

Art Lead

Come create something great with us

Koin's mission is to bring digital ownership to games which people play for years and remember forever.

We are looking for an amazing Lead Artist with management experience and expert level Unity game development experience to create effects for our collectable card game. In this totally remote role, you'll work under the Art Director to manage artists and execute on the game's artistic vision.

Come join us and make great games with amazing people, all while enjoying a ridiculous amount of fun along the way.

Responsibilities

- Execute on the game's art style based on the creative vision set by the Art Director
- Provide day-to-day coaching and leadership for a team of artists, including career guidance, mentorship, and overall culture development
- Manage out-sourcing partners and provide timely art direction
- Partner with production to ensure schedules and plans meet business and project needs

Qualifications

- A minimum of 10 years' experience crafting video game art
- A minimum of 5 years in a leadership role and proven abilities in leadership to drive the creative direction of a game
- At least 5 years' experience working in AAA games
- Proven track record of delivering clear and consistent visual feedback that elevates the art team's work