

Uniform Numeric Strings

New Subroutines: [cv_fixed_point_string_](#), [radix_indicator_string_](#), [cv_condition_](#)

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Abstract

MCR10099: Enhancements to index_set Command/AF points out many inconsistencies in the use of numeric strings by Multics commands, active functions and subroutines. This bulletin describes the full nature of the problem, outlines an approach for solving the problem, and proposes several new subroutines to begin a solution. Changes in several command/active function programs will make use of the new subroutines. Future MTBs and MCRs will further implementation of the plan.

Table 1: Revision History

Date	Revision	Author	Comment
2022-01-03	1.0	Gary Dixon	Initial draft.

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Introduction

MCR10099 (https://s3.amazonaws.com/eswenson-multics/public/mcrs/MCR10099_index_set_v1.0.pdf) installs a new version of the `index_set` command/AF that outputs sequences of integers in various numeric bases. Numbers output in non-decimal bases include a radix indicator sub-field which specifies the numeric base. But many Multics programs do not accept such non-decimal numbers as input.

A *radix indicator* is a sub-field appended to the string representation of a number to indicate the numeric base (or *radix*) of the digits expressing the numeric value. This indicator is often a single letter: `o` for octal numbers, `x` for hexadecimal or base 16 numbers, etc. The letter can be preceded by an underscore to disambiguate the final digit of a hexadecimal number (like `b` and `d`) from its possible use as a radix indicator (`b` for binary, `d` for decimal number). Without the leading underscore, it is a hex digit; with the underscore, it is a radix indicator.

The complete list of radix indicators in use today is shown below. No program supports all of these indicators. Several programs support some of them. This inconsistency is part of the overall problem.

```
List of radix indicators:
  Indicator characters may also be given in uppercase.
b, _b
  the number is interpreted as a base two number (binary).
q, _q
  the number is interpreted as a base four number (quaternary).
o, _o
  the number is interpreted as a base eight number (octal).
d, _d
  the number is interpreted as a base ten number (decimal).
x, _x
  the number is interpreted as a base sixteen number (hexadecimal).
rN, _rN
  the number is interpreted in the base N which is a decimal number
  between 2 and 16 inclusive.
```

Other aspects of the problem are summarized below.

- Several command/active functions that handle integer strings (e.g., decimal, octal, hexadecimal, binary) accept some of these radix indicators: `b`, `q`, `o` and `x` but NOT `d` or `rN`.
- The related subroutines (`cv_dec_`, `cv_oct_`, `cv_hex_` and `cv_binary_`) are called by many Multics and user programs to convert numeric strings, but these programs do not accept any radix indicators.
- The `cv_integer_string_` subroutine supports some of them: `b`, `d`, `o`, `x` and `rN` but NOT `q`.
- Most programming languages (PL/I, FORTRAN, COBOL, etc.) define rules for converting between character string representations of numbers and target data types. Such rules do not support the addition of a radix indicator to string representations.

These differences in accepted formats can lead to user frustration, with numbers output by one program not being accepted as input to another program. Therefore, a new Multics-wide goal is needed.

Goal: All Multics commands, active functions, and subroutines that accept numeric strings should follow the same formatting rules for the string representations of integer and fixed-point values.

Such goal may be difficult to achieve. Changing programming language standards is outside the scope of a Multics-wide goal. Such goal must be limited to Multics commands, active functions and subroutines.

The approach proposed here includes the following steps:

- A. Centralize handling of the radix indicator sub-field in a new subroutine: `radix_indicator_string_.pl1`.
- B. Centralize handling of fixed-point string conversion in a new subroutine: `cv_fixed_point_string_.pl1`.
- C. Change known command/AFs performing float dec(59) real number conversions which now include (or should accept) radix indicators to call `cv_fixed_point_string_`.
- D. Centralize handling of integer string conversion in the existing subroutine: `cv_integer_string_.pl1`.
- E. Merge related subroutines performing an integer string conversion into `cv_integer_string_.pl1`.
- F. Change known command/AFs performing integer string conversions to a fixed bin(35) data type to instead call `cv_integer_string_`.
- G. Watch for other commands, active functions, subsystem requests, and subroutines converting an integer string to an arithmetic value. When found in the future, propose a change to have the program use one of the already-changed subroutines to do its conversions.

This MTB expands on steps A, B and C by proposing the following changes.

1. Create a new `radix_indicator_string_.pl1` subroutine to centralize processing of a radix indicator sub-field appended to the end of any numeric string. The indicator begins with an optional underscore, followed by one or more indicator characters. This subroutine accepts the superset of indicator characters currently supported in various commands: letters `b q o d x`; plus the more general `rN` radix string covering bases from 2 through 16. Indicator characters may be either uppercase or lowercase. `radix_indicator_string_` will be installed with `cv_integer_string_` in the `bound_library_1_` object segment.
2. Create a new `cv_fixed_point_string_.pl1` which converts strings to the float decimal(59) data type. Such *fixed-point strings* may include a radix point in their mantissa, followed by optional exponent sub-field and a radix indicator sub-field. This subroutine will accept numbers expressed in bases 2 through 16, where either the `default_base` argument or trailing radix indicator specify that numeric base. It will call `radix_indicator_string_` to evaluate any radix indicator sub-field.

3. Change programs that operate with float decimal(59) values to call `cv_fixed_point_string_`. This MTB includes changes for the following command/AFs.

hex.pl1: binary octal decimal hexadecimal

plus.pl1: plus minus times divide quotient mod max min trunk floor ceil

4. The `calc.pl1` command/AF currently performs arithmetic using the float bin(27) data type. Change it to use the more precise float decimal(59) data instead, and to call `cv_fixed_point_string_` to convert numeric strings to that data type. It will call `numeric_to_ascii_` to convert its float decimal(59) numbers to output strings. This change would eliminate the separate `ffip.pl1` and `ffop.pl1` support routines currently called by `calc` for such conversions, leaving only `calc.pl1` in `bound_calc_`. The revised `calc.pl1` will therefore be moved into `bound_full_cp_` where `hex.pl1` now resides.
5. Create a new `cv_condition_.pl1` subroutine to simplify reporting of conditions that can occur when converting numeric strings to an arithmetic data type: conversion, fixedoverflow, overflow, size, and underflow. It will provide PL/I oncode information to characterize each condition, plus `onsource`, `onchar`, and `onchar_index` details for a conversion condition. Much of this information is difficult to obtain when establishing an on-unit in a program accepting numeric inputs.
6. The `interpret_info_struc_.pl1` subroutine is called by `condition_interpreter_`, `default_error_handler_`, et al. to create an error message describing arithmetic conditions like conversion, overflow, size, and underflow. Change it to provide more detailed information about a conversion condition: which digit position, exponent character, or radix indicator character caused the condition.

Future MTBs will cover other parts of the plan.

New Subroutine: radix_indicator_string.pl1

Several programs accept a subset of radix indicators: binary, octal, decimal, and hex command/AFs; cv_integer_string_ subroutine. Each includes their own code which locates and identifies the radix indicator sub-field, sets the base for interpreting the digits in the string, and reports errors found in the radix indicator sub-field of the numeric string.

Because the radix indicator appears at the end of a numeric string but must be evaluated before any digits in the string are converted, non-trivial coding is required. This code has several nuances not immediately obvious to a developer. None of the existing code correctly implements the full set of indicator characters and the general rN format.

The best approach is to centralize handling of the radix indicator in a new subroutine: radix_indicator_string.pl1. Given full content of an input numeric string and the default_base expected for that string, the subroutine will:

- Determine if the string ends with any form of radix indicator.
- If not, the subroutine:
 - Returns to caller with chosen_base set to default_base.
- If radix indicator sub-field is found, the subroutine:
 - Determines the length of the radix sub-field.
 - Evaluates that sub-field to determine the base of the numeric string.
 - Returns to caller:
 - Length of the numeric string with radix indicator sub-field removed.
 - Chosen base specified by any radix indicator; or the default_base.
 - Character position of first invalid character in the radix sub-field.
 - Status code indicating either an invalid default_base value; or conversion error in evaluating the radix indicator sub-field of the numeric string.

The interface proposed for the radix_indicator_string_ subroutine is shown in its proposed info segment:

:Info: radix_indicator_string_: 2021-11-29 radix_indicator_string_

Function: This subroutine checks a numeric string to determine whether it ends with a radix indicator. If such indicator is appended to the string, it specifies a numeric base (or radix) used to express digits in the string. See "List of radix indicators" for information about the formats of a radix indicator string.

Syntax:

```
declare radix_indicator_string_entry (char(*), fixed bin, fixed bin,
    fixed bin, fixed bin, fixed bin(35));
call radix_indicator_string_( number_string, default_base,
    number_length_without_radix, effective_base, radix_fail_index,
    code);
```

Arguments:

number_string

is a numeric string which may end with a radix indicator.
(Input)

default_base

is the base to be used if the input string does not have a trailing radix indicator. This base may be any integer between 2 to 16 inclusive. (Input)

number_length_without_radix

is the length of the portion of number_string with any trailing whitespace and any radix indicator removed. The calling program must interpret these leading characters to complete conversion of number_string to an arithmetic data type. (Output)

effective_base

is either default_base, or the base specified by any radix indicator string appended to the number_string. The calling program should interpret remaining characters of number_string using this numeric base. (Output)

radix_fail_index

index within number_string of the leftmost incorrect character of a radix indicator. (Output)

code

is one of the following status code if an error was found when examining the radix indicator. (Output)

error_table_\$bad_arg: unsupported default_base value.
error_table_\$bad_conversion: invalid radix indicator.

List of radix indicators:

Indicator characters may also be given in uppercase.

b, _b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, _q

the number is interpreted as a base four number (quaternary).

o, _o

the number is interpreted as a base eight number (octal).

d, _d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, _x

the number is interpreted as a base sixteen number (hexadecimal).

rN, _rN

the number is interpreted in the base N which is a decimal number

between 2 and 16 inclusive.

Notes: The following subroutines are known to accept numbers which include optional radix indicators:

```
cv_integer_string_, cv_integer_string_check_
cv_binary_, cv_binary_check_
cv_oct_, cv_oct_check_
cv_dec_, cv_dec_check_
cv_hex_, cv_hex_check_
```

The following command/active functions are known to accept numbers which include optional radix indicators:

```
binary, bin
octal, oct
decimal, dec
hexadecimal, hex
```

```
plus, minus, times, divide, quotient, mod, max, min, trunk, floor,
  ceil, round
calc
```

Use a radix indicator beginning with underscore (_) if the effective numeric base includes "b" and "d" as valid digits.

For example, if the effective numeric base is 16, a hexadecimal string might end with a "d" digit (e.g., 10d) in which the final "d" is treated as a digit in the number. To treat it as a radix indicator, use a radix indicator beginning with underscore (e.g., 10_d).

Examples:

The following number strings show uses of a radix indicator. These examples assume decimal as the default numeric base.

```
Hexadecimal numbers: 100x          100.01x
Decimal numbers:    256  256d  256.  2.56E+2_d
Octal numbers:     400o  400.o  400.002o
Binary numbers:    100000000b     100000000.00000001b
```

The radix_indicator_string_ subroutine will be added to bound_library_1_, which also contains the cv_integer_string_ subroutine, and will contain the cv_fixed_point_string_ subroutine. Both of these cv_XXX_ routines are primary callers of radix_indicator_string_. The new radix_indicator_string_ must co-reside with them in bound_library_1_ because these cv_XXX_ subroutines are used by BCE software, and by active functions available in the BCE that call one of these cv_XXX_ routines.

The bound_library_1_.bind file will add the radix_indicator_string_ name to the bound object, and retain that entry point in the radix_indicator_string_ object.

New Subroutine: `cv_fixed_point_string.pl1`

Several programs accept fixed-point numeric strings (e.g., -123.45) and use the float `dec(59)` data type for their arithmetic target. `plus.pl1` is a prime example. Others use float `bin(27)` data type. `calc.pl1` is an example.

float `decimal(59)` supports: the greatest precision (up to 59 decimal digits); and the broadest range of numeric values with exponents from 10^{-128} to 10^{+127} . Therefore, this data type was chosen for implementation of the new `cv_fixed_point_string.pl1` subroutine.

An attempt was made to add an entry point which converted the input string to float `dec(59)` and then converted that value to float `bin(27)`. However, this approach does not provide the same level of accuracy in the decimal-to-binary conversion as doing a conversion directly from input string to float `bin(27)`. Furthermore, `calc.pl1` is the most significant program using float `bin(27)`. It was coded before the Extended Instruction Set (EIS) instructions of the Multics hardware added support for float decimal values.

It would be more beneficial to upgrade `calc.pl1` to use float `decimal(59)` rather than trying to provide better accuracy in a `cv_fixed_point_string_` entry point supporting the older float `bin(27)` conversions for non-decimal bases.

The new `cv_fixed_point_string.pl1` accepts an ASCII representation of a fixed-point real number and a `default_base` in which digits of that number are expressed. It converts the string into a float `decimal(59)` data type.

The fixed-point string representation is composed of one, two, or three sub-fields.

```
+123456789.0034E+02_d
\_ mantissa  _/\_/_ \/
              | |
              -|- radix indicator
```

A single sub-field string has just a *mantissa*.

- **mantissa**: an optionally signed sequence of 1 to N digits, plus an optional radix point (period or dot character). Digit values in numeric bases from 2 to 16 are accepted. The maximum precision N varies depending upon the effective base in which the string is expressed. See the table below. Example: -12.345

Table 2: Maximum Precision for Each Numeric Base (in digits)

BASE	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Precision N	199	125	99	85	77	70	66	62	59	57	55	53	52	51	49

Digits for bases 11 through 16 may be entered using letters for digit values beyond 9, with the letters accepted in either uppercase or lowercase. Digits for the most common numeric bases are shown in the table below, ordered in ascending value.

BASE	VALID DIGITS IN THAT BASE
2	0 1
8	0 1 2 3 4 5 6 7
10	0 1 2 3 4 5 6 7 8 9
12	0 1 2 3 4 5 6 7 8 9 A B
16	0 1 2 3 4 5 6 7 8 9 A B C D E F

For a fixed-point string expressed in a base in the range 2 through 13, the mantissa may be followed an *exponent* sub-field.

- **exponent:** begins with one of the exponent indicator letters: D E F followed by a decimal integer EXP in the range: $-128 \leq \text{EXP} \leq 127$

The various exponent indicator letters convey differing attributes when used in literal constants in a PL/I or FORTRAN source program: E for floating-point, D for double-precision floating-point, and F for fixed-point. When given in a fixed-point numeric string argument to `cv_fixed_point_string_`, their only meaning is to indicate the start of the exponent sub-field.

An exponent sub-field is not accepted in a string expressed in bases 14 through 16 because the exponent indicator letter would be treated as a valid digit in those bases.

A positive exponent EXP shifts the radix point to the right by EXP radix places; a negative EXP shifts the radix point left by EXP places. Use of an exponent in decimal strings is shown in the table below.

STRING	mantissa * BASE**EXP	RESULT
123E-4	123 * 10**-4	0.0123
1.23E+1	1.23 * 10**+1	12.3
1.23E5_d	1.23 * 10**+5	123000
.123E+2d	.123 * 10**+2	12.3

Any fixed-point string may end with a *radix indicator* sub-field.

- **radix indicator:** a letter or string appended to a numeric string which specifies the numeric base to be used in assigning values to digits in the string. Example using an octal radix: `-12.345o`

The `radix_indicator_string_` subroutine is called by `cv_fixed_point_string_` to look for a radix indicator. If one is present, its value overrides the `default_base` argument in specifying the effective base of the fixed-point string. Formats accepted for a radix indicator string are shown with examples in the table below.

INDICATOR	NUMERIC BASE	EXAMPLES	VALUE (base 10)
b or _b	base 2 or binary	10001.11b	17.75
q or _q	base 4 or quaternary	113_q	23
o or _o	base 8 or octal	21.6o	17.75
d or _d	base 10 or decimal	17.75d	17.75
x or _x	base 16 or hexadecimal	11.Cx	17.75
rN or _rN	N is a decimal base number: 2 <= N <= 16	43r5 15.9_r12	23 17.75

Documentation for the new interface is shown below.

2021-12-26 cv_fixed_point_string_

Function: accepts an ASCII representation of a fixed-point number with optional exponent and radix indicator sub-fields. It returns the float decimal(59) representation of that number.

Syntax:

```
declare cv_fixed_point_string_ entry (char(*), fixed bin, bit(*),
    fixed bin(35)) returns(float dec(59));
result = cv_fixed_point_string_ (fixed_point_string, default_base,
    switches, code);
```

Arguments:

result

a float decimal(59) result produced by successfully converting fixed_point_string to a number. (Output)

fixed_point_string

an ASCII representation of a fixed-point number ending with optional exponent and radix indicator sub-fields. See the "Notes on input strings" and "List of radix indicators" sections. If expressed as a decimal number, the string may include up to 59 significant digits. If expressed in another numeric base or radix, more digits may be given if base < 10; and fewer if base > 10. (Input)

default_base

is the base in which the fixed_point_string is expressed if no radix indicator ends that string. It must be a number between 2 and 16 inclusive. (Input)

switches

control the action of this subroutine. See the "Notes on switches" section. (Input)

code

standard status code indicating success of the convert operation. Failure values may be one of the following.

error_table_\$bad_arg

default_base was not in the range: 2 <= default_base <= 16

error_table_\$bad_conversion

an unexpected sign, digit, radix point or exponent was found in fixed_point_string; or more digits were given than will fit in the precision provided by a float dec(59) data type.

error_table_\$bigarg

fixed_point_string exceeds implementation restriction of 256 characters in length.

```

error_table_$item_too_big
    an exponent overflow condition occurred when converting
    fixed_point_string to a float dec(59) value.
error_table_$smallarg
    an exponent underflow condition occurred when converting
    fixed_point_string to a float dec(59) value.

```

Notes on switches:

The switches argument is assigned to a structure whose elements ascribe meaning to the individual bits in switches.

```

string(fixed_point_switches) = switches;

dcl 1 fixed_point_switches based,
    2 signal_errors          bit (1) unaligned,
    2 allow_exponent        bit (1) unaligned,
    2 convert_binary        bit (1) unaligned,
    2 convert_decimal       bit (1) unaligned;

```

This structure is declared in `cv_fixed_point_string.incl.pl1`.

The structure elements are described in the "List of elements" section. See the "List of named constants" section for named constants setting bit values or combinations.

List of elements:

signal_errors

"1"b: errors encountered during convert operation are signaled as PL/I conditions. See the "Notes on condition handling" section.
 "0"b: errors are returned as status code values.

allow_exponent

"1"b: `fixed_point_string` may include an exponent sub-field if expressed in a base in the range 2 through 13 inclusive. See the "Notes on input strings" section.
 "0"b: an exponent sub-field causes a conversion condition or status code.

convert_binary

"1"b: use PL/I `convert built-in` to convert a `fixed_point_string` expressed as binary (base 2) digits. See the "Notes on `convert built-in`" section.
 "0"b: use `cv_fixed_point_string_algorithms` for a binary string.

convert_decimal

"1"b: use PL/I `convert built-in` to convert a `fixed_point_string` expressed as decimal (base 10) digits. See the "Notes on `convert built-in`" section.
 "0"b: use `cv_fixed_point_string_algorithms` for a decimal string.

List of named constants:

The following constants may be OR'd together or used individually as a value for the switches argument.

FIXED_POINT_SIGNALS

convert operation errors are signaled as PL/I conditions.

FIXED_POINT_EXPONENT

`fixed_point_string` may include an exponent sub-field.

FIXED_POINT_CONVERT_BIN

binary strings are processed using the PL/I `convert built-in`.

FIXED_POINT_CONVERT_DEC

decimal strings are processed using the PL/I convert built-in.

FIXED_POINT_EXPONENT_CONVERT_DEC

turns on allow_exponent and convert_decimal.

FIXED_POINT_EXPONENT_CONVERT

turns on allow_exponents, convert_binary and convert_decimal.

FIXED_POINT_SIG_EXP

turns on signal_errors and allow_exponent.

FIXED_POINT_SIG_EXP_CONVERT_DEC

turns on signal_errors, allow_exponent and convert_decimal.

FIXED_POINT_SIG_EXP_CONVERT

turns on all four of the bits above.

List of radix indicators:

A radix indicator sub-field may appear at the end of a fixed_point_string to indicate the base in which its digits are expressed. Indicator characters may also be given in uppercase.

b, b

digits are interpreted as a base two number (binary).

q, q

digits are interpreted as a base four number (quaternary).

o, o

digits are interpreted as a base eight number (octal).

d, d

digits are interpreted as a base ten number (decimal).

x, x

digits are interpreted as a base sixteen number (hexadecimal).

rN, rN

digits are interpreted in the base N which is a decimal number where: $2 \leq N \leq 16$

Notes on input strings:

A fixed_point_string argument consists of three sub-fields:

```
+123456789.0034E+02_d
```

```
\_ mantissa_ / \_ / \_ /
```

```
          | |
          | |
exponent -| |- radix indicator
```

The fixed_point_string may begin if an optional number of space (SP) characters.

By default, the fixed_point_string is assumed to be positive. A leading plus (+) is allowed. A negative value is specified using a leading minus (-) character:

```
-23
```

The fixed_point_string continues with a sequence of digits, and may include one radix point (.) character separating integer digits preceding the point from fractional digits following the point. This optionally signed sequence of digits with optional radix point is sometimes called the "mantissa" or "significant":

```
-23.004
```

Digits for bases 11 through 16 may be entered using letters for digit values beyond 9, with letters accepted in either uppercase or lowercase. Digits for the most common numeric bases are shown in the table below, ordered in ascending value. Digits for a base N lower

than 16 use the first N valid digits listed for base 16.

BASE	VALID DIGITS IN THAT BASE
2	0 1
8	0 1 2 3 4 5 6 7
10	0 1 2 3 4 5 6 7 8 9
12	0 1 2 3 5 5 6 7 8 9 A B
16	0 1 2 3 4 5 6 7 8 9 A B C D E F

If `fixed_point_switches.allow_exponent` is "1", a `fixed_point_string` expressed in bases 2 through 13 begins with a mantissa which may be followed by an exponent sub-field. The exponent begins with one of the exponent indicator letters: D E F. The exponent digits are an optionally-signed decimal number N in the range:

$$-128 \leq N \leq 127$$

Exponents are not accepted for bases 14 through 16 because the exponent indicator letter is treated as a valid digit in those bases. No whitespace may appear between sign and digits of the exponent, or between mantissa and the exponent.

A positive exponent shifts the radix point right EXP places; a negative exponent shifts the radix point left EXP places. The following table shows decimal numbers with an exponent. Numbers expressed in another base would use that base to the power EXP as the multiplier.

STRING	mantissa * BASE**EXP	RESULT
123E-4	123 * 10**-4	0.0123
1.23E+1	1.23 * 10**+1	12.3
1.23E5_d	1.23 * 10**+5	123000
.123E+2d	.123 * 10**+2	12.3

A radix indicator sub-field may end the `fixed_point_string` to specify its numeric base. The `default_base` is assumed if no radix indicator is given. Use an indicator beginning with underscore (_) if the `default_base` includes the indicator letter as a valid digit; the underscore prevents a "b" or "d" radix indicator from being treated as a digit of the mantissa.

INDICATOR	NUMERIC BASE	EXAMPLES	VALUE (base 10)
b or _b	base 2 or binary	10001.11b	17.75
q or _q	base 4 or quaternary	113_q	23
o or _o	base 8 or octal	21.6o	17.75
d or _d	base 10 or decimal	17.75d	17.75
x or _x	base 16 or hexadecimal	11.Cx	17.75
rN or _rN	N is a decimal base number: 2 <= N <= 16	43r5 15.9_r12	23 17.75

The `fixed_point_string` may end with one or more space (SP) characters. These characters are ignored by the conversion.

Notes on condition handling:

If `fixed_point_switches.signal_errors` = "1", the following PL/1 conditions are signaled if an error is encountered during the conversion.

CONDITION	EVENT TRIGGERING THE CONDITION
conversion	<ul style="list-style-type: none"> - whitespace characters other than space (" "). - space characters anywhere in the string other than the very beginning or end of string. - more than one sign character (+ or -) in the mantissa or exponent. - an invalid character in the mantissa. - more significant digits in the mantissa than will fit in a float dec(59) data type. - using an exponent sub-field when not allowed. - a non-decimal number in an exponent sub-field. - an invalid radix indicator string.

CONDITION	EVENT TRIGGERING THE CONDITION
overflow	- a string has significant digits in the mantissa plus an exponent sub-field causing the result exponent to be > +127.
underflow	- a string has significant digits in the mantissa plus an exponent sub-field causing the result exponent to be < -128.

Significant digits in the mantissa are those that follow any leading zero (0) digits. Leading zeroes are ignored. The table below shows how many significant digits can be stored in a float dec(59) data type for each numeric base. A mantissa with more significant digits than this number will trigger a conversion condition.

BASE	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
MAX_DIGITS_ALLOWED	199	125	99	85	77	70	66	62	59	57	55	53	52	51	49

Just before the underflow or overflow condition is signaled, the current value of the oncode built-in function is pushed down and a fixed bin(35,0) code giving the reason for the signaling the condition is assigned to "oncode". The underflow and overflow conditions may not be restarted.

Just before the conversion condition is signaled, the current values of the oncode, onsource and onchar built-in functions are pushed down. A fixed bin(35,0) code giving the reason for the signaling conversion is assigned to "oncode". The string being converted is assigned to "onsource". The leftmost character for which the conversion failed is assigned to "onchar".

The caller's on-unit for any of these conditions may also call the cv_condition_\$message subroutine to get additional information about that condition; or call cv_condition_\$display to display such information to the user. For details, type: help cv_condition_

The conversion on-unit may perform a non-local goto to a label in the calling program to abort the failed convert operation. Or the convert operation may be restarted by having the on-unit use the onchar pseudo-variable to change the value of the leftmost failing character; or use the onsource pseudo-variable to change the entire contents of the string being converted. If the on-unit then ends without calling the continue_to_signal_ subroutine, the convert operation is retried using any replaced string values.

Notes on convert built-in:

If `fixed_point_switches.convert_binary` and/or `.convert_decimal` switches are "1", `cv_fixed_point_string_` uses the PL/I convert built-in function to convert a binary and/or decimal string to a float dec(59) data type.

The PL/I convert built-in function provides program access to PL/I runtime operators that convert character strings to arithmetic data types. These convert operators accept numeric strings expressed in binary or decimal digits. Binary strings must end with a "b" radix indicator. "b" is the only radix indicator accepted by the PL/I convert operators. `cv_fixed_point_string_` will add a "b" radix indicator to an input string with base selected by `default_base = 2`, or selected by another radix indicator form: `_b` or `_r2` or `r2`

The convert operators are more efficient than `cv_fixed_point_string_`, and accept binary and decimal strings in a wider variety of styles than `cv_fixed_point_string_`. This includes support for complex number strings including both real and imaginary parts (e.g., `123.4+32.0i`). The convert built-in may employ conversion techniques that generate fewer exponent overflow or underflow conditions than the `cv_fixed_point_string_` algorithms.

Support for a wider variety of input styles comes with programming costs: the program must be prepared to: explain accepted input styles in its documentation; and handle additional conversion errors that can occur when converting these added input styles. These issues are avoided if the PL/I convert built-in bits in switches are off.

New Subroutine: `cv_condition.pl1`

Using PL/I techniques for converting numeric strings to arithmetic data types provides more informative oncode messages and onchar location in the description of a conversion error. However, such details are difficult for a program's on-unit to obtain and display, and therefore are used only occasionally.

To make conversion and other arithmetic errors easier to report, a new `cv_condition` subroutine will be added. `cv_condition_$display` is a convenience routine that can be called directly from a conversion, size, fixedoverflow, overflow or underflow on-unit to display details of the failure in a 1- or 2-line message. `cv_condition_$message` provides detailed information as separate arguments which facilitate selective display of this information by an on-unit.

For conversion-related signals, the message includes an oncode number and description, the onsource string being converted, and the onchar digit or symbol being processed when then condition occurred. For example, when caller_name is "plus", the command might display the following message when trying to convert the string: `123.4*9`

```
plus: conversion condition: oncode: 403 Invalid character follows a numeric field.
      onsource: "123.4*9" onchar: "*" onchar_index: 6
           ^
```

Notice the caret (^) pointing to the onchar character which was identified as significant in triggering the conversion error. It points to `pl1_info.onchar_index`, the onsource character index for the onchar built-in function value.

An overflow error occurs when trying to convert the string: `123E+200`

```
plus: overflow condition: oncode: 705 exponent overflow condition
```

Such conditions stem from arithmetic expressions that are usually trapped by the hardware. Neither onsource nor onchar values are available.

Documentation for the new subroutine entry points is shown in the `cv_condition_info` segment below.

```
2021-12-26 cv_condition_
```

Function: a convenience utility for PL/I on-units, this subroutine obtains and optionally displays information about conditions that may occur when converting the ASCII representation of a number to an arithmetic data type.

```
Entry points in cv_condition_:
2021-12-26 cv_condition_$display
2021-12-26 cv_condition_$message
```

```
Entry: cv_condition_$display (68 lines in entry point; 1 other entry point
in info)
```

2021-12-26 cv_condition_\$display

Function: a convenience utility for PL/I on-units, this subroutine obtains and displays information about the most recently-signalized condition. Information is displayed on the user_output switch.

The subroutine calls find_condition_info_ to obtain information about the most recent signal. If a condition from the following list was signalized, then detailed information will be displayed.

```
conversion      overflow      underflow
fixedoverflow   size
```

For other condition names, the condition_interpreter_ subroutine is called to obtain a detailed message to display.

Syntax:

```
declare cv_condition_$display entry (char(*), char(32) var);
call cv_condition_$display (caller_name, condition_name);
```

Arguments:

caller_name

string that identifies the caller. If not an empty string, the string followed by a colon begins the displayed message. (Input)

condition_name

names a specific condition whose signaling information is to be displayed. Nothing is displayed for other conditions. Input an string to display information for any condition name. Upon return, it is set to the name of the condition that was found. If an empty string is returned, no message was found/displayed. (Input/Output)

Notes on displayed message:

This subroutine is designed to display detailed information about signals occurring when converting a numeric string to an arithmetic data type. For other conditions, it calls condition_interpreter_ to obtain a detailed description of the condition.

The following restartable conditions normally return to the point of error with no message displayed. This subroutine also displays nothing for these errors.

```
command_error
command_question
finish
stringsize
```

Examples:

For conversion-related signals, the message includes an oncode number and description, the onsource string being converted, and the onchar digit or symbol being processed when then condition occurred. For example, when caller_name is "plus", the command might display the following message when trying to convert the string: 123.4*9

```
plus: conversion condition: oncode: 403 Invalid character follows a
numeric field.
```

```
  onsource: "123.4*9" onchar: "*" onchar_index: 6
           ^
```

Notice the caret (^) pointing to the onchar character which was identified as significant in triggering the conversion error. It points to pl1_info.onchar_index, the onsource character index for the onchar built-in function value.

An overflow error occurs when trying to convert the string: 123E+200

```
plus: overflow condition: oncode: 705 exponent overflow condition
```

Such conditions stem from arithmetic expressions that are usually trapped by the hardware. Neither onsource nor onchar values are available.

Entry: cv_condition_\$message (110 lines in entry point; 1 other entry point in info)

2021-12-26 cv_condition_\$message

Function: a convenience utility for PL/I on-units, this subroutine obtains information about the most recently-sigaled condition.

The subroutine calls find_condition_info_ to obtain information about the most recent signal. If the condition was sigaled while converting an ASCII representation of a numeric string to an arithmetic data type, details from the pl1_info structure attached to that signal are formatted as a message.

For other conditions, the condition_interpreter_ subroutine is called to obtain a message.

Syntax:

```
declare cv_condition_$message entry options(variable);
call cv_condition_$message (message, condition_name,
  oncode, oncode_message, onsource, onchar_index, onchar,
  condition_info_ptr);
```

Arguments:

All arguments are positional. All arguments except message are optional. Include only arguments for the information needed. Use empty string or 0 placeholder values for intervening arguments whose values are not needed.

message

a multi-line character string containing details of the most recently-sigaled condition. Message text includes the oncode, oncode_message, onsource, onchar_index, and onchar values if such information is provided for the sigaled condition. (Output)

condition_name

name of the most recently-sigaled condition. (Output)

oncode

a numeric code value assigned by PL/I to the type of error that caused the condition to be sigaled. For error types not diagnosed by PL/I runtime code or support procedures, this value is 0. This is the same value returned by the PL/I oncode built-in function. (Output)

oncode_message

a string associated with the oncode value that describes the particular error causing a PL/I-related condition. For error types not diagnosed by PL/I runtime code or support procedures, this message is an empty string. (Output)

onsource

for a conversion condition, this contains the character string being converted to an arithmetic data type when the condition occurred. For other conditions, this is an empty string. This is the same string returned by the PL/I onsource built-in function. (Output)

onchar_index

for a conversion condition, this is the index within onsource of the character being processed when the condition occurred. For an oncode affecting the entire string being converted, it is the index of the final character in the string. For other conditions, it is 0. (Output)

onchar

for a conversion condition, this is the character within the onsource which was being processed when the conversion condition occurred. For other conditions, it is an empty string. This is the same character returned by the PL/I onchar built-in function. (Output)

condition_info_ptr

points to the condition_info structure returned by the find_condition_info_subroutine for the most recently-sigaled condition. This structure is declared in condition_info.incl.pl1. (Output)

Notes on message:

This subroutine returns detailed information about signals occurring when converting a numeric string to an arithmetic data type. For other conditions, it returns information provided by condition_interpreter_ for the condition.

The following restartable conditions normally return to the point of error without displaying a message. An empty string is returned for these conditions:

```
command_error
command_question
finish
stringsize
```

Examples:

For conversion-related signals, the message includes an oncode number and description, the onsource string being converted, and the onchar digit or symbol being processed when then condition occurred. For example, for a conversion condition while trying to convert the string: 123.4*9

```
conversion condition: oncode: 403 Invalid character follows a numeric
field.
```

```
  onsource: "123.4*9"  onchar: "*"  onchar_index: 6
             ^
```

Notice the caret (^) pointing to the onchar character which was identified as significant in triggering the conversion error. It points to pl1_info.onchar_index, the onsource character index for the onchar built-in function value.

An overflow error occurs when trying to convert the string: 123E+200

```
overflow condition: oncode: 705 exponent overflow condition
```

Such conditions stem from arithmetic expressions that are usually trapped by the hardware. Neither onsource nor onchar values are available.

Because cv_condition_ will be called by the plus family of command/AFs, this subroutine will be added to the bound_multics_bce_bound segment containing plus.

Change: hex.pl1

The hex.pl1 program implements several command/active functions: binary (bin), octal (oct), decimal (dec), and hexadecimal (hex). This program currently accepts a fixed-point input string ending with optional single-letter radix indicator: b, q, o, x, or u (for unspec).

Unspec conversion accepts any input string entered by the user from 1 to 8 characters long, uses the unspec built-in function to capture the ASCII encoding for those characters, stores those bits in a fixed bin(71) variable, then converts that variable to the base selected by the command/AF name. For example, the string ABC is encoded in ASCII as shown below in the octal representation of those three characters.

```
octal ABCu
101102103
```

The current program does not accept the d radix indicator, nor the rN indicator, nor radix indicators beginning with an underscore.

Conversion code in this program will be replaced by a call to the new cv_fixed_point_string_ subroutine. That subroutine converts the input string to a float dec(59) value using radix_indicator_string_ to identify the radix indicator in all its forms; and it returns error_table_\$bad_conversion if an error occurs during conversion. If hex.pl1 receives that error, it will check for the u radix indicator, and continue to support the unspec conversion in local code.

The simple changes shown in the compare_ascii output below will allow these command/AFs to support all standard radix indicator formats, and will simplify the code in hex.pl1.

```
cpa [lpn hex.pl1] ==
```

```
Inserted in B:
```

```
B11
B12      /****^ HISTORY COMMENTS:
B13      1) change(2021-12-05,GDixon):
B14          A) Remove code for converting integer string to float dec(59)
B15             (with support for bases 2, 4, 8, 10, 16 via radix indicator:
B16                b q o x).
B17          B) Replace with call to cv_fixed_point_string_ which does same
B18             type of conversion, and supports additional radix indicator
B19             formats.
B20          C) For binary and octal command/AFs with "u" (for unspec) input
B21             value, supply leading 0's for binary/octal digits zero-suppressed
B22             by numeric_to_ascii_base_.
B23                                     END HISTORY COMMENTS */
B24
Preceding:
A11      hexadecimal: hex: proc;
```

```
Inserted in B:
```

```
B49      dcl required_unspec_chars fixed bin;
B50      dcl NO_UNSPEC_CHARS fixed bin int static options(constant) init(0);
Preceding:
A35      dcl (arg_len, return_len) fixed bin (21);
```

Inserted in B:

```
B65      dcl  cv_fixed_point_string_ entry (char(*), fixed bin, bit(1) aligned, bit(1) aligned,
fixed bin(35))
B66                returns(float dec(59));
```

Preceding:

```
A49      dcl (ioa_, ioa_$nnl) entry options (variable);
```

```
A52      dcl (convert, decimal, index, low, substr, unspec) builtin;
```

Changed by B to:

```
B70      dcl WHITESPACE char (2) static options (constant) init ("          ");      /* SP HT
*/
B71
B72      dcl (copy, divide, index, low, substr, unspec) builtin;
```

```
A104                on conversion, overflow, underflow go to BAD_NUM;
```

Deleted by B, preceding:

```
B124
B125                do arg_index = 1 to arg_count;
```

Inserted in B:

```
B126                required_unspec_chars = NO_UNSPEC_CHARS;      /* Setup of non-unspec
output.                */
```

Preceding:

```
A107
A108                call cu_$arg_ptr (arg_index, arg_ptr, arg_len, code);
```

```
A110                if arg_len = 0 then float59 = 0;
A111                else do;
A112
A113                    i = index ("bqox", substr (arg, arg_len, 1));
A114                    if i ^= 0 then do;
A115                        input_base = 2 ** i;
A116                        float59 = 0;
A117                        point_count = -1;                /* scanning for decimal
point */
A118
A119                        do i = 1 to arg_len - 1;
A120
A121                            if substr (arg, i, 1) = "." then do;
A122                                if point_count >= 0 then do;
A123                                    BAD_NUM:                call complain (error_table_$bad_conversion, ME,
"^\a", arg);
A124                                        return;
A125                                end;
A126                                point_count = 0;
A127                            end;
A128                            else do;
A129                                digit_val = index ("0123456789ABCDEFabcdef", substr
(arg, i, 1)) - 1;
A130                                if digit_val < 0 then go to BAD_NUM;
A131                                if digit_val > 15 then digit_val = digit_val - 6; /*
lowercase abcdef */
A132                                if digit_val >= input_base then go to BAD_NUM;
A133                                if point_count >= 0 then point_count = point_count +
1; /* after the decimal point */
A134                                float59 = float59 * decimal (input_base, 2) +
A135                                decimal (digit_val, 2);
A136                                end;
A137                            end;
A138                        end;
A139
A140                    if point_count > 0 then                /* decimal point in the
input */
A141                        float59 = float59 / decimal (input_base ** point_count);
```

```

A142                                     end;
A143                                     else if substr (arg, arg_len, 1) = "u" then do; /* unspec */
A144                                     arg_len = arg_len - 1;
A145                                     if arg_len > 8 then do;
A146                                     call complain (0, ME, """"u"" conversion only allows 8
characters. ^au", arg);
A147                                     return;
A148                                     end;
A149                                     char8 = low (8 - arg_len) || arg;
A150                                     unspec (fixed71) = unspec (char8);
A151                                     float59 = fixed71;
A152                                     end;
A153                                     else float59 = convert (float59, arg);
Changed by B to:
B130     dcl BASE_10 fixed bin int static options (constant) init (10);
B131     dcl ENABLE_E_FORMAT bit (1) aligned int static options (constant) init ("1");
B132                                     /* For base-10 inputs, E-
format number_string allowed. */
B133                                     /* Conversion actually
done by PL/I convert builtin. */
B134                                     /* E-format is not
meaningful in other numeric bases. */
B135     dcl ERRORS_NOT_SIGNALED bit (1) aligned int static options (constant) init ("0");
B136                                     /* Return errors via code
argument. These command/AFs */
B137                                     /* are used in BCE
environment. Some of the signal */
B138                                     /* apparatus is not
present in that environment. */
B139
B140     float59 = cv_fixed_point_string_ (arg, BASE_10, ERRORS_NOT_SIGNALED,
ENABLE_E_FORMAT, code);
B141                                     /* Let subroutine do
conversion work. It handles */
B142                                     /* radix chars more
completely while still using PL/I */
B143                                     /* convert built-in to do
the actual conversion of */
B144                                     /* decimal input; or doing
its own conversion for */
B145                                     /* non-decimal input
bases. */
B146
B147     if code = error_table_$bad_conversion &
B148     substr (arg, arg_len, 1) = "u" then do; /* cv_fixed_point_string_
does not support "u" radix */
B149     arg_len = arg_len - 1; /* indicator. Continue to
support that conversion here. */
B150     if arg_len > 8 then do;
B151     call complain (0, ME, """"u"" conversion only allows 8
characters. ^au", arg);
B152     return;
B153     end;
B154     char8 = low (8 - arg_len) || arg;
B155     unspec (fixed71) = unspec (char8);
B156     float59 = fixed71;
B157
B158     if base = 2 then /* Binary output requires 9
bits for each unspec(char) */
B159     required_unspec_chars = arg_len * BITS_PER_CHAR;
B160     else if base = 8 then /* Octal output requires 3
digits for each unspec(char) */
B161     required_unspec_chars = arg_len * divide( BITS_PER_CHAR, 3,
17, 0 );
B162     end;
B163     else if code ^= 0 then do;
B164     if (index(WHITESPACE, substr(arg, 1, 1)) > 0) |
B165     (index(WHITESPACE, substr(arg, arg_len, 1)) > 0) then
B166     call complain (code, ME, """"^a""", arg);

```

```
B167             else call complain (code, ME, "^a", arg);
B168             return;
```

Inserted in B:

```
B172             if required_unspec_chars > 0 then          /* Supply leading 0's for
bin/oct unspec output.          */
B173             val_str = copy("0", required_unspec_chars - length(val_str)) ||
```

Preceding:

```
A157     APPEND:
```

A166

Changed by B to:

```
B183     %page;
B184     %include system_constants;
B185
```

Comparison finished: 9 differences, 113 lines.

Change: plus.pl1

The plus.pl1 program implements several command/active functions: plus, minus, times, divide, mod, max, min, quotient, ceil, trunc, floor. This program currently accepts decimal fixed-point numbers, and uses the PL/I convert built-in function to convert its arguments to the float dec(59) data type.

The program will be changed to call the new cv_fixed_point_string_ to convert arguments to the float dec(59) data type. This will permit inputs that end with a radix indicator sub-field.

The program will call cv_condition_\$display to report to display conversion conditions to the user.

The change also adds a round command/AF entry point to plus.pl1. This implements the PL/I round built-in function at command level, thus providing an active function to shorten fractions with 59-character precision to more human-friendly lengths.

The changes are shown in the compare_ascii output below.

```

cpa [lpn plus.pl1] ==

Inserted in B:
B13      /****^ HISTORY COMMENTS:
B14      1) change(1974-01-27,BWolman),approve(),audit(),install():
B15          Initial version by Barry L. Wolman.
B16      2) change(1976-07-08,Herbst),approve(),audit(),install():
B17          Fixed min and others to operate with no args.
B18      3) change(2021-12-05,GDixon):
B19          A) Use cv_fixed_point_string_ to convert input numbers to float dec(59)
B20             data type, thereby supporting inputs in non-decimal bases.
B21          B) Add the round command/active function.
B22                                     END HISTORY COMMENTS */
B23
Preceding:
A13      /* Arithmetic active functions

A27
A28      Each Ai is the character string representation of a valid PL/I decimal number,
A29      either fixed or float. Calculations are performed internally using float dec(59)
A30      arithmetic. The result is in I-, F-, or E-format depending on its value. All of
A31      these active functions can be called as functions or as commands, in which case
A32      they print the result.
A33
A34      Initial Version: 27 January 1974 by Barry L. Wolman */
A35
A36      /* Modified 7/8/76 by S. Herbst */
A37      /* Fixed min and others with no args 07/07/81 S. Herbst */
Changed by B to:
B38          round A1 A2                      round(A1, A2)
B39
B40      Each Ai is the character string representation of either:
B41          - a valid PL/I decimal number (either fixed or float), or
B42          - a valid fixed-point number expressed in a base from 2 to 16.
B43
B44      Calculations are performed internally using float dec(59) arithmetic.
B45
B46      The result is in I-, F-, or E-format depending on its value.
B47
B48      All of these active functions can be called as functions or as commands,
B49      in which case they print the result.
B50
B51      ----- */

```

```

Inserted in B:
B57          prec_fixed fixed bin,
Preceding:
A43          result char(72) varying,

A52          (mod,max,min,fixed,convert,string,trunc,floor,ceil) builtin,
Changed by B to:
B67          (mod,max,min,fixed,string,trunc,floor,ceil,round) builtin,

Inserted in B:
B70          dcl      BASE_10 fixed bin int static options (constant) init (10);
B71
Preceding:
A55          dcl      (cu_$arg_ptr,cu_$af_arg_ptr,cu_$af_return_arg) entry(fixed bin,ptr,fixed
bin,fixed bin(35)),

A57          numeric_to_ascii_entry(float dec(59),fixed bin,char(72) varying),
A58          (ioa_com_err_,active_fnc_err_) options(variable);
Changed by B to:
B74          cv_fixed_point_string_entry (char(*), fixed bin, bit(*), fixed bin(35))
returns(float dec(59)),
B75          numeric_to_ascii_entry(float dec(59),fixed bin,char(72) varying),
B76          (ioa_com_err_,active_fnc_err_) options(variable),
B77          gripe entry variable options(variable);

A64          2 multi   bit(1) unaligned,
A65          2 unary   bit(1) unaligned;
A66          \014
Changed by B to:
B83          2 multi   bit(1) unaligned,                               /* More than 2 arguments
supported.                                     */
B84          2 unary   bit(1) unaligned;                               /* Only 1 argument allowed.
*/
B85          %page;

A130         \014
Changed by B to:
B149
B150         round:   entry;
B151
B152         op = "round";
B153         string(op_type) = "00"b;
B154         goto join;
B155         %page;

Inserted in B:
B164          gripe = com_err_;
Preceding:
A139          code = 0;

Inserted in B:
B171          gripe = active_fnc_err_;
Preceding:
A145          end;

A159         simple_err:  if not_active_function then call com_err_ (code, op);
A160          else call active_fnc_err_ (code, op);
Changed by B to:
B186         simple_err:  call gripe (code, op);

```

```

A164                on conversion goto not_numeric;
Changed by B to:
B190                /*      on conversion goto not_numeric;*/

A169                call get_arg(1,ap,al,code);
A170
A171                if code ^= 0 then call gripe("");
A172
A173                number1 = convert(number1,arg);
Changed by B to:
B195                dcl cv_condition_$display entry (char(*), char(32) var);
B196                on conversion begin;
B197                call cv_condition_$display( (op), "" );
B198                goto exit;
B199                end;
B200
B201                call get_arg(1,ap,al,code);
B202                if code ^= 0 then do;
B203                call gripe(code, op, "Numeric argument.");
B204                goto exit;
B205                end;
B206
B207                number1 = cv_fixed_point_string_( arg, BASE_10,
FIXED_POINT_SIG_EXP_CONVERT_DEC, code );

A186
A187                if code ^= 0 then call gripe("");
A188
A189                number2 = convert(number2,arg);
Changed by B to:
B220                if code ^= 0 then do;
B221                call gripe(code, op, "Second numeric argument.");
B222                goto exit;
B223                end;
B224
B225                number2 = cv_fixed_point_string_( arg, BASE_10,
FIXED_POINT_SIG_EXP_CONVERT_DEC, code );

Inserted in B:
B235                if op = "round" then do;                                /* PL/1 round built-in
accepts only a constant 2nd op      */
B236                                                         /* between 1 and 59 when
1st operand is float dec(59).    */
B237                number2 = abs(trunc(number2));                          /* - Convert number2 to
non-negative integer.            */
B238                number2 = min(59.0, number2);                          /* which is between 0
and 59                            */
B239                prec_fixed = number2;                                  /* - Convert to fixed bin
data type required by            */
B240                goto ROUND(prec_fixed);                                /* goto
LABEL(array_index)              */
B241
B242                ROUND(1):        number1 = round(number1, 1); goto output;
B243                ROUND(2):        number1 = round(number1, 2); goto output;
B244                ROUND(3):        number1 = round(number1, 3); goto output;
B245                ROUND(4):        number1 = round(number1, 4); goto output;
B246                ROUND(5):        number1 = round(number1, 5); goto output;
B247                ROUND(6):        number1 = round(number1, 6); goto output;
B248                ROUND(7):        number1 = round(number1, 7); goto output;
B249                ROUND(8):        number1 = round(number1, 8); goto output;
B250                ROUND(9):        number1 = round(number1, 9); goto output;
B251                ROUND(10):       number1 = round(number1, 10); goto output;
B252                ROUND(11):       number1 = round(number1, 11); goto output;
B253                ROUND(12):       number1 = round(number1, 12); goto output;
B254                ROUND(13):       number1 = round(number1, 13); goto output;
B255                ROUND(14):       number1 = round(number1, 14); goto output;

```

```

B256     ROUND(15):      number1 = round(number1, 15); goto output;
B257     ROUND(16):      number1 = round(number1, 16); goto output;
B258     ROUND(17):      number1 = round(number1, 17); goto output;
B259     ROUND(18):      number1 = round(number1, 18); goto output;
B260     ROUND(19):      number1 = round(number1, 19); goto output;
B261     ROUND(20):      number1 = round(number1, 20); goto output;
B262     ROUND(21):      number1 = round(number1, 21); goto output;
B263     ROUND(22):      number1 = round(number1, 22); goto output;
B264     ROUND(23):      number1 = round(number1, 23); goto output;
B265     ROUND(24):      number1 = round(number1, 24); goto output;
B266     ROUND(25):      number1 = round(number1, 25); goto output;
B267     ROUND(26):      number1 = round(number1, 26); goto output;
B268     ROUND(27):      number1 = round(number1, 27); goto output;
B269     ROUND(28):      number1 = round(number1, 28); goto output;
B270     ROUND(29):      number1 = round(number1, 29); goto output;
B271     ROUND(30):      number1 = round(number1, 30); goto output;
B272     ROUND(31):      number1 = round(number1, 31); goto output;
B273     ROUND(32):      number1 = round(number1, 32); goto output;
B274     ROUND(33):      number1 = round(number1, 33); goto output;
B275     ROUND(34):      number1 = round(number1, 34); goto output;
B276     ROUND(35):      number1 = round(number1, 35); goto output;
B277     ROUND(36):      number1 = round(number1, 36); goto output;
B278     ROUND(37):      number1 = round(number1, 37); goto output;
B279     ROUND(38):      number1 = round(number1, 38); goto output;
B280     ROUND(39):      number1 = round(number1, 39); goto output;
B281     ROUND(40):      number1 = round(number1, 40); goto output;
B282     ROUND(41):      number1 = round(number1, 41); goto output;
B283     ROUND(42):      number1 = round(number1, 42); goto output;
B284     ROUND(43):      number1 = round(number1, 43); goto output;
B285     ROUND(44):      number1 = round(number1, 44); goto output;
B286     ROUND(45):      number1 = round(number1, 45); goto output;
B287     ROUND(46):      number1 = round(number1, 46); goto output;
B288     ROUND(47):      number1 = round(number1, 47); goto output;
B289     ROUND(48):      number1 = round(number1, 48); goto output;
B290     ROUND(49):      number1 = round(number1, 49); goto output;
B291     ROUND(50):      number1 = round(number1, 50); goto output;
B292     ROUND(51):      number1 = round(number1, 51); goto output;
B293     ROUND(52):      number1 = round(number1, 52); goto output;
B294     ROUND(53):      number1 = round(number1, 53); goto output;
B295     ROUND(54):      number1 = round(number1, 54); goto output;
B296     ROUND(55):      number1 = round(number1, 55); goto output;
B297     ROUND(56):      number1 = round(number1, 56); goto output;
B298     ROUND(57):      number1 = round(number1, 57); goto output;
B299     ROUND(58):      number1 = round(number1, 58); goto output;
B300     ROUND(59):      number1 = round(number1, 59); goto output;
B301     ROUND(0):       end;

```

Preceding:

A199

A200 end;

```

A214     if not_active_function then call com_err(0,op,"Attempt to divide by zero.");
A215     else call active_fnc_err(0,op,"Attempt to divide by zero.");
A216     return;
A217
A218     not_numeric:
A219         call gripe("""^a"" is non-numeric");
A220         return;
A221
A222     too_big:
A223         call gripe("overflow");
A224         return;
A225
A226     too_small:
A227         call gripe("underflow");
A228         return;
A229
A230     gripe:      proc(s);
A231

```

```
A232      dcl          s char(*);
A233
A234          if not_active_function then call com_err_(code,op,s,arg);
A235          else call active_fnc_err_(code,op,s,arg);
A236
A237          goto exit;
A238          end;
A239
A240      exit:      end;
Changed by B to:
B317          call gripe(0,op,"Attempt to divide by zero.");
B318          goto exit;
B319
B320      not_numeric:
B321          call gripe(0,op,"""^a"" is non-numeric", arg);
B322          goto exit;
B323
B324      too_big:
B325          call gripe(0,op,"Exponent overflow");
B326          goto exit;
B327
B328      too_small:
B329          call gripe(0,op,"Exponent underflow");
B330          goto exit;
B331
B332      exit:      return;
B333      %page;
B334      %include cv_fixed_point_string_;
B335
B336      end plus;
B337
```

Comparison finished: 15 differences, 221 lines.

Change: calc.pl1

The calc.pl1 source implements a command/AF that performs several calculator-like operations according to an arithmetic expression given as an argument. When invoked as a command without arguments, the calc subsystem reads statements from the user, evaluating each statement and displaying the result. Statements may be assignment of an expression to a user variable, or just an expression to be evaluated.

calc.pl1 was written before the EIS instruction set was added to Multics hardware. It uses float bin(27) data type for its calculations.

This change upgrades calc to use the float dec(59) data type for all its calculations, and to call cv_fixed_point_string_ to convert numeric strings in the expressions to float dec(59) data values; and use numeric_to_ascii_ to convert numbers for display. This will permit support of numeric strings including a radix indicator sub-field, and will permit more precise calculations over a wider data exponent range.

calc will call cv_condition_\$message from its on-units to report conversion, size, overflow and underflow conditions to the user.

Changes to calc.pl1 are shown in as compare_ascii output below.

```
cpa [lpn calc.pl1] ==
```

```
A89          3 value float bin (27);
A90
A91          dcl  ffix entry (ptr, fixed bin (17), fixed bin (17), float bin (27));
A92          dcl  ffix entry (char (32) aligned, fixed bin (17), float bin (27));
Changed by B to:
B109         3 value float dec (59);
B110
B111         dcl  cv_condition_$message entry() options(variable);
B112         dcl  cv_fixed_point_string_ entry (char(*), fixed bin, bit(*), fixed bin(35))
returns(float dec(59));
B113         dcl  numeric_to_ascii_ entry (float dec (59), fixed bin) returns (char (72) var);

A95          dcl  iox_$get_line entry (ptr, ptr, fixed bin, fixed bin, fixed bin (35));
A96          dcl  iox_$put_chars entry (ptr, ptr, fixed bin, fixed bin (35));
A97          dcl  iox_$user_output ptr ext;
A98          dcl  iox_$user_input ptr ext;
A99          dcl  cu_$cp entry (ptr, fixed bin, fixed bin (35));
A100         dcl  cu_$grow_stack_frame entry (fixed bin (17), ptr, fixed bin (35));
A101         dcl  (noprt, ileq) bit (1);
A102         dcl  funcs (0:6) char (8) static internal init ("sin", "cos", "tan", "atan", "abs",
"ln", "log");
A103         dcl  (abs, addr, atan, cos, fixed, index, length, log, log10, ltrim) builtin;
A104         dcl  (mod, null, rtrim, sin, substr, tan, verify) builtin;
A105
A106         dcl  (fixedoverflow, overflow, program_interrupt, underflow) condition;
A107                                     /*\014                               */
A108
Changed by B to:
B116         dcl  iox_$get_line entry (ptr, ptr, fixed bin (21), fixed bin (21), fixed bin (35));
B117         dcl  iox_$user_input ptr ext static;
B118         dcl  cu_$cp entry (ptr, fixed bin (21), fixed bin (35));
B119         dcl  cu_$grow_stack_frame entry (fixed bin, ptr, fixed bin (35));
B120         dcl  (noprt, ileq) bit (1);
B121
B122         dcl  funcs (0:6) char (8) int static options (constant) init ("sin", "cos", "tan",
"atan", "abs", "ln", "log");
B123         dcl  (abs, addcharno, addr, after, atan, before, cos, fixed, index, length, log, log10,
ltrim,
B124         maxlen, mod, null, rtrim, search, sin, size, substr, tan, verify) builtin;
```

```

B125
B126     dcl (conversion, fixedoverflow, overflow, program_interrupt, underflow) condition;
B127     %page;

A132     vars.d.value (0) = 3.14159265e0;
A133     vars.d.name (1) = "e";
A134     vars.d.value (1) = 2.7182818e0;
Changed by B to:
B151     vars.d.value (0) =
3.1415926535897932384626433832795028841971693993751058209749e0;
B152     digits of precision) */                               /* From www.math.com (59
B153     vars.d.name (1) = "e";
B154     vars.d.value (1) =
2.7182818284590452353602874713526624977572470936999595749669e0;
B155     digits of precision) */                               /* From math.utah.edu (59

A140     on overflow, fixedoverflow begin;
A141     error_string = "Overflow";
A142     go to HANDLE_FAULT;
A143     end;
A144     on underflow begin;
A145     error_string = "Exponent too small";
A146     go to HANDLE_FAULT;
A147     end;
A148
A149     new_line: ss = -1;                                     /* reinitialize variables
*/
Changed by B to:
B161     on conversion, overflow, size, underflow begin;
B162     call cv_condition_$message( error_string, condition_name );
B163
B164     if af_sw then call active_fnc_err_ (0, "calc", "^a", error_string);
B165     else call ioa_$ioa_switch (iox_$error_output, "^a", error_string);
B166     if expr_arg_sw then go to RETURN_FROM_AF;
B167     else go to new_line;
B168     end;
B169
B170     new_line:
B171     ss = -1;                                             /* reinitialize variables
*/

A153     call cu_$grow_stack_frame (104, vp, code);         /* if vars too big, get
more space */
Changed by B to:
B175     call cu_$grow_stack_frame (size (vars), vp, code); /* if vars too big, get
more space */

A165
A166     begin;
A167     dcl expr_arg char (arg_len + 1);
A168
A169     expr_arg = arg || "
A170     ";
A171     call prec_calc (expr_arg, arg_len + 1, dum, code);
A172
A173     end;
A174
Changed by B to:
B187     call prec_calc (arg || NL, arg_len + 1, dum, code);
B188     RETURN_FROM_AF:

```

```

A182          call ioa_ ("CALC 1.1");
Changed by B to:
B196          call ioa_ ("CALC 2.0");

A195
A196          HANDLE_FAULT:
A197          if af_sw then call active_fnc_err_ (0, "calc", "^a", error_string);
A198          else call ioa_$ioa_switch (iox_$error_output, "^a", error_string);
A199          if expr_arg_sw then return;
A200          else go to new_line;
A201                                     /*\014          */
Changed by B to:
B209          %page;

A210          dcl (i, j, k, num, last, level, ip, strt) fixed bin (17);
A211          dcl code fixed bin (35);
A212          dcl (x, fval) float bin (27);
Changed by B to:
B218          dcl (i, j, k, num, last, level, ip, strt) fixed bin (21);
B219          dcl code fixed bin (35);
B220          dcl (x, fval) float dec (59);

A297          s.value (ss - 3) = s.value (ss - 3) ** fixed (s.value (ss - 1), 17, 0);
Changed by B to:
B305          s.value (ss - 3) = s.value (ss - 3) ** fixed (s.value (ss - 1), 17, 0);

A319          call ffop (out, ip, fval);                                     /* convert value to char
string */
A320          return_string = rtrim (ltrim (substr (out, 1, ip - 1)));
Changed by B to:
B327          out = numeric_to_ascii_ (fval, 0);
B328          return_string = rtrim (ltrim (out));

A326          substr (out, 1, 5) = "= ";                                     /* set up output line */
A327          call ffop (out, ip, fval);                                     /* convert value to char
string */
A328          substr (out, ip, 1) = "
A329          ";                                                         /* append NL to output line
*/
A330          call iox_$put_chars (iox_$user_output, addr (out), ip, (0));
Changed by B to:
B334          out = numeric_to_ascii_ (fval, 0);                             /* set up output line */
B335          call ioa_ ("= ^a", out);
B336

A358          call ffip (addr (in), num - 1, ip, s.value (ss)); /* if numeric then call
ffip for conversion */
Changed by B to:
B364          call get_number (addr (in), num - 1, ip, s.value (ss));

A464          wrk = "
A465          ";                                                         /* set wrk = NL */
A466          call iox_$put_chars (iox_$user_output, addr (wrk), 1, (0)); /* print a NL */
Changed by B to:
B470          call ioa_ ("");

```

```

A470          substr (out, 1, 8) = vars.d.name (j);
A471          substr (out, 9, 4) = " = ";
A472          ip = 13;
A473          call ffop (out, ip, vars.d.value (j));          /* call ffop to convert
value to char string */
A474          substr (out, ip, 1) = "
A475          ";          /* insert NL */
A476          call iox_$put_chars (iox_$user_output, addr (out), ip, (0));
Changed by B to:
B474          out = numeric_to_ascii_ (vars.d.value (j), 0);
B475          call ioa_ ("^va = ^a", maxlength (vars.d.name (j)), vars.d.name (j), out);

```

```

A547
Changed by B to:
B546          /* format: off */
B547          %page;
B548          /* -----
B549          QUICK INTERNAL PROCEDURE:  get_number
B550
B551          Function:  Locates end of the next number_string in input line (var: in) and
B552                     passes number_string to cv_fixed_point_string_ to convert
B553                     it to a float dec(59) data scalar.
B554
B555          Formats supported:  Valid numbers accepted, expressed as Perl patterns (regular
expressions).
B556          Note that leading sign is processed by prec_calc routine as a
unary operator.
B557          So leading sign (while permitted) is not shown in the following
patterns.
B558
B559          Simplest:  [0-9A-Fa-f.]+          ( Just a fixed-point
numeric string, no exponent )
B560
B561          w/ Radix Indicator:  [0-9A-Fa-f.]+_?[BQ0DXbqodx]          ( fixed-point string
followed by radix indicator )
B562          |  [0-9A-Fa-f.]+_?[Rr][0-9]+
B563
B564          w/ Exponent:  [0-9.]+[Ee][+-]?[0-9]+          ( E-format exponent allowed
IFF base-10 )
B565          |  [0-9.]+[Ee][+-]?[0-9]+_?[Dd]
B566          |  [0-9.]+[Ee][+-]?[0-9]+_?[Rr]10
B567
B568
B569          The following characters break the sequences of characters that can appear in a
B570          number string:
B571
B572          Ending Break:  [ ] =+/*]          ( skip over pattern:
B573          [Ee][+-]          which occurs in E-format
B574          exponent          of a possible decimal
number string )
B575
B576          ----- */
B577          /* format: on */
B578
B579          get_number:          /* Convert next input token
in input line to a number */
B580          proc (inP, inL, inX, number);
B581
B582          dcl  in char (inL) based (inP),
B583                inP ptr,
B584                inL fixed bin (21);
B585          dcl  inX fixed bin (21);
B586          dcl  number float dec (59);
B587
B588          dcl  BREAK_CHARS char (7) int static options (constant) init (" =+/*");
B589          dcl  breakL fixed bin (21) init (0);

```

```

B590
B591     dcl number_string char (number_stringL) based (number_stringP),
B592     number_stringP ptr,                               /* Candidate to be the
numeric token                                           */
B593     number_stringL fixed bin (21);
B594     dcl numberX fixed bin (21);                       /* Index into number_string
of next BREAK_CHAR                                     */
B595     number_stringP = addcharno (inP, inX - 1);
B596     number_stringL = inL - (inX - 1);
B597
B598     dcl exponent_string char (exponent_stringL) based (exponent_stringP),
B599     exponent_stringP ptr,                             /* Candidate for exponent
in an E-format number string.                          */
B600     exponent_stringL fixed bin (21);
B601     dcl exponentX fixed bin (21);
B602
B603     numberX = search (number_string, BREAK_CHARS);    /* Find possible end of the
numeric_string token.                                  */
B604     if numberX > 0 then do;
B605         if (substr (number_string, numberX, length ("+")) = "+" |
B606             substr (number_string, numberX, length ("-")) = "-") then do;
B607             /* - If BREAK_CHAR is + or
-, it could be sign in the */
B608             /* exponent part of E-
format numeric string. */
B609
B610             if (substr (number_string, numberX - 1, length ("E")) = "E" |
B611                 substr (number_string, numberX - 1, length ("e")) = "e") then do;
B612                 exponent_stringP = addcharno (number_stringP, numberX);
B613                 exponent_stringL = length (number_string) - numberX;
B614                 /* Overlay just the
exponent part of the number. */
B615                 number_stringL = numberX;             /* number_string
overlays mantissa of E-format number. */
B616
B617                 exponentX = search (exponent_string, BREAK_CHARS);
B618                 if exponentX > 0 then                 /* - Next BREAK_CHAR
definitely ends number_string token.*/
B619                     exponent_stringL = exponentX - 1;
B620                     number_stringL = length (number_string) + length (exponent_string);
B621                     /* Recombine mantissa
and exponent parts. */
B622                     end;
B623
B624                     else number_stringL = numberX - 1; /* - Not in E-format so
BREAK_CHAR ends number_string */
B625                     end;
B626                     else number_stringL = numberX - 1; /* - Not + or -, so
BREAK_CHAR ends number_string. */
B627                     end;
B628
B629     dcl BASE_10 fixed bin int static options (constant) init (10);
B630     dcl SIGNAL_ERRORS bit (1) aligned int static options (constant) init ("1'b");
B631                                           /* Use onsource/onchar to
better diagnose location of */
B632                                           /* conversion error in
number_string. */
B633     dcl ENABLE_E_FORMAT bit (1) aligned int static options (constant) init ("1'b");
B634                                           /* For base-10 inputs, E-
format number_string allowed. */
B635                                           /* Conversion actually
done by PL/I convert builtin. */
B636                                           /* E-format is not
meaningful in other numeric bases. */
B637     inX = inX + length (number_string);
B638     number = cv_fixed_point_string_ (number_string, BASE_10,
FIXED_POINT_SIG_EXP_CONVERT_DEC);
B639
B640     end get_number;

```

```
B641      %page;
B642      %include cv_fixed_point_string_;
```

The calc program and its two support routines ffix and ffop are the only components of the bound_calc_bound segment. Both ffix and ffop are being eliminated by this change. This change proposes moving calc into bound_full_cp_ (where hex/dec/oct/bin command/AFs reside). The changes for this addition are shown in the compare_ascii output below.

```
cpa [lpn bound_full_cp_.bind -lb o] ==
```

```
Inserted in B:
```

```
B87      6) change(2021-12-05,GDixon):
B88      Move calc into this bound segment.
```

```
Preceding:
```

```
A87
```

```
END HISTORY COMMENTS */
```

```
Inserted in B:
```

```
B113      calc,
```

```
Preceding:
```

```
A111      rank,
```

```
Inserted in B:
```

```
B123      calc,
```

```
Preceding:
```

```
A120      decimal, dec,
```

```
Inserted in B:
```

```
B151      objectname:      calc;
```

```
B152      retain:          calc;
```

```
B153
```

```
Preceding:
```

```
A147      objectname:      decode_entryname_;
```

```
Comparison finished: 4 differences, 7 lines.
```

Change: `interpret_info_struct.pl1`

The current message provided by `interpret_info_struct_` includes both `onsource` and `onchar` strings associated with the condition, and a message showing the `oncode` value describing nature of the conversion error. Add a line below the `onsource` description pointing to the character position within that string that caused the error. This character position is obtained from the `pl1_info.oncharindex` value passed by PL/I when signaling conversion. With this change, a conversion condition description might be:

```
Error: conversion condition by >udd>m>gd>w>calc>calc$prec_calc|3731 (line 625)
onsource = "+10H55.4E-2_d", onchar = "H"
          ^
Invalid character follows a numeric field.
```

There is currently no PL/I built-in function which provides this location. Numeric strings will contain up to three components (signed mantissa, optional exponent, optional radix indicator) making it harder for users and developers to understand which component caused a particular conversion error. This added explanation helps overcome the difficulty.

PL/I conversion operators already provide the `oncharindex` value. `cv_integer_string_`, `cv_fixed_point_string_`, and `radix_indicator_string_` will also provide that information when signaling a conversion condition.

Testing the New Software

Testing varies by type of source program and nature of the change to that program.

Testing radix_indicator_string.pl1

radix_indicator_string.pl1 is a new subroutine, so its interface and operation require thorough testing.

Test goals include the following.

- A. Ensure that the radix indicator sub-field is properly distinguished from earlier parts of its numeric string.
- B. Ensure that radix indicator strings that could be accepted as final digit of a non-decimal number are treated as part of that number and rejected as a radix indicator sub-field.
- C. Ensure that all documented radix indicator string types work correctly.
- D. Ensure that other radix indicator sub-field characters are diagnosed as errors.

This program is called by cv_fixed_point_string_ so testing will be integrated into the test exec_com for cv_fixed_point_string_.

Test results show the new code is operating correctly and meets all of its design objectives and the above testing goals.

Testing `cv_condition_.pl1`

`cv_condition_.pl1` is new code providing useful messages describing the errors that may occur when converting numeric string inputs to arithmetic data types. It focuses on conversion conditions that report the majority of failures encountered in string-to-arithmetic conversion attempts. But it reports special data for other number-related conditions (overflow, underflow, size, fixedoverflow) and calls `condition_interpreter_` to get system default messages for other kinds of conditions.

Test goals include the following.

- A. Ensure messages for conversion conditions include all of the following data:
 - oncode number detailing the type of conversion failure.
 - oncode interpretation describing the type of conversion failure as an English message.
 - onchar built-in data showing the character being evaluated when the failure event was diagnosed.
 - onchar_index data pointing to the location of the onchar data within the onsource, so the user can understand which sub-field of the numeric input was being evaluated, and which character position within that field caused the failure when the onchar letter/digit appears multiple times in the input string.
 - onsource built-in data showing the actual string being converted with a pointer to the onchar letter/digit within that string.
- B. Ensure messages for number-related conditions include an oncode number and interpretation if such information is provided with the condition.
- C. Ensure that `condition_interpreter_` is correctly invoked to provide messages for other conditions.

`cv_condition_$.display` is called by `plus.pl1`. `cv_condition_$.message` is called by `calc.pl1`. So `calc` and `entry` points in `plus` can be used to test messages returned by `cv_condition_`.

`cv_condition_$.display` is called from the several programs described below for `cv_fixed_point_string_` testing, and most of its testing happens as these higher-level programs test conversion of input strings and report failure results of such conversion attempts. In fact, `cv_condition_` was designed to facilitate failure reporting by such test programs. It proved so easy and beneficial to use that the program should be installed for wider use.

Testing `cv_fixed_point_string.pl1`

`cv_fixed_point_string.pl1` is new code trying to emulate the conversion strategy used by the `any_to_any_subroutine` for converting numeric strings to real data types, with digits expressed in numeric bases from 2 through 16. Switches control the conversion as follows.

- **signal_errors**: report errors via signaled conditions vs. Multics static code.
- **allow_exponent**: accept fixed-point strings with an exponent sub-field vs. excluding exponent sub-field.
- **convert_decimal**: after evaluating any radix indicator sub-field to determine base of the input string, use the PL/I convert built-in function to evaluate the string with any radix indicator removed iff:
 - an exponent sub-field is accepted;
 - the string is expressed as decimal digits.
- **convert_binary**: after evaluating any radix indicator sub-field to determine base of the input string, use the PL/I convert built-in function to evaluate the string with any radix indicator replaced by a 'b' indicator required for PL/I binary inputs iff:
 - an exponent sub-field is accepted;
 - the string is expressed as binary digits.

Several kinds of testing were performed.

- *exploratory testing* determines the exact order in which `any_to_any_` detects errors when several errors appear in an input string, and the oncode and onchar values returned as each type of error is detected.
- *range testing* determines the precision of mantissa inputs accepted and the range of exponents accepted in the returned float dec(59) result.
- *functional testing* checks of the results returned for typical input strings to ensure accuracy of the conversion for decimal inputs, and range of inaccuracy expected when converting non-decimal fractions to the decimal digits in a float dec(59) mantissa.

f1d59.pl1: performs exploratory tests by calling the PL/I convert built-in to change that input string to a float dec(59) data type. The input string is displayed, following by results of successful convert, using `numeric_to_ascii_` change the float dec(59) back to a display string. Conditions occurring during the conversion are trapped by on-units and displayed via `cv_condition_$display`.

Syntax as a command: `f1d59 FIXED_POINT_STRING`

tcfps.pl1: performs range and functional tests by calling `cv_fixed_point_string_` and reporting results using `numeric_to_ascii_` to report the raw float dec(59) result, and `numeric_to_ascii_base_` to reconvert it back to its input base for a comparison display of accuracy.

Syntax as a command: `tcfps DEFAULT_BASE SWITCHES ON-UNIT_CASE NUMBER_TO_CONVERT`

SWITCHES

- 1 Report errors using signaled conditions.
- 01 Allow number string with exponent sub-field.
- 011 Use PL/I convert built-in for binary number string.
- 0101 Use PL/I convert built-in for decimal number string.
- 1111 With signals, exponent, convert.

ON-UNIT_CASE

- 0 Status code errors.
- 1 Details from `cv_condition_$display`.
- 2 Details from `cv_condition_$display` then `cu_$cl`.
- 3 Details from `cv_condition_$display` then return to `cv_fixed_point_string_`.
- 4 Details from `default_error_handler_/condition_interpreter_`.
- 1x Like case 0-4 but don't call PL/I convert after testing `cv_fixed_point_string_`.

Its arguments allow choice of default numeric base, setting of switches to `cv_fixed_point_string_`, and setup of various error handling environments: status codes, signalled conditions, and different on-units to handle conditions expected in particular tests. Some of these on-units call `cv_condition_$display` to report errors; others allow the signal to be reported by `default_error_handler_` to evaluate changes to the `interpret_info_struct.pl1` program supporting `default_error_handler_` and `condition_interpreter_`. For comparison testing, the program has an option to use the PL/I convert built-in to perform a similar conversion of the exact input string, and report any results of the conversion.

tcfps.ec: a test suite containing test scripts to perform several different series of tests. Each section of the `exec_com` outlines an area of testing and runs a series of tests using one of the above testing programs. Comments displayed before/after individual tests tell what result is expected (if not obvious from the inputs to the test program).

`ec t>tcfps TOC`

Syntax as a command: `ec tcfps {TEST_GROUP}`

Arguments:

TEST_GROUP is one of the following labels:

- | | |
|---------------------------|---|
| signs | test error processing in mantissa/exponent leading sign |
| exponent_range, range, er | test exponent range limit testing |
| fractions, frac | test handling of fractional mantissa digits |
| oncodes, onc | test all oncodes |
| onc401 | no exponent digits |
| onc402 | no number digits |
| onc403 | invalid chars in number |
| onc403_collate | test all chars in collate except controls, and 0 and 1 digits |
| onc404 | many radix points in mantissa |
| onc405 | long input string |
| onc407 | many exponents in number |
| onc408 | test exponent > 127 |
| onc409 | test exponent < -128 |
| onc413 | test more than 10 exponent digits |
| onc414 | no mantissa digits |

Documentation Changes

Documentation for the new `radix_indicator_string_` and `cv_fixed_point_string_` subroutines was provided above. The following subsections show replacements for the functions provided by `plus.pl1`, `hex.pl1` and `calc.pl1`.

`plus.info`

Documentation in `plus.info` describes all of the commands implemented in `plus.pl1`. This includes: `plus`, `minus`, `times`, `divide`, `mod`, `max`, `min`, `quotient`, `ceil`, `trunc`, `floor`, `round`. Change are focused on describing the radix indicator sub-field that can now end NUMBER arguments. An info block documents the new `round` command/AF

`plus.info 12/05/21 2004.6 pst Sun`

`:Info: plus: 2021-12-05 plus`

Syntax as a command: `plus {NUMBERs}`

Syntax as an active function: `[plus {NUMBERs}]`

Function: returns the sum of NUMBERs. If no NUMBERs are specified, 0 (the additive identity) is returned.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

`b, _b`

the number is interpreted as a base two number (binary).
See "Notes" below.

`q, _q`

the number is interpreted as a base four number (quaternary).

`o, _o`

the number is interpreted as a base eight number (octal).

`d, _d`

the number is interpreted as a base ten number (decimal).
See "Notes" below.

`x, _x`

the number is interpreted as a base sixteen number (hexadecimal).

`rN, _rN`

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: minus: 2021-12-05 minus

Syntax as a command: minus {NUMBERa {NUMBERb}}

Syntax as an active function: [minus {NUMBERa {NUMBERb}}]

Function: returns the result of NUMBERa minus NUMBERb. If NUMBERb is not specified, the negative of NUMBERb is returned. If no arguments are specified, returns 0.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: times: 2021-12-05 times

Syntax as a command: times {NUMBERS}

Syntax as an active function: [times {NUMBERS}]

Function: returns the product of the NUMBERS. If no NUMBERS are specified, 1 (the multiplicative identity) is returned.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: divide: 2021-12-05 divide

Syntax as a command: divide NUMBERa NUMBERb

Syntax as an active function: [divide NUMBERa NUMBERb]

Function: returns the integer part of the decimal quotient of NUMBERa divided by NUMBERb.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Notes: mod and quotient are related active functions. To understand this relationship type: help mod quotient

:Info: quotient: 2021-12-05 quotient

Syntax as a command: quotient NUMBERa NUMBERb

Syntax as an active function: [quotient NUMBERa NUMBERb]

Function: returns the result of NUMBERa divided by NUMBERb.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: -128 <= EXPONENT <= +127

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Notes: mod and divide are related active functions. To understand this relationship type: help mod divide

:Info: mod: 2021-12-05 mod

Syntax as a command: mod NUMBERa NUMBERb

Syntax as an active function: [mod NUMBERa NUMBERb]

Function: returns the remainder of NUMBERa divided by NUMBERb (or NUMBERa modulo NUMBERb).

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Notes: divide and quotient are related active functions. To understand this relationship type: help divide quotient

:Info: max: 2021-12-05 max

Syntax as a command: max NUMBERS

Syntax as an active function: [max NUMBERS]

Function: returns the maximum of the numeric arguments passed to it.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: min: 2021-12-05 min

Syntax as a command: min NUMBERS

Syntax as an active function: [min NUMBERS]

Function: returns the minimum of the numeric arguments passed to it.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: ceil: 2021-12-05 ceil

Syntax as a command: ceil NUMBER

Syntax as an active function: [ceil NUMBER]

Function: returns the smallest decimal integer greater than or equal to NUMBER.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: trunc: 2021-12-05 trunc

Syntax as a command: trunc NUMBER

Syntax as an active function: [trunc NUMBER]

Function: returns the largest decimal integer whose absolute value is less than or equal to the absolute value of NUMBER.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: floor: 2021-12-05 floor

Syntax as a command: floor NUMBER

Syntax as an active function: [floor NUMBER]

Function: returns the largest decimal integer less than or equal to NUMBER.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

:Info: round: 2021-12-05 round

Syntax as a command: round NUMBER PRECISION

Syntax as an active function: [round NUMBER PRECISION]

Function: rounds NUMBER to PRECISION decimal places.

Arguments:

NUMBER

a fixed-point number with precision up to 59 decimal places. NUMBER may end with an optional radix indicator to specify a value expressed in a non-decimal base. See "List of radix indicators" below. An E-Format exponent may be given with a decimal number in the range: $-128 \leq \text{EXPONENT} \leq +127$

PRECISION

a decimal integer between 1 and 59 indicating the number of significant decimal places to retain when rounding NUMBER at the PRECISION decimal place.

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive

:hcom:

/****^ HISTORY COMMENTS:

1) change(2021-12-05,GDixon):

A) Combine infos for the following related functions into a single multi-block info segment: plus minus times divide mod
max min quotient ceil trunc
floor round

B) Add documentation for the round command/active function.

END HISTORY COMMENTS */

[hex.info](#)

Documentation for the commands in hex.pl1 is shown below in binary.info. This includes blocks documenting the command/AFs: binary (bin), octal (oct), decimal (dec) and hexadecimal (hex).

:Info: binary: bin: 1983-03-31 binary, bin

Syntax as a command: bin VALUES

Syntax as an active function: [bin VALUES]

Function: returns one or more numeric or character strings in binary (numeric base 2).

Arguments:

VALUE

is an input string to be processed. It is usually a fixed-point decimal string (e.g., 21 or 55.9). It may be a numeric string ending with a radix indicator which specifies a non-decimal base. See "List of radix indicators" below. It may be an arbitrary character string (1 to 8 characters long) followed by a "u" (for "unspec") indicator. See "Notes on unspec values" below.

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).

See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).

See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Notes on unspec values:

A VALUE argument ending with a "u" indicator is treated as character data. The PL/I unspec built-in converts each ASCII character to its binary encoding for the character. Those binary bits are then displayed. VALUE can be from 1 to 8 characters long. This permits the user to see the binary encoding for the given characters.

Examples:

```
binary 21
10101
```

binary 55.9
110111.1110011001100110011001100110011001100110011001100110011

binary 30o
11000

binary AB_x
10101011

binary ABCu
001000001001000010001000011

binary (A B C)u
001000001
001000010
001000011

:Info: octal: oct: 1983-03-31 octal, oct

Syntax as a command: oct VALUES

Syntax as an active function: [oct VALUES]

Function: returns one or more numeric or character strings in octal (numeric base 8).

Arguments:

VALUE

is an input string to be processed. It is usually a fixed-point decimal string (e.g., 21 or 55.9). It may be a numeric string ending with a radix indicator which specifies a non-decimal base. See "List of radix indicators" below. It may be an arbitrary character string (1 to 8 characters long) followed by a "u" (for "unspec") indicator. See "Notes on unspec values" below.

List of radix indicators:

Indicator characters may also be given in uppercase.

b, _b

the number is interpreted as a base two number (binary).

See "Notes" below.

q, _q

the number is interpreted as a base four number (quaternary).

o, _o

the number is interpreted as a base eight number (octal).

d, _d

the number is interpreted as a base ten number (decimal).

See "Notes" below.

x, _x

the number is interpreted as a base sixteen number (hexadecimal).

rN, _rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Notes on unspec values:

A VALUE argument ending with a "u" indicator is treated as character data. The PL/I unspec built-in converts each ASCII character to its binary encoding for the character. Those binary bits are then displayed. VALUE can be from 1 to 8 characters long. This permits the user to see the binary encoding for the given characters.

Examples:

octal 21

15

oct 55.9

67.7146314631463146314631463146314631463146314631463146314631463

oct 30d

36

oct AB_x

253

oct 1.E2
144

oct ABCu
101102103

:Info: decimal: dec: 1983-03-31 decimal, dec

Syntax as a command: dec VALUES

Syntax as an active function: [dec VALUES]

Function: returns one or more numeric or character strings in decimal (numeric base 10).

Arguments:

VALUE

is an input string to be processed. It may be a fixed-point decimal string (e.g., 21 or 55.9), but is often a numeric string ending with a radix indicator which specifies a non-decimal base. See "List of radix indicators" below.

List of radix indicators:

Indicator characters may also be given in uppercase.

b, _b

the number is interpreted as a base two number (binary).
See "Notes" below.

q, _q

the number is interpreted as a base four number (quaternary).

o, _o

the number is interpreted as a base eight number (octal).

d, _d

the number is interpreted as a base ten number (decimal).
See "Notes" below.

x, _x

the number is interpreted as a base sixteen number (hexadecimal).

rN, _rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Examples:

decimal 21_d

21

dec 55.7o

45.875

dec 33q

15

decimal AB_x

171

:Info: hexadecimal: hex: 1983-03-31 hexadecimal, hex

Syntax as a command: hex VALUES

Syntax as an active function: [hex VALUES]

Function: returns one or more numeric or character strings in hexadecimal (numeric base 16).

Arguments:

VALUE

is an input string to be processed. It may be a fixed-point decimal string (e.g., 21 or 55.9), but is often a numeric string ending with a radix indicator which specifies a non-decimal base. See "List of radix indicators" below.

List of radix indicators:

Indicator characters may also be given in uppercase.

b, _b

the number is interpreted as a base two number (binary). See "Notes" below.

q, _q

the number is interpreted as a base four number (quaternary).

o, _o

the number is interpreted as a base eight number (octal).

d, _d

the number is interpreted as a base ten number (decimal). See "Notes" below.

x, _x

the number is interpreted as a base sixteen number (hexadecimal).

rN, _rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive.

Examples:

hexadecimal 21
15

hex 55.7o
2d.e

hex 33q
f

hex AB_x
a

:hcom:

/****^ HISTORY COMMENTS:

1) change(2021-12-05,GDixon):

A) Combine binary.info octal.info decimal.info and hexadecimal.info into a single multi-block info segment. All these commands share same interface and should be documented together.

B) Remove documentation for "u" input format indicator from decimal.info and hexadecimal.info. The unspec(char_string) functionality doesn't have much meaning in dec/hex output base.

END HISTORY COMMENTS */

[calc.info](#)

The following documentation for the calc command/AF has been updated to reflect the change to the float dec(59) data type.

```
calc.info 12/05/21 2107.8 pst Sun
```

```
:Info: calc: 2021-12-07 calc
```

Syntax as a command: calc {EXPRESSION}

Syntax as an active function: [calc EXPRESSION]

Function: provides a calculator capable of evaluating arithmetic expressions with operator precedence, a set of often-used functions, and a memory that is symbolically addressable (i.e., by identifier).

Invoke the command without arguments to enter the calculator subsystem. The user may enter EXPRESSION lines, assign EXPRESSIONS to VARIABLES, list VARIABLES, etc. Enter a quit (q) request to exit the subsystem.

Arguments:**EXPRESSION**

an arithmetic expression to be evaluated. If this argument is specified, the calc command prints its value and returns to command level. The expression must be quoted if it contains spaces or other command language characters. Variables are not allowed.

Notes on expressions:

Arithmetic expressions involve real values and the operands +, -, *, /, and ** (addition, subtraction, multiplication, division, and exponentiation). Unary (or prefix) plus (+) or minus (-) operators are allowed. Parentheses can be used, and blanks between operators and values are ignored. Calc evaluates each expression according to rules of precedence and prints out the result. The order of evaluation is as follows:

```
expressions within parentheses
function references
prefix +, prefix -
**
*, /
+, -
```

For example, if you type

```
2 + 3 * 4
```

calc responds

```
= 14
```

Operations of the same level are processed from left to right except

for the prefix plus and minus, which are processed from right to left. This means $2**3**4$ is evaluated as $(2**3)**4$.

Notes on numbers:

Numbers may be entered as integers (123), or fixed point strings (1.23). Decimal numbers may include an E-format exponent (1.23e+2, 1.23e2, 1.23E2, or 1230E-1). Numbers may end with a radix indicator (477o) to enter non-decimal values in bases 2 through 16. See "List of radix indicators" below.

Numbers are stored as float dec(59) values. A precision of 59 decimal digits is maintained. Exponent range: $-128 \leq \text{EXPONENT} \leq +127$

List of requests:

In the calculator subsystem, the following requests may be used.

<EXPRESSION>

prints out the value of expression.

<VARIABLE>=<EXPRESSION>

assigns value of expression to variable.

list

prints out the names and values of all the variables that have been declared so far.

<VARIABLE>

prints out the name and value of variable.

q

returns to command level.

· causes calc to identify itself by printing "calc".

..<<COMMAND_LINE>

causes the remainder of the line to be passed to Multics as a command line and executed.

Notes on assignment statements:

In the calculator subsystem, the value of an expression can be assigned to a variable. The form of an assignment is:

<VARIABLE> = <EXPRESSION>

The VARIABLE name must begin with a letter, have a total length of 8 or fewer characters, and must be made up of uppercase and/or lowercase letters, digits, and the underscore character (_).

For example, the following are legal assignment statements--

x = 35

Rho = sin(2*theta)

The calc command does not print any response to assignment statements.

Notes on variables:

variables can be used in place of literal numbers. For example:

r = 32

pi * r ** 2

Preset variables include:

pi: ratio of a circle's circumference to its diameter; and
e: Euler's number

The first 59 digits of these irrational values have been stored.

Notes on functions:

Seven functions are provided--sin, cos, tan, atan, abs, ln, and log (ln is base e, log is base 10). They can be nested to any level, e.g., sin(ln(var).5*pi/180).

List of radix indicators:

Indicator characters may also be given in uppercase.

b, b

the number is interpreted as a base two number (binary).

See "Notes" below.

q, q

the number is interpreted as a base four number (quaternary).

o, o

the number is interpreted as a base eight number (octal).

d, d

the number is interpreted as a base ten number (decimal).

See "Notes" below.

x, x

the number is interpreted as a base sixteen number (hexadecimal).

rN, rN

the number is interpreted in the base N which is a decimal number between 2 and 16 inclusive