

Power:

3-Phase power is not available. The stage has 5 quad outlets with silver plates that seem to be separate 15-20amp circuits per quad, approximately 1 foot above the stage, terminated to 5-15R receptacles. There's an additional 20amp quad [painted black] located near the lighting breakers, typically used for the house fog machine, also with 5-15R receptacles.

Locations of the quads:

2 silver quads on the back wall, adjacent to either side of the drum riser

1 silver quad behind the SL speaker on the wall

1 black quad ~3 feet above the stage on SL near the breakers for lighting

1 silver quad on the SR speaker stand

1 silver quad behind the SR speaker [between staircases] on the wall

DO NOT plug into any quad above the stage (~7 feet up) near the back lighting truss - they terminate to dimmer packs and will result in damaged equipment. **NONE OF THESE OUTLETS ARE DIRECTLY TIED TO 120V POWER.** The black extension cord located at the center/rear of the drum riser **cannot** be utilized for any purpose other than the riser lights (dimmer controlled).

Lighting Summary:

Board: NSI MC7532 (Fully functional)

Back wall:

8 Venue ThinTri64 LED Pars (RGB)

2 pairs of PAR56 N/C Halogens (blinders) at corners

1 pair of PAR38 Halogens above drummer

1 PAR46 N/C Halogen above drummer

1 strobe [low powered]

Side walls:

1 pair of PAR46 Amber Halogens (typically @ Drummer)

1 pair of PAR46 Green Halogens (typically @ Drummer)

1 pair of strobes [low powered]

1 pair of American DJ P64 LED Par @ back wall [illuminates banners/etc] (RGB)

1 pair of Venue ThinTri64 LED Pars for front side wash (RGB)

Front:

4 PAR46 N/C Halogen (independent channels)

2 PAR64 N/C Halogen (shared with center two channels of PAR46)

1 pair of Venue ThinTri64 LED Pars for front wash (RGB)

Center:

3 Chauvet Colorstrip Mini LED bars [drummer, 2xcenter stage] (RGB)

3 PAR38-ish N/C down lights (center stage)
4 PAR38 N/C LED Drum Riser (front of riser)

Strobes are DMX controlled for power, audio controller on desk for sensitivity.
All lights are DMX controlled.

House fog is controlled via wireless remote in lighting booth. Fluid consumption is typically 1/8-1/4 of a tank with moderate to heavy usage per show.

Patch List:

Fixture	DMX Ch.	Note
Front SR White P46	1	
Front SCR White P46	2	
Front SCL White P46	13	
Front SL White P46	4	
Front SCR White P64	2	
Front SCL White P64	3	
Front RGB (Both) [ThinTri64]	25-32	
Front SR Side RGB [ThinTri64]	50-57	
	122-1	
Front SL Side RGB [ThinTri64]	29	
Back 1 (SR) [ThinTri64]	58-65	
Back 2 (SR) [ThinTri64]	66-73	
Back 3 (SR) [ThinTri64]	74-81	
Back 4 (SR) [ThinTri64]	82-89	
Back 5 (SL) [ThinTri64]	90-97	
	98-10	
Back 6 (SL) [ThinTri64]	5	

Back 7 (SL) [ThinTri64]	106-1 13	
Back 8 (SL) [ThinTri64]	114-1 21	
Back Wall RGB [ADJ 64 LED Pro]	43-49	Washed out/old LEDs
Strobes	5	DMX controlled power , audio controller on desk
Drum Riser Front (4)	--	moved due to triac failure, DMX addr on printout under light board
Colorstrips (3, above drums)	21-24	
Side Amber Pars (Aimed @ Drummer)	9	
Side Green Pars	10	
Back Outside White Pars (P56, 2 pair SL/SR)	11, 12	
Back Inside Red Pars (P38)	19	
Back Center White Par	20	
Center Downlights	--	moved due to triac failure, DMX addr on printout under light board
Fog	N/A	Wireless remote. Typ. 'Raytracer' fluid (med. density/hang)

Channel Info:

Venue ThinTri64 (Front, Fr. Side, Rear RGB)

1 Red

- 2 Green**
- 3 Blue**
- 4 Color Preset
- 5 Strobe**
- 6 Programs
- 7 Dimmer**
- 8 Dimmer Speed

ADJ 64 LED Pro (Back Wall wash)

- 1 Red**
- 2 Green**
- 3 Blue**
- 4 Color Preset
- 5 Strobe**
- 6 Dimmer Speed
- 7 Dimmer**

Chauvet Colorstrip Mini

- Colors, Color effects, Sound Active. ~80% is manual RGB**
- 1 manual RGB**
 - 2 Run Speed, Red**
 - 3 Strobe Speed, Green**
 - 4 RGB, Blue**