Materials

- 2 Push toys
- 6-10 Pool noodles
- 2 Medium to large boxes
- 4 Stuffed animals
- 1 Roll of packing or painter's tape
- Wagon or cart- for transporting boxes and other materials
- Shaving cream for sensitive skin
- 4 Small bowls
- Tempera paint 4 different colors
- 4 Divided plastic containers
- 8 Paintbrushes
- 4 Plastic trays
- Smocks
- 0....

STEAM

- Towels
- Number matching game
- Small plastic containers with lids
- Cotton balls
- Sand
- Small erasers or small rubber toys,
- Small rocks or plastic buttons
- Small jingle bells
- Cardstock paper
- Construction paper various colors
- Tissue paper various colors
- Felt various colors
- Liquid glue
- Pen
- Book: "Over, Under, and Through" by Tana Hoban
- Book: "Hand, Hand, Fingers, Thumb," by Al Perkins
- 2 Small drums
- Stuffed animal monkeys
- Taking Turns poster
- Scotch tape
- Wall or chart paper
- Long unit block
- Large cardboard box
- Regular-sized ladder or small table
- 10 of the same toy alligator, snake, or other small manipulatives
- Toilet paper rolls
- Paper
- Crayons
- Pen





- Paper
- Crayons
- Large thin blanket
- 2 Beach balls

• Popsicle sticks

- 5 3D Shape manipulatives
- 2 Shoe boxes
- 20 Jumbo foam shape stickers (i.e. circles, squares, triangles)
- 2 12 x 12-inch Pieces of cardboard
- 6 Pencil trays
- Sand table or box
- Plastic manipulative letters
- Shovels
- Scoops
- Cups
- Sieves
- 3 Rubber balls
- Plastic bowling pins or recycled water or soda bottles
- Song: "The Color I See"
- Song: "Five Yellow Polka Dots"
- Song: "Five Red Ladybugs"
- Old pots, pans, muffin tins, and cookie sheets
- Rubber trash cans
- Plastic pitchers
- Measuring cups
- 4 Large wooden spoons
- Zip ties or pipe cleaners
- Masking tape or sidewalk chalk
- Tablet with music access or CD Player with CDs
- Music of various genres and styles
- Construction paper of each color yellow, red, blue, green, brown, white, purple, black, orange, and pink
- 5 Large yellow construction paper circles
- 5 Large purple construction paper circles



Development