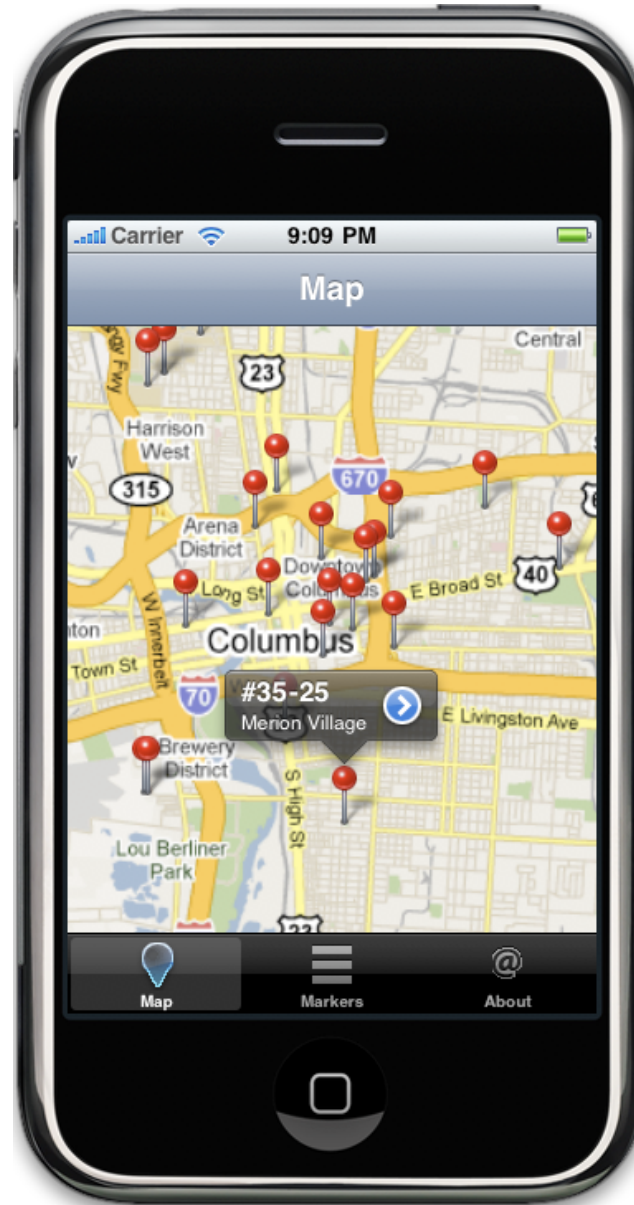


Introduction to MapKit



Christopher M. Judd
Judd Solutions

Christopher M. Judd

President/Consultant of **Judd Solutions**

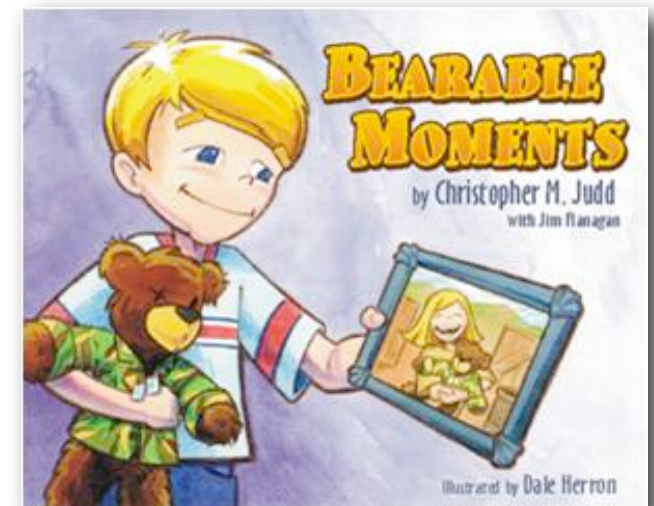
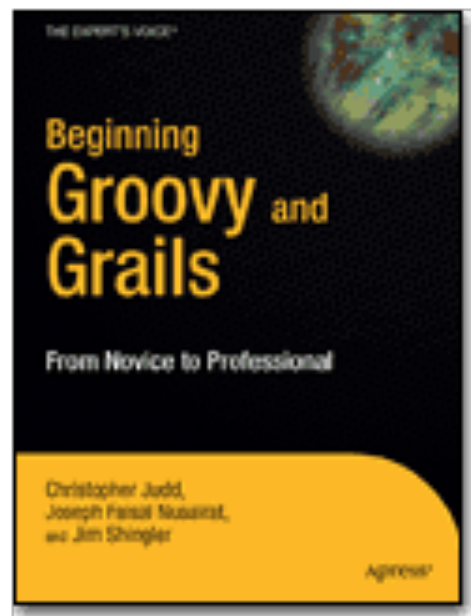


Central Ohio Java Users Group leader

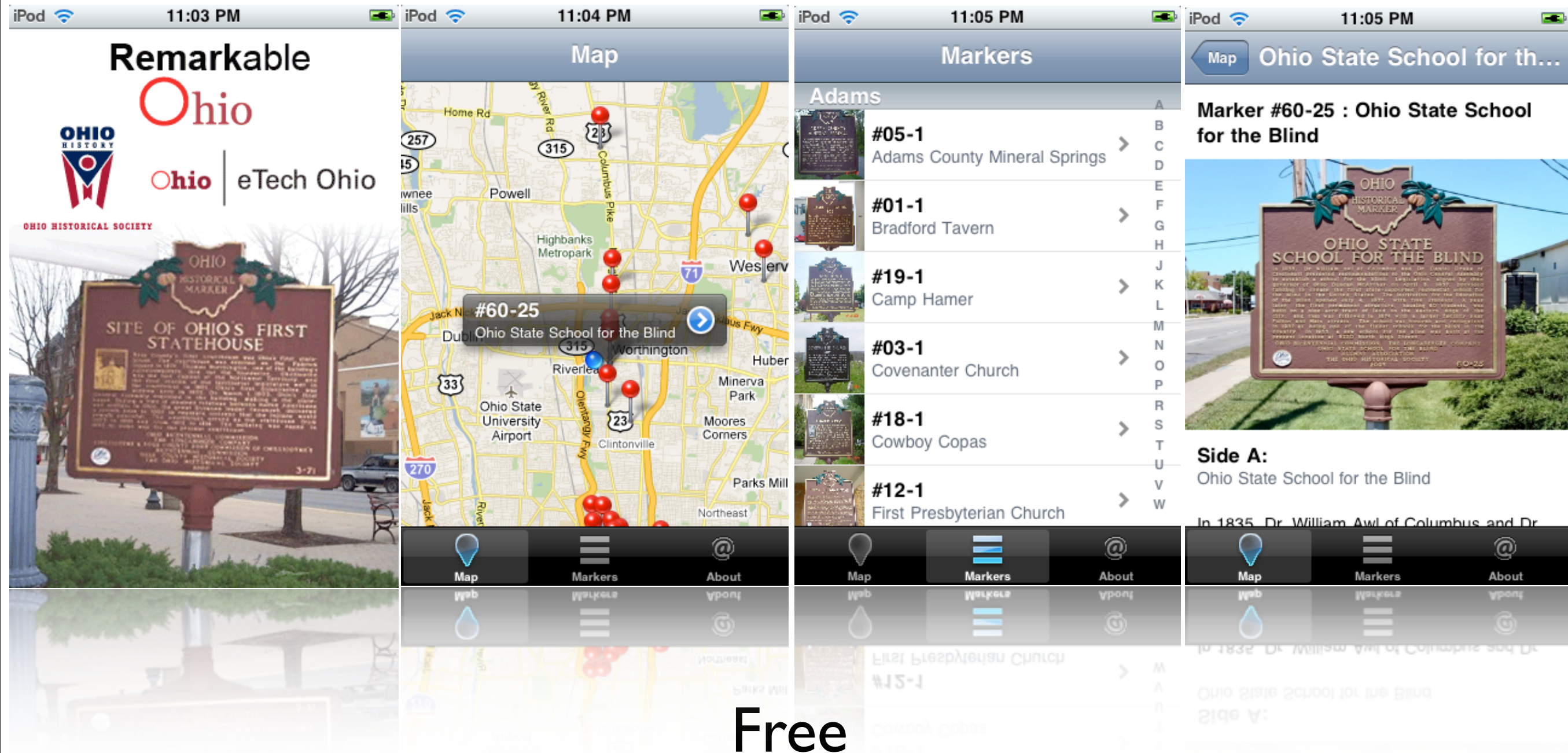
Columbus



Developer User Group (CIDUG)



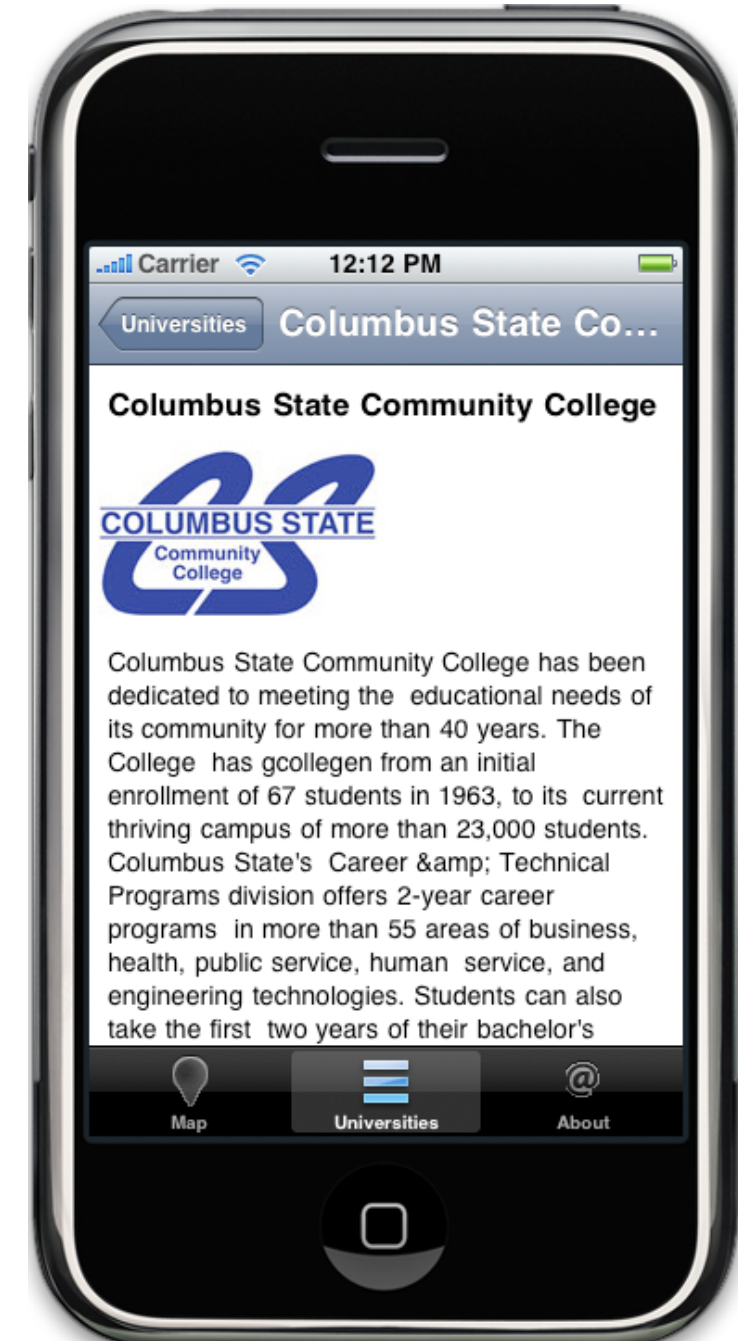
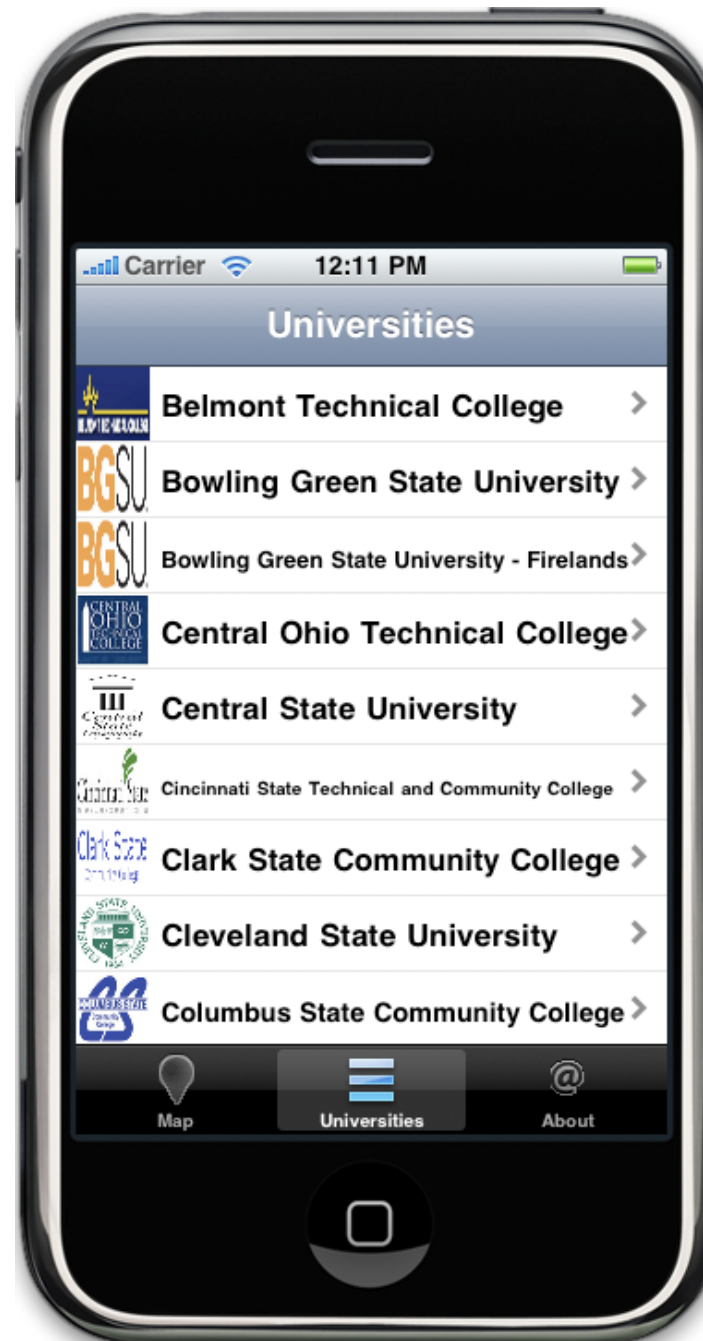
Remarkable Ohio



Free

Developed for eTech Ohio and Ohio Historical Center

University System Of Ohio



Free
Developed for eTech Ohio and University System Of Ohio

Chmod

Free



Judd Solutions

December 2008 issue

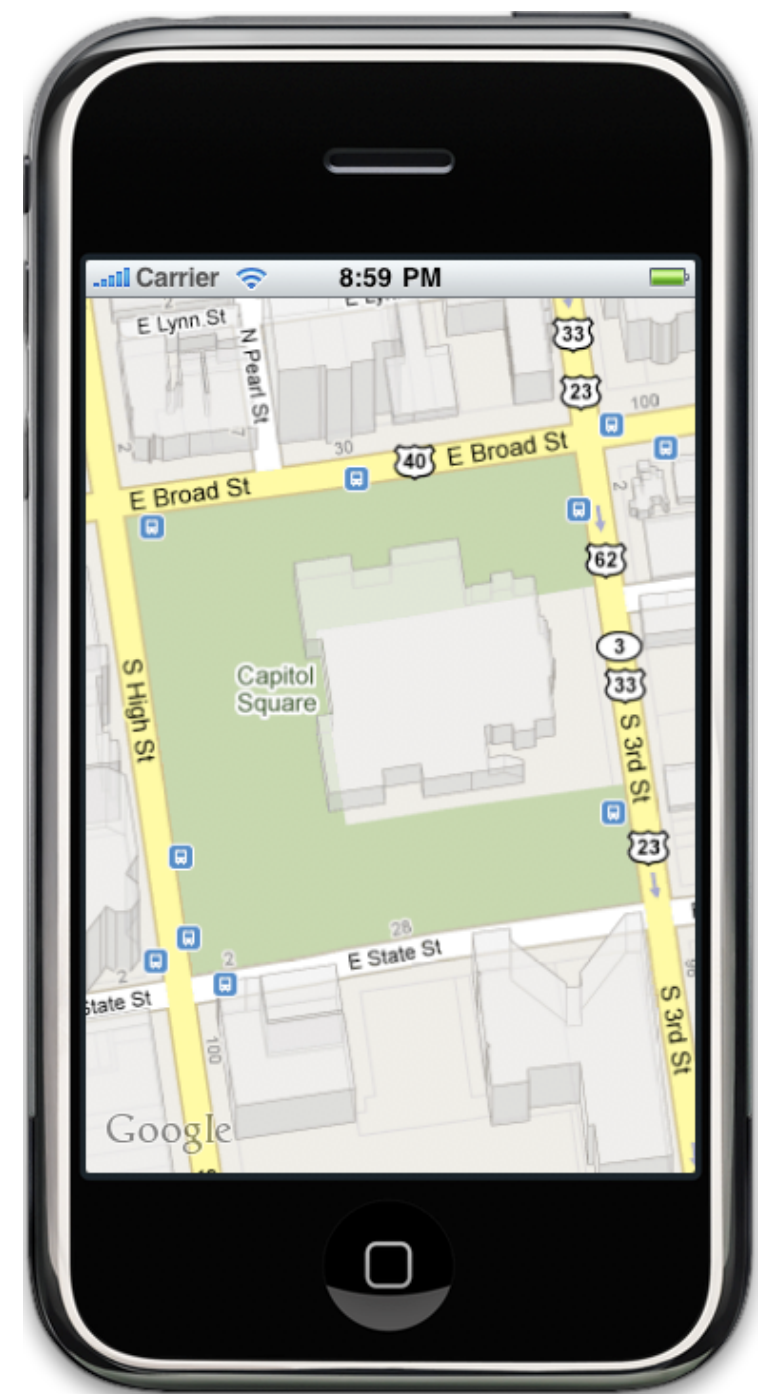


MapKit Basics

MapKit



MKMapView



Google maps

Current Location



1 kilometer



100 meters

SKYHOOK
WIRELESS



10 meters

Core Location Framework

Map Types



Standard

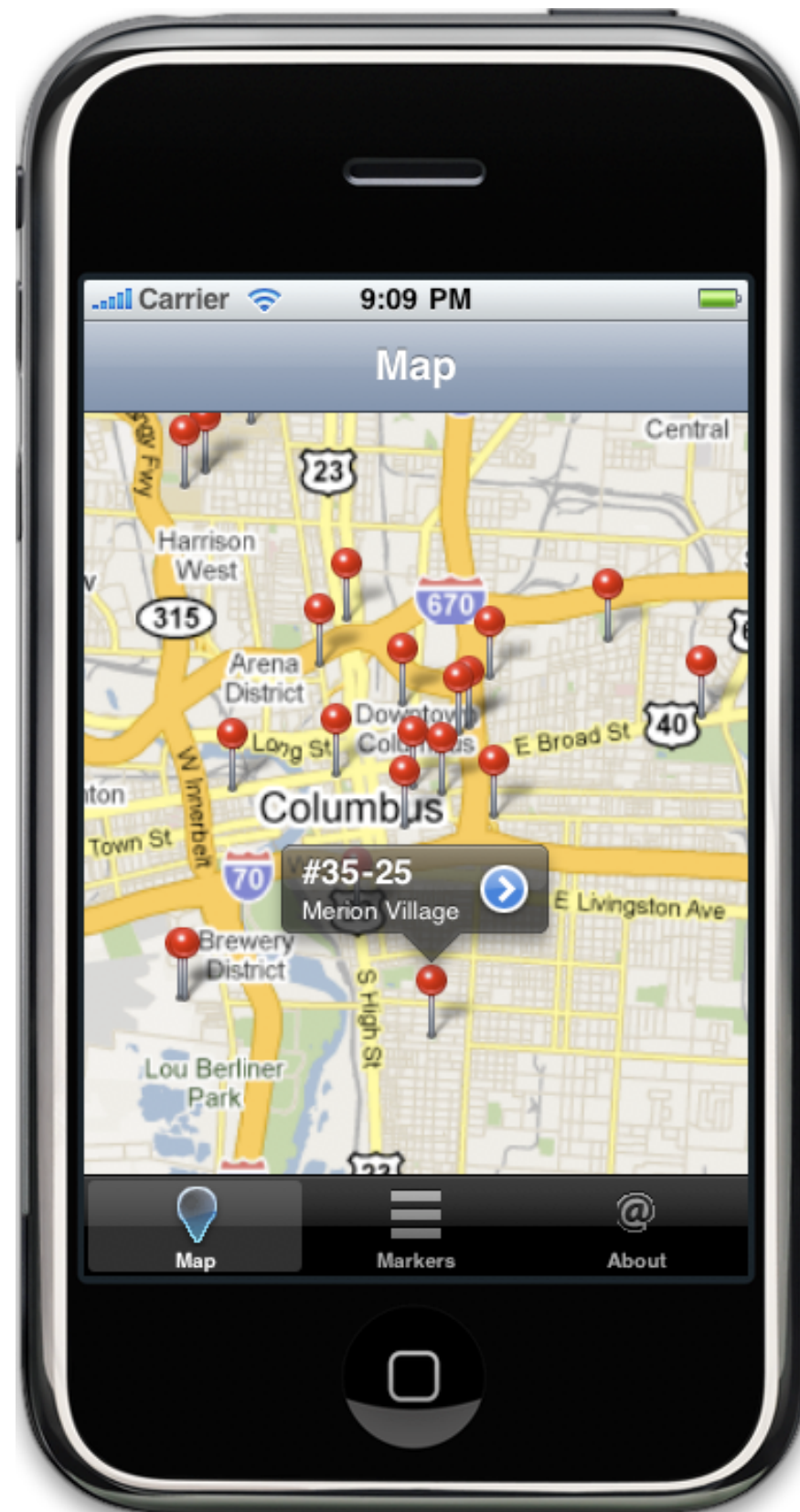


Satellite

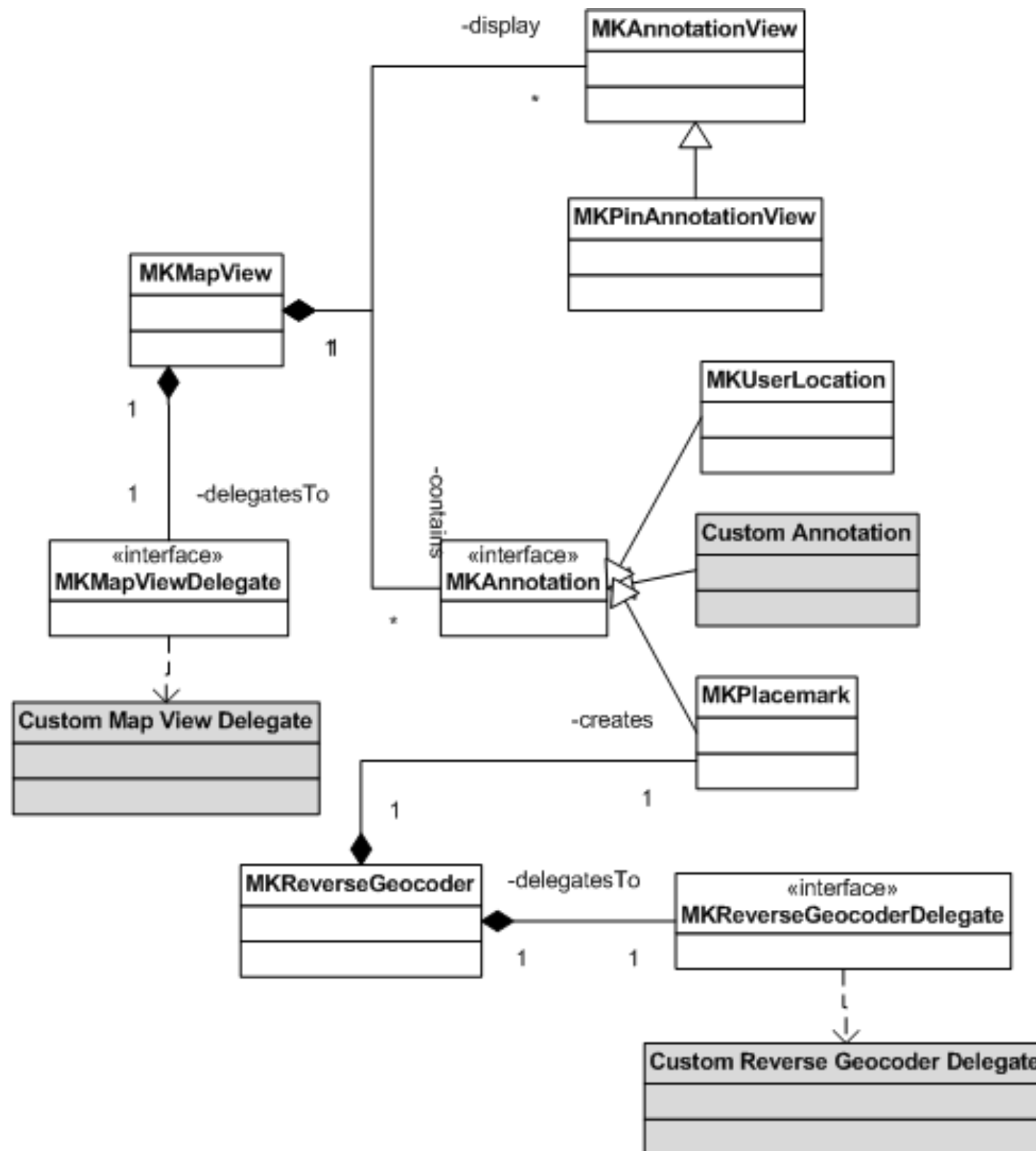


Hybrid

Annotations



Classes and Protocols



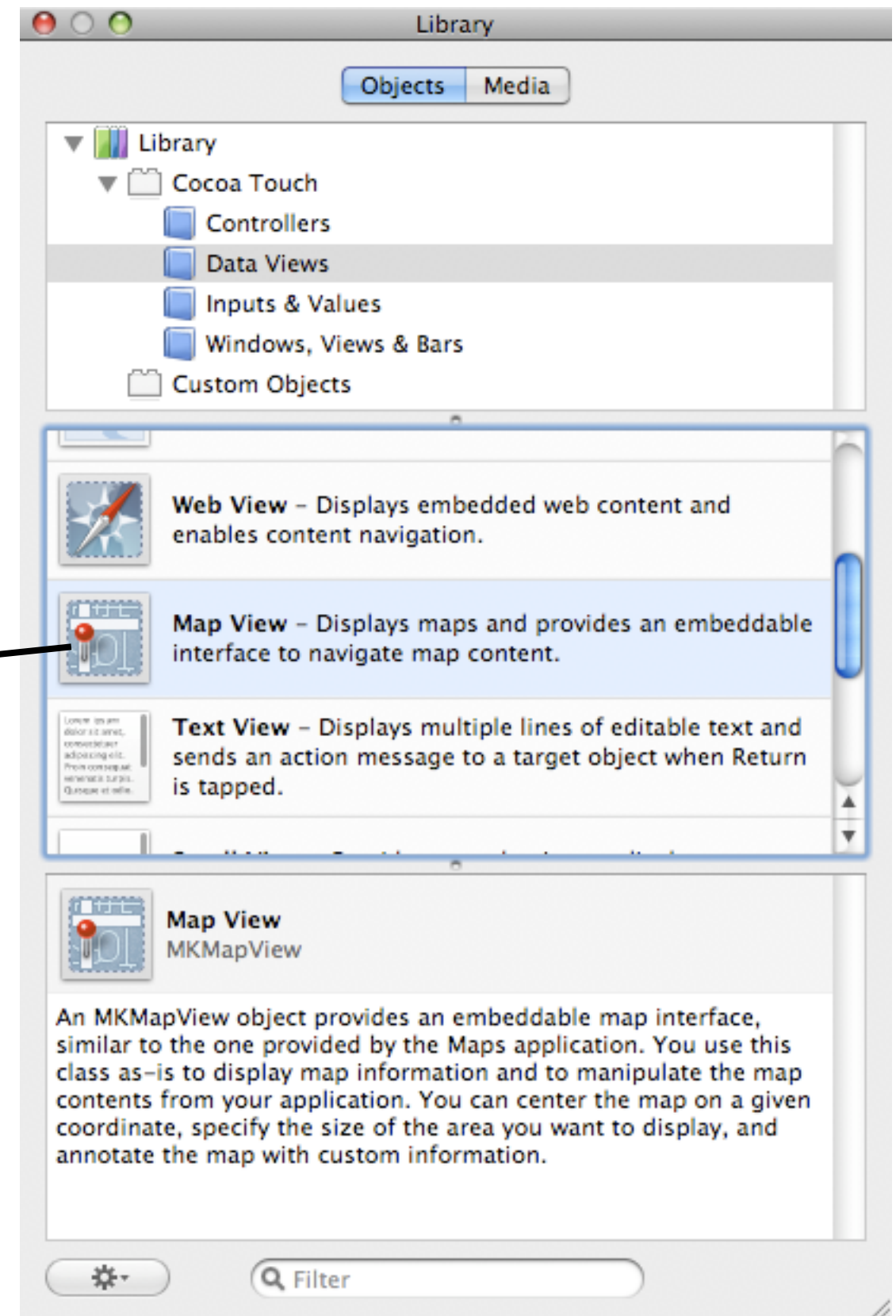
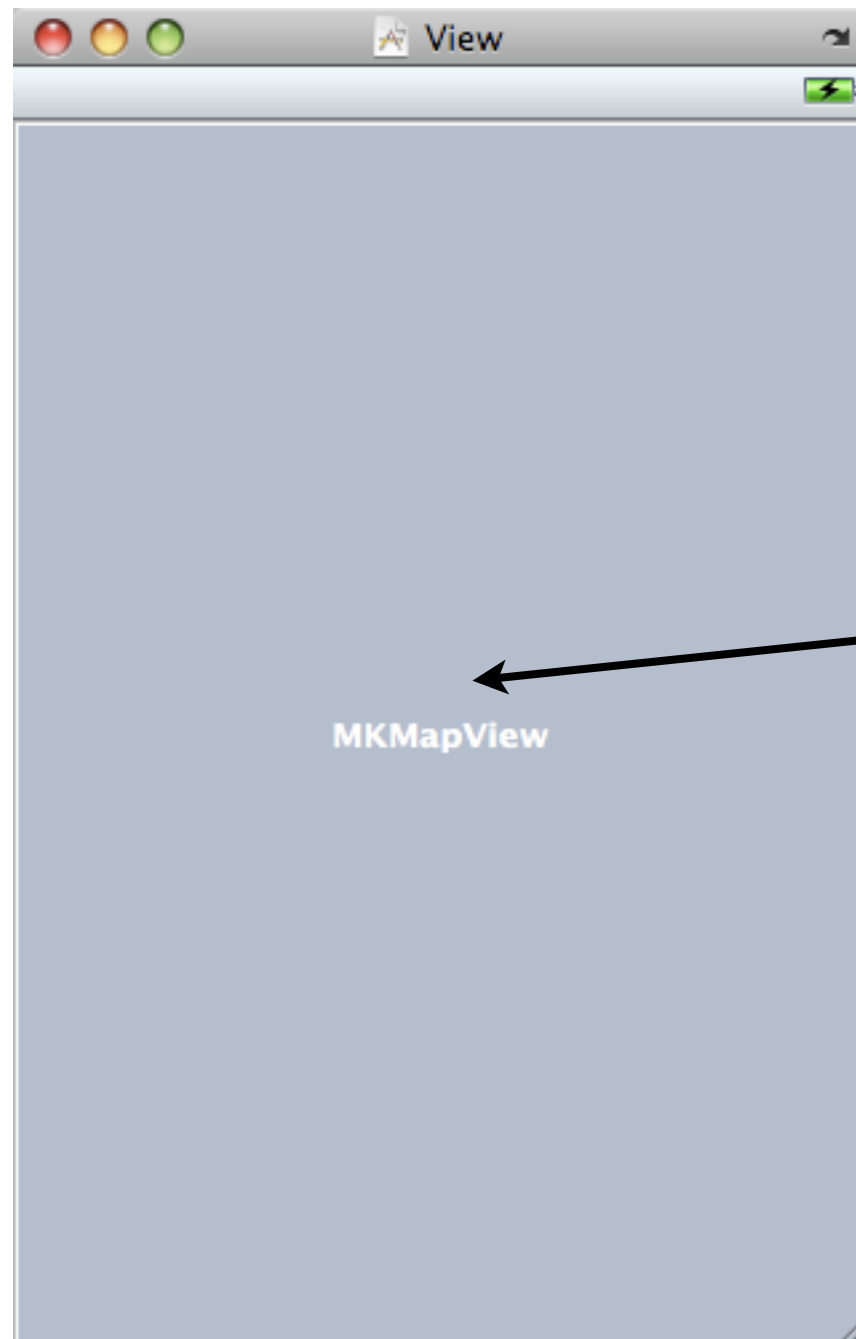
Adding Maps

Adding Maps Steps

1. Add MapView component to view 
2. Add MapKit Framework to target libraries 
3. Run Application 

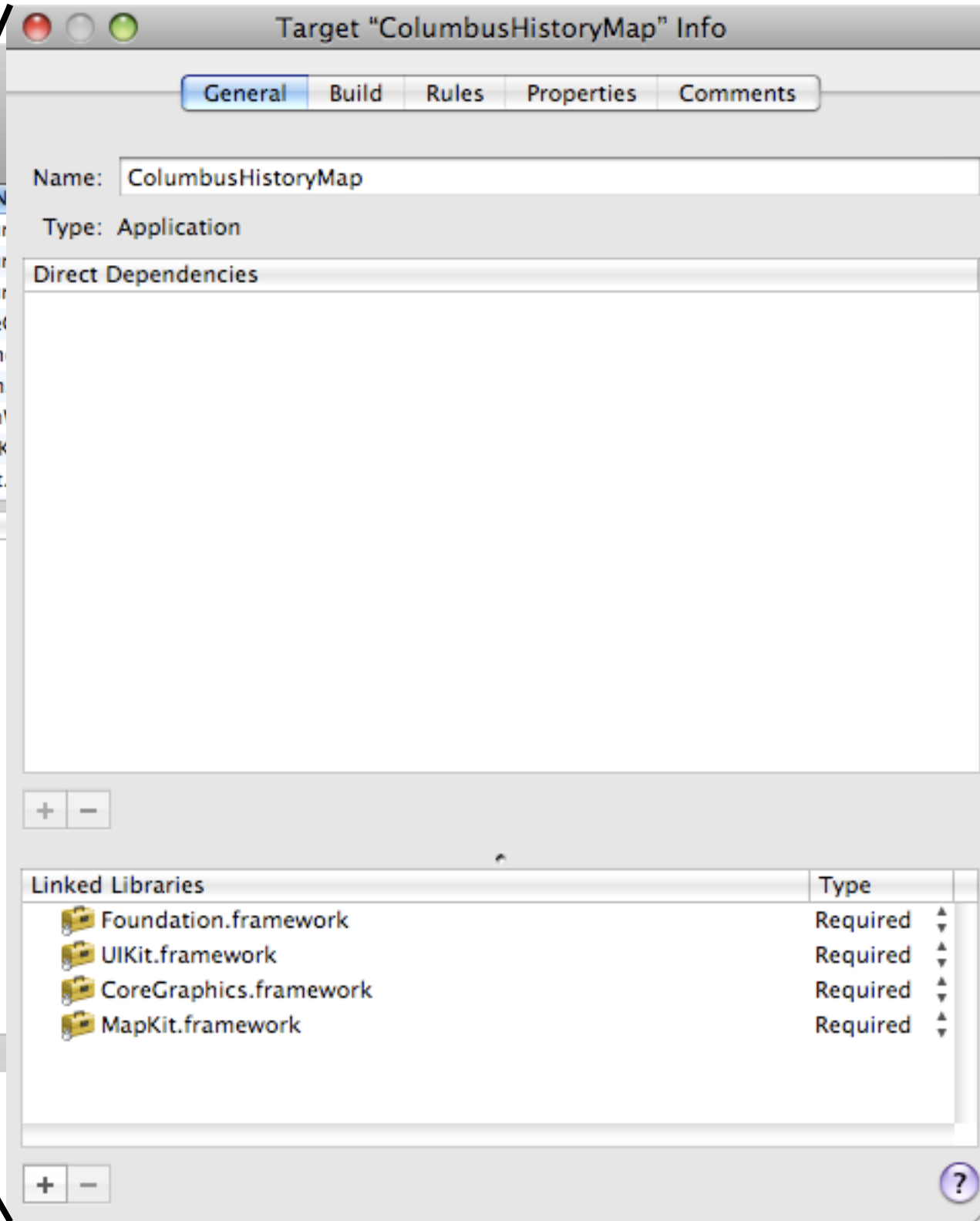
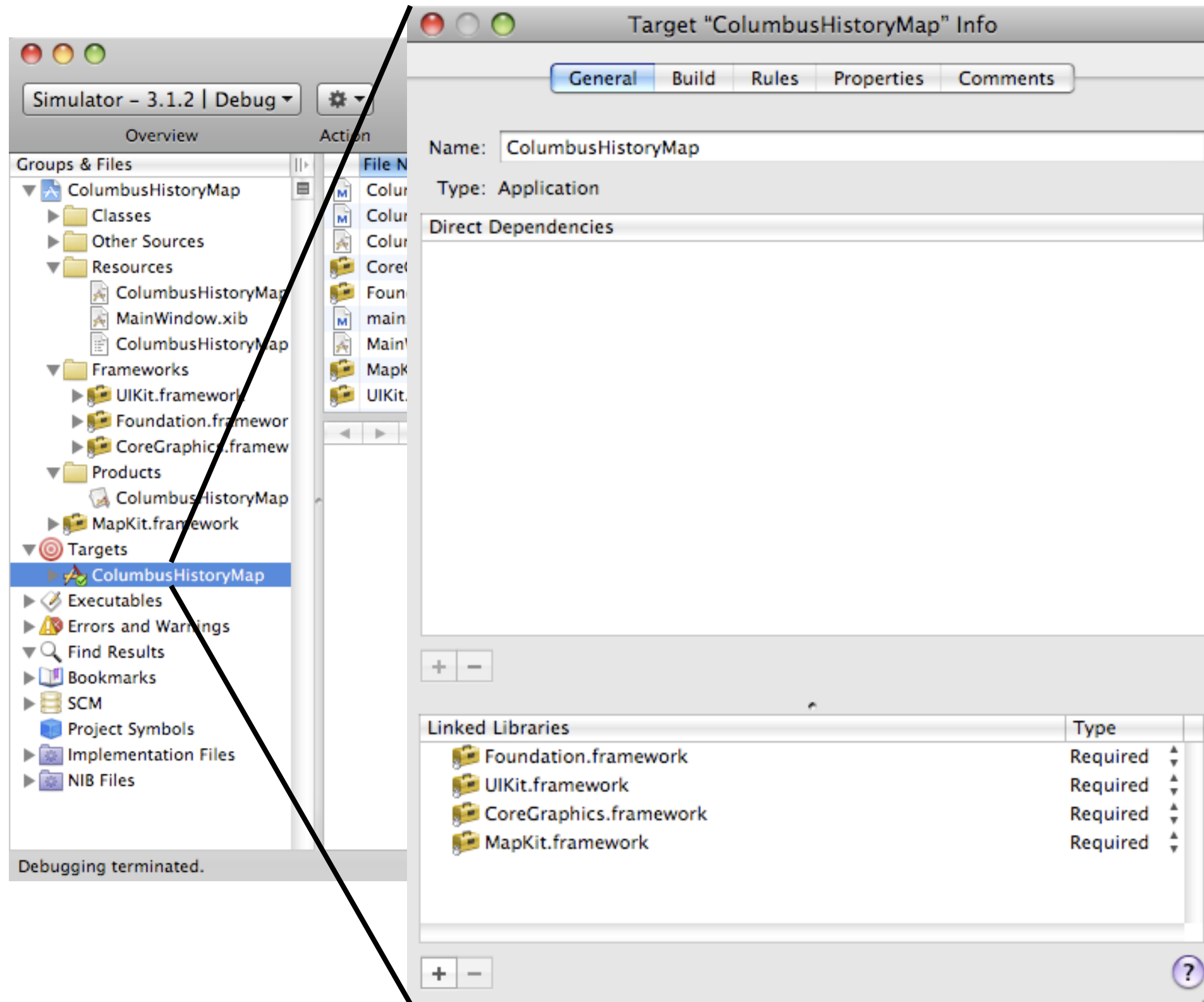


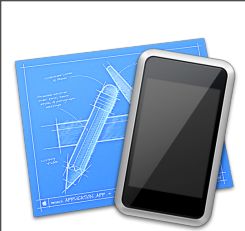
Add Map View Component



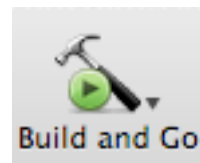


Add MapKit Framework





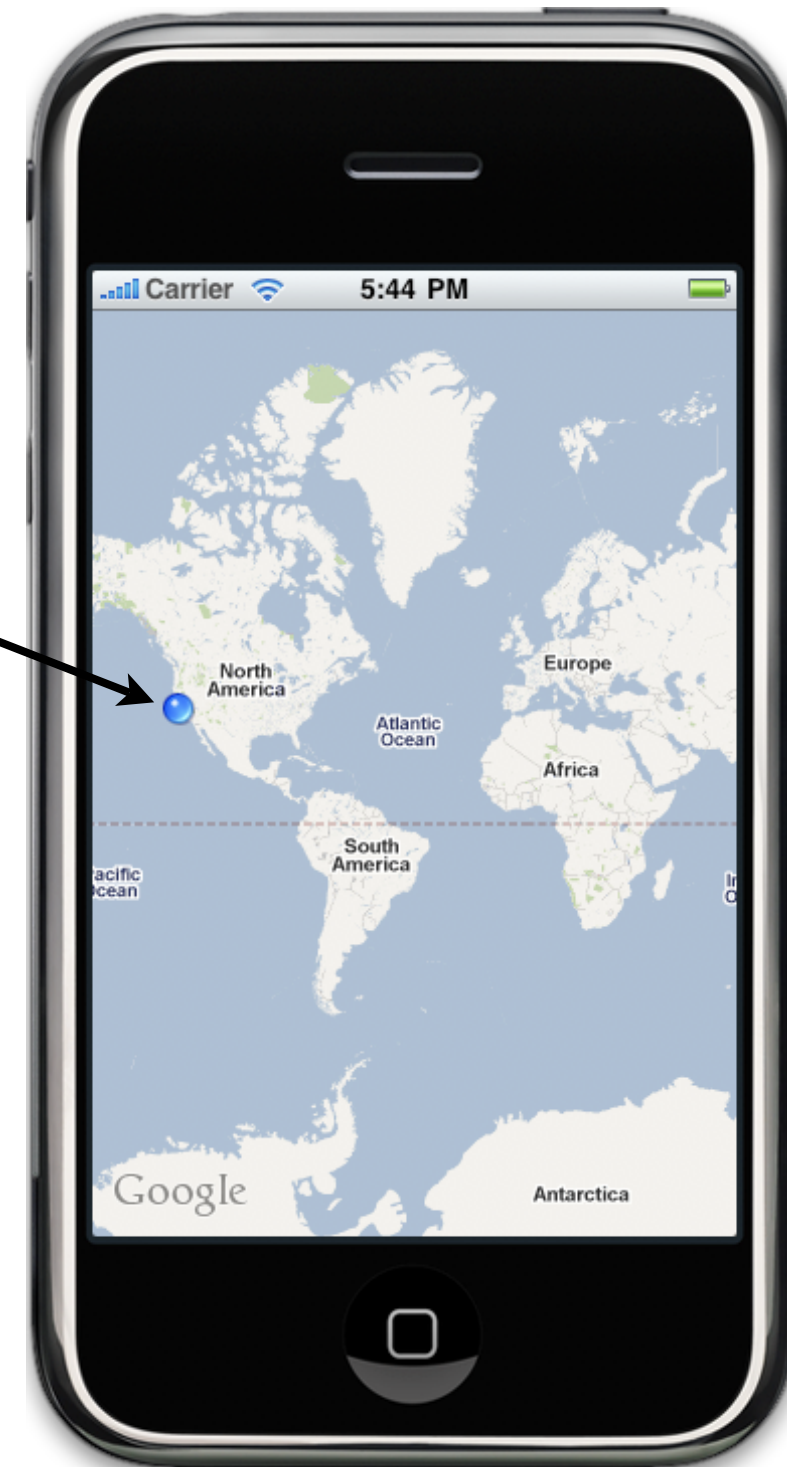
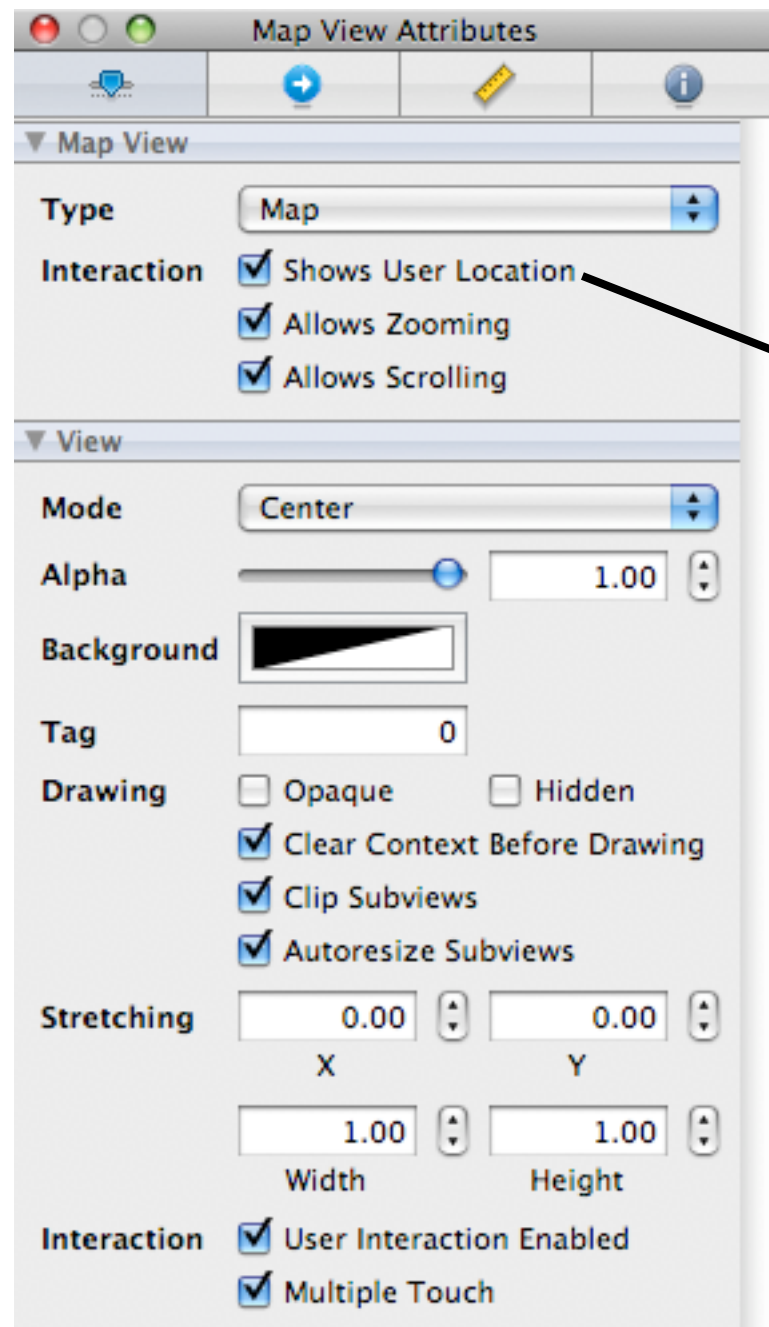
Run Application

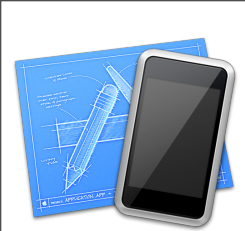


Display Current
Location

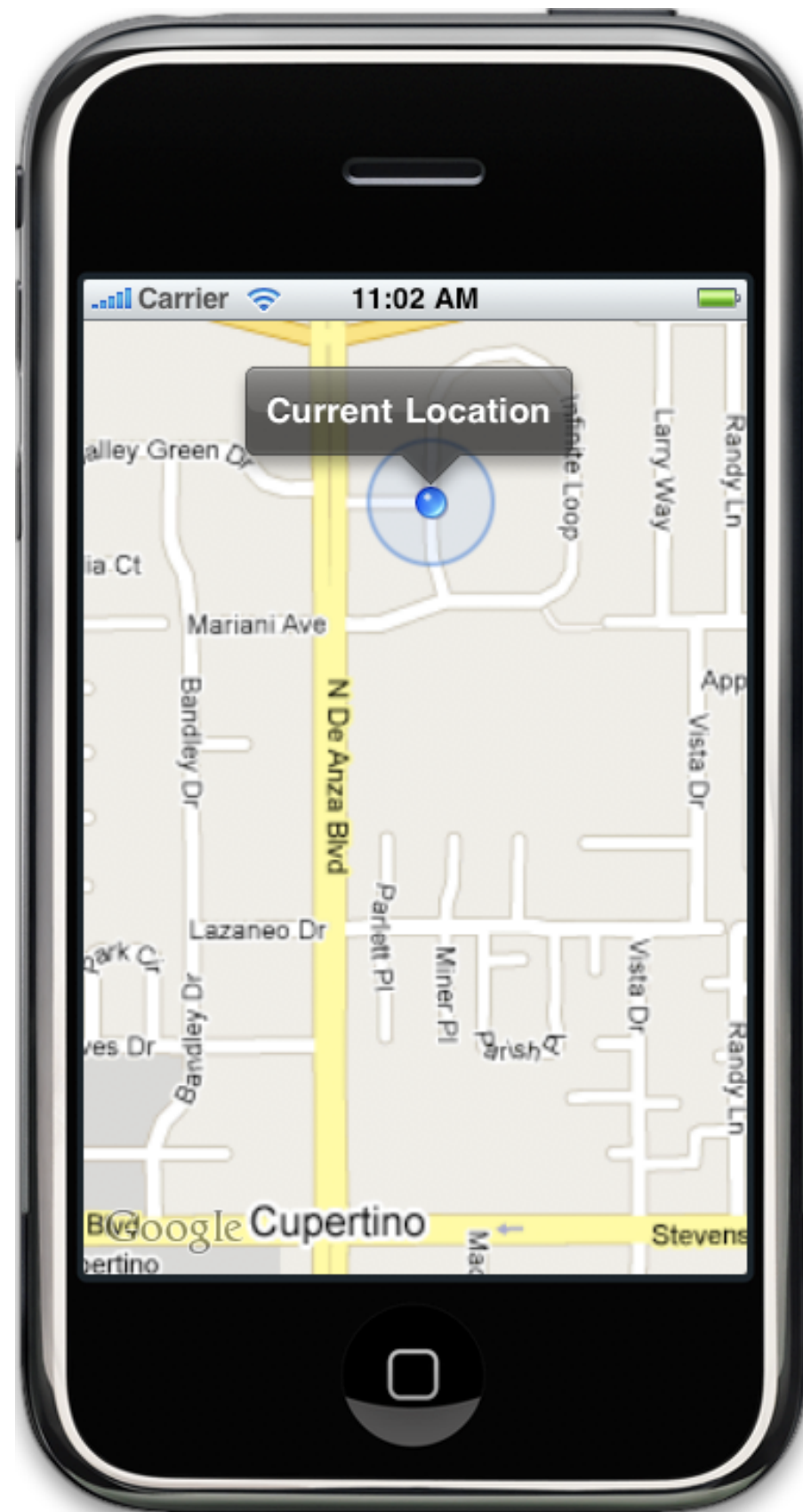


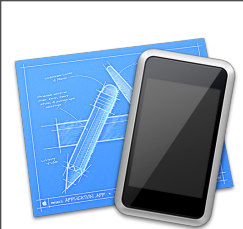
Show User Location



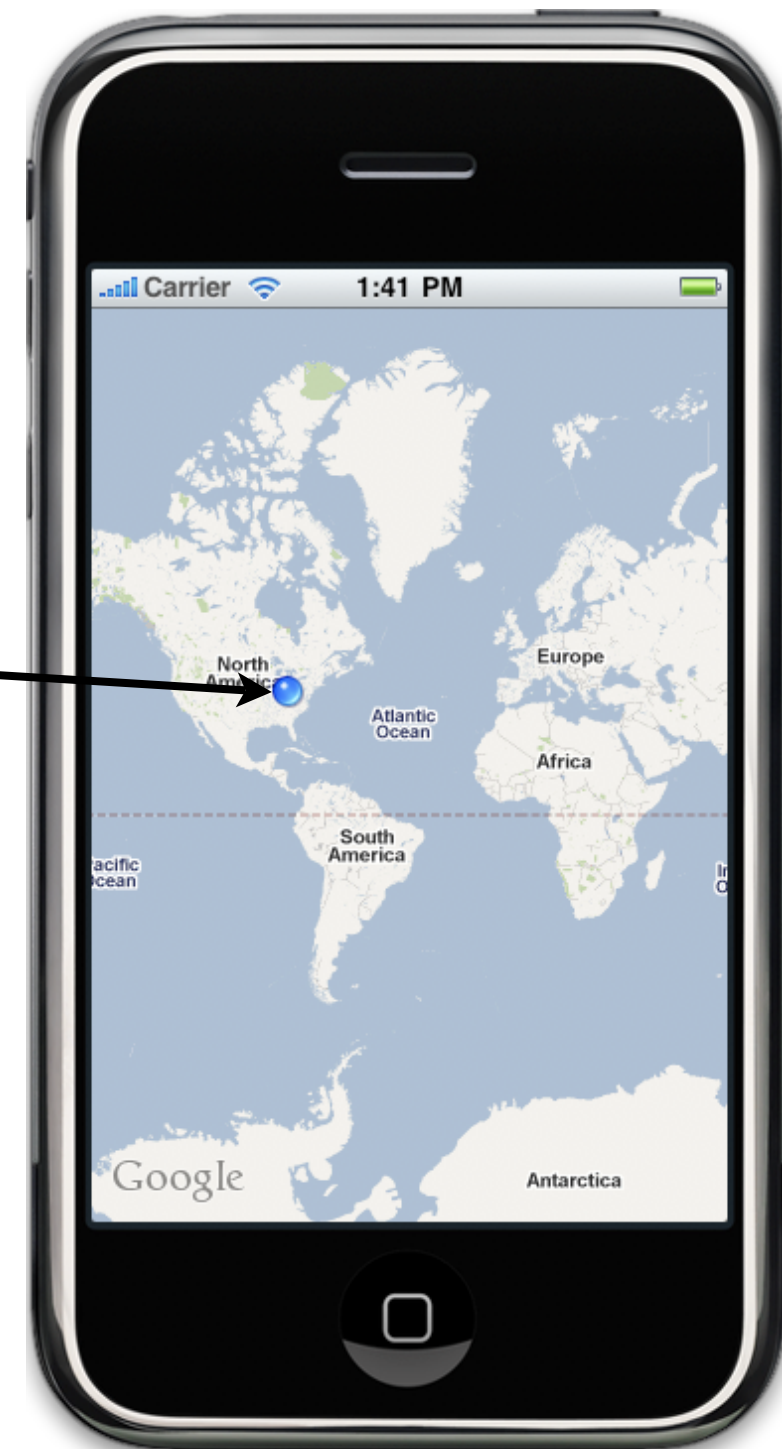
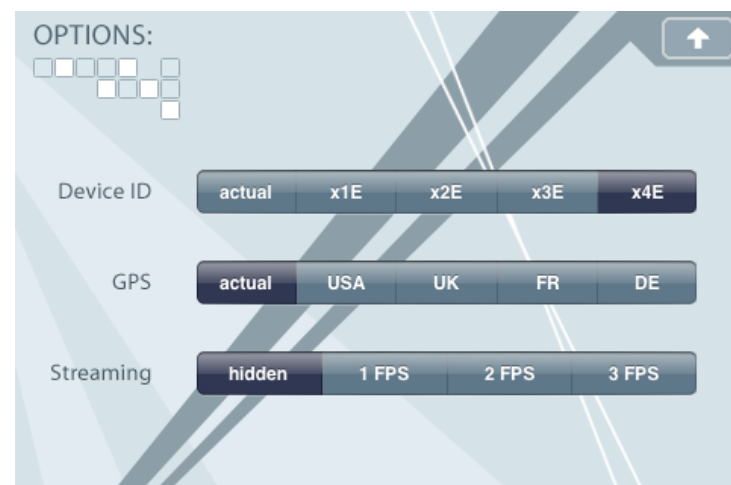
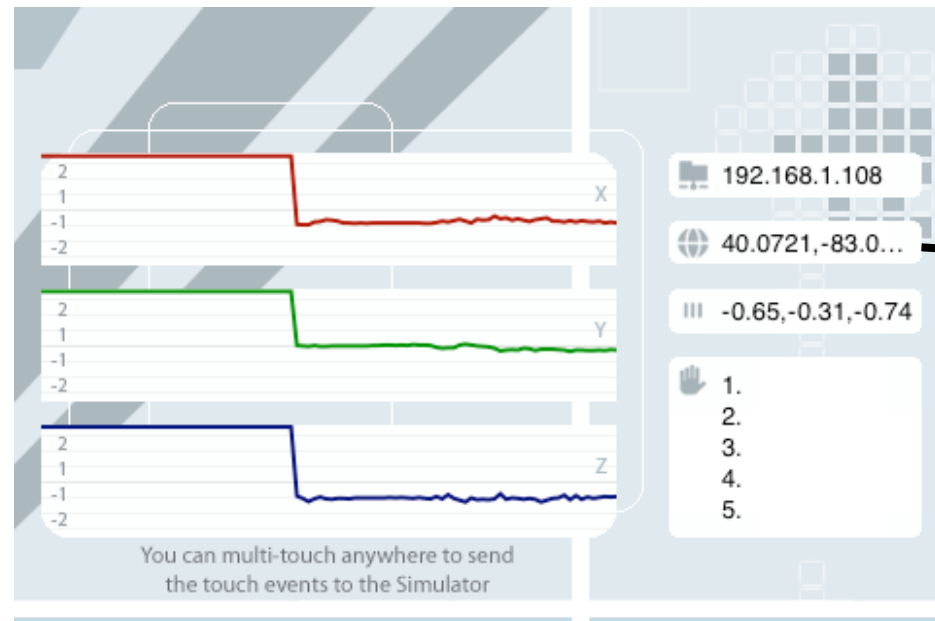
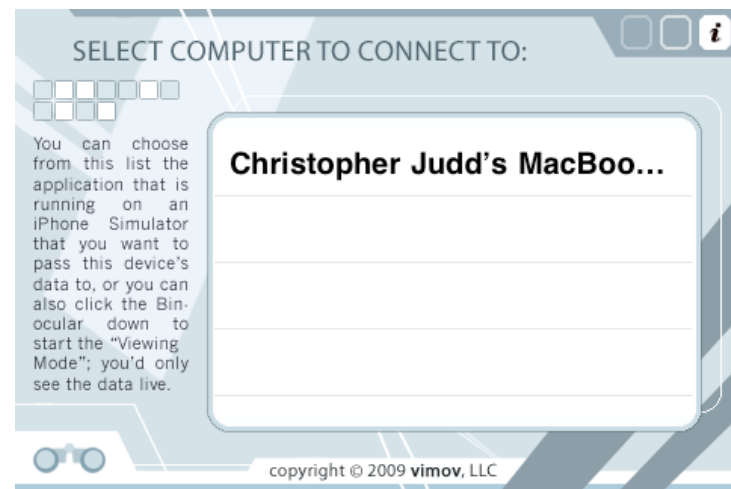


Simulator Location



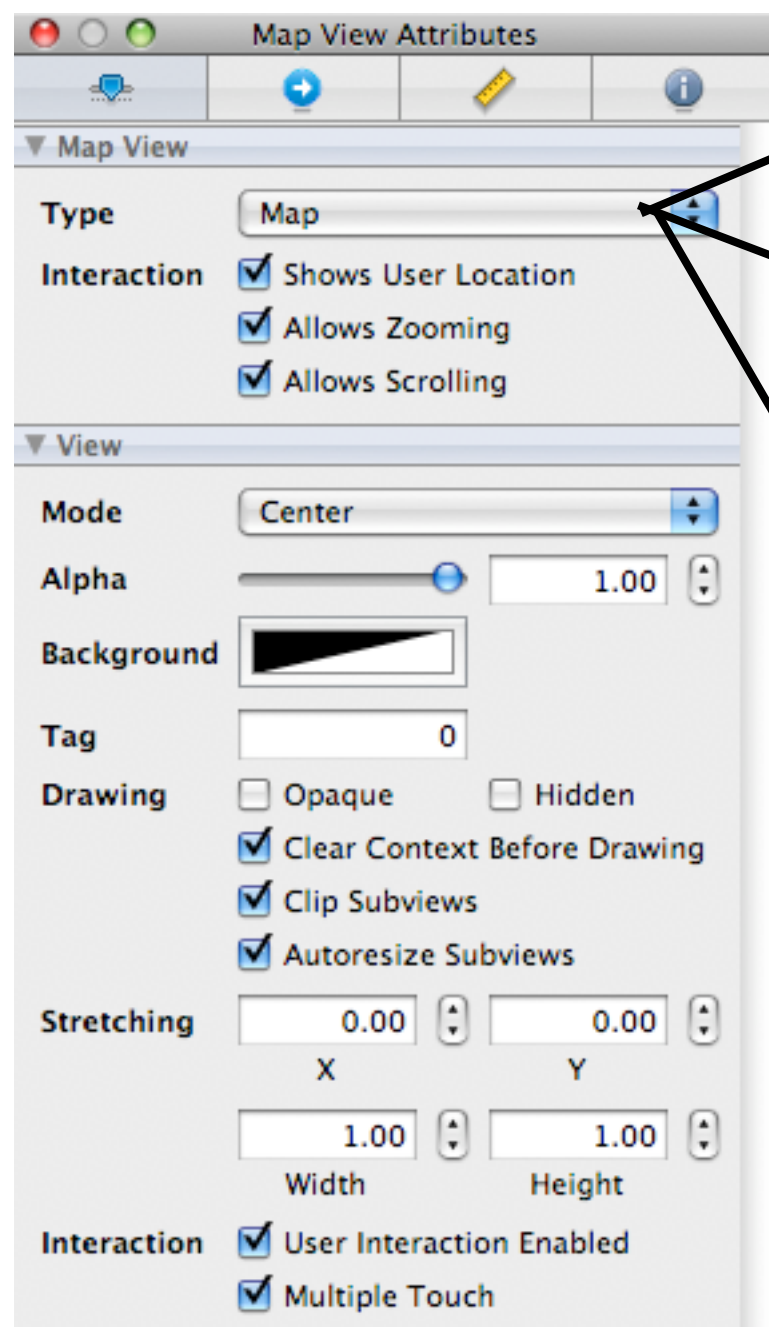


iSimulate



\$9.99 in App Store

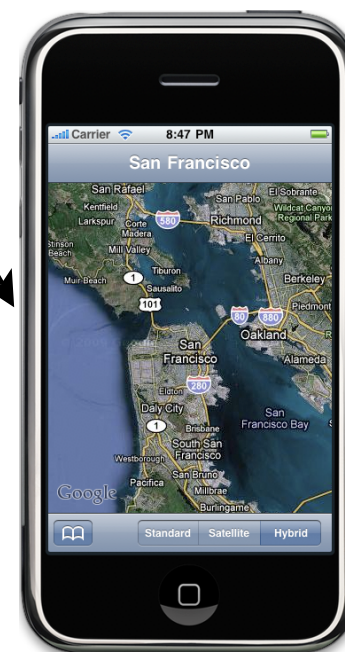
Change Map Types



Map



Satellite



Hybrid

```
switch (((UISegmentedControl *)sender).selectedSegmentIndex)
```

```
{
```

```
case 0:
```

```
{
```

```
mapView.mapType = MKMapTypeStandard;
```

```
break;
```

```
}
```

```
case 1:
```

```
{
```

```
mapView.mapType = MKMapTypeSatellite;
```

```
break;
```

```
}
```

```
default:
```

```
{
```

```
mapView.mapType = MKMapTypeHybrid;
```

```
break;
```

```
}
```

```
}
```



Map



Satellite



Hybrid

Adding Annotations

Basic Custom Annotation

HistoryMarker.h

```
@interface HistoryMarker : NSObject <MKAnnotation> {  
    CLLocationCoordinate2D _coordinate;  
}
```

Extend MKAnnotation



```
@property (nonatomic, readonly) CLLocationCoordinate2D coordinate;  
  
- (id)initWithCoordinate:(CLLocationCoordinate2D)coordinate;  
  
@end
```

Implement required coordinate property



HistoryMarker.m

```
@implementation HistoryMarker
```

```
@synthesize coordinate = _coordinate;
```

```
- (id)initWithCoordinate:(CLLocationCoordinate2D)coordinate {  
    if((self = [super init])) {  
        _coordinate = coordinate;  
    }  
    return self;  
}
```

```
@end
```

Add Annotation

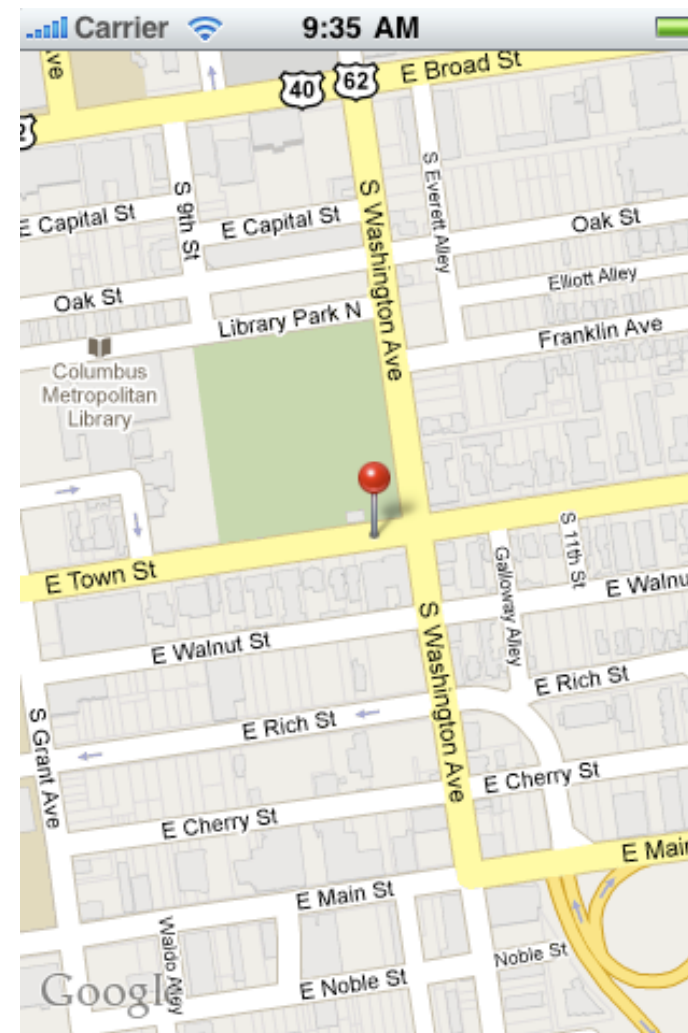
*Controller.m

```
- (void)viewDidLoad {  
    [super viewDidLoad];
```

```
CLLocationCoordinate2D coordinate = {39.960307, -82.98685};  
HistoryMarker* marker = [[HistoryMarker alloc] initWithCoordinate:coordinate];
```

```
[_mapView addAnnotation:marker];
```

```
}
```



Positioning Map

Multiple Pins Can be hard to see from far away



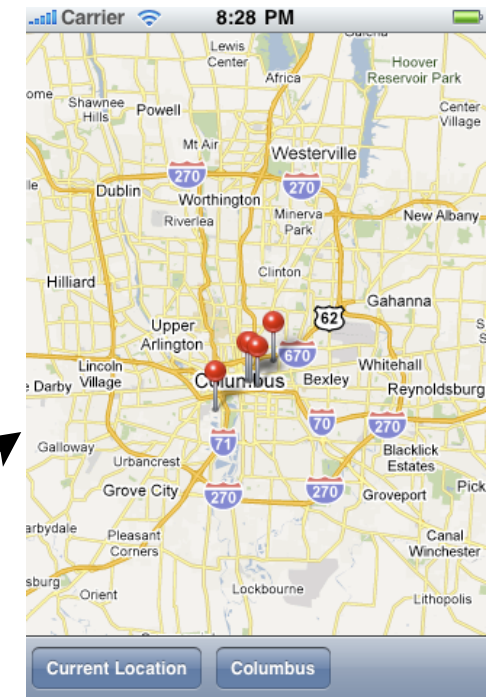
Applications with a geographical focus should frame the region

Zooming



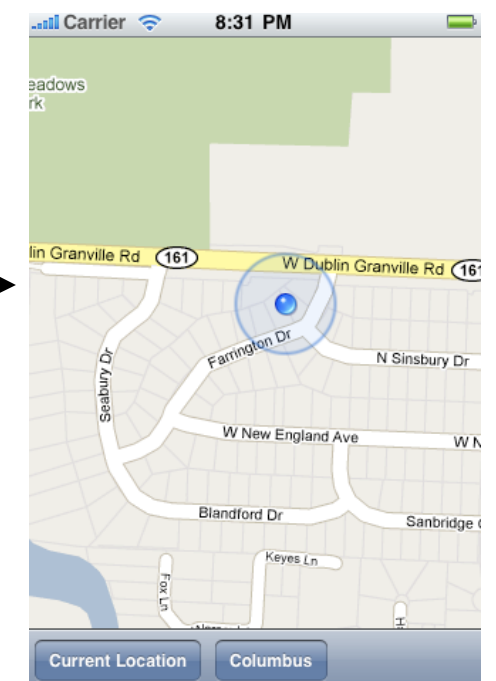
```
- (IBAction)zoomColumbus:(id)sender {
```

```
    CLLocationCoordinate2D columbusCenterCoordinate = {39.971793, -82.983396};  
    MKCoordinateSpan span = MKCoordinateSpanMake( 0.390456, 0.390456);  
    MKCoordinateRegion region = MKCoordinateRegionMake(columbusCenterCoordinate, span);  
    [_mapView setRegion:region animated:TRUE];  
}
```



```
- (IBAction)zoomCurrentLocation:(id)sender {
```

```
    MKCoordinateRegion region = MKCoordinateRegionMakeWithDistance(  
        [_mapView.userLocation.location.coordinate, 500, 500];  
    [_mapView setRegion:region animated:TRUE];  
}
```



Decorating Annotations

Changing Annotation Appearance

*Controller.h

Implement MKMapViewDelegate protocol



```
@interface ColumbusHistoryMapViewController : UIViewController <MKMapViewDelegate> {  
    IBOutlet MKMapView* _mapView;  
}  
  
@property (nonatomic, retain) MKMapView* mapView;  
  
@end
```

*Controller.m

```
@implementation ColumbusHistoryMapViewController
```

```
- (void)viewDidLoad {  
    [super viewDidLoad];  
    _mapView.delegate = self;  
  
    // Details removed for brevity  
}  
  
- (MKAnnotationView *)mapView:(MKMapView *)mapView viewForAnnotation:(id <MKAnnotation>)annotation {  
    if(annotation == mapView.userLocation) { return nil; }  
  
    // Details removed for brevity  
  
    return annotationView;  
}  
  
// Details removed for brevity
```

Assign delegate



Implement viewForAnnotation



Returning nil will perform default behavior



```
@end
```

Coloring Pins

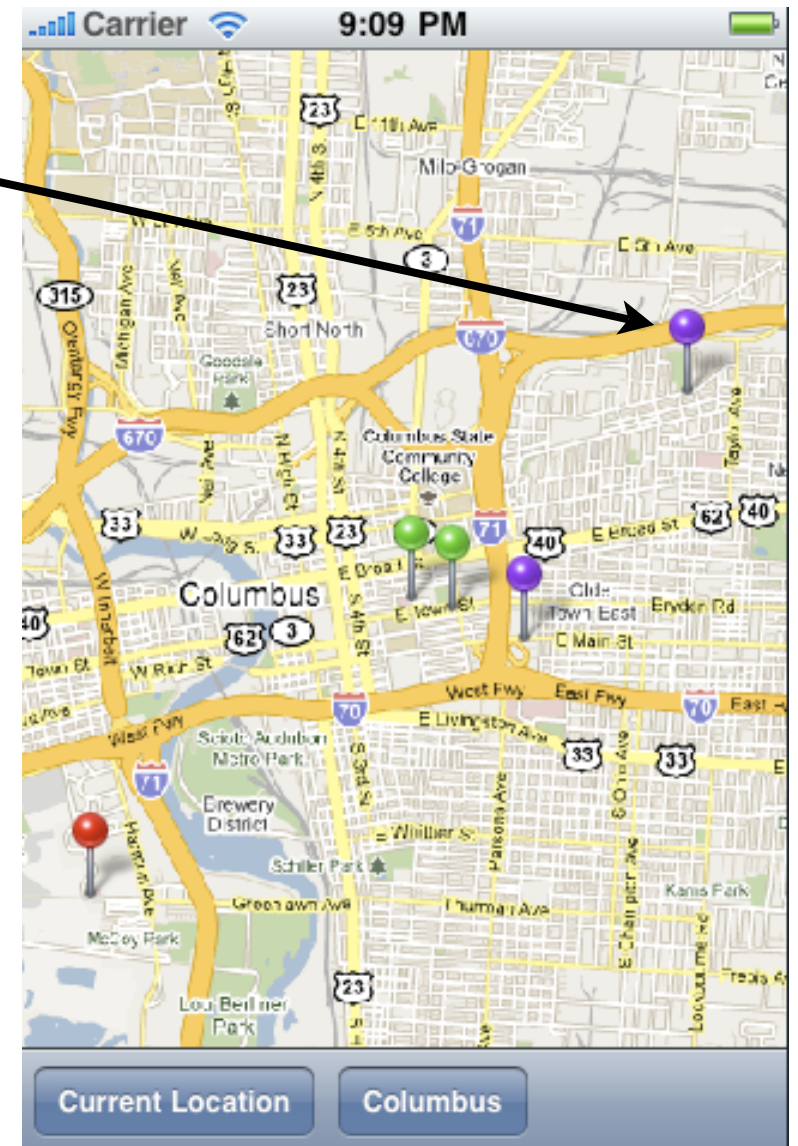
```
- (MKAnnotationView *)mapView:(MKMapView *)mapView viewForAnnotation:(id <MKAnnotation>)annotation {  
    if(annotation == mapView.userLocation) { return nil; }  
  
    MKPinAnnotationView *annotationView = nil;  
    annotationView = (MKPinAnnotationView *)[mapView dequeueReusableAnnotationViewWithIdentifier:@"historyMarker"];  
    if(nil == annotationView) {  
        annotationView = [[MKPinAnnotationView alloc] initWithAnnotation:annotation reuseIdentifier:@"historyMarker"];  
    }  
  
    annotationView.pinColor = MKPinAnnotationColorPurple;  
  
    return annotationView;  
}
```

Limited to 3 colors

MKPinAnnotationColorPurple

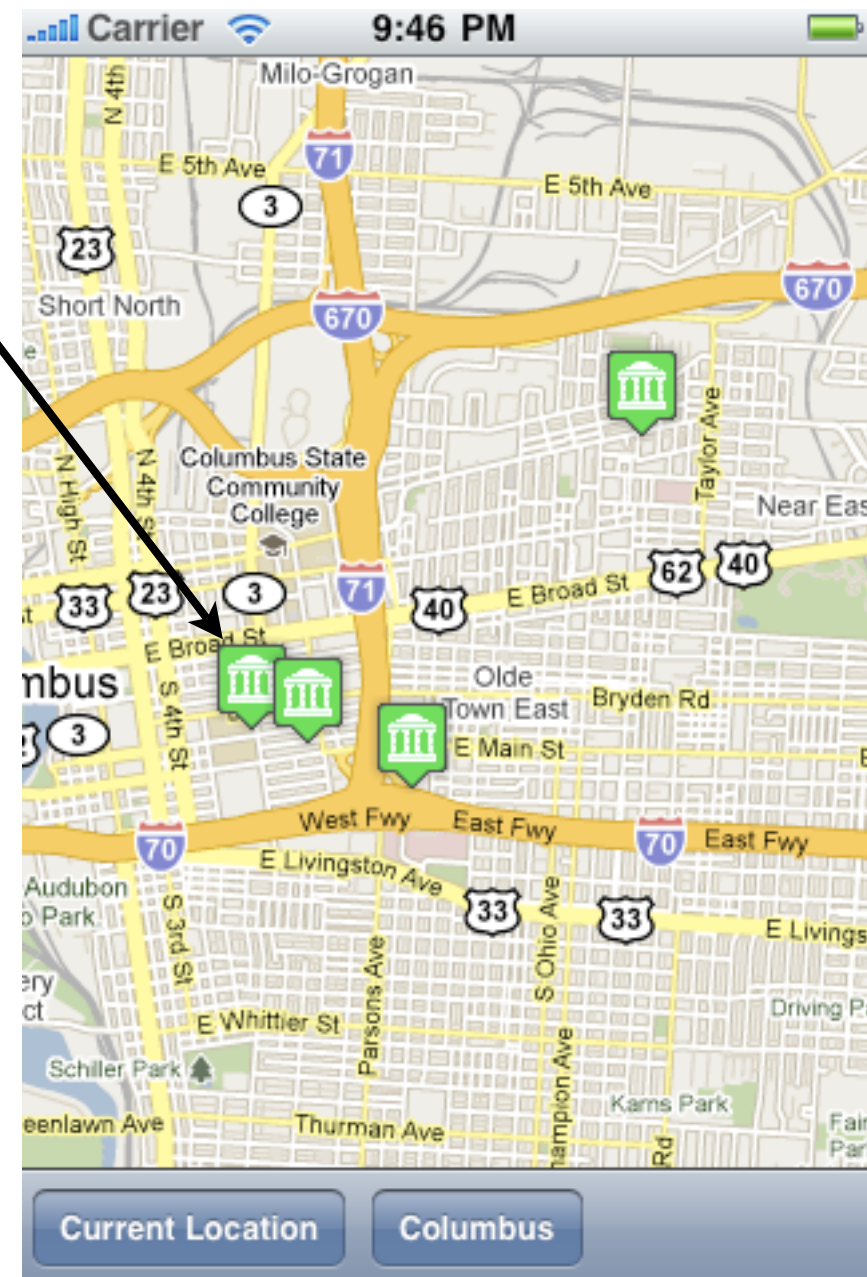
MKPinAnnotationColorRed

MKPinAnnotationColorGreen



Annotation Images

```
- (MKAnnotationView *)mapView:(MKMapView *)mapView viewForAnnotation:(id <MKAnnotation>)annotation {  
    if(annotation == mapView.userLocation) { return nil; }  
  
    MKAnnotationView *annotationView = nil;  
    annotationView = (MKAnnotationView *)[mapView dequeueReusableAnnotationViewWithIdentifier:@"historyMarker"];  
    if(nil == annotationView) {  
        annotationView = [[MKAnnotationView alloc] initWithAnnotation:annotation reuseIdentifier:@"historyMarker"];  
    }  
  
    annotationView.image = [UIImage imageNamed:@"history.png"];  
  
    return annotationView;  
}
```



Free Map Icons

<http://code.google.com/p/google-maps-icons/>

Administration, Office & Industry



All the icons in this Icon Category [described and tagged](#).

Culture & Entertainment



All the icons [described and tagged](#).

Education & Kids

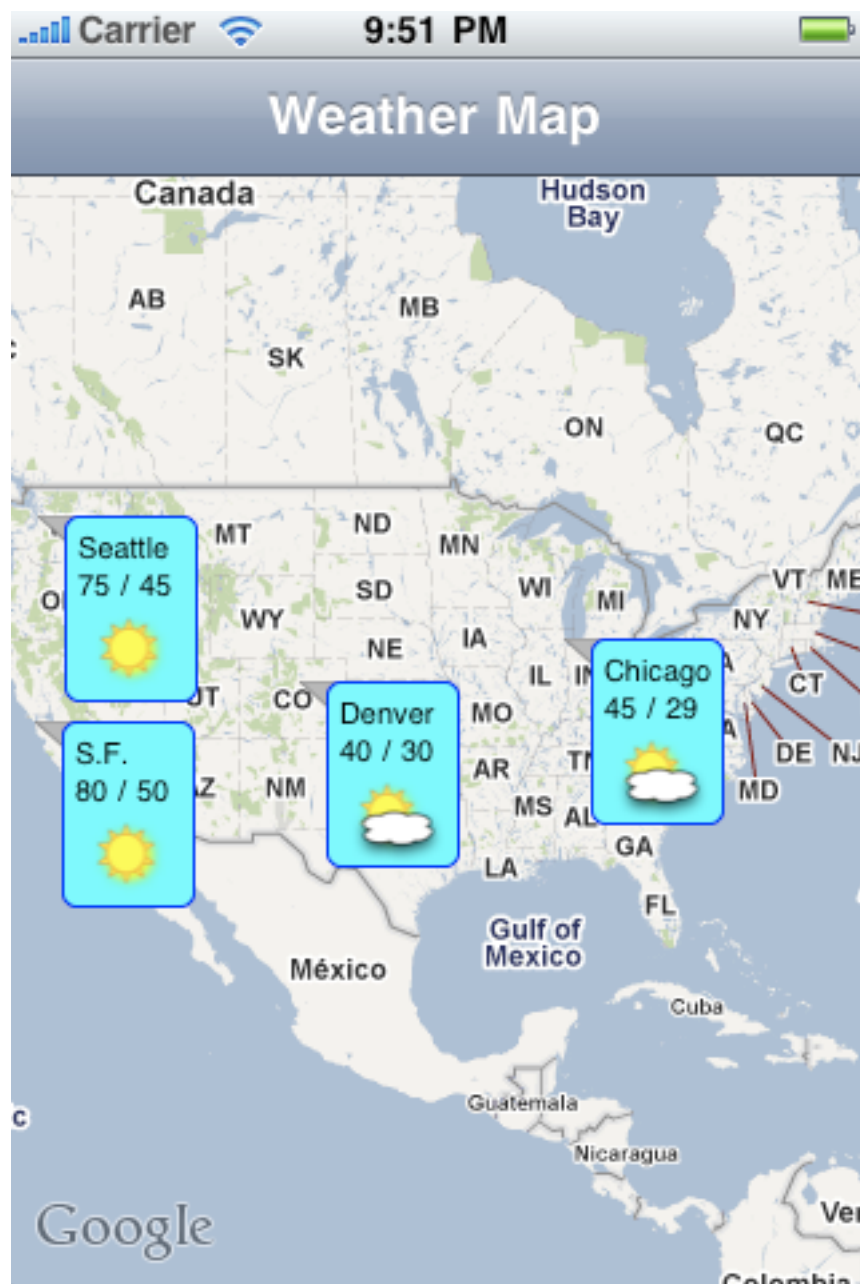


All the icons [described and tagged](#).

Events & Weather



All the icons [described and tagged](#).



Be Creative

Callouts

Enable Callouts

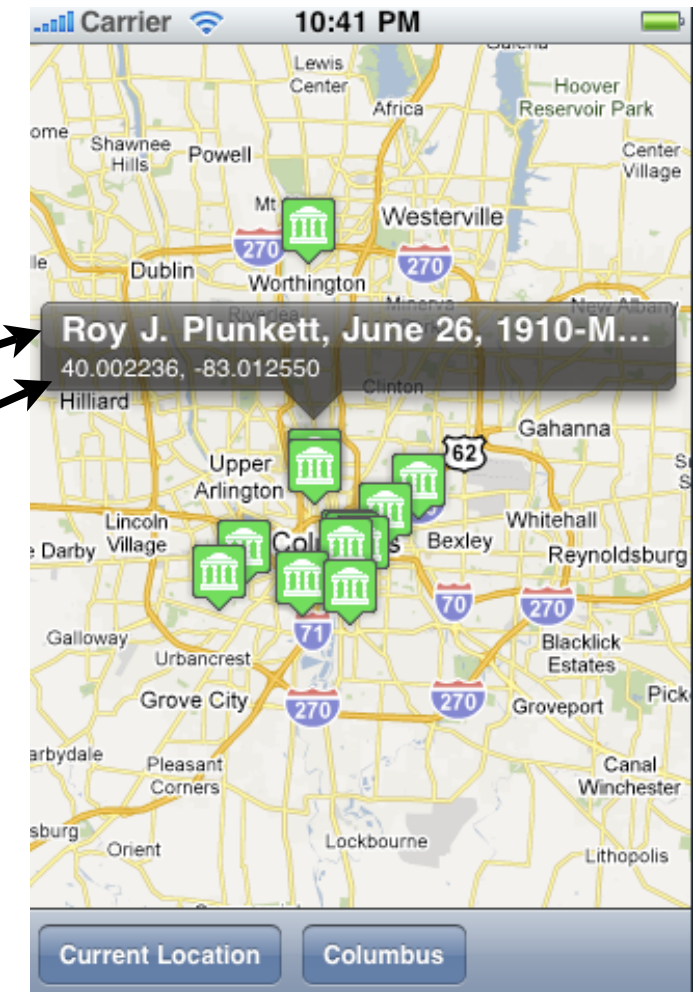
```
- (MKAnnotationView *)mapView:(MKMapView *)mapView viewForAnnotation:(id <MKAnnotation>)annotation {  
    if(annotation == mapView.userLocation) { return nil; }  
  
    MKAnnotationView *annotationView = nil;  
    annotationView = (MKAnnotationView*)[mapView dequeueReusableAnnotationViewWithIdentifier:@"historyMarker"];  
    if(nil == annotationView) {  
        annotationView = [[MKAnnotationView alloc] initWithAnnotation:annotation reuseIdentifier:@"historyMarker"];  
    }  
  
    annotationView.image = [UIImage imageNamed:@"history.png"];  
    annotationView.canShowCallout = YES;  
  
    return annotationView;  
}
```

Implement title and
optionally subtitle on
MKAnnotation
Implementation

↓
@implementation HistoryMarker

```
- (NSString *)title {  
    return _name;  
}  
  
- (NSString *)subtitle {  
    return [NSString stringWithFormat:@"%f, %f", _coordinate.latitude, _coordinate.longitude];  
}
```

@end



Add Behavior to Callouts

```
(MKAnnotationView *)mapView:(MKMapView *)mapView viewForAnnotation:(id <MKAnnotation>)annotation {  
    if(annotation == mapView.userLocation) { return nil; }  
  
    MKAnnotationView *annotationView = nil;  
    annotationView = (MKAnnotationView*)[mapView dequeueReusableAnnotationViewWithIdentifier:@"historyMarker"];  
    if(nil == annotationView) {  
        annotationView = [[MKAnnotationView alloc] initWithAnnotation:annotation reuseIdentifier:@"historyMarker"];  
    }  
  
    annotationView.rightCalloutAccessoryView = [UIButton buttonWithType:UIButtonTypeDetailDisclosure];  
    annotationView.image = [UIImage imageNamed:@"history.png"];  
    annotationView.canShowCallout = YES;  
  
    return annotationView;  
}
```

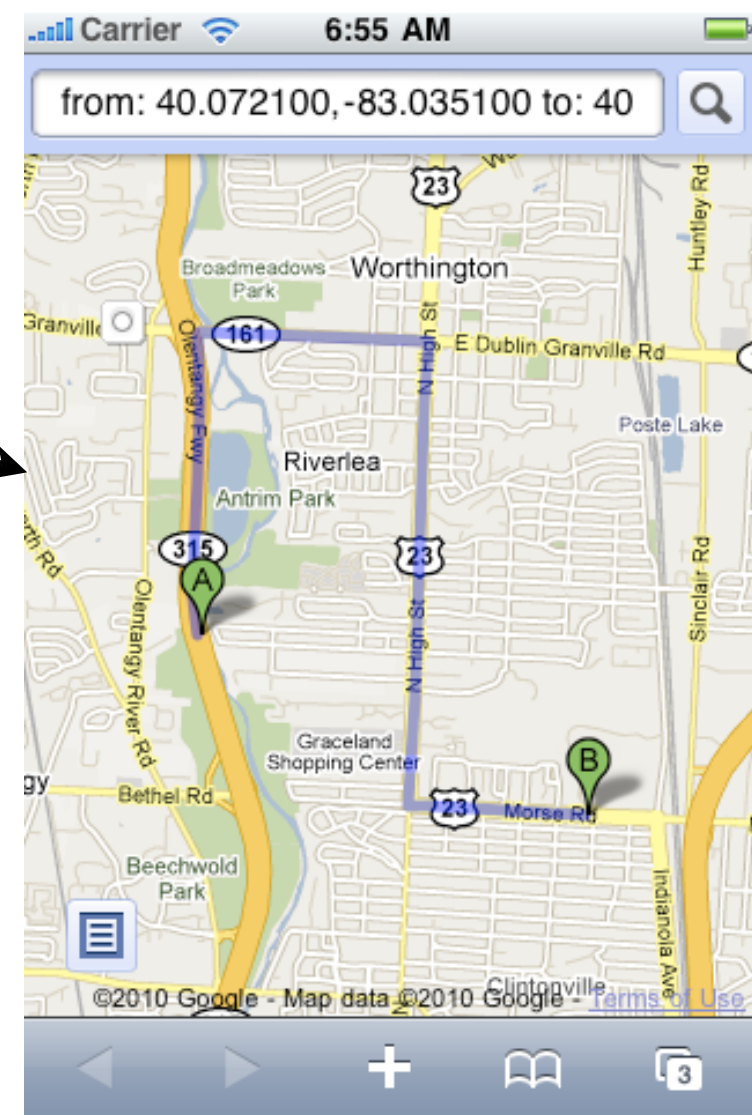
Implement calloutAccessoryControlTapped

↓

```
(void)mapView:(MKMapView *)mapView annotationView:(MKAnnotationView *)view  
calloutAccessoryControlTapped:(UIControl *)control {  
  
    HistoryMarker* historyMarker = (HistoryMarker*)view.annotation;  
    NSLog(@"Historical Marker %@ was selected.", historyMarker.name);  
    //Could open a detail view, navigate to a website, call, etc.  
}
```



Directions



```

- (void)mapView:(MKMapView *)mapView annotationView:(MKAnnotationView *)view
  calloutAccessoryControlTapped:(UIControl *)control {

    HistoryMarker* historyMarker = (HistoryMarker*)view.annotation;

    NSString* url = [NSString stringWithFormat:@"http://maps.google.com/maps?daddr=%f,%f&saddr=%f,%f",
        historyMarker.coordinate.latitude, historyMarker.coordinate.longitude,
        _mapView.userLocation.location.coordinate.latitude,
        _mapView.userLocation.location.coordinate.longitude];

    [[UIApplication sharedApplication] openURL:[NSURL URLWithString:url]];

}

```

[http://mapki.com/index.php?title=Google Map Parameters](http://mapki.com/index.php?title=Google%20Map%20Parameters)

Alternatives



route-me

Open source iPhone-native sloppy map.



New Free BSD

OpenStreetMap



The Free Wiki World Map

bingTM



<http://code.google.com/p/route-me/>



Bring your own maps? Bring **CloudMade** Maps.

The iPhone Maps Library lets you build interactive mapping applications for the iPhone. With this API you can:

- Build applications that give users a rich mapping experience on the iPhone
- Benefit from our tile servers which deliver mobile optimized maps to your users
- Easily integrate with the iPhone's location API to show your user's position in real time
- Get more with CloudMade maps than with Google

[See some examples](#)

New Release Coming Soon...

Includes:

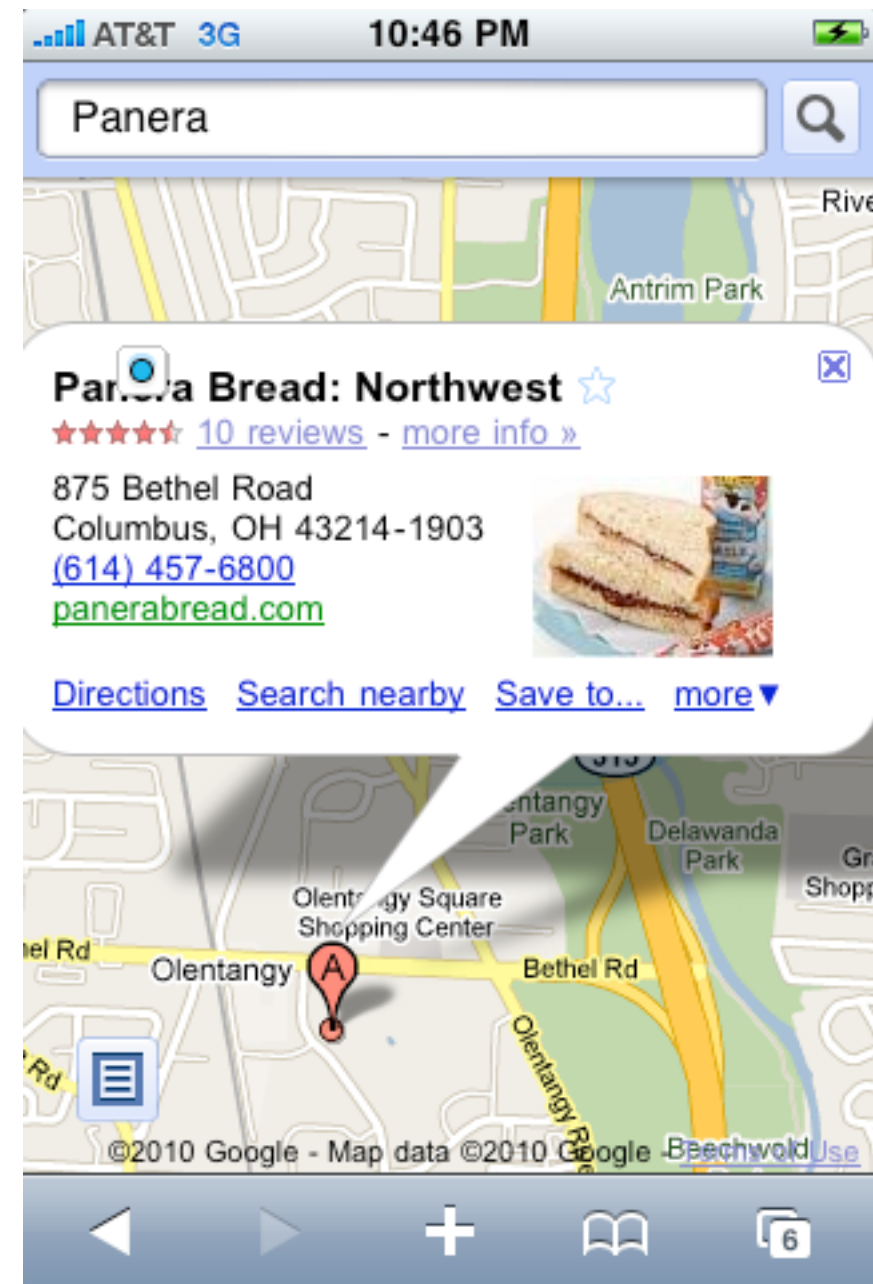
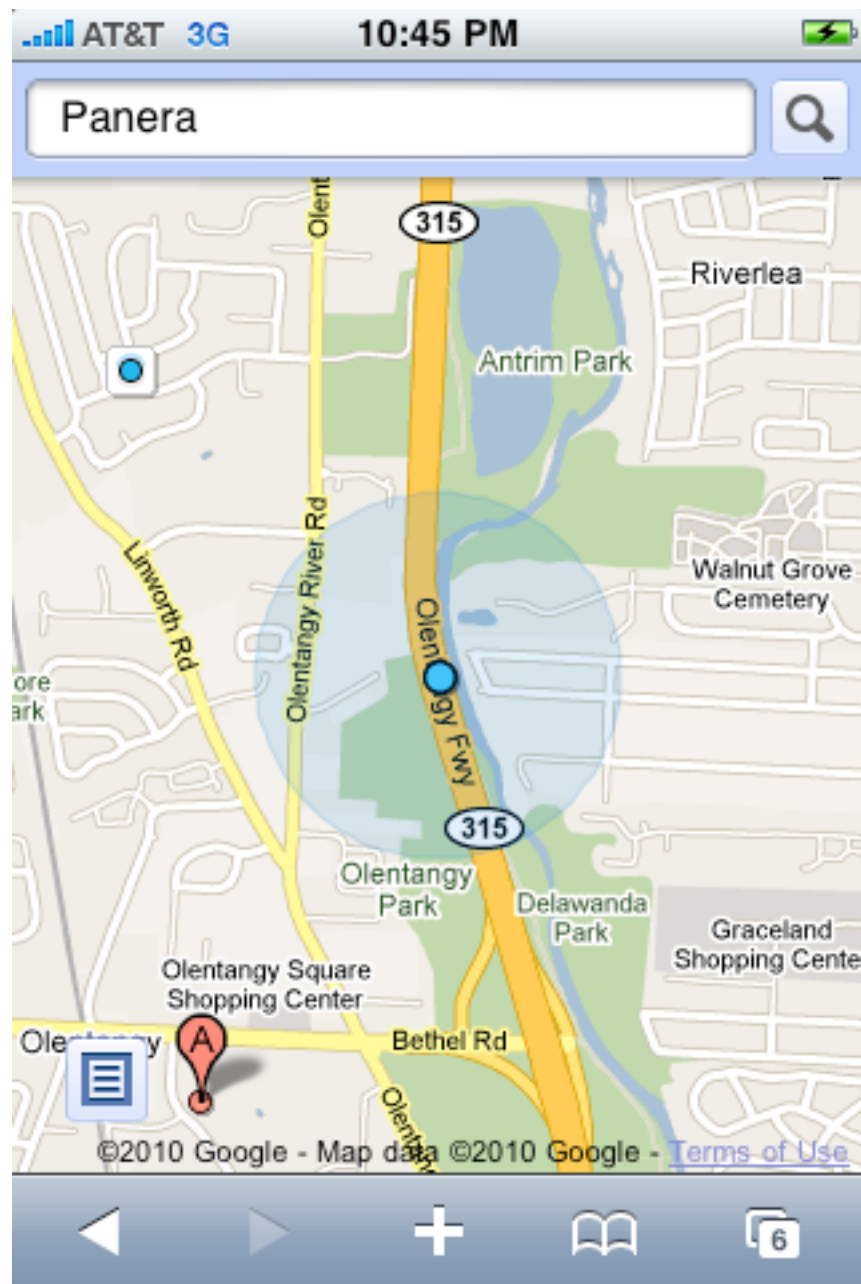
- Native support
- Sponsored Points of Interest and more...



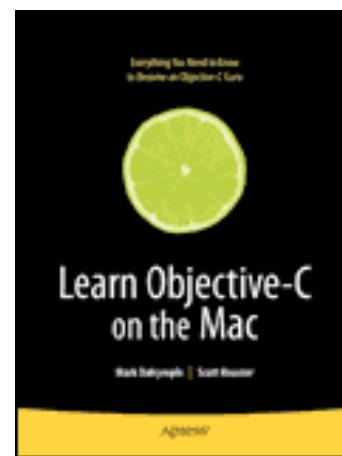
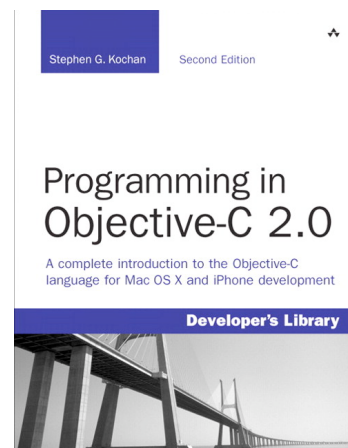
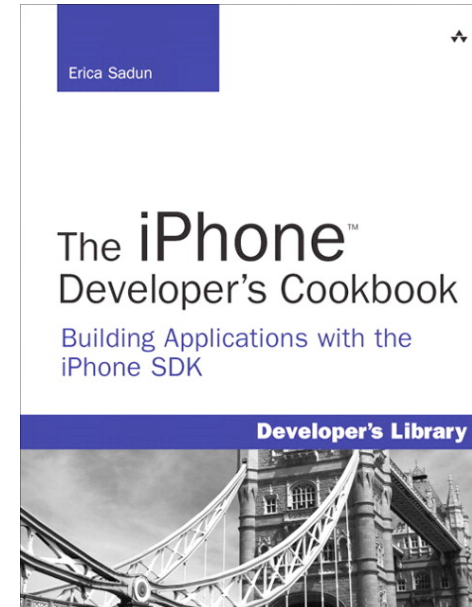
Feature	Google	CloudMade
Multiple map styles	✗	✓
Customizable map styles	✗	✓
Vehicle, Pedestrian, Cycle Routing	✗	✓
Forward Geocoding	✗	✓
Reverse Geocoding	✓	✓
Open source, user extendable library	✗	✓

<http://developers.cloudmade.com/projects/show/iphone-api>

Google maps



Resources



The Objective-C Programming Language





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twitter: [javajudd](https://twitter.com/javajudd)

