

MET/CONNECT 1.0.0 README

This document provides information for the MET/CONNECT 1.0.0 release.

WHAT'S NEW IN VERSION 1.0.0?

- MET/CONNECT provides a way to use MET/CAL v10.0.0 without requiring the overhead of MET/TEAM asset management software
- MET/CONNECT supports a simple API that allows CMMS systems to connect and extract calibration results from MET/CAL procedure runs

REQUIREMENTS AND CONFIGURATION DETAILS

The MET/CONNECT Server installation has the following requirements:

- MET/CONNECT Server can only be installed on 64-bit Windows 10 or Windows Server 2012 R2 or later operating systems
- MET/CONNECT Server requires an instance of SQL Server 2016 or later. You must provide the installer with credentials to set up the database
- MET/CONNECT Server requires Internet Information Services (IIS). The installer will attempt to enable and configure IIS automatically
- MET/CONNECT Server sets up a web site on the server for MET/CONNECT Service (database access for MET/CAL)
- MET/CONNECT Server sets up a web site on the server for MET/CONNECT API (for CMMS integration)
- MET/CONNECT Server sets up TCP port exception rules in the Windows Firewall for the MET/CONNECT Service (port 6382) and MET/CONNECT API (port 6381)
- MET/CONNECT Server sets up a shared folder for and deploys MET/CAL shared files (\metcal)
- MET/CONNECT Server sets up a shared folder for MET/CONNECT files (\metconnect) including the MET/CAL Client installer

NEW INSTALLATIONS

- Run the MET/CONNECT Server installer to setup MET/CONNECT on a server. This will also deploy the MET/CAL Client installer to the \metconnect shared folder.
- Run the MET/CAL Client installer on all MET/CAL workstations to update them to the latest version. The
 MET/CAL Client installer is found in the \Installers\METCAL folder on the \metconnect share
 (\\<servername>\metconnect\Installers\METCAL).
- If you are installing and running MET/CONNECT on a single PC, the MET/CAL Client installer can be found in the C:\Program Files (x86)\Fluke\METCONNECT\Installers\METCAL folder.