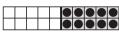
Add Zero Facts

When you add 0 to any number, the sum is always that number.



6 + 0 = 6



0 + 10 = 10

Count On Facts

You can count on when you add 1, 2, or 3 to another number.



6 + 1 = 7

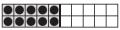
2 + 6 = 8

6 + 3 = 9

Tip: Count on from the larger addend.

Doubles Facts

When you add the same number to itself, it's a Doubles fact.



5 + 5 = 10

7 + 7 = 14

Doubles are always even.

Doubles Plus or Minus One Facts

Double the smaller number and add 1.

Double the larger number and subtract 1.





7 + 8 = 15

8 + 7 = 15

Doubles Plus or Minus One are always odd.

Make Ten Facts

These pairs of numbers make 10.





0 + 10 = 10

1 + 9 = 10

2 + 8 = 10

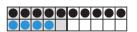
3 + 7 = 10

4 + 6 = 10

5 + 5 = 10

Add Ten Facts

When you add 10 to a single-digit number, the sum is always a teen number.



10 + 4 = 14

7 + 10 = 17

Add Nine Facts

To solve 9 + 4, take 1 from the 4 and give it to the 9 to make 10 + 3.

To solve 7 + 9, take 1 from the 7 and give it to the 9 to make 6 + 10.

9+4=10+3

9 + 4 = 13

7 + 9 = 6 + 10

7 + 9 = 16

Leftover Facts

The leftover facts can be solved many ways, using different strategies.



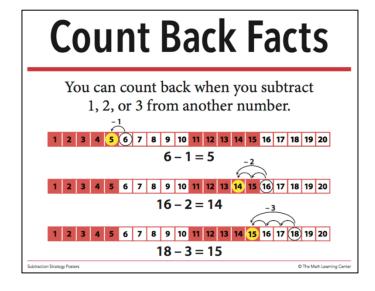


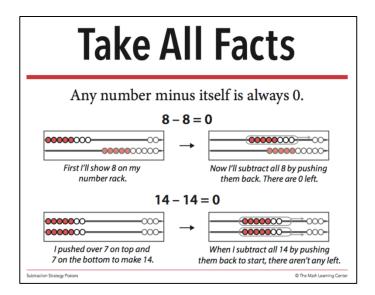


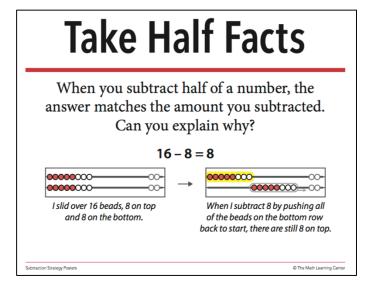
10 + 2 = 12

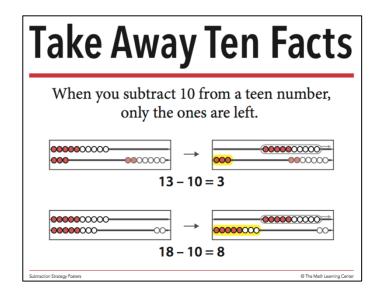
10 + 2 = 12

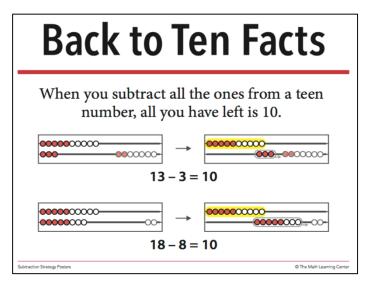
Zero Facts When you subtract 0 from any number, the difference is always the number you started with. 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 11 - 0 = 11 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 18 - 0 = 18







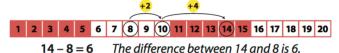






To use the Up to Ten strategy, add to the smaller number to make ten. Then add more to reach the larger number. The total amount you add is the difference.

To subtract 8 from 14, think of 8 + 2 = 10, then add 4 more to get 14.



14-8-0 The difference between 14 and 6 is 0.

traction Strategy Posters

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Neighbor Facts

The difference between two numbers that live next door to each other, or almost next door, is always 1 or 2.

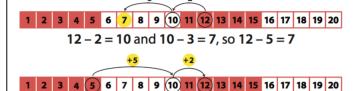




Leftover Facts

The leftover facts can be solved many ways, using different strategies.

Here are two strategies for 12 – 5.



12 - 5 = 7 The difference between 12 and 5 is 7.

Subtraction Strategy Posters

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Free Online Tools and Games

Number Rack/Rekenrek & Ten Frame Apps

http://catalog.mathlearningcenter.org/apps

Five Frame Game

https://illuminations.nctm.org/Activity.aspx?id=3564

Pairs of 5

http://www.iboard.co.uk/iwb/Alien-Pairs-to-5-2316

Make 10/Bonds of 10/Ten Frames

http://gotkidsgames.com/tt/tt.html

http://www.iboard.co.uk/iwb/Ladybird-Spot-Totals-618

http://www.ictgames.com/save_the_whale_v4.html

http://www.mathplayground.com/number_bonds_II.html

http://illuminations.nctm.org/activity.aspx?id=3565

Doubles

 $\frac{http://www.kidsmathtv.com/free/adding-doubles-math-game-for-1st-grade-snakes-and-ladders-game/}{}$

http://www.iboard.co.uk/iwb/Domino-Sort-Doubles-614

http://www.ictgames.com/robindoubles.html

https://www.ixl.com/math/grade-1/add-doubles

Doubles + or - 1

http://www.ictgames.com/dinosaurDentist/index.html

Online Board Games

Mancala http://www.coolmath-games.com/0-mancala

Board Games

Set (Ages 5+)

Chutes and Ladders (Ages 5+)

Mancala (Ages 5+)

Dominoes (6+)

Solitaire (Ages 6+)

Yahtzee (Ages 7+)

Uno (Ages 7+)

Phase 10 (Ages 7+)

Skip-Bo (Ages 7+)

Rummikub (Ages 7+)

Rack-o (Ages 8+)

Sudoku (Ages 8+)

20 Express (Ages 8+)

Sumoku (Ages 9+)

Traditional Flash Cards

Consider having children sort flashcards by strategies and then work through a set while explaining the strategy being used to solve these. Several flashcards could be solved using more than one strategy.

Children could also use ten frames, number racks, or other visual models to work through solving the facts. <u>Dominoes</u> https://dominoes.playdrift.com/#/157fddcc94051478fdba1f8bc

<u>Sumoku</u>

 $\frac{http://www.blueorangegames.com/sumoku/index.php?option=com_sumoku\&view}{=liste\&Itemid=2\&lang=en}$

