

Fantasy Football

All information in this rulebook pertains to the facilitation of Fantasy Football contests and its season administration. For questions or concerns, please contact cbarchett@mail.bradley.edu.

Section 1: General Overview

Build your ultimate dream team as you play General Manager of your Fantasy Football team during the 2017 season. Leagues are organized via ESPN and participants are required to create a free *espn.com* account in order to join.

Section 2: Specific Rules

a. Leagues and Divisions

The number of leagues will be determined based on the number of overall participants. Each league will average ten (10) teams, although the exact number may vary depending on how many participants agree to play. There are no divisions in each league, so standings will include all teams in your league. All leagues are classified as Open (no men's, women's, or co-rec leagues).

b. Registration Steps

Follow the steps outlined below in order to register for Fantasy Football:

- Sign up for FREE in **IMLeagues**
- Use the same team name in IMLeagues and ESPN
- Once registered in a league in IMLeagues, each participant will receive an email invite from ESPN, which will be composed by Intramural Sports administration. This email contains information regarding signup instructions.
- Visit espn.com and create your free account.
- Find your league and begin your draft preparations!

c. Participants Per Team

Fantasy Football is an individual intramural activity. Only one (1) participant may be on a team roster in IMLeagues. General Intramural Sports eligibility guidelines must be followed as well.

Individuals are more than welcome to seek advisement from friends, family, and other outside sources. In the event outside advisement is applied to team operations, only the individual registered will receive an award should the person receiving advisement win.

d. Draft

All leagues will draft Sunday, September 3 at 4:00 PM CST. Players are permitted to sign in draft live or set up auto-pick settings. Teams will have 45 seconds to make their selections. If a player has not been drafted in the 45-second window, teams will be assigned the best player available according to the ESPN pre-draft player ranking system.

Bradley Intramural Sports will not change draft times nor will administration draft teams for any player absent from the draft. Drafting and affiliated strategies are the responsibilities of each team.

e. Team Roster Size

Each team is permitted to compile their rosters based in the following guidelines:

Total Roster Size: 16

Total Starters: 9

Total Bench Players: 7

How teams are managed is up to each individual participant. Roster requirements are as follows:

- Quarterback (QB): 1 starter
- Wide Receiver (WR): 2 starters
- Running Back (RB): 2 starters
- Tight End (TE): 1 starter
- Flex Position (WR/RB/TE): 1 starter
- Kicker (K): 1 starter
- Defense/Special Teams (D/ST): 1 starter
- Bench Personnel (BE): 7 reserves

Note: Rosters must be set by the time each starting player's team kicks off during a given week.

f. Scoring

Scoring rules are as follows:

- Passing
 - Passing Touchdowns = 4 points
 - Interceptions Thrown = -2 points
 - Passing Yards = 0.04 points for every 1 yard
 - 2-Point Passing Conversion = 2 points
 - 300-399 Yards Passing Bonus = 2 points
 - 400+ Yards Passing Bonus = 2 points
 - 50+ Yard TD Pass Bonus = 1.5 points
- Rushing
 - Rushing Touchdowns = 6 points
 - Rushing Yards = 0.1 points for every 1 yard
 - 2-Point Rushing Conversion = 2 points
 - 100-199 Rushing Yards Bonus = 2 points

- 200+ Rushing Yards Bonus = 2 points
- 50+ Yard TD Rushing Bonus = 2 points
- Receiving
 - Receiving Touchdowns = 6 points
 - Receiving Yards = 0.1 points for every 1 yard
 - 2-Point Receiving Conversion = 2 points
 - 100-199 Receiving Yards Bonus = 2 points
 - 200+ Receiving Yards Bonus = 2 points
 - 50+ Yard TD Receiving Bonus = 2 points
- Kick and Punt Returning
 - Return Touchdowns = 6 points
- Miscellaneous
 - Fumble Lost = -2 points
 - Offensive Fumble Return TD = 6 points
- Kicking
 - PAT Made = 1 point
 - PAT Missed = -2 points
 - Field Goals (0-39 yards) = 3 points
 - Field Goals (40-49 yards) = 4 points
 - Field Goals (50+ yards) = 5 points
 - Field Goals Missed = -1 points
- Defense and Special Teams
 - Points Allowed (0 points) = 10 points
 - Points Allowed (1-6 points) = 7 points
 - Points Allowed (7-13 points) = 5 points
 - Points Allowed (14-17 points) = 2 points
 - Points Allowed (18-27 points) = 0 points
 - Points Allowed (28-34 points) = -2 points
 - Points Allowed (35-45 points) = -5 points
 - Points Allowed (46+ points) = -10 points
 - Sack = 1 point
 - Interception = 2 points
 - Fumble Recovery = 2 points
 - Safety = 2 points
 - Blocked Kick = 2 points
 - Kick, Punt, Interception, or Fumble Return Touchdowns = 6 points
 - Block Punt or Blocked Field Goal Touchdowns = 6 points
 - Block Punt, Field Goal, or PAT = 2 points
 - 2-point returns = 2 points

Note: Fractional points are enforced and negative scoring is allowed. ESPN services will automatically tally points as games progress and Bradley Intramural administration will not accept scoring protests.

Transactions

Trades are allowed with no limits to the number of trades that can be made. A two-day trade review period will be implemented, and administration will approve/deny trades. Most trades agreed to will be accepted. Please look at the league home page for more details on a trade deadline.

Following the draft, all free agent players will be acquired via the waiver wire. Teams can make as many waiver claims as they wish throughout the season. There is a two-day waiver review period and the waiver order is determined based on the order of the standings with preference given to the teams with the worst records.

Schedules and Standings

Head-to-head matchups will begin with Week 1 of the regular season, with one (1) matchup completed each week. There will be 13 regular season matchups.

Standings will be compiled each week in win-loss format. Points for and points against will also be kept.

Postseason and Awards

The postseason will begin with Week 14 of the regular season. No playoffs will commence during the actual postseason tournament.

Six (6) teams in each league will qualify for the postseason. The top two teams in each league will receive a bye in Week 14 and will have an automatic birth in the semifinal round in Week 15. The teams seeded third through sixth will commence postseason play in Week 14.

All other teams in the league failing to qualify for postseason play will still compete in order to determine final league standings.

The winner of each league will win an Intramural Championship T-Shirt and own bragging rights on the rest of campus.

Ties

If two teams finish the regular season with identical records, ties will be broken based on head-to-head results and then point differential. ESPN scoring services will automatically determine tiebreakers. Protests for tie-breaking procedures are not permitted.