

REFORMATION WALK DIRECTOR GUIDE

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REFORMATION WALK

Welcome to Reformation Walk. This is more than an ordinary walk. During this day-long event, you'll be stepping back five hundred years in history. At Reformation Walk, your participants will experience just a few of the sights, sounds, and tastes of the Reformation and learn how the world was changed forever. Along the way, they will meet some of the individuals who played a role in transforming the Church and the world.

ORGANIZING REFORMATION WALK

The sites at Reformation Walk allow participants of all ages to take part, so it works well as a family or intergenerational event. Keep this in mind as you plan a date and time for your Reformation Walk.

SET THE DATE

While Reformation Day is October 31, you can hold your Reformation Walk at any time during the year, including summer. The ten stations of Reformation Walk were designed with flexibility in mind. The stations can be done over a longer period on one day or spread out over more than one day for an extended event. Each station takes approximately fifteen minutes to complete, including travel time between sites, so all ten sessions would take an hour and a half. In order to accommodate a larger number of participants, allow at least three to four hours for a one-day event. Volunteers will need to plan at least an additional hour to prepare for the arrival of guests and to wrap up after the event. For multiple-day events, allow time to complete a predetermined number of Reformation Walk sites. If you anticipate a large number of participants, you may consider a shotgun start, with participants starting at all of the stations simultaneously and rotating through the ten sites.

Schedule start times for each tour group. Allow at least ten to fifteen minutes between the start of each tour group. This will help keep tour groups moving and prevent backups at your City Gates check-in site. See the Registration folder on this Director CD for more details about scheduling participants.

SET THE SITES

It is possible to host all ten Reformation Walk sites indoors, but depending on your location and climate, you could host sites both indoors and outdoors. The space required for each site varies. Some sites only require enough space for the participants to sit or stand and listen to the presenter. One or more of the sites require space for participants to move around, or even be involved in an active game. A few sites

FOLLOW IN THE FOOTSTEPS OF MARTIN LUTHER

Reformation Walk

Step back five hundred years in one day

Date of Event

Time of Event

Church Name

Church Location

Contact/Registration Information

COSTUMES AND PATTERNS

COSTUMES

Decorating and setting the scene for each of the Reformation Walk sites is just the beginning. Further immerse participants in the Reformation Walk experience by dressing your Site Leaders in costumes created to reflect the medieval/Reformation style. Only the Site Leaders need to be in costume. However, you may also choose to costume Site Assistants and Tour Guides to enhance the overall Reformation Walk experience for participants.

Watch for clearance sales for costume components following Halloween. Talk to costume shops, local theater groups, and high school and university drama departments to find items they are removing from their inventory or even items they may be willing to loan on a short-term basis.

During the Reformation era, peasants wore more coarse woven fabrics; only the upper-class would have fine or patterned fabrics. A quick online search on sites like Pinterest reveals a number of costume ideas and patterns. In addition, try these simple costume ideas:

T-shirt Tunics—Create a tunic using an old, oversized T-shirt. First, turn the shirt inside out. Use scissors to remove the collar band and the sleeve hems from the shirt. Cut a short slit down the front of the shirt; then use the point of the scissors to punch four holes on each side of the slit. Take a piece of yarn or other cording to lace up the front of the tunic using the holes you just punched. Dress up your tunic further by using fabric paints or printable iron-on transfers to add one of the shield appliques from the patterns provided in this file. Finish the look by wearing a leather belt over the shirt.

Shield Appliqué—Use the pattern file to print out copies of the desired heraldic shields onto appliqué fabric. Check your local fabric or craft store for printable appliqué fabric.

Sweats/Sweatshirts—Form a complete costume by wearing a plain-colored jersey sweatshirt and sweatpants layered under a T-shirt Tunic, with a belt worn over the tunic.

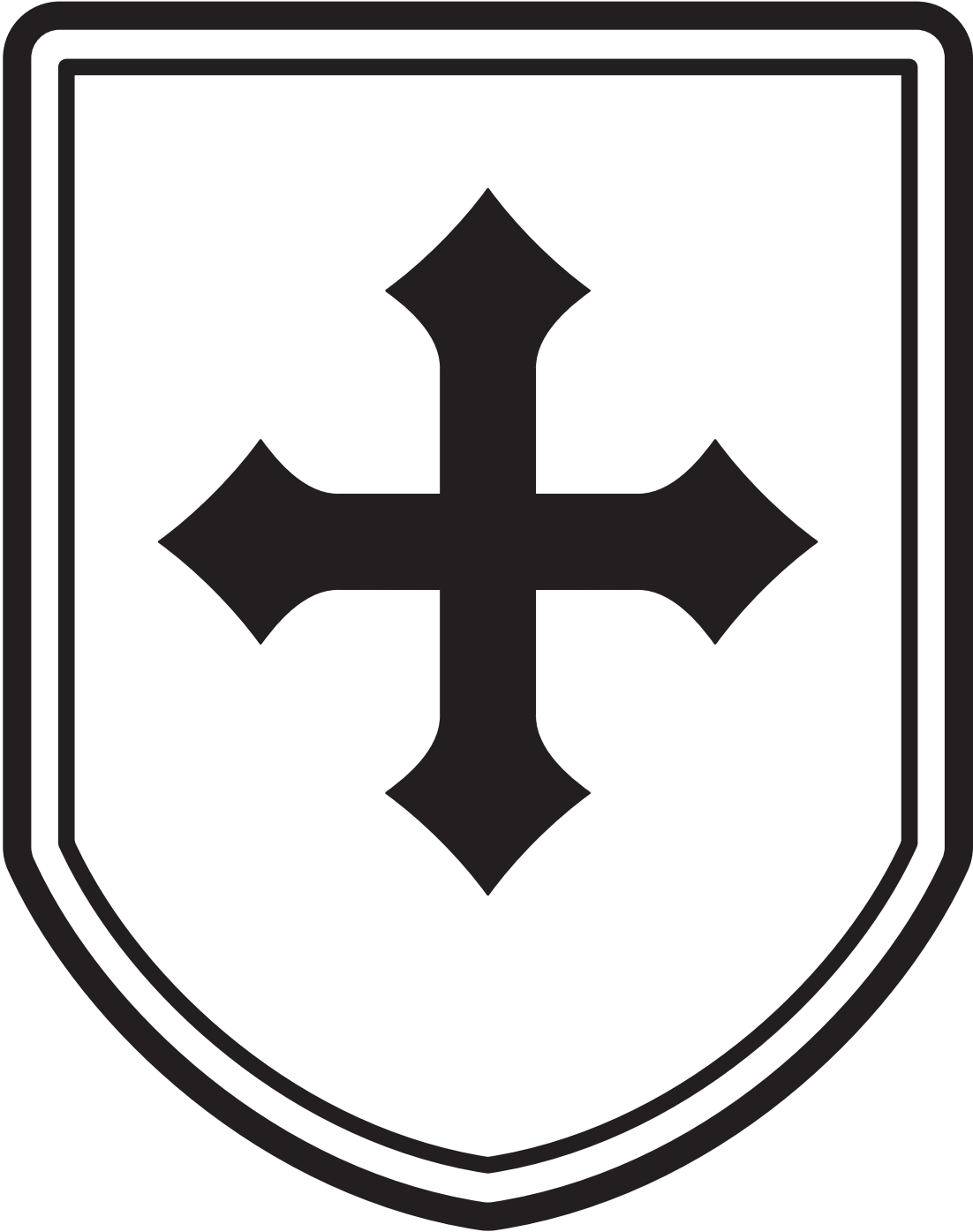
Capes—Create capes with two or three yards of plain-colored fabric. Attach simple ties made of ribbon with a few stitches for the wearer to hold the cape in place.

Vestments—Albs, cassocks, and other clergy apparel make appropriate costumes for the actors portraying Martin Luther and John Tetzl. Be sure to talk to your pastor before borrowing any vestments.

Choir Robes—Dark-colored choir robes can also serve as costumes for Martin Luther, Frederick the Wise, and other characters. Accessorize the robes with belts, capes, caps, and so forth.

Aprons—Leonard Kopp, Hans Lufft, and the Wittenberg Café servant can all wear full-length aprons.

Hats/Caps—Female servants should wear a simple scarf over their hair.



DECORATING GUIDE

GET STARTED

Decorating for Reformation Walk can be as simple or as elaborate as you like. It all depends on the facilities and decorating resources available to your team.

As you read through the descriptions of each site, list your own ideas for props and other elements to help set the scene for each location.

BEG AND BORROW

Once you decide on what items you need to decorate for Reformation Walk, share the list with congregation members to see what items might be available to borrow. Post wish-list notecards with specific consumable items such as cardboard, paper, paint, and so forth in a prominent location. Encourage members to pick up wish-list cards and drop off the items the following week.

BARGAIN HUNT

As you look for Reformation Walk props and decorating items, consider maximizing your decorating dollars by shopping garage and yard sales. Richly colored drapery panels, pillows, and sheets easily define spaces and create rooms for your sites. Keep your eyes open for small, rustic wooden tables, chairs, and chests to furnish the sites. Shields, metal lanterns, metal plates or goblets, and other small items round out the decorating props.

SITE DETAILS

NOTES:

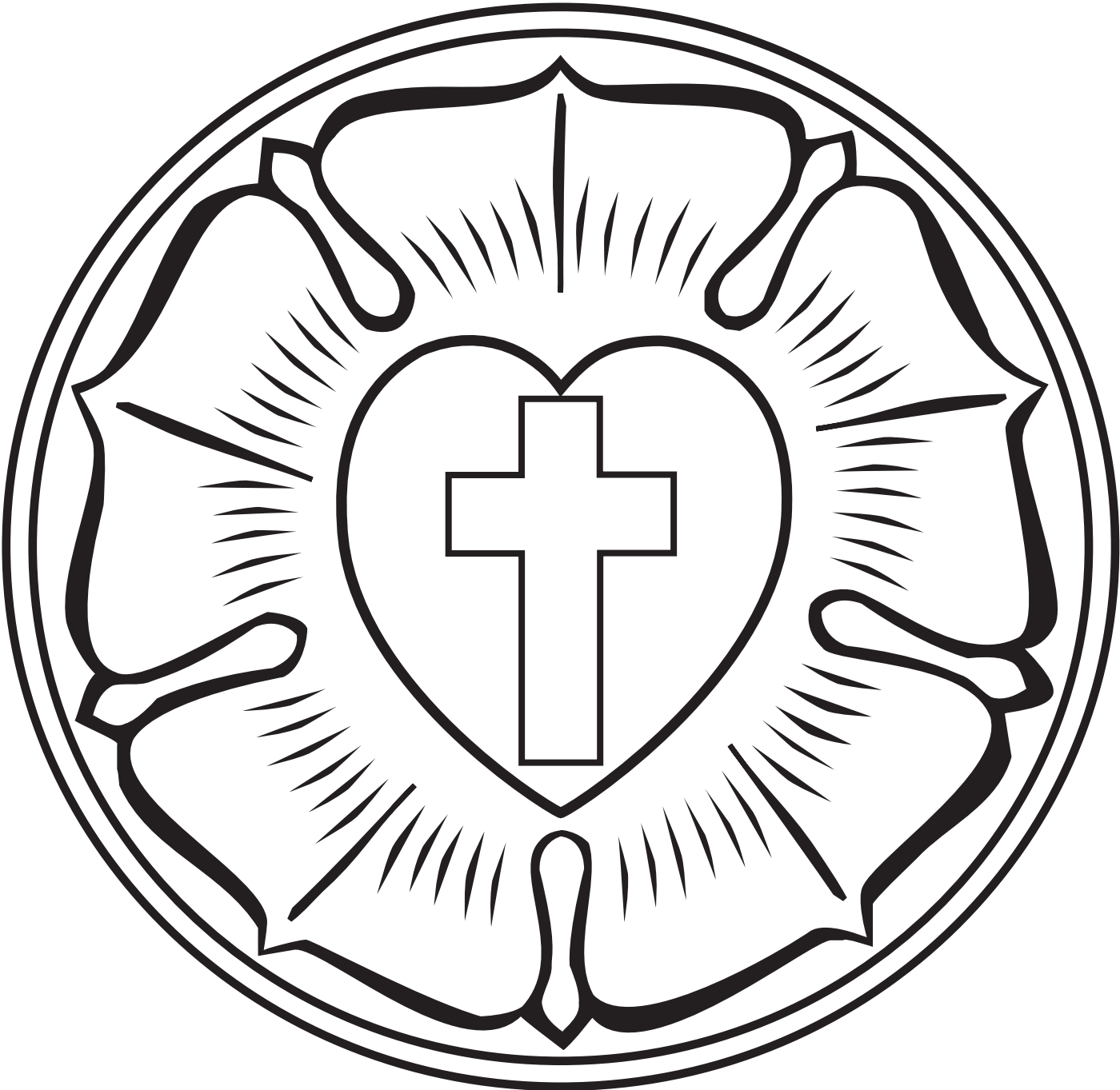
CITY GATES

In the time of the Reformation, the city gates served as the entryway to a walled city. Likewise, your City Gates serve as the entry point for your Reformation Walk. Choose a doorway into your church/school building, or an interior doorway into a gym, fellowship hall, or the like.

Provide a table and chairs for the Registration Team to check in participants, distribute Guide Maps, and assemble tour groups. If possible, use a simple wooden table and chairs or benches to help set the scene.

Use cardboard, paint, and sand to create textured stone blocks that form a border or frame for the doorway. Cut sheets of cardboard to form building blocks of various sizes that wrap around the entryway. Coat the cardboard blocks with layers of gray, black, or dark brown paint. While the paint is still damp, lightly spread sand across the surface to create the texture of stone. Mount the completed blocks around the doorway using gaffer tape.

LUTHER'S SEAL PATTERN 1





FISH MERCHANT

Barrel Escape

For this game, you will need twelve inflatable life rings or inner tubes. If using inner tubes, be sure to cover the valves with duct tape to prevent scratches.

Divide participants into two to four teams, and have half of each team line up on opposite sides of the space. Provide each team with at least four tubes. The first person in line on one end of the space slides the tubes over his or her body to make a tube "barrel." On the word "Go!" the first participant runs to the last teammate on the opposite side of the space. The first player slips off the tubes with the help of the teammate, who then puts on the tubes and runs back to the next person in line. This continues till all team members have run a leg of the race in the tube barrel.

Variation:

You need four to six tubes for each team. The first participant puts on the tube barrel and lies down. The remaining team members roll the person in the barrel around a cone or other obstacle and return to the start. Players change places, with a new person putting on the barrel until everyone has had a chance to ride in the barrel.

A Mighty Fortress Is Our God

(Isorhythmic)



1 A might - y for - tress is our God, A sword and shield vic -
 2 No strength of ours can match his might. We would be lost, re -
 3 Though hordes of dev - ils fill the land All threat -'ning to de -
 4 God's Word for - ev - er shall a - bide, No thanks to foes, who



to - rious; He breaks the cruel op - pres - sor's rod And wins sal -
 ject - ed. But now a cham - pion comes to fight, Whom God Him -
 vour us, We trem - ble not, un - moved we stand; They can - not
 fear it; For God Him - self fights by our side With weap - ons



va - tion glo - rious. The old sa - tan - ic foe Has sworn to
 self e - lect - ed. You ask who this may be? The Lord of
 o - ver - pow'r us. Let this world's ty - rant rage; In bat - tle
 of the Spir - it. Were they to take our house, Goods, hon - or,



work us woe. With craft and dread - ful might He
 hosts is He, Christ Je - sus, might - y Lord, God's
 we'll en - gage. His might is doomed to fail; God's
 child, or spouse, Though life be wrenched a - way, They



arms him - self to fight. On earth he has no e - qual.
 on - ly Son, a - dored. He holds the field vic - to - rious.
 judg - ment must pre - vail! One lit - tle word sub - dues him.
 can - not win the day. The King - dom's ours for - ev - er!

Text: Martin Luther, 1483–1546; tr. *Lutheran Book of Worship*, 1978 *Lutheran Service Book* 657

Tune: EIN FESTE BURG, Martin Luther, 1483–1546; setting: Johann Sebastian Bach,
 1685–1750

Text: © 1978 *Lutheran Book of Worship*

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SITE SCRIPTS

CITY GATES

Guide Map Sticker: **NONE**

Characters: **GREETERS and TOUR GUIDES**

Coordinators: _____

Location: _____

In the time of the Reformation, the city gates served as the entryway to a walled city. Likewise, your City Gates serve as the entry point for your Reformation Walk—a doorway into your church/school building or an interior doorway into a gym, fellowship hall, or the like.

Supplies: Table and chairs, pens, markers, nametags, copies of Guide Map from Leader CD

Greet participants as they arrive for the Reformation Walk. If participants have preregistered, check against the list provided by the Registration coordinator. Provide each family group with a Guide Map. Once travel groups have assembled, the Tour Guide will begin the walk. Depending on your situation, the Reformation Walk Leadership Team may arrange for music or other entertainment to fill time while waiting for your tour time to start.

As you wait to start, help get participants into the spirit of the Reformation Walk by making Reformation-era small talk about things that participants might see along the way. Here are some possible topics for discussion:

“I hear that they will be selling indulgences in the village square today.”

“The town council says Elector Frederick will be raising taxes on our land again this year.”

“Have you heard the new priest at St. Mary’s Church preach? I hear the crowds get larger every week.”

“The food at the Wittenberg Café is very good, but the service is rather slow. The pretzels are worth the wait though.”

“The weather has been so wet lately. I pray that the wheat crop will still be okay.”

SITE SCRIPTS

LUTHER'S BIRTHPLACE

Guide Map Sticker: **BAPTISM SHELL**

Characters: **HANS and MARGARET LUTHER**

Speakers: _____

Coordinator: _____

Location: _____

This station reflects on Luther's birth and Baptism. As such, the ideal location is near the baptismal font in your church. As an alternative, use a portable baptismal font or even a clay or glass bowl with water on a small wooden stand in another location.

Supplies: None required

HANS: Hello, we are Hans and Margaret Luther. You have probably heard of our second-born child—Martin. He was born November 10, 1483, and brought into the Church through Baptism the very next day.

MARGARET: Hans bundled up the baby and carried him the two blocks to St. Peter's Church. Because November 11 is the feast day of St. Martin of Tours, our boy was named Martin. It was common practice to name a child after the saint whose feast was celebrated on the day the child was baptized. Think how different your name could be if this was still done today.

HANS: I was a copper miner in Eisleben, Germany, at the time Martin was born. By the time Martin was six months old, our family moved to the town of Mansfield, where I continued mining and eventually ran my own mine and copper smelting furnaces.

MARGARET: Hans's hard work allowed us to buy a home for our growing family of seven children. We were known as very strict parents. Once when young Martin stole a nut from the pantry, I whipped him until he bled. Another time, Hans punished Martin so severely that he ran away from home for a few days.

HANS: Even though we punished our children, we loved them dearly. We knew education was very important, so we made sure our children attended school from a very early age. You'll learn more about Martin's education when you visit the schoolhouse later.

Give participants Baptism Shell sticker for their Guide Maps.



Reformation Walk



CASTLE
CHURCH

✦ 5 ✦

Reformation Walk

I Luther's Birthplace



place sticker here

2 Schoolhouse



place sticker here

3 Indulgence Sales



place sticker here

4 Cafe Wittenberg



place sticker here

5 Castle Church



place sticker here

6 Wartburg Castle



place sticker here

8 Luther's Home Black Cloister



place sticker here

7 Merchant



place sticker here

10 Luther's Writings



place sticker here

Out of love for the truth and the desire to bring it to light, the following 95 propositions were...

9 Music Class



place sticker here

REFORMATION WALK PLANNING PAGES

SITE	SPACE NEEDS	SITE LEADER(S)	SITE ASSISTANTS	GUIDE MAP STICKERS	SUPPLIES	REPRODUCIBLE PAGES
Wartburg Castle <hr/> <hr/>	Area with small table and chair.	<i>Frederick the Wise</i> <hr/>	<i>None needed</i>	Bible	Bible	None needed
Fish Merchant <hr/> <hr/>	Large, open area with room for participants to move around for game.	<i>Leonard Kopp</i> <hr/>	<i>Game leaders</i>	Barrel	12 inflatable life rings or inner tubes in a variety of sizes	Barrel Escape game rules
Luther House <hr/> <hr/>	Space for participants to gather around two chairs for presenters.	<i>Martin and Katie Luther</i> <hr/>	<i>None needed</i>	Luther House	None needed	None needed
Music Class <hr/> <hr/>	Chairs for participants to sit, possibly in the organ/choir area in church.	<i>Church Cantor</i> <hr/>	<i>Musicians</i>	Sheet Music	Musical instruments: lute, harp, recorder, violin, organ; CD player and <i>Reformation Walk</i> CD	Hymn lyrics
Printer's Shop <hr/> <hr/>	Counter or table for presenter; tables and chairs for participants.	<i>Hans Lufft</i> <hr/>	<i>Printer's assistant</i>	Luther's Seal	Colored pencils, markers, crayons. <i>Optional:</i> samples of printing type	Luther's Seal Coloring Pages and/or Luther's seal layers