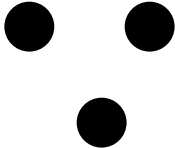

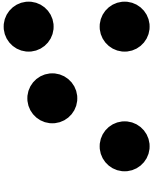

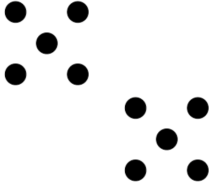
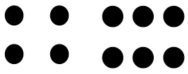
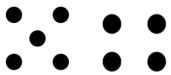
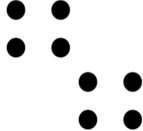
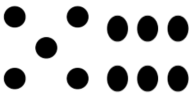
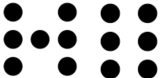

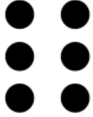
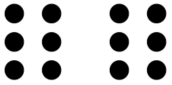


One More/One Less

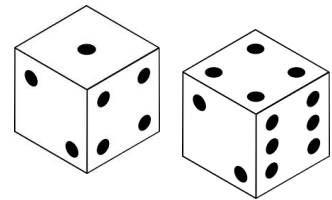
13			8	
		6	3	11
	12		7	
	4	10		
9			2	5

MATERIALS

2 Dice

Game Sheet

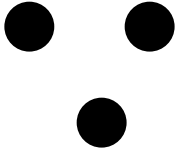

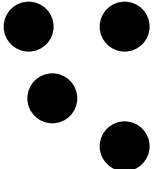
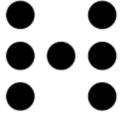
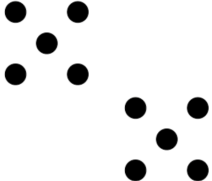

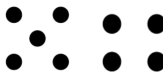

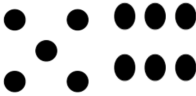


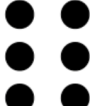
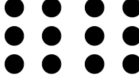
Markers or counters 15 per player



DIRECTIONS

1. Each player selects a color marker/counter to represent their place
2. Player One rolls both dice and calculates the sum and then places a marker on a number that represents ONE MORE than the sum.
3. Player Two now rolls both dice and calculates the sum and places marker
4. If Player Two rolls the same sum as Player One, Player Two may "BUMP" Player One's marker off the board if that marker is **NOT** touching another marker of the same color.
5. The first player to have three markers in a row wins.

One More/One Less

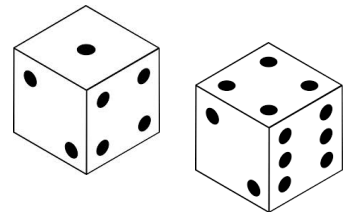
1			8	
		6	3	11
	12		7	
	4	10		
9			2	5

MATERIALS

2 Dice

Game Sheet

Markers or counters 15 per player



DIRECTIONS

1. Each player selects a color marker/counter to represent their place
2. Player One rolls both dice and calculates the sum and then places a marker on a number that represents ONE LESS than the sum.
3. Player Two now rolls both dice and calculates the sum and places marker
4. If Player Two rolls the same sum +1 as Player One, Player Two may "BUMP" Player One's marker off the board if that marker is **NOT** touching another marker of the same color.
5. The first player to have three markers in a row wins.

One More