

American Kennel Club

AKC Rally® Virtual Pilot Program Guidebook

Updated 3/16/2021

This program has been extended through midnight, December 31, 2021

Responsible dog ownership includes training your dog to be a well-mannered and happy companion. Training for participation in AKC Rally events is the foundation for all the fun activities and performance sports available to you and your dog. The American Kennel Club's AKC Rally® Virtual Pilot Program provides an opportunity for exhibitors to train their dogs, evaluate their skill and teamwork, and stay engaged in the sport of Rally when they are not able to attend events in person.

The performance area, known as the ring, may be set up outside or inside and on any surface. Instructions are provided to assist you in properly setting up the course and positioning the camera. Once the online entry form and fee are received, you will receive a confirmation email and your video will be assigned to an approved AKC Rally® judge for review. AKC will notify you of the preliminary scoring results via email. All eligible qualifying scores will be recorded on your dog's AKC record and applied towards the relevant title.

You and your dog are judged the same as you would be at a regular trial. The main differences are that you are responsible for setting up the course according to the course map, capturing a clear video performance and submitting the entry correctly.

The information contained within this guidebook pertains to the AKC Rally® Virtual Pilot Program and is published as an aid for the virtual exhibitor. Please be sure to read through this before submitting an entry. If, after reading this information, you have questions about the virtual program you may email Rally-VRE@akc.org.

Registration

Your dog must be at least six months old and be registered with the American Kennel Club or recorded through the AKC Purebred Alternative Listing Program (PAL) or Canine Partners Program.

- [AKC Registration](#)
- [Purebred Alternative Listing \(PAL\) Program](#)
- [Canine Partners Program](#)
- [Foreign Registration](#)
- Dogs with a foreign registration number may enter and show for 30 days using the dog's Foreign number. To be eligible beyond the 30 days, the dog must be registered/recorded with AKC. A title certificate will not be issued until the dog is AKC registered/recorded.

Class Eligibility & Titling Information

Dogs who meet the specific eligibility requirements for each titling class are eligible to enter the "B" level for that class. The only purpose for having the "A" and "B" classes at in-person events is for purposes of titling class placements; there are no placements with virtual entries so there is no need for separate levels in a given titling class.

Participating in the Virtual Rally "B" titling class does not affect you or your dog's eligibility to enter the "A" classes at in-person events, provided you and your dog meet the "A" class requirements as stated in the *AKC Rally® Regulations*. The qualifying scores and titles earned virtually are the same as those earned at in-person events. You may earn a title by qualifying at either or both types of events. The RAE class is not offered in this virtual pilot program.

- **Rally Novice B Class:** A dog may be entered in this class until a qualifying score in the Rally Advanced class is earned. The owner or any other person may handle dogs in this class. The letters RN may be added to the name of each dog that has been certified to have received three qualifying scores, performing three different courses. A Rally Novice title certificate will be sent from the AKC.
- **Rally Intermediate Class:** To be eligible for entry in this class, the dog must have earned the Rally Novice (RN) title at an in-person or AKC Virtual Rally event but may not have earned the Rally Advanced title prior

to submitting an entry for this class. The owner or any other person may handle dogs in this class. The letters RI may be added to the name of each dog that has been certified to have received three qualifying scores, performing three different courses. A Rally Intermediate title certificate will be sent from the AKC.

- **Rally Advanced B Class:** To be eligible for entry in this class, the dog must have earned the Rally Novice (RN) title at an in-person or AKC Virtual Rally event and may have earned the Rally Intermediate title prior to submitting an entry for this class. The owner or any other person may handle dogs in this class. The letters RA may be added to the name of each dog that has been certified to have received three qualifying scores, performing three different courses. A Rally Advanced title certificate will be sent from the AKC.
- **Rally Excellent B Class:** To be eligible for entry in this class, the dog must have earned the Rally Advanced (RA) title at an in-person or AKC Virtual Rally event. The owner or any other person may handle dogs in this class. The letters RE may be added to the name of each dog that has been certified to have received three qualifying scores, performing three different courses. A Rally Excellent title certificate will be sent from the AKC.

Physically Challenged Handlers

Specific requirements may be modified so that physically challenged handlers may compete. Such handlers must be able to move around the ring without physical assistance or guidance. However, for a blind handler, someone may read the signs and communicate to the handler the dog's performance at each sign.

Dogs handled by physically challenged handlers will be required to perform all parts of all signs as described and will be penalized for failure to perform any part of a sign.

Handlers who submit an entry, and/or handlers with specific questions, should send an email to Rally-VRE@akc.org to provide modification information.

Junior Handlers

There is no minimum age for a child to be entered in AKC Rally® events. AKC has a wonderful Juniors program where the junior can earn points and work towards college scholarships. For more information click here: [Junior Handler Companion Events](#)

Parents may request a Junior Handler Number for their child by completing this form and submitting it to AKC [Junior Handler Number Request](#). Remember to include the Junior's name and number on the entry form.

Assignment Conflicts

To avoid judge assignment conflicts, the following owners/exhibitors should send an email stating the conflict and entry information to Rally-VRE@akc.org as soon as the entry is submitted.

- If the exhibitor has participated in a training session with one of the virtual rally judges within ten (10) days of submitting the entry.
- If the exhibitor resides in the same household as one of the virtual rally judges.
- If the dog is owned or being exhibited by one of the virtual rally judges or by a member of the same household.
- If a dog has been owned, sold, held under lease, or handled in the ring within six months by a virtual rally judge or by any person residing in the same household as the judge.

Dogs that May Enter

The following dogs may enter Virtual Rally events:

- Deaf dogs.
- One-eyed dogs.
- Any dog that has been surgically altered to correct a congenital or hereditary defect, provided the dog has been spayed or neutered.
- Spayed bitches or castrated dogs, and dogs with disqualifying conformation faults.

Dogs that May Not Enter

- A dog that is under six months of age.
- A dog that is disqualified from AKC events.
- A dog that is blind, as in without useful vision. One-eyed dogs are considered to have useful vision.
- A dog that appears sick or in pain.
- A dog that is lame; lameness is defined as any irregularity of locomotion.
- A dog that is taped, stitched, or bandaged in any way or that has anything attached for medical or corrective purposes.
- A dog that appears to be dyed or colored in any way.
- A dog that has anything attached to it for protection or adornment, except in the case of dogs whose hair surrounds the dog's eyes or beard; for such dogs, elastic bands or small plain barrettes may be used to tie the hair back.
- Females in season.

Collars, Leashes, and Training Aids

The dog must wear a properly fitted collar, not too tight and not too loose. No harnesses or special training collars, such as electronic or prong collars, will be permitted. Nothing may be hanging from the dog's collar or leash.

- The leash must be made of material other than chain and be long enough to provide adequate slack.
- Martingale and chain collars, flat or rolled leather collars, and fabric collars are all acceptable.
- In all exercises where a leash is required, it must be clipped to the collar. During the performance, the leash may be held in either hand or both hands but must not be used to aid or guide the dog.
- Incorrect equipment will be penalized up to and including a non-qualifying score.
- Handlers who carry or offer food or toys while on the course, or who verbally or physically discipline their dogs, will receive a non-qualifying (NQ) score.
- Handlers who carry or wear such things as waist packs/pouches/cell phones, while on the course, or any item that, in the judge's opinion, appears to be a training device or aid will be penalized up to and including a non-qualifying (NQ) score.

Performance Area: Ring Size, Set Up, and Equipment

The performance area is referred to as a ring. In general, there is not a required ring size or specific spacing between signs for virtual rally participation. However, if the performance area is too small the signs will end up close together; this may make it difficult for you and the dog to perform the signs correctly.

The course may be set up inside or outside on any surface. The owner/exhibitor is responsible for following all local/state mandates and ordinances.

- Set up the course according to the course map.
- Avoid having obstacles in the course that may obstruct the judge's view of the performance. This could result in handler error penalties, as the judge must be able to see you and the dog throughout the entire performance.
- Signs must be used. The judge must be able to see (not read) each sign as you and your dog perform it. Check your video before you submit it. If the judge can't see the sign you are performing, points will be deducted as a handler error.
- The signs may be handwritten, and must be placed upright (not laying on the ground) on sign holders or on cones, buckets, sticks, etc.
- Cones, pots, buckets, or posts of any kind, spaced 6-8 feet apart, may be used for the signs with cones.

Sign Placement

- Signs must be placed to the handler's right, except signs that require the handler to change direction; these are to be placed in front of the handler's path.

- Signs that require the handler and dog to sidestep to the right are to be placed in the initial path of the team.
- Cone signs may be placed on the first cone.
- Duplicate signs may be placed on the backside of the original sign for #206 - 209.
- The sign for #103 Send over Jump – Handler Passes By may be placed on either side of the jump.
- The sign for #210 Send to Jump is to be placed at least 10 feet before the jump and 3 feet away from the path.

Jumps

- In classes that require a jump to be used, you may use an obedience type high or bar jump, an agility jump, or props such as buckets, cans etc. to hold a pole/stick for the dog to jump. When jumps are used on a hard surface, rubber or similar non-slip mat material may be used on either or both sides of the jump to provide firm footing for the dog.
 - The jump must be set no lower than the required jump height for the dog. A dog may qualify by jumping higher than required, but not lower than required.
 - In all classes with jumps, the handler must state the height of the dog at its withers (in inches) and the height the jump is set to (in inches). (See additional information under Filming below)
 - **Jump Heights**

Height of dog at withers	Height to be jumped
Less than 10 inches	4 inches
10 inches to less than 15 inches	8 inches
15 inches to less than 20 inches	12 inches
20 inches and over	16 inches

Camera Position and Filming

The video must be clear, not blurry. In all classes where the dog is required to perform on leash, the leash must be visible to the judge throughout the entire performance. Lighting must be considered; avoid filming directly into the sun and be careful of sun glares where portions of the dog and leash disappear. Heavily shaded areas may cause the video to be too dark.

- Minimum resolution to view videos is **720p HD**. Check the camera settings before filming and set the video to the highest resolution.
- Filming must be done in landscape (horizontal) mode. Do not use the selfie mode as this will put the dog on the wrong side of the handler.
- Filming must be done from the location shown on the map. The camera should remain in a stationary position.
- A second person may do the filming to pan and zoom, provided a tripod is used and the person remains outside the ring. If a person is filming, they must do so from outside the ring, and they must remain silent once the performance begins and until the team crosses the finish sign.
- The camera should be elevated to approximately eye level. The team must be in full view of the judge throughout the performance.
- The video must contain audio. The judge must be able to hear the sounds closest to the camera. Background noises are expected but should not be so loud as to drown out the handler’s commands, particularly when near the camera. Do not add music to the performance.
- Prior to beginning the performance, the handler must be near the camera to state the dog’s call name and breed, to verbally confirm that they will not have any food or toys with them while performing, and to show the dog’s collar and leash to the camera. In all classes with jumps, the handler must state the height of the dog at its withers (in inches) and the height the jump is set to (in inches).
- Once the handler begins at the Start sign, the video must be continuous, with no pauses and no edits.

- To avoid cutting out portions of the performance, it is recommended to start recording at least 5 seconds before starting and to not stop recording until about 5 seconds after the team crosses the finish sign and exits the ring (read Performance and Scoring below).
- To avoid delays in judging, review the video on a device other than the one you used to film it to ensure that it is a working link and meets the requirements outlined in this Guidebook.

Uploading videos

- First, create a YouTube channel. You must have a Google Account to create and manage your personal YouTube channel. If you don't have a Google Account, you can create one through YouTube. Sign in to YouTube and choose "Create a New Channel."
- You upload videos through your YouTube channel. At the top of the screen and to the right of the search bar is an icon that looks like a video camera; that is the "Create" button. CLICK the "Create" button, then CLICK "Upload Video." It may take a few minutes for the video to upload, and to finish "processing." The faster your internet is, the faster the entire process will be. (If you attempt to upload the video directly from your phone, using cell service, you may run into some glitches.)
- Once the video finishes uploading, you must set the level of visibility. CLICK "Unlisted" or "Public," then CLICK "Publish." Unlisted means the video will not appear in your YouTube channel and cannot be searched for. However, anyone with a link to the video can view it. Do not set the video to private; the judge will not be able to view it.
- To enter the video link into the entry form, have the entry form opened in one window and your YouTube channel opened in a second window. Start the video playback, then pause it. Locate the share button; it is just below the video playback screen. CLICK it. Another screen will pop up with a copy option; CLICK "Copy." Return to the entry form window and right click to "Paste" the link into the link field. You must use the YouTube link, do not rename, or alter the link in any way.

Performance and Scoring

Rally participation demonstrates that the dog has been trained to work with its handler, and to perform basic good-dog behavior skills. The dog and handler proceed at a brisk pace through a course with several sequentially numbered instructional signs. Each sign provides a summary of instructions regarding the skills the dog and handler are required to perform. To understand the proper performance of each sign, it is important to read the complete sign description, and to watch the AKC Rally Sign videos, find these links here [AKC Rally® Virtual Pilot Program](#).

There are five predesigned Rally courses for you to choose from for each class. For each entry you submit you must use a different course, unless you receive a non-qualifying (NQ) score on the course, then you may reuse that course, with a different video link, again.

The dog and handler must enter and exit the ring with the dog on leash and under control without jumping, pulling, or tugging on the leash. The Novice and Intermediate classes are performed with the dog on leash, the Advanced and Excellent classes are performed with the leash removed after the team enters the ring. The leash may be placed on a chair, bucket, or post of any type. While placing the leash, the handler may have the dog wait at the start sign or may gently guide the dog by the collar. In the Advanced class, after the team crosses the finish sign, the handler may gently guide the dog by the collar to get the leash and attach it to the collar. In the Excellent class, after the team crosses the finish sign, they will proceed directly to the Sit Stay sign.

The performance of each sign must be near the designated sign unless stated otherwise in the sign description or these guidelines. The dog and handler move continuously throughout the course with the dog under control at the handler's left side; this is known as heel position (see below). There is a clear sense of teamwork between the dog and handler both during and between the numbered signs.

The handler's arms need not be maintained in any particular position, provided the handler is not giving the impression of luring. Luring is defined as appearing to have a reward to tempt the dog along into position; no reward needs to be present for luring to occur. The handler must move in a natural manner without adapting to the dog. Adapting to the dog will be penalized as a lack of briskness.

In the Novice, Intermediate and Advanced classes, handlers are permitted to talk, praise, encourage, give additional commands and/or signals using one or both arms, clap their hands, pat their legs and/or use any verbal means of encouragement. In the Excellent class, handlers are not allowed to pat their legs, clap their hands or use other audible signals without penalty; however, handlers are permitted to talk, praise, encourage, and give additional commands and/or signals using one or both arms. At any time during the performance, loud or harsh commands, intimidating signals, touching the dog (unless otherwise specified by the sign description), or any physical correction will be penalized accordingly, up to and including a non-qualifying (NQ) score.

A qualifying score will not be awarded to a dog whose performance did not meet the minimum requirements, to a dog that shows fear or resentment, or to a dog that relieves itself while performing. The handler will be penalized for picking up or carrying the dog in the performance area. There will be no penalty of less than one point.

Handlers who carry or offer food on the course or discipline their dogs must receive a non-qualifying (NQ) score. Any attempts to control the dog by someone other than the handler, or to assist the handler, must be penalized substantially, up to and including a non-qualifying (NQ) score.

Rally Heel Position: The dog is at your left side, facing the same direction as you, close to your left hip without crowding or interfering with you. The judge must be able to see each of the signs in relation to the dog's performance of that sign.

Excellent Class - Sit Stay: Immediately after crossing the finish sign, the team will proceed to the Sit Stay sign. The dog must sit; the handler may command and/or signal the dog to stay. The handler will then walk forward at least 15 feet to get the leash, return to heel position by walking around behind the dog to heel position, and pause. Immediately following the pause, the Sit Stay sign is complete. The handler will then attach the leash to the dog's collar and exit the ring with the dog under control.

Scoring: A perfect score in Rally is 100 points, the minimum qualifying score is 70 points. The dog and handler are being judged from the beginning of the 5 seconds leading into the performance and the 5 seconds after crossing the finish sign.

The maximum number of points that can be deducted for any sign is 10, except for a non-qualifying (NQ) performance.

An incorrectly performed sign is an automatic 10-point penalty. An incorrectly performed (IP) sign occurs when a team attempts a sign and fails to perform the **principal parts** of the sign as described on the first attempt, and/or the dog or handler adds behaviors/movements to the performance that are not permitted in accordance with the sign description. Except for all jumps and the sit stay, the handler may choose to retry the sign once, for a correct performance, accepting the mandatory 3-point deduction for the retry of the sign. The sign is considered an IP if the handler chooses not to retry or fails to perform the sign correctly on the second attempt.

Handler errors may be assessed from 1 to 10 points up to and including non-qualifying. Handler errors can be assessed at any sign or during movement between signs on a course. Once a handler has stopped on any halt sign, the handler cannot move their feet to assist a dog without incurring a handler error (unless otherwise specified by the sign description).

Misbehavior: The handler is required to enter and exit the ring with the dog under control and without jumping, pulling, or tugging on the leash. Any display of fear or nervousness by the dog must be penalized according to the seriousness of the misbehavior, whether it occurs during or between a sign or before or after judging. The penalty for misbehavior will be deducted from the total score. If a dog is working smartly and continuously but goes outside a ring boundary while performing (as opposed to a dog that bolts out of the ring), the penalty, if any, is left to the discretion of the judge.

The following deductions will apply on a scale from 1 to 10:

Minor Deduction (1-2 points) for each of the following:

- Dog interfering with handler
- Handler error
- Knocking over a sign or holder

- Out of position
- Poor sits
- Slow or delay or resistance to respond
- Tight leash
- Touching or ticking a jump or cone/pylon
- Touching the handler

Minor or Substantial Deduction (1-10 points) for each of the following:

- Excessive barking
- Handler error
- Hitting the jump
- Lack of briskness
- Lack of control
- Lack of teamwork
- Loud command or intimidating signal
- Patting/clapping or audible signal in Excellent and Master – per occurrence
- Cone knocked over in Figure Eight, Spiral, Serpentine, Send Away or Cloverleaf
- Retry of a sign — only one (1) retry of each sign will be allowed unless otherwise stated. Retry of a sign is an automatic 3-point deduction.

Substantial Deduction (6-10 points) for each of the following:

- Failure of the dog to clear the jump properly on the first attempt (IP) – no retries allowed
- Failure to complete the Sit Stay (IP) – no retries allowed
- Handler error
- Incorrectly performed sign (IP) (Automatic 10-point deduction)
- Knocking over the jump or upright or knocking a bar off (IP) – no retries allowed
- Lack of natural manner
- Luring/pleading with the dog

Non-qualifying (NQ) scores will be given for:

- Consistently tight lead
- Dog that eliminates while in the ring for judging
- Dog unmanageable
- Handler error
- Minimum requirements not met
- Non-qualifying errors may not be re-tried
- Sign not attempted by handler
- Uncontrolled barking

A sign will be considered not attempted if:

- Handler approaches sign but does not attempt it. A sign skipped/missed by the handler before attempting the next sign.
- Handler completely passes by the sign.

Miscellaneous errors related to the virtual program in general, such as but not limited to: incorrect course layout, signs not in view of the camera, dog and/or handler not in view of the camera, persons other than the handler in the ring, items attached to the dog, the dog's collar or leash or the person, etc., will be penalized.

The Judge's Decisions

The decision of the judge will be final in all matters concerning the performance and scoring of the team.

Process and Results

When your entry is received, a record is created based on the dog's AKC# and name, and your email address. If any of this information is incorrect, there will be delays in processing and notifications. The normal turnaround time for an entry to be processed, sent out to be judged, and have results sent to the exhibitor is 14-21 days from the time the entry is received, provided the video link works and the course number is correct. The scoring information is then forwarded for official processing. If you have verification that your dog has three qualifying scores in a class, from either in-person and/or virtual events, you may then enter the next class level.

Some Helpful Reminders

- Remember, no food in your hands or pockets, no bait bags, and don't feed your dog at the start sign!
- Use a properly fitted collar with nothing hanging from the collar or attached to the dog or you.
- Keep the leash loose. Show the teamwork you have developed with your dog.
- Know the requirements of the sign you are performing. Read the complete sign description and watch the videos.
- Absolutely do not correct your dog with the leash, your hands, your feet, or your voice.
- Please be sure to read the helpful material available to you before you film and submit an entry.
- Take your time filling out the online entry form, and double check that all the information on the form is correct **before** you click submit.
- Check that you have entered your dog's AKC # correctly without spaces between letters and numbers. Include all letters that appear in your dog's number.
- You may submit multiple entries on the same day.
- Do not submit entries for the next level class until you have been notified that your dog has three qualifying scores in the previous required class.
- If there are issues with your entry form, payment, or video, you will be notified. These problems will delay the processing of your entry and results.
- We encourage you to attend in-person trials when you can do so. Dogs shows are a fun and exciting place to meet like-minded new friends. In periods of social isolation, many dogs have been exposed only to familiar low-key environments. Remember that it is likely going to take time to reacclimate your dog to the world, particularly the high energy dog show world. Please be fair, take the time to (re)socialize your dog positively and properly before the two of you attend in-person trials.

Glossary

Brisk, briskly – keenly alive, alert, energetic

Command – verbal order from handler to dog

Directly – immediately, without deviation or hesitation

Down – the dog's body is on the ground; the dog's weight is off the feet and legs

Finish – the dog moves smartly towards or to heel position

Front – a dog sits in front of the handler, close enough that the handler can touch the dog's head

Guiding Gently by the Collar – control of the dog by holding any part of the collar with minimal pressure on the dog's neck

Handler Returns to Heel Position – the handler must return to heel position by walking around behind the dog unless otherwise stated

Heel Position – the dog is at the handler's left side, facing the same direction the handler is facing; the dog's body is within the area of the handler's left hip; and the dog should be close to, but not crowding its handler so that the handler has freedom of motion at all times

Incorrectly Performed Sign (IP) – one or more principal parts of a sign not performed or performed incorrectly

Lame – irregularity or impairment of the function of locomotion, irrespective of the cause or how slight or severe

Lack of Briskness – a handler walking slowly to accommodate and/or adapt to their dog

Luring – the appearance of having a reward to tempt the dog along or into position. No reward needs to be present

Natural Manner – not artificial, free of affectation; what is customarily expected in the home or public places

Out of Position – a dog that is forging, lagging, wide or not facing the same direction the handler is facing

Pause – a complete stop of forward motion by the handler

Pivot – turning in the circle occupied by the handler before they started the turn; a turn in place together

Pleading – repeated urgent commands and/or signals to elicit the proper behavior from the dog while the dog remains unresponsive to handler’s commands and/or signal.

Retry a Sign – a sign that is redone in its entirety, including the approach, before beginning the next sign

Signal – nonverbal direction from the handler to dog

Sign – Not Attempted by The Handler – a sign skipped/missed by the handler before attempting the next sign

Sit – the dog has its rear and/or hocks on the ground

Smartly – quickly, vigorously

Tight leash – a leash without slack; pulling

Turn in Place – turning in a circle that was occupied by the handler before they started to turn; a pivot

Withers – highest point of the dog’s shoulder

Links

The informational links you need to start your virtual journey into the wonderful world of AKC Rally® Virtual Pilot Program can be found at [AKC Rally® Virtual Pilot Program](#)

We hope you enjoy the virtual Rally opportunity. Enjoy your dogs and remember, good sportsmanship is when people who are playing or watching a sport treat each other with respect. This includes players, coaches, and officials.

Scoring Abbreviations:

T = touch	IT = dog interfering with handler
B = barking	LT = lack of teamwork
LP = luring / pleading	LB = lack of briskness, adapting
OP = out of position	LC = lack of control
SR = slow response	RT = retry of a sign -3 points
TL = tight lead	IP = incorrectly performed sign -10 points
PS = poor sit	NQ = non-qualifying
HE = handler error	MRNM = minimum requirements not met