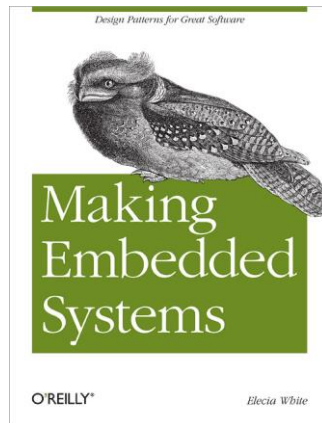
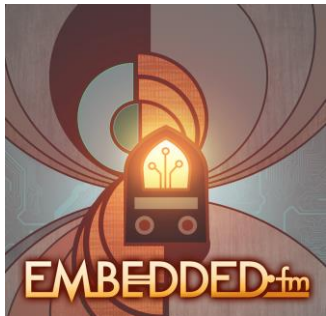


Embedded
Online
Conference

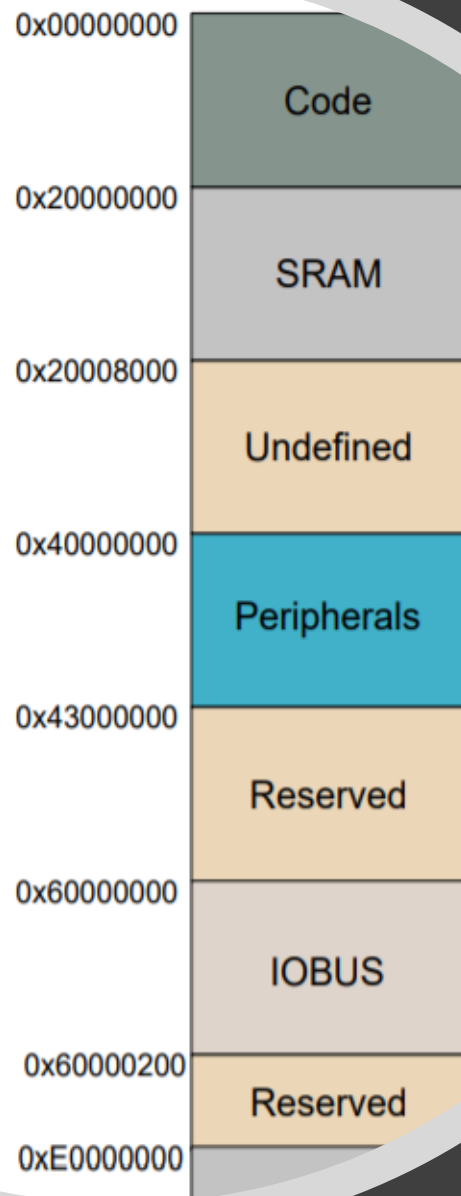


www.embeddedonlineconference.com

Buried Treasure and Map Files

Ahoy there, matey!

Elecia White @logicalelegance



A	B	
	Start	Size
Flash Memory	0x0000 0000	0x58
RAM	0x2000 0000	0x140
Flash	Start	Size
Image Header	0x0000 0000	0xCF
Code	0x0000 00D0	0x47
NV Storage	0x0005 2000	0x3
Bootloader	0x0005 6000	0
End	0x0005 8000	

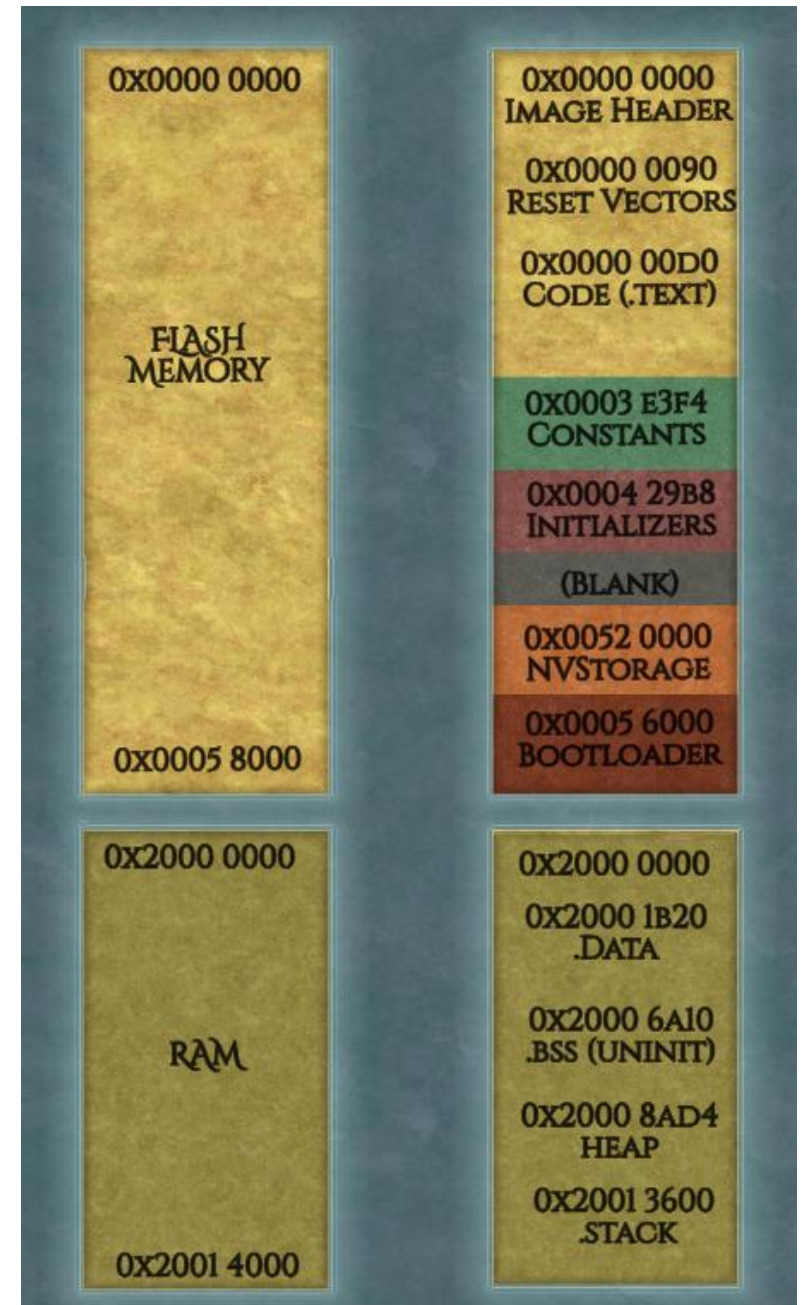


There are many ways of looking at memory

Memory Maps

Memory Layout

Planning where things go



Use the Map File

Problem

- Not enough RAM
- Not enough code space
- Hard fault errors
- Weird memory errors
- Planning FW update
- Running too slow

Map Tool

- Look at summary
- Diff with good map file
- Find/write viewer
- Search for address nearby
- Search for variable name
- Statistical sampling (hard)

Foreshadowing...

1

Look at Hello.map

TI CCS, CC26XR1

Example hello: prints out “Hello World” to UART

Uses TI’s RTOS

Your .map is probably located where your .hex file is

<https://embedded.fm/blog/MapFiles>

2

A More Complicated Map File

Hello was 2162 lines long

This one is 14034 lines long

Both TI CCS

3

A Real Memory Map

Ooooh... I love this part



MEMORY MAP LAND

CREATED BY ELECIA WHITE, LOGICAL ELEGANCE, INC.
SOURCE AT EMBEDDED.FM/BLOG/MAPFILES

UNCHARTED REGISTERS
FILLED WITH
MYSTERIOUS VALUES

KINGDOM OF
SPI FLASH

Use the Map File

Problem

- Not enough RAM
- Not enough code space
- Hard fault errors
- Weird memory errors
- Planning FW update
- Running too slow

Map Tool

- Look at summary
- Diff with good map file
- Find/write viewer
- Search for address nearby
- Search for variable name
- Statistical sampling (hard)
- Read each and every line

Not every tool works for every problem.

Use the Map File: Space

Problem

Not enough RAM
Not enough code space

Map Tool

Look at summary
Diff with good map file
Find/write viewer
Search for address nearby
Search for variable name
Statistical sampling (hard)
Read each and every line

If the map is a wall of impenetrable text, choose a (non-static) global variable or function, one you know is large, and search for it in the map file.

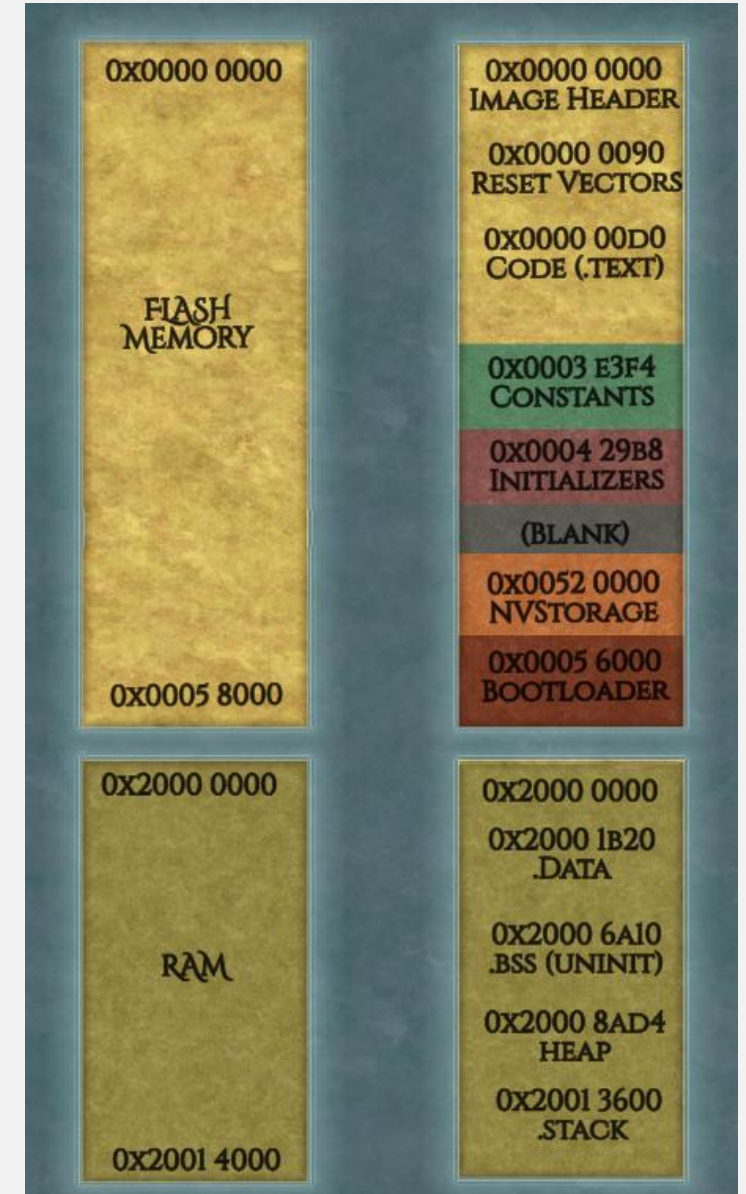
Use the Map File: Space Viewer

Problem

Not enough RAM
Not enough code space

Map Tool

Look at summary
Diff with good map file
Find/write viewer
Search for address nearby
Search for variable name
Statistical sampling (hard)
Read each and every line



Visualizer Example: Circuit Python



Based on github.com/jotux/GccMapVisualizer

Space Optimization Scorecard

Action	Text (code)	Data	Total	Total (hex)	Freed	Total freed
Baseline	31949	324	32273	7E11		
Commented-out test code	26629	324	26953	6949	5320	(Reverted change)
Reimplemented abs()	29845	324	30169	75D9	2104	2104
Calculated const table at init time	29885	244	30129	75B1	40	2144
= comment from you	= size of .text section	= size of .data section	= total image size	= hex of total image size	= bytes freed with this change	= total bytes freed since start

Use the Map File: Debug

Problem

Hard fault errors
Weird memory errors

Map Tool

Look at summary
Diff with good map file
Find/write viewer
Search for address nearby
Search for variable name
Statistical sampling (hard)
Read each and every line

Let's talk about debugging the impossible bugs.

You know, those icky, crawly ones that you worry about but can't reliably reproduce.

Use the Map File: Firmware Update

Problem

Planning FW update

Map Tool

Look at summary

Diff with good map file

Find/write viewer

Search for address nearby

Search for variable name

Statistical sampling (hard)

Read each and every line

Where, exactly, did I
leave the bootloader?

Firmware Update

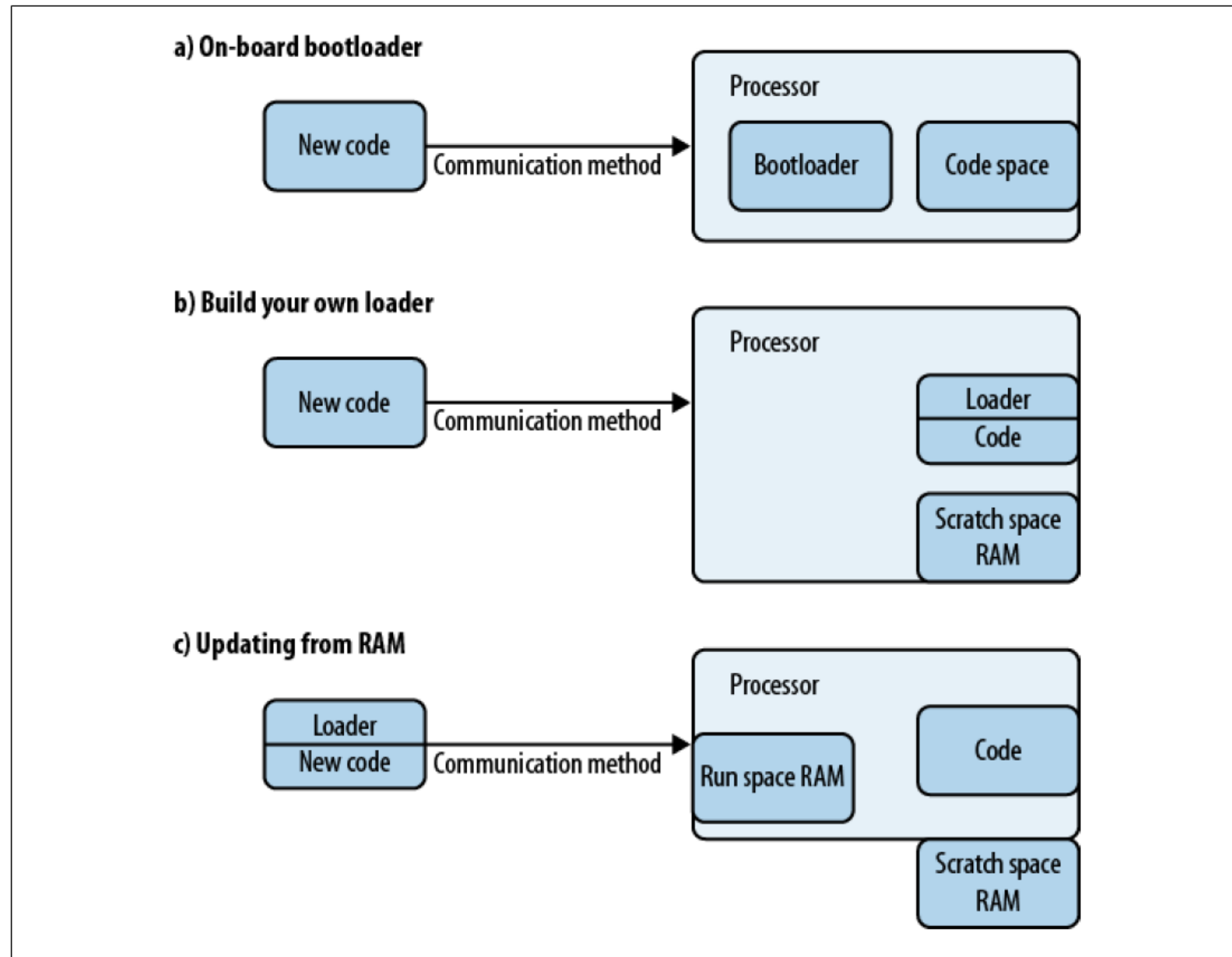


Figure 7-1. Three architectures for loading code

Use a Map File: Too Slow

Problem

Running too slow

Map Tool

Look at summary

Diff with good map file

Find/write viewer

Search for address nearby

Search for variable name

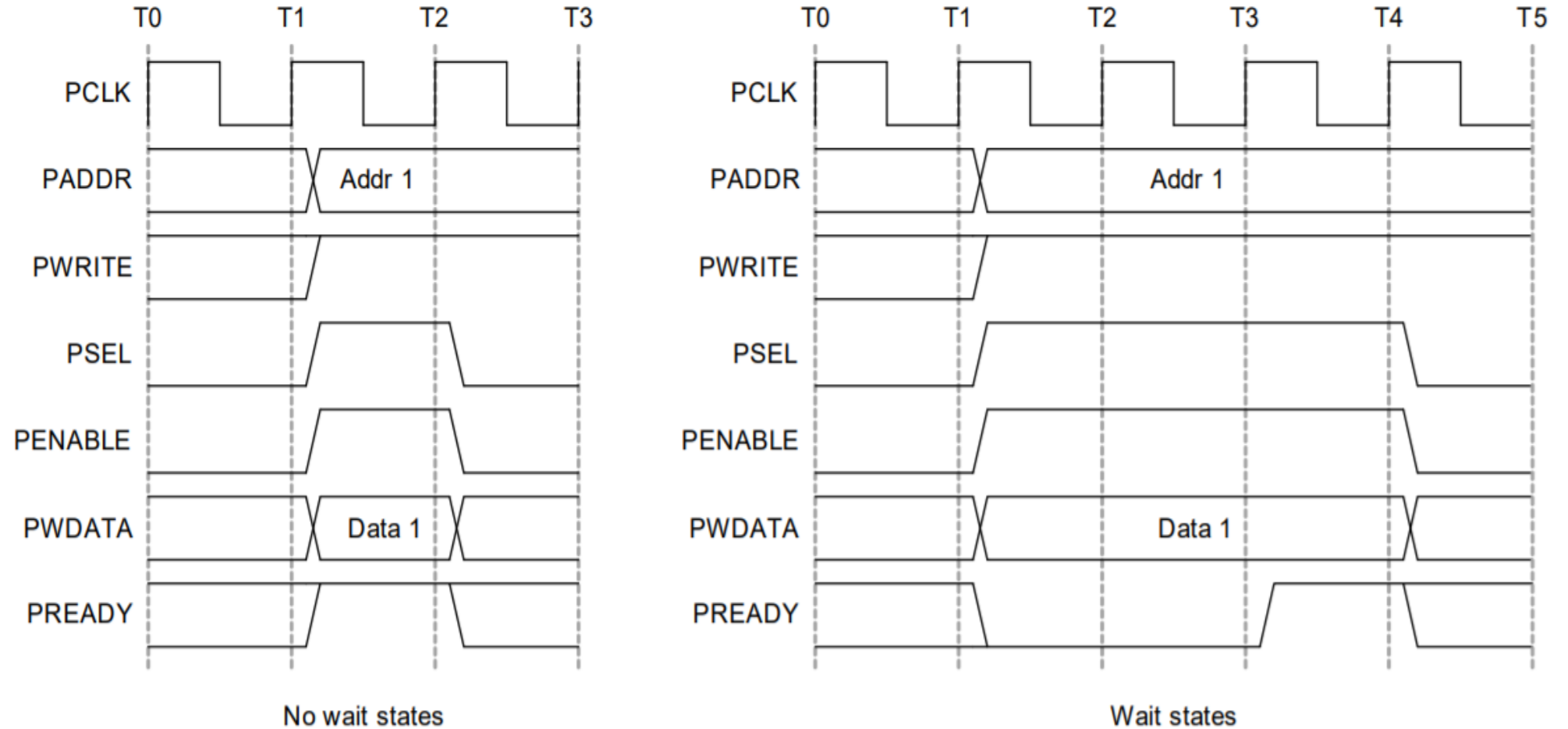
Statistical sampling (hard)

Read each and every line

Wait, who is here for the pirate jokes? Why haven't there been any pirate jokes?

Wait State Sadness: Fast CPU and Slow Memory

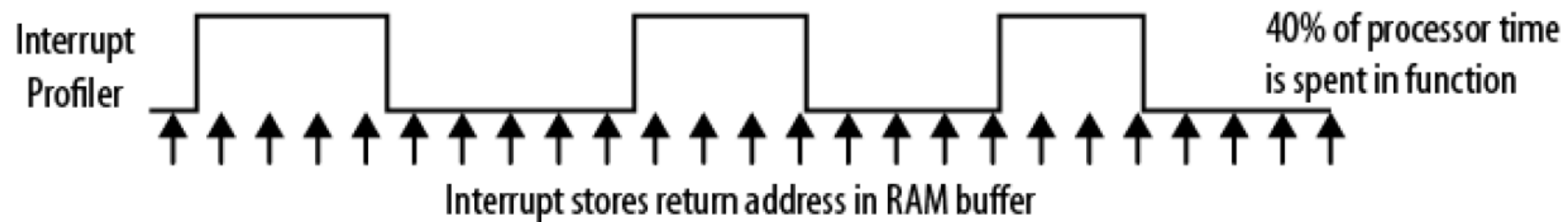
Figure 11-1. APB Write Access



From SAM D21/DA1 Family Datasheet

Statistical Sampling Profiler

What are you doing now? What about now? Now? Now?



Use the Map File

Problem

- Not enough RAM
- Not enough code space
- Hard fault errors
- Weird memory errors
- Planning FW update
- Running too slow

Map Tool

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- Statistical sampling (hard)
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Not every tool works for every problem

Use the Map File

Problem

- Not enough RAM
- Not enough code space
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- Weird memory errors
- Planning FW update
- Running too slow

Map Tool

- Look at summary
- Diff with good map file
- Find/write viewer
- Search for address nearby
- Search for variable name
- Statistical sampling (hard)
- ~~Read each and every line~~

Some solutions are only good as soporifics.

4

CircuitPython on SAMD21 Map

github.com/adafruit/circuitpython

GCC generated maps are not pretty

Requires linker flags for generation:

```
LDFLAGS += -Wl,-Map=output.map -Wl,--cref
```

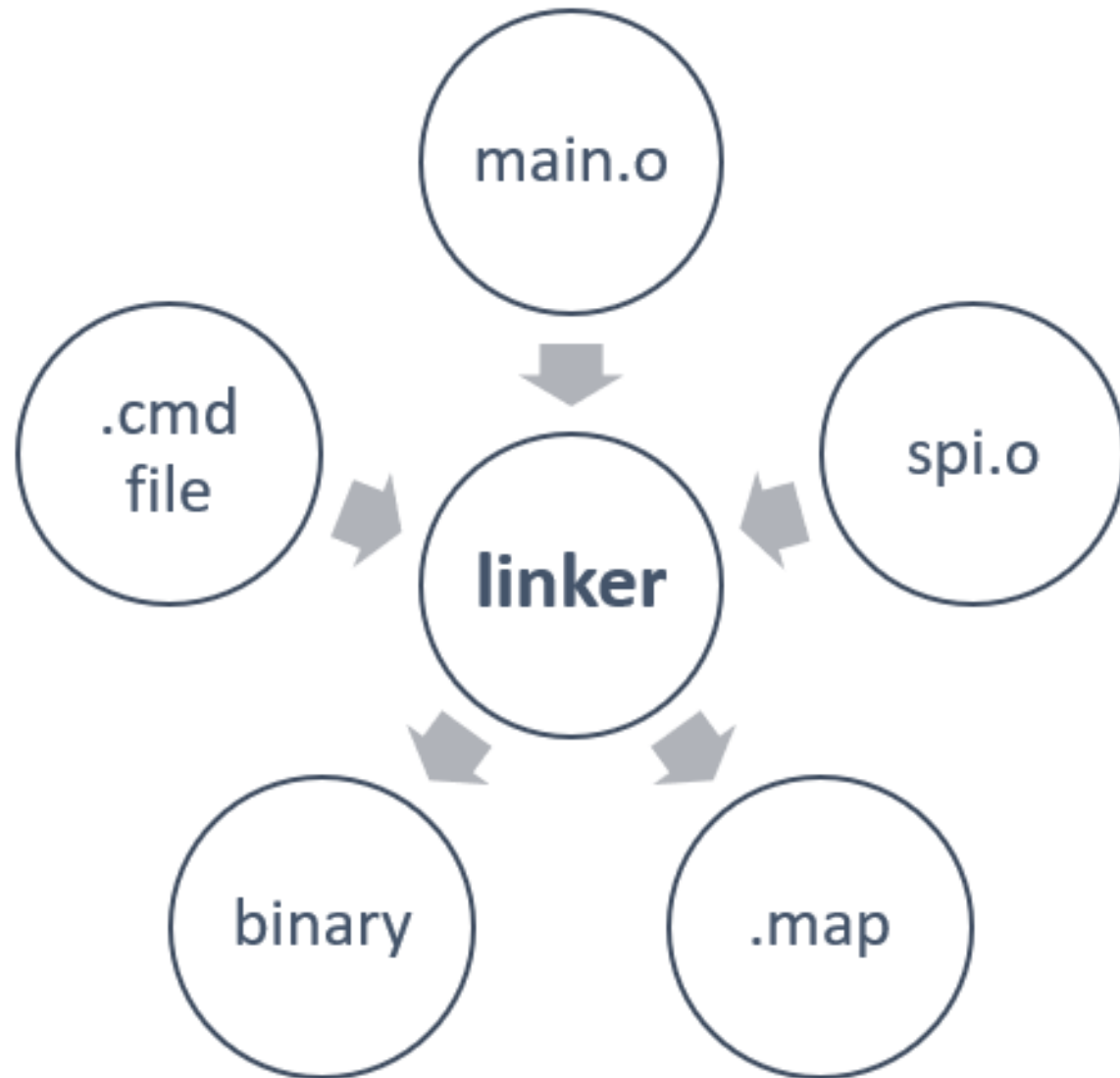
Seeduino XAIO ATSAMD21G18A-MU (ARM Cortex-M0+)

Heap

Everything else is in the heap.

```
5273 | .bss.yasmarang_dat
5274 | | | | 0x0000000020001930 | 0x1 firmware.elf.lto.o
5275 | *(COMMON)
5276 | | | | 0x0000000020001934 | . = ALIGN (0x4)
5277 | *fill* | | | 0x0000000020001931 | 0x3
5278 | | | | 0x0000000020001934 | _ezero = .
5279 | | | | 0x0000000020001934 | _ebss = .
5280 |
5281 | .stack | | | 0x0000000020001934 | 0xe00 load address 0x00000000000309b4
5282 | | | | 0x0000000020001934 | . = ALIGN (0x4)
5283 | | | | 0x0000000020002734 | . = (. + 0xe00)
5284 | *fill* | | | 0x0000000020001934 | 0xe00
5285 | | | | 0x0000000020002734 | . = ALIGN (0x4)
5286 |
```

Where do
map files
come from?



5

Linker and Map

How did you get to be this way?

ld accepts Linker Command Language files written in a superset of AT&T's Link Editor Command Language syntax.

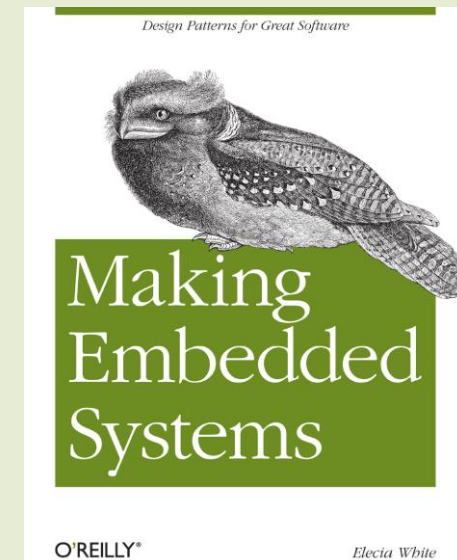
Thank You!

Elecia White

Logical Elegance, Inc.

Embedded <https://embedded.fm>
<https://embedded.fm/blog/MapFiles>

Twitter: @logicalelegance



Acknowledgements

All mistakes are my fault, but these people helped make this presentation much better.

Christopher
White

Chris Svec

Ben Hencke

Ben Hest

Keith
Burzinski

Jacob
Beningo

Links

Explore more from these posts:

- Phillip Johnston's [Linker-Generated Variables in Libc](#) (Embedded Artistry)
- Thea Flowers' [The most thoroughly commented linker script \(probably\)](#)
- Cyril Fougerey's [Get the Most Out of the Linker Map File](#) (at Memfault)
- Govind Mukundan's [Analyzing the Linker Map](#) (at EmbeddedRelated)

Memory Map Land created with [Inkarnate.com](#)

ARM GCC options <https://gcc.gnu.org/onlinedocs/gcc/ARM-Options.html>

GNU linker (ld) options [man page](#)

Embedded.fm is at <https://embedded.fm>. It is also available in most podcast apps

Elecia's book is [Making Embedded Systems](#).

She is a co-founder of [Logical Elegance, Inc.](#)

Map Visualizers

I'm not endorsing any of these

Puncover: github.com/HBehrens/puncover

Emma: github.com/bmwcarit/Emma

amap: sikorskiy.net/prj/amap/index.html

Bloaty: github.com/google/bloaty

GccMapVisualizer: github.com/jotux/GccMapVisualizer



THANK YOU

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w w w . e m b e d d e d o n l i n e c o n f e r e n c e . c o m



PRATE!