Family Review Activity

I Will Not Give Up When Things Go Wrong!

From Great Race Jr. Lesson 6

LEADERSHIP TRAIT - WORKING HARD
Leaders fight through quitting points through hard work and determination.

LEADERSHIP LESSON
Your children will learn that they should not give up when things go wrong.

LEADERSHIP STORY
Paul's Shipwreck. *(Acts 27)*

MEMORY VERSE
Help your children memorize this verse.
"So let's not get tired of doing what is good." Galatians 6:9a (NLT)

Materials Needed:
- A Bible
- The Leadership Video - *I Will Not Give Up When Things Go Wrong*
  (Filename: Elevate_WORKINGHARD2_GRJr_L6_IWillNotGiveUpWhenThingsGoWrong.mp4)

First:
Read the Leadership Story to your children. The Leadership Story for this lesson is when Paul was shipwrecked and is found in Acts 27:13-26, 29-39, 42-44.

Next:
Let your children watch the Leadership Video, *I Will Not Give Up When Things Go Wrong,* with your family.

Then:
Ask your children the Child Leadership Questions, and lead your family through the Optional Family Activity.

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I Will Not Give Up When Things Go Wrong!

CONTINUED

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Child Leadership Questions:

1. What happened to the ship Paul was on?
   (There were strong winds and it was hard to sail the ship.)

2. The storm got worse. Was everyone on the boat ready to give up?
   (Yes.)

3. What did Paul tell the men on the ship?
   (That an angel of God told him they would be safe.)

4. What happened to the ship and the people on it when it got to the island?
   (The ship crashed, but the people were safe.)

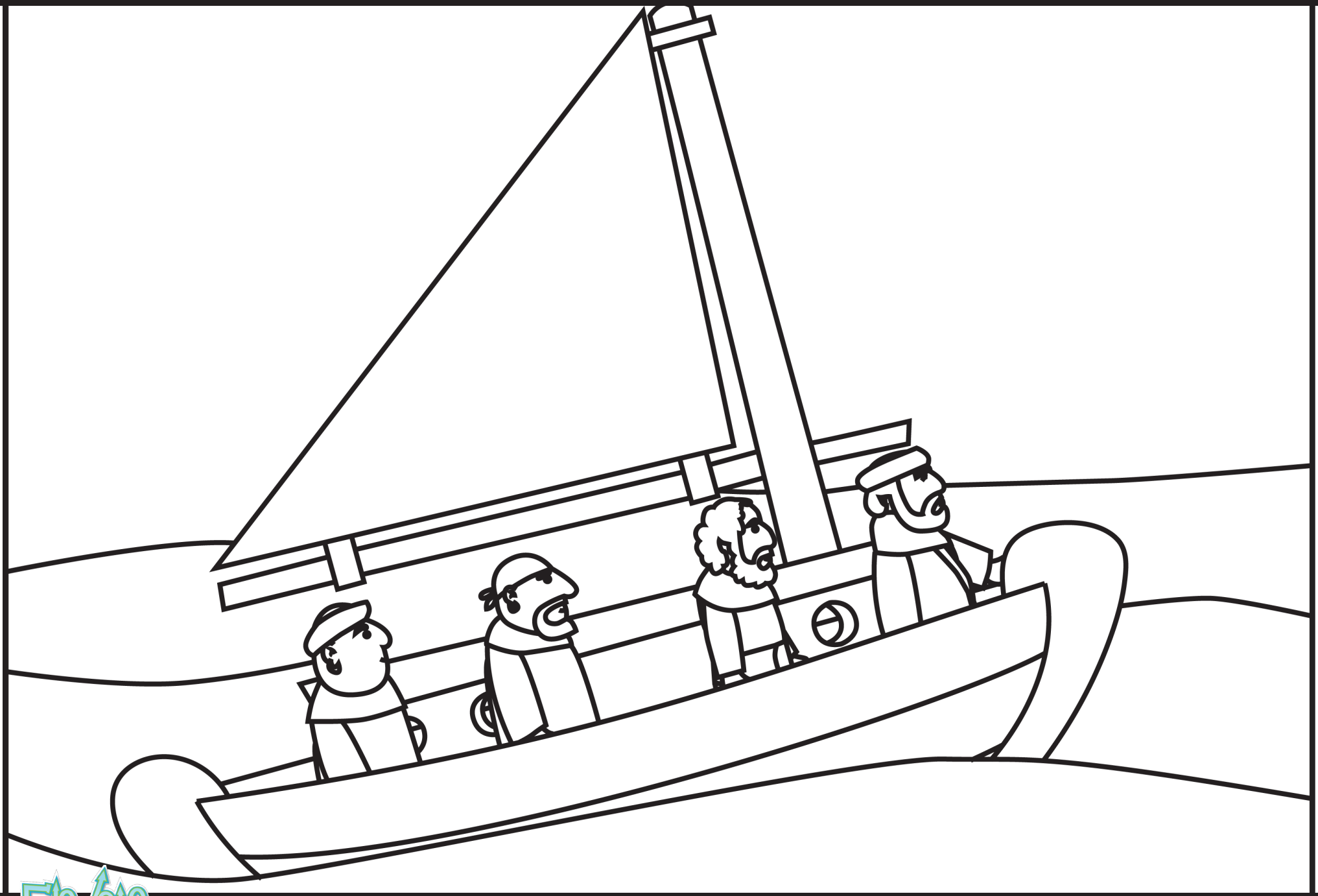
Paul helped the men on the ship not give up even when things were going wrong. We should be like Paul and not give up when things go wrong for us, too.

OPTIONAL FAMILY ACTIVITY: SOMETHING IS MISSING!

Plan a family game night. Ahead of time, hide something that's important from the game. You might hide the dice, the playing pieces, or the cards that go with the game. Begin to play the game and when something goes wrong, stop and talk about how you might want to give up. Encourage the children to think of a way to get around the problem and not give up. For example, if you hide the playing pieces, ask the children to find other objects around the house to use instead. If you have hidden the dice, you could make a spinner or use numbered cards to designate how many spaces to move. After you have played the game, talk about times when you might want to give up. Encourage your children to not give up when something goes wrong. Instead remind them to pray and ask God to help them keep going.

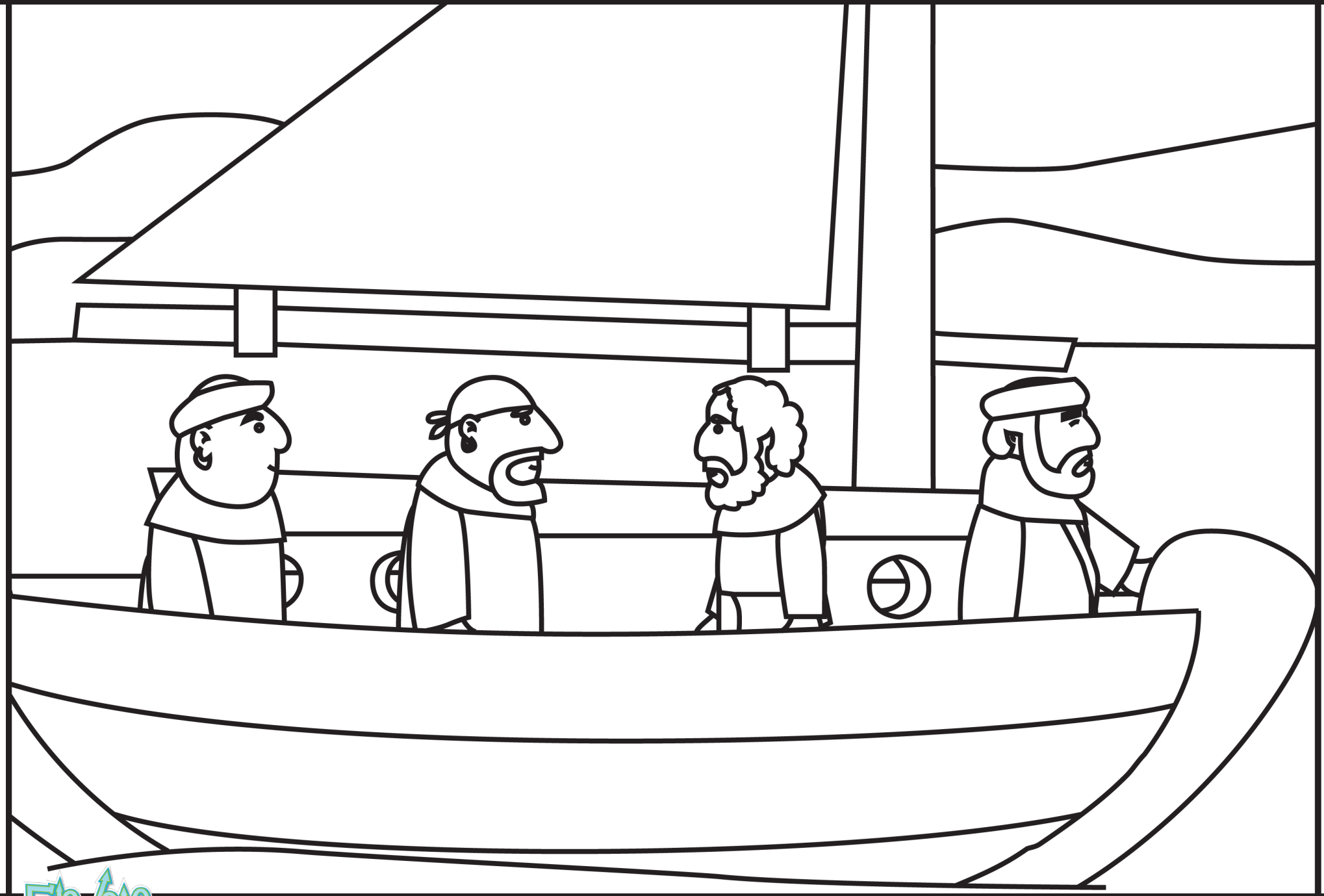
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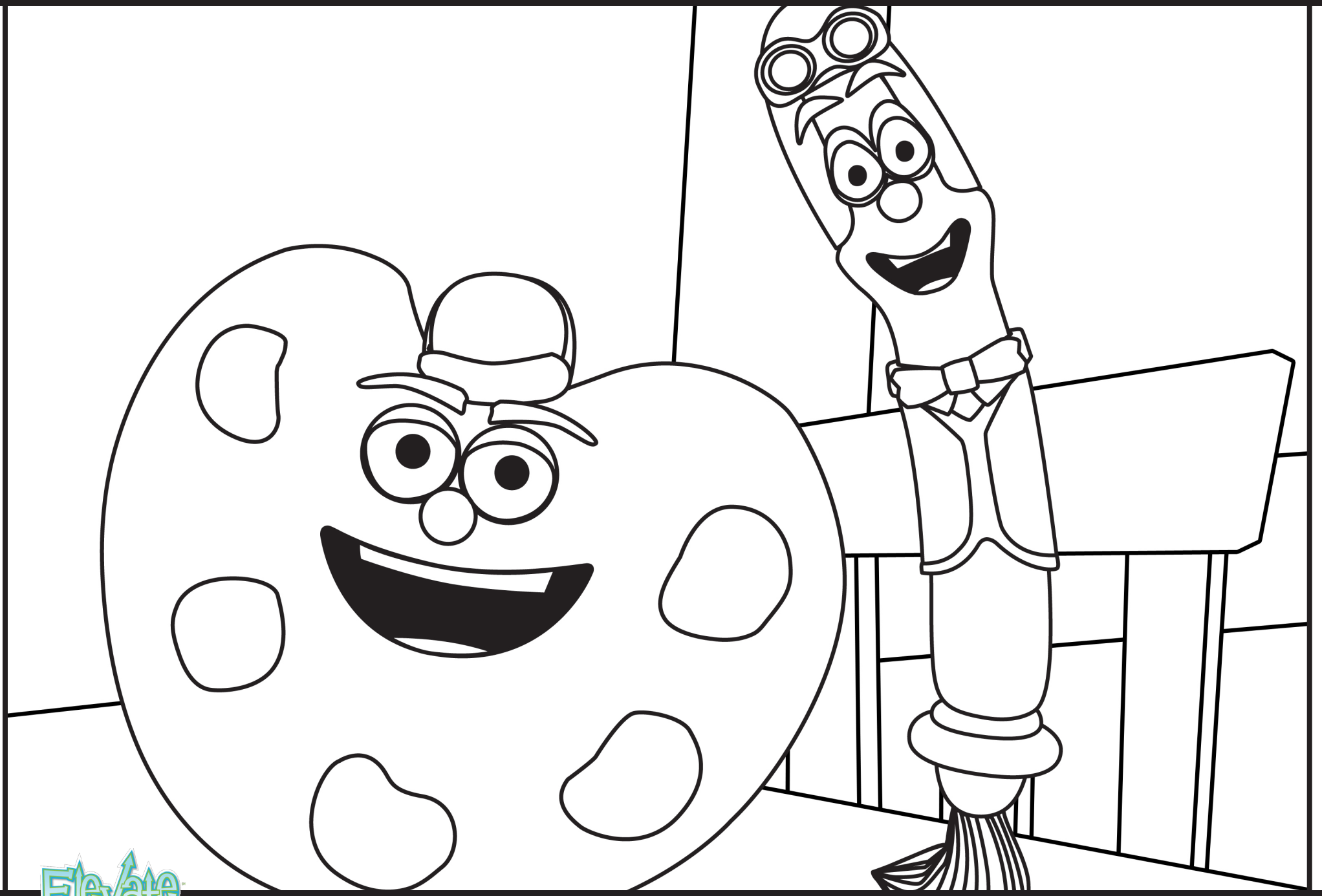
Paul's ship was in a storm. (Acts 27)

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Paul told the men not to give up! (Acts 27)

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