

## *MIDI Sysex Messages for the Eventide Factor series pedals*

This technote assumes familiarity with the MIDI System Exclusive Message format, and the use of hex (hexadecimal) numbers.

Be aware that Sysex messages are mainly of interest to “power users,” and cannot be generated by simple pedalboards. For this reason, we can offer little information or support beyond this document.

The Factor pedals accept some Standard Non-Real Time messages as well as proprietary messages using the following forms.

### **Standard Non-Real Time**

**0xF0 0x7E <channel number> <sub-ID#1> <sub-ID#2> ..... 0xF7**

the 0xF0 and 0xF7 are standard MIDI for start of system exclusive, and end of system exclusive. Note that 0xF0 (for example) is a hexadecimal representation of the decimal value 240, while 0xF7 (sometimes known as EOX) is decimal 247.

<channel number> must be either 0x7F or equal to the unit’s configured SYSEX ID (0 in update mode).

<sub-ID#1> <sub-ID#2> give more information about the message type.

### **Supported Types:**

**General Information Request: sub-ID#1 = 0x06**

**Identity Request: sub-ID#2 = 0x01**

This message may be sent in either normal or update modes and causes an *Identity Reply* message to be sent.

**General Information Request: sub-ID#1 = 0x06**

**Identity Reply: sub-ID#2 = 0x02**

This message is the reply to an *Identity Request*. The format is as follows.

**0xF0 0x7E <channel> 0x06 0x02 mm ff ff dd dd ss ss ss ss <text> 0xF7**

<b>0xF0 0x7E &lt;channel&gt;</b>	Header
<b>0x06</b>	General Information (sub-ID#1)
<b>0x02</b>	Identity Reply (sub-ID#2)
<b>mm</b>	Manufacturer’s ID – Eventide 0x1C
<b>ff ff</b>	Device Family Code (14 bits, LSB first)
<b>dd dd</b>	Device Family Member Code (14 bits, LSB first)
<b>ss ss ss ss</b>	Software Revision Level.
<b>&lt;text&gt;</b>	A long XML format string that gives further information on the unit.

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## **Eventide proprietary messages**

**0xF0 <EVENTIDE> <H4000> <id> <message\_code> <lots-o-bytes> 0xF7**

<EVENTIDE>            0x1C (decimal 28)

<H4000>                0x70 (decimal 112).

<id>    device id number. If this is zero, all units will listen to the message. Otherwise it must match the unit's configured SYSEX ID.

<message\_code> tells us what message this is. The various messages are described below.

<lots-o-bytes>    is the rest of the message. This **data** depends on the type of message. Not all messages have 'lots-o-bytes'.

With many messages, a "byte" is actually two bytes. Since MIDI allows only 7 bits of data, we split an 8 bit byte into two 4 bit *nibbles* and send the nibbles. The most significant nibble is sent first.

### **Message codes:**

#### ***SYSEXC\_OK 0x00***

**Data:** None. This message is returned by the unit in response to assorted commands. It simply says everything was ok with that last command.

**Response:** None.

#### ***SYSEXC\_ERROR 0x0D***

**Data:** This message is returned by the unit in response to assorted commands. The message indicates that an error occurred with the last command. <lots-o-bytes> may contain a ascii text error message (not split into nibbles)

**Response:** None.

#### ***SYSEXC\_PROGRAM\_DUMP 0x15***

**Data:** A program in binary form, the format being the same as SYSEXC\_FILES\_DUMP.

**Response:** None.

#### ***SYSEXC\_VALUE\_PUT 0x2d***

**Data:** Send a new value for a parameter.

Parameter 1 (ascii hex) is the key

Parameter 2 (ascii number) is the new value

**Response:** A SYSEXC\_VALUE\_DUMP message.

#### ***SYSEXC\_VALUE\_DUMP 0x2e***

**Data:** A value of a parameter in ascii hex

**Response:** N/A

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### ***SYSEXC\_OBJECTINFO\_WANT 0x31***

***Data:*** Same as SYSEXC\_VALUE\_WANT. A ascii key value in hex.

***Response:*** A SYSEXC\_VALUE\_DUMP message.

### ***SYSEXC\_VALUE\_WANT 0x3b***

***Data:*** A ascii key value in hex.

***Response:*** A SYSEXC\_VALUE\_DUMP message.

### ***SYSEXC\_TJ\_PRESETS\_WANT 0x48***

***Data:*** None.

***Response:*** The unit sends a SYSEXC\_TJ\_PRESETS\_DUMP message

### ***SYSEXC\_TJ\_PRESETS\_DUMP 0x49***

***Data:*** A dump of the all the presets in the unit. See Appendices for more information.

***Response:*** n/a

### ***SYSEXC\_TJ\_SYSVARS\_WANT 0x4c***

***Data:*** None.

***Response:*** The unit sends a SYSEXC\_TJ\_SYSVARS\_DUMP message.

### ***SYSEXC\_TJ\_SYSVARS\_DUMP 0x4d***

***Data:*** A dump of the current system parameters. This message is to be used for backup purposes and will not be further documented.

***Response:*** n/a

### ***SYSEXC\_TJ\_PROGRAM\_WANT 0x4e***

***Data:*** None.

***Response:*** The unit sends a SYSEXC\_TJ\_PROGRAM\_DUMP message.

### ***SYSEXC\_TJ\_PROGRAM\_DUMP 0x4f***

***Data:*** A dump of the current preset. See Appendices for more information.

***Response:*** n/a

### ***SYSEXC\_TJ\_ALL\_WANT 0x50***

***Data:*** None.

***Response:*** The unit sends a SYSEXC\_TJ\_ALL\_DUMP.

### ***SYSEXC\_TJ\_ALL\_DUMP 0x51***

***Data:*** The entire state of the unit (except MIDI maps). This is a single message, comprising a SYSEXC\_TJ\_SYSVARS\_DUMP followed by a SYSEXC\_TJ\_PRESETS\_DUMP

***Response:*** None.

## Appendix A – Program Dump Format

The following information will vary according to the software version of the pedal.

```
[8] 0 2
3 3f20 0 7fe0 102 3ee0 7ec2 36c0 65e0 1a80 7fe0 3ff0
3ea0 3f20 0 0 4000 7fe0 60 5dc0 0 3ee0 7fa0 0 0 0 0 7fe0 19a0 1a80 7fe0 7fe0 0 18eb 0
65000.000 65000.000 65000.000 65000.000
C_1322
```

The first line in this example has the following fields:

**preset** number, starting at 1  
**algorithm** number. This is usually 0  
**dump format** number. This is currently always 2. If it changes, the dump format may be different

[8] 0 2

The second line in this example has the following fields:

**effect** number (encoder setting), 0 to 9  
**knob** values in hex, 0 to 7FE0, reading from bottom left knob (*Xknob,D-Mod*) to top left knob (*Mix/Intensity*)  
**pedal** value in hex, 0 to 7FE0

3 3f20 0 7fe0 102 3ee0 7ec2 36c0 65e0 1a80 7fe0 3ff0

The first 20 values on the next line are in pairs, one pair for each knob and cover the pedal to knob mapping. The first value in each pair is the knob value when the pedal is at minimum (up), the second is the knob value when the pedal is at maximum (down). They are between 0 and 7FE0. They are in the same order as the knob values above.

3ea0 3f20 0 0 4000 7fe0 60 5dc0 0 3ee0 7fa0 0 0 0 0 7fe0 19a0 1a80 7fe0 7fe0 0 18eb 0

The remaining three values are:

**unused** - leave at 0

**tempo**\*100

tempo **on/off** (1/0)

The next 4 values are too hard to explain and have functions that will vary from product to product. They will either be 65000.00 (inactive) or some small floating point value. Either leave them as they are or set them inactive.

65000.000 65000.000 65000.000 65000.000

The final line is a **checksum**, which is the integer sum of all the values except for the first line. This is used as an integrity check - a preset with a bad checksum will be ignored.

If your arithmetic is not very good, use the value **C\_XXXX** instead, and it will be assumed correct.

C\_1322

## *Appendix B – System Variables*

A large amount of information is stored in the form of *system variable*. For example, most of the information to be found under **System Mode** is stored as system variables. In addition, various control states are also indicated by system variables, such as *bypass*, *MIDIclock present*, etc.

Because these system variables are so all-embracing, they should be changed with care and some forethought. The user has the consolation that any damage done can always be undone by “Restoring Factory System Settings,” as described in the User Manual (UM).

From the above, it will be clear that the following is intended for expert users only, and neophytes or MIDIots should read no further. Little further support is available, and these should be used entirely at your own risk.

These values are the way the unit work internally and were not designed as a user interface – we make them available in the hope that they will be either useful or interesting.

Be aware that the operation of these variables may change without notice with a different software version, and new ones may be added in the future. We do, however, undertake that none will be removed, so that you can assume that their *key values* (id numbers) will remain valid in the future. These numbers apply to all Eventide Factor, Space and H9 pedals, although some may be non-functional on different units.

Each command is a MIDI System Exclusive message of the following form:

```
F0
1C          // manuf ID - Eventide
70          // model ID – may change
00          // channel ID – may be ignored. 0 selects all channels.
xx          // command – see below
.....      // data payload – see below
F7          // EOX
```

All the following messages cause a reply message. All numbers sent in the data field are *ascii hexadecimal* numbers with optional leading zeros and without preceding “0x” or trailing”H”.

Values returned are *ascii decimal* unless stated otherwise.

### **Commands:**

<i>either SYSEXC_OBJECTINFO_WANT (0x31) or SYSEXC_VALUE_WANT (0x3B)</i>
---

data format: “XXXX” where XXXX is the key number (defined below). Example “01A2”.

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This command will return a SYSEXC\_VALUE\_DUMP (0x2E) message containing the data value according to the key.

***either SYSEXC\_VALUE\_PUT (0x2d) or SYSEXC\_USEROBJECT\_SHORT (0x3C)***

data format: “XXXX YY” where XXXX is the key number (defined below) and YY is a data value. Example “01A2 1B”.

This command will write the data according to the key and return a SYSEXC\_VALUE\_DUMP (0x2E) message containing the updated value.

### Key Values:

The key value determines the parameter to be read or written. If the key value is unknown or unsuitable for the command, the SYSEXC\_VALUE\_DUMP message will contain no data. The parameter may be read-only or read/write.

### ***Read-only parameters:***

```
#define TJ_ROOT_KEY 0
```

```
#define tj_version_key (TJ_ROOT_KEY+0)
```

returns a version number string of the form "OSV E.M CGV B.V S1V 8.8 S2V 3.5"

```
#define tj_switch_key (TJ_ROOT_KEY+1)
```

returns a binary number giving the current value of the switches in the following order:

#### **TF/MF/PF/SPC**

ki_switch1	left foot switch
ki_switch2	middle foot switch
ki_switch3	right foot switch
ki_save	always 0
ki_enc_sw	encoder switch
ki_enc_a	ignore
ki_enc_b	ignore
ki_pedal_sense	
ki_in1_sense	
ki_in2_sense	
ki_out1_sense	
ki_out2_sense	
ki_foot_tip	
ki_foot_ring	
ki_foot_sense	
ki_out_gain	

## Appendix B – System Variables

### H9

ki\_in1\_sense  
ki\_in2\_sense  
ki\_out2\_sense  
ki\_out1\_sense,  
ki\_codec\_ovfl  
ki\_codec\_ovfr  
ki\_pedal\_sense  
ki\_dummy1  
ki\_presets  
ki\_z  
ki\_y  
ki\_x,  
ki\_hot  
ki\_switch1  
ki\_switch3  
ki\_enc\_sw,  
ki\_foot\_tip  
ki\_foot\_ring,

Example: “0000000110110010”.

```
#define tj_pedal_key (TJ_ROOT_KEY+2)  
returns pedal value between 0 and 100 as a decimal integer.
```

#### **Read/write parameters:**

The following may be either read or written. They fall into five types – Boolean (0 or 1), Byte (0 to FF), Word (0 to FFFF), Dummy1 (variable) and Dummy2 (variable). The final key value is given by adding the parameter offset value to the *type key value*.

Changes to the first three types below will be written into the unit’s NVRAM. Values marked as “not used” are subject to future change and should not be written. Writing invalid values may result in improper system operation.

Programmers will recognize the following as enumerated types and may derive some insights as to how this stuff works.

Example: to set sp\_startup\_mode to sp\_preset\_mode:

```
sp_startup_mode has value 2  
key value is tj_sysvars_byte_key + sp_startup_mode  
data value is sp_preset_mode = 1  
send text string “202 1”
```

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### **Boolean Parameters:**

type key value is *tj\_sysvars\_boolean\_key* (TJ\_ROOT\_KEY+0x100)

0:	sp_tap_sp	not used
1:	sp_exp_sp	not used
2:	sp_bypass	set bypass state
3:	sp_kill_dry,	set killdry state
4:	sp_midi_in	MIDI in type: 0 is MIDI, 1 is USB.
5:	sp_midi_out	not used
6:	sp_midi_pgm_change	not used
7:	sp_tap_syn,	tempo enabled
8:	sp_was_catchup	not used
9:	sp_old_midiout_mode	not used
10:	sp_midiclock_enable	MIDIClock enabled
11:	sp_tx_midi_cc	transmit MIDI cc from knob changes etc
12:	sp_tx_midi_pchg	transmit MIDI program change
13:	sp_global_mix	read MIX from system
14:	sp_demo	not used
15:	sp_was_preset_spill	not used
16:	sp_global_tempo	read TEMPO from system
17:	sp_mod_display	show modulation display (MF only)
18:	sp_midiclock_out	generate MIDIClock
19:	sp_midiclock_filter	filter received MIDIClock
20:	sp_pedal_locked	pedal calibration 1:disabled, 0:enabled (not H9)
21:	sp_bluetooth_disabled	Bluetooth 1:disabled, 0:enabled (H9 only)
22:	sp_x_unlocked	X switch in unlocked (expert) mode (H9 only)
23:	sp_y_unlocked	Y switch in unlocked (expert) mode (H9 only)
24:	sp_z_unlocked	Z switch in unlocked (expert) mode (H9 only)
25:	sp_pedal_cal_disabled	pedal calibration 1:disabled, 0:enabled (H9 only)
26:	sp_alg_masks	not used
27:	sp_ui_tempo_mode	switch 3 is in TAP mode (H9 only)
28:	sp_blue_midi_enable	enable MIDI over Bluetooth (non-standard)
29:	sp_global_inswell	make input swell global
30:	sp_global_outswell	make output swell global
31:	sp_send_PC_on_rx_PC	send MIDI Program Change when a MIDI Program Change received

### **Byte Parameters:**

type key value is *tj\_sysvars\_byte\_key* (TJ\_ROOT\_KEY+0x200)

0:	sp_bypass_mode	
	0:	sp_bypass_mode_dsp
	1:	sp_bypass_mode_relay
	2:	sp_bypass_mode_dsp_plus_delay
	3:	sp_bypass_mode_mute
1:	sp_input	not used



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- 2: sp\_startup\_mode
  - 0: sp\_effect\_mode
  - 1: sp\_preset\_mode
- 3: sp\_midi\_rx\_channel      MIDI receive channel 0 to 15
- 4: sp\_sysex\_id              MIDI sysex ID number 0 to 255
- 5: sp\_midi\_pgm\_offset      not used
- 6: sp\_num\_banks\_lo         minimum bank (TF/MF/PF) or preset (SPC,H9)
- 7: sp\_spare\_byte,           not used
- 8: sp\_midi\_tx\_channel      MIDI transmit channel 0..15
- 9: sp\_dump\_type
  - 0: sp\_dump\_all
  - 1: sp\_dump\_current\_preset
  - 2: sp\_dump\_presets
  - 3: sp\_dump\_system
- 10: sp\_num\_banks            maximum bank (TF/MF/PF) or preset (SPC,H9) (1 less than actual value).
- 11: sp\_tap\_average         tap tempo averaging length (number of taps)

The following are source values for remote control

- 0: sps\_off
- 1: sps\_tip                  AUX TIP
- 2: sps\_rng                  AUX RING
- 3: sps\_tip\_ring            AUX TIP+RING
- 4: sps\_bnd                  MIDI Pitch Bend
- 5: sps\_cc0                  CC #0
- 6: sps\_cc1, etc            CC #1
- .....
- 133: sps\_tip\_momentary
- 134: sps\_rng\_momentary
- 135: sps\_tip\_ring\_momentary

The following are destinations for MIDI remote control

- 12: sp\_byp\_src              bypass
- 13: sp\_bankup\_src         increment bank
- 14: sp\_bankdown\_src      decrement bank
- 15: sp\_tap\_src             tap
- 16: sp\_pfs\_src             performance switch
- 17: sp\_snap\_src            not used
  
- 18: sp\_kb1\_src             knob 1
- 19: sp\_kb2\_src,
- 20: sp\_kb3\_src
- 21: sp\_kb4\_src
- 22: sp\_kb5\_src
- 23: sp\_kb6\_src
- 24: sp\_kb7\_src
- 25: sp\_kb8\_src

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26: sp_kb9_src	
27: sp_kb10_src,	knob 10
28: sp_mode_src	preset/perf mode (not SPC,H9)
29: sp_lp1_src	looper record (TF,H9 only)
30: sp_lp2_src	looper play (TF,H9 only)
31: sp_lp3_src	looper stop (TF,H9 only)
32: sp_pedal_src	expression pedal
33: sp_not_byp_src	active

The following are destinations for AUX remote control

34: sp_byp_src2
35: sp_bankup_src2
36: sp_bankdown_src2
37: sp_tap_src2
38: sp_pfs_src2
39: sp_snap_src2
40: sp_kb1_src2
41: sp_kb2_src2
42: sp_kb3_src2
43: sp_kb4_src2
44: sp_kb5_src2
45: sp_kb6_src2
46: sp_kb7_src2
47: sp_kb8_src2
48: sp_kb9_src2
49: sp_kb10_src2
50: sp_mode_src2
51: sp_lp1_src2
52: sp_lp2_src2
53: sp_lp3_src2

MIDI alternate mode

54: sp_alt1_src
55: sp_alt2_src
56: sp_alt3_src

AUX alternate mode

57: sp_alt1_src2
58: sp_alt2_src2
59: sp_alt3_src2

60: sp_pedal_src2	not used
61: sp_spare_byte2	not used

62: sp_tuner_audio_mode	0: sp_tuner_audio_bypass 1:sp_tuner_audio_mute
63: sp_tuner_meter_mode	1: sp_tuner_meter bargraph 1:sp_tuner_meter_cents

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64: sp_tuner_cal	offset to Note A from 440 in cents
65: sp_tuner_src	tuner ON/OFF from MIDI
66: sp_tuner_src2	tuner ON/OFF from AUX
67: sp_byp_toggle_src	toggle BYPASS from MIDI
68: sp_instrument	0: guitar, 1:bass
69: sp_knob_mode	0: km_normal 1:km_catchup 2:km_locked
70: sp_expert_mode	not used
71: sp_auxtip_mode	H9 EXP: 0:spa_pedal 1:spa_switch 2:spa_both
72: sp_preset_input_gain	reduce level at preset input
73: sp_preset_spill	fade audio when changing presets (PF only)
74: sp_progup_src	not used
75: sp_protdown_src	not used
76: sp_progup_src2	not used
77: sp_protdown_src2	not used
78: sp_bankup_load_src	MIDI increment program and load remote source
79: sp_bankdn_load_src	MIDI decrement program and load remote source
80: sp_bankup_load_src2	AUX increment program and load remote source
81: sp_bankdn_load_src2	AUX decrement program and load remote source
various looper remotes	
82: sp_empty_looper_src	MIDI empty looper remote source
83: sp_empty_looper_src2	AUX empty looper remote source
84: sp_dub_src	MIDI dub looper remote source
85: sp_dub_src2	AUX dub looper remote source
86: sp_lp_dir_src	MIDI reverse looper remote source
87: sp_lp_dir_src2	AUX reverse looper remote source
88: sp_lp_8ve_src	MIDI octave looper remote source
89: sp_lp_8ve_src2	AUX octave looper remote source
90: sp_ingain_src	MIDI ingain remote source
91: sp_outgain_src	MIDI outgain remote source
92: sp_routing_mode	0: srm_normal 1:srm_4_wire 2:srm_wet_dry
93: sp_midiout_mode	0: sp_midi_out_out 1:sp_midi_out_thru 2: sp_midi_out_thru_clock 3:sp_midi_out_merge

### Word Parameters:

type key value is *tj\_sysvars\_word\_key* (TJ\_ROOT\_KEY+0x300)

- 0: sp\_os\_version
- 1: sp\_mix\_knob
- 2: sp\_tempo

knob min/max values for EXP

- 3: sp\_kb1\_min
- 4: sp\_kb1\_max
- 5: sp\_kb2\_min

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6: sp\_kb2\_max  
7: sp\_kb3\_min  
8: sp\_kb3\_max  
9: sp\_kb4\_min  
10: sp\_kb4\_max,  
11: sp\_kb5\_min,  
12: sp\_kb5\_max,  
13: sp\_kb6\_min,  
14: sp\_kb6\_max,  
15: sp\_kb7\_min,  
16: sp\_kb7\_max,  
17: sp\_kb8\_min,  
18: sp\_kb8\_max,  
19: sp\_kb9\_min,  
20: sp\_kb9\_max,  
21: sp\_kb10\_min,  
22: sp\_kb10\_max,  
knob min/max values for EXP  
23: sp\_kb1\_min  
24: sp\_kb1\_max  
25: sp\_kb2\_min  
26: sp\_kb2\_max  
27: sp\_kb3\_min  
28: sp\_kb3\_max  
29: sp\_kb4\_min  
30: sp\_kb4\_max,  
31: sp\_kb5\_min,  
32: sp\_kb5\_max,  
33: sp\_kb6\_min,  
34: sp\_kb6\_max,  
35: sp\_kb7\_min,  
36: sp\_kb7\_max,  
37: sp\_kb8\_min,  
38: sp\_kb8\_max,  
39: sp\_kb9\_min,  
40: sp\_kb9\_max,  
41: sp\_kb10\_min,  
42: sp\_kb10\_max,  
43: sp\_input\_gain, // in 0.1 dB steps  
44: sp\_output\_gain, // in 0.1 dB steps  
45: sp\_version, //encoded (v[0] << 12) + (v[1] << 8) + v[2] (x.y.z[a] -  
not including a)  
46: sp\_pedal\_cal\_min,  
47: sp\_pedal\_cal\_max,

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### **Dummy Parameters:**

type key value is tj\_sysvars\_dummy1\_key (TJ\_ROOT\_KEY+0x400)

- 0: sp\_preset\_dirty
- 1: sp\_preset\_outgain
- 2: sp\_product\_type
- 3: sp\_transient\_preset
- 4: sp\_x\_switch
- 5: sp\_y\_switch
- 6: sp\_z\_switch
- 7: sp\_slow
- 8: sp\_inswell\_enabled
- 9: sp\_outswell\_enabled