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Ivan Faiustov

Personal Information

Residence   Auckland, New Zealand

Career Objectives

Mobile Developer

Personal Profile

I am enthusiastic, efficient and highly motivated individual with 8+ years working experience in the IT Industry. I am seeking a position to apply my skills and abilities in the IT industry that offers professional growth to a resourceful, innovative and flexible professional.

- Excellent team player, leader, ready to take the new challenges.
- Flexible and keen.
- Ability to take responsibility, to work under pressure and in a busy environment.
- I enjoy and thrive upon challenges both inside and outside the working environment.

Tasks and Purposes

Software development, software design, quality assurance, quality control, requirements analysis, networking.

Technical Skills

Programming and scripting languages	Objective-C, Swift, C#, HTML, CSS, Delphi, Visual basic, Bash, AppleScript, RAML/YAML, Swagger
Frameworks & Libraries	CoreData, RxSwift & RxCocoa, FFMPEG, libsmbclient, AFNetworking, AVFoundation, QTKitFramework, CoreAnimation, CoreAudio, CoreGraphics, CoreBluetooth, Security, CFNetwork, GCD, libsqlite, Mapkit, Accelerate, Localitycs SDK, HockeyApp SDK.
Application profiling, analysis and debugging	Xcode instruments, cycript, lldb, gdb.

Bug tracking and test management systems	Jira, Bugzilla, TestRail, TestLodge.
Wireframing and prototyping tools	Sketch, OmniGraffle, MuleSoft Anypoint
Team management	Providing estimates, strong leadership, mentoring experience, preparing and managing reports, managing and prioritizing team work load.
Network analysis tools and firewalls	Wireshark, tcpdump, Nmap, Bonjour scanner, ipfw, iptables, Charles Proxy
Operating systems	Windows Desktop (2000, XP, Vista, 7, 8), Windows Server 2003, 2008, Windows CE, Mac OS X (Puma, Jaguar, Panther, Tiger, Leopard, Snow Leopard, Lion, Mountain Lion, Mavericks, Yosemite, El Capitan), Ubuntu (8.04-14.10), Linux Mint, Fedora, Gentoo, Debian Lenny, FreeBSD
Mobile operating systems	iOS 4.3, iOS 5.x, iOS 6.x, iOS 7.x, iOS 8.x, iOS 9.x, iOS 10.x, iOS 11.x, iOS 12.x, Android 2.x, Android 4.x, Windows Phone 8.0.
Network protocols	Knowledge of principles and operations of basic network protocols: TCP/IP, SMTP, POP3, HTTP, FTP, AFP, SMB, NFS, VPN.
Other skills	Broad experience with Internet communication and ability to perform online research in a prompt manner. Installation and configuring of Apache, MySQL, PHP, VPN. Strong knowledge about multimedia formats and containers, audio and video decoding.

Functional Experience

Position	Duration
Mobile Developer	7.5+ years
Test Analyst	0.5 year

Technology	Expertise Level	Years
Software development	Very Strong	7+ years
Application prototyping	Very Strong	6+ years
Application profiling	Very Strong	6+ years
Requirements Analysis	Experienced	6+ years
Documentation	Very Strong	6+ years
Team management	Some Experience	2+ year
Network Analysis	Strong	7+ years

Education

2014-2014	Whitireia New Zealand
	Graduate Diploma in IT
2009-2013	Povolzsky State University of
	Telecommunications and Informatics
	Specialist in IT (4 years full-time)

Work Experience

August 2017-Present

Kiwibank Limited
Position:
Contract Mobile Developer

Duties:
Mobile Developer on Kiwibank's mobile banking app project. Working closely with IB and API teams to deliver quality product.

Kiwibank Limited is a subsidary of the state-owned enterprise New Zealand Post Limited, New Zealand Superannuation and the Accident Compensation Corporation.

Projects:
- **Kiwibank mobile app** - Bank on smartphones and not-so-smart phones – https://www.kiwibank.co.nz/personal-banking/ways-to-bank/on-your-mobile/

June 2016-August 2017

ANZ Bank New Zealand Limited
Position:
Contract Mobile Developer

Duties:
Developer on goMoney for iOS mobile development project. Participated in development and re-working and of various parts of the app, including PIC (Payments Industry Compliance) programme, Transfers and Payments redesign, Apple Pay, conversion of existing codebase into the MVVM architecture, adoption of RxSwift etc.

ANZ Bank New Zealand Limited, New Zealand's largest financial-services group, operates as a subsidiary of Australia and New Zealand Banking Group Limited of Australia.

Projects:
- **goMoney** - ANZ goMoney is a fast and secure banking app for iPhone, iPad* and Android™ – http://www.anz.co.nz/personal/ways-bank/gomoney/

Aug 2014-June 2016

roam

Roam is a mobile focused studio filled with talented strategists, developers, creatives and designers that deliver work our clients love.
We've achieved amazing results for Fortune 500's right through to startups across sectors as diverse as communications, mobile payments, connected devices, transport and health.

Roam Creative Limited
Position:
Mobile Developer

Duties:
Worked on several projects as a mobile developer: worked with a wide range of technologies and frameworks, including CoreData, CoreAnimation, AFNetworking, AVFoundation, In App Purchases, Push Notifications and more.

Projects:
- **VaxSMS** - a reminder system for the childhood schedule of the Australian's National Immunisation Program (NIP)
- **BrandCamp** – an iPad app that makes branded photos and instantly shares them online – http://www.smiledealers.com/brand-cam-ipad-photo-marketing-app/
- **Brandeo** – an iPad app to create fun, funky branded video clips for instant social sharing – http://www.smiledealers.com/
- **InstaSmile** – an iPad app to pull photos from instagram, brand them and instantly print using AirPrint technology – http://www.smiledealers.com/
- **Seafarers** – an iPhone app for the Ostro restaurant to facilitate instant payments to the customers, utilizes an iBeacon technology to provide a best dining experience – http://www.seafarers.co.nz/
- **Paypr for Paymark** - A world first, fully integrated Xero add-on powered by the Paymark network, Paypr is the simplest and most convenient way to manage your business expenses - http://www.paypr.co.nz/

Sep 2012-Aug 2014

Mercury Development has four offices and 130 employees; more than 120 of them directly involved in software development. The company's largest development facility is more than 10,000 square feet and houses the latest in state-of-the-art technology. As both a Microsoft Gold Certified Partner and a Premier Apple Partner, company provides customers with a unique combination of cross-platform capabilities. Technology will continue to change – Mercury Development will continue to provide unmatched quality solutions.

Mercury Development, LLC

Position:
Mobile Developer

Duties:
Participated in several mobile developing projects as a software developer. Worked on a variety of iOS projects for different device families, such as Apple TV (2nd gen), iPad and iPhone. Used plenty of 3rd party libraries, tools & frameworks, such as: ffmpeg, libsmbclient, CoreBluetooth, AVFoundation, CFNetwork, CoreAudio, CoreGraphics, libsqlite etc.

Projects:
- FireCore Apps for AppleTV – http://firecore.com/atvflash-black
- FireCore Media Player for Mac – http://firecore.com
- FireCore Media Player for Windows Phone 8 - http://firecore.com
- FireCore Infuse - Video Player for iPad and iPhone – http://firecore.com/infuse
- Seas0nPass jailbreak tool for Windows – http://seas0npass.com
- Bladepad API and Calibration Utils – http://bladepad.com
- Dow Automotive iPad App - http://www.dowautomotive.com
- Dow Chemical Company Elastomers iPad App – http://www.dow.com/elastomers/

Nov 2011-Sep 2012

Mercury Development has four offices and 130 employees; more than 120 of them directly involved in software development. The company's largest development facility is more than 10,000 square feet and houses the latest in state-of-the-art technology. As both a Microsoft Gold Certified Partner and a Premier Apple Partner, company provides customers with a unique combination of cross-platform capabilities. Technology will continue to change – Mercury Development will continue to provide unmatched quality solutions.

Mercury Development, LLC

Position:
Software Developer

Duties:
Participated in several projects as a software developer. Worked on several applications as OS X and iOS dev majoring in developing apps for jailbroken Apple TV (2nd gen).

Projects:
- FireCore ATV Flash (Black) – http://firecore.com/atvflash-black
- Appatit Zoom It - http://www.zoomitapp.com

Jul 2011-Oct 2011

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Mercury Development, LLC

Position:
Test Analyst

Duties:
Participated in several educational and commercial software projects for Windows as a test analyst, created test cases, check-lists, performed manual testing.

Projects:
- MiMedia HSN Launcher – http://mimedia.com

Freelance work

Worked for a few companies located across the globe on the positions of Applications Developer and Software Tester.

See the client list below:
- **Telcentris, Inc. (voxox.com)** - VOIP calling and messaging app project for iOS.
- **The Liquid Information Company, LLC (liquid.info)** - Participated in app developing project for OS X as developer, re-wrote the whole app from scratch using Obj-C and AppleScript, implemented In App purchases, submitted new version to AppStore.
- **Coeus Creative, LLC (Google Play)** - Participated in game developing project for iOS (ported from android) as software tester, created test cases, performed manual testing.
- **AJ Square, Inc (ajsquare.com)** – Tested backend of the sports betting app (soccer), written on PHP.
- **Code 360, Pty LTD (code360.com.au)** – Developed a native OS X client using Cocoa for their web application called Teamgage.
- **Altirnao, Inc (altirnao.com)** – Implemented a native OS X installer for their software called AODocs. Also developed a bash script for automatic building the installer on demand using predefined parameters.

Notes:

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