

Senior Unity Visual Effects Artist

Come create something great with us

Koin's mission is to bring digital ownership to games which people play for years and remember forever.

We are looking for an amazing Senior Visual Effects Artist with expert level Unity game development experience to create effects for our collectable card game. In this totally remote role, you'll design and implement a variety of visual effects to deliver a visually impressive, fun, functional and engaging player experience.

Come join us and make great games with amazing people, all while enjoying a ridiculous amount of fun along the way.

Responsibilities

- Create gorgeous stylized and playful VFX for use with 3D characters, cards, and users interface
- Astound players with your mastery of sprites, shaders and particle systems
- Work with Engineers, Animators, Designers & Tech Artists to achieve visual excellence
- Work directly with the team on issues of readability, polish and affordance
- Maintain current knowledge of VFX developments in games and other media

Requirements

- 10+ years of professional game development experience
- 5+ years of experience developing VFX with Unity or comparable VFX software required
- Able to dream up something visually stunning from just a conversation or a sketch
- Active interest in AI and Blockchain