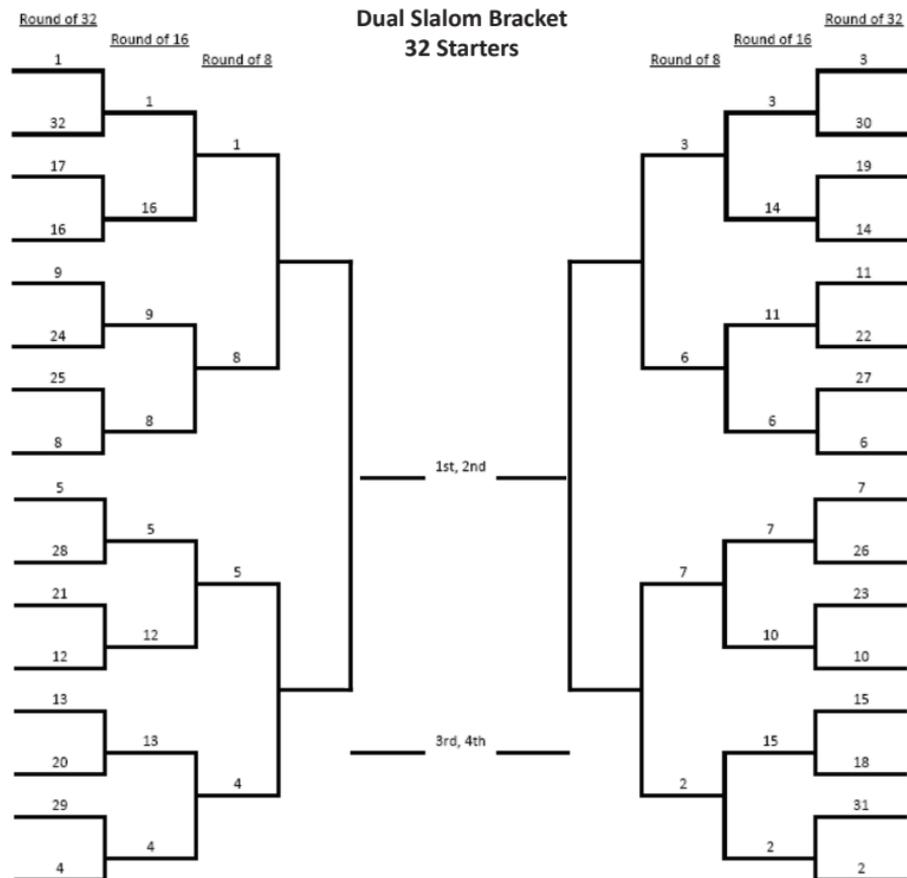
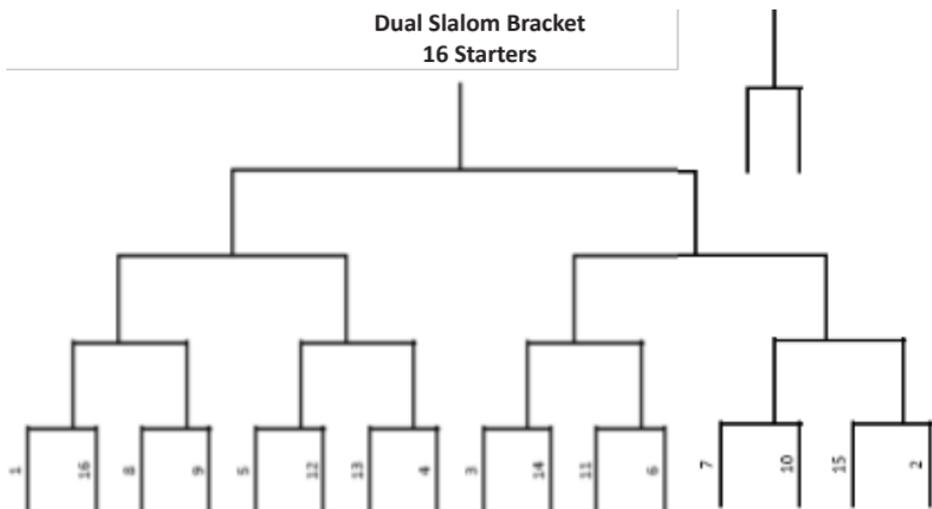


APPENDIX 2: MOUNTAIN BIKE SEEDING

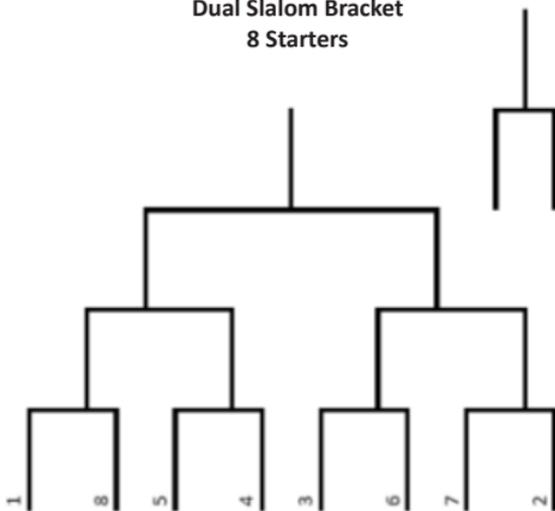
The following table is the sprint seeding format used for UCI World Championships. This format is designed for 16 riders and does not use repechage rounds. The riders are seeded by 200 meter time trial, with the fastest rider designated as N1, the second as N2, and so on.



Dual Slalom Bracket 16 Starters



Dual Slalom Bracket 8 Starters



Eliminator & Mountain Cross Seeding

For championship events, riders will be seeded as follows:

If starting with the round of 64:

1,32,33,64; 16,17,48,49; 9,24,41,56; 8,25,40,57;
5,28,37,60; 12,21,44,53; 13,20,45,52; 4,29,36,61;
3,30,35,62; 14,19,46,51; 11,22,43,54; 6,27,38,59;
7,26,39,58; 10,23,42,55; 15,18,47,50; 2,31,34,63

If starting with the round of 32:

1,16,17,32; 8, 9,24,25; 5,12,21,28; 4,13,20,29;
3,14,19,30; 6,11,22,27; 7,10,23,26; 2,15,18,31

If starting with the round of 16:

1,8,9,16; 4,5,12,13; 3,6,11,14; 2,7,10,15

If starting with the round of 8:

1,4,5,8; 2,3,6,7

If there are more than 5 riders but less than 12, start with the round of 8.

If there are more than 11 riders but less than 24, start with the round of 16.

If there are more than 23 riders but less than 48, start with the round of 32.

If there are more than 47 riders start with the round of 64.

For Championship events, Pro Men should start no higher than the round of 64, and Pro

Women should start no higher than the round of 32

:For non-championship events, riders can be seeded as follows:

If the number of qualifiers is greater than 32 but less than 48, the riders can be seeded as:

1,32,36; 16,17,33; 9,24,40; 8,25,41;
5,28,44; 12,21,37; 13,20,26; 4,29,45;
3,30,46; 14,19,35; 11,22,38; 6,27,43;
7,26,42; 10,23,39; 15,18,34; 2,31,47

If the number of qualifiers is greater than 16 but less than 24, the riders can be seeded as:

1,16; 8,9,17; 5,12,20; 4,13,21;
3,14,22; 6,11,19; 7,10,18; 2,15,23

If the number of qualifiers is greater than 8 but less than 12, the riders can be seeded as:

1,8; 4,5,9; 3,6,10; 2,7,11