

MEME THE GAME

RULES

Disney EDITION

Knowledge of English Required
Connaissance de l'anglais
nécessaire

AGE / ÂGE
8+

PLAYERS/JOUEURS
3+


Cardinal logo & © Cardinal Industries Inc.,
imported and distributed under license by
Spin Master International, S.A.R.L. All rights reserved.
Logo Cardinal & © Cardinal Industries Inc.,
importé et distribué sous licence par
Spin Master International, S.A.R.L.
Tous droits réservés.
Cardinal Industries Inc., L.I.C., NY 11101, USA
www.cardinalgames.com
MADE IN CHINA
FABRIQUÉ EN CHINE
Imported into EU by/Importé dans l'UE par :
SPIN MASTER INTERNATIONAL, S.A.R.L.,
20 RUE DES PEUPLIERS, L-2328, LUXEMBOURG


NORTH AMERICA - AMÉRIQUE DU NORD
1-800-622-8339, customercare@spinmaster.com
UK - 0800 206 1191, serviceuk@spinmaster.com
IRELAND - 1800 992 249
AUSTRALIA - 1800 316 982, customercare@spinmaster.com
WWW.SPINMASTER.COM



©Disney

©Disney/Pixar

- Remove all packaging before use.
- Retain this information, addresses and phone numbers for future reference.
- Content may vary from pictures.
- Meets CPSC safety requirements.
- An adult should periodically check this toy to ensure no damage or hazards exist, if so, remove from use.
- Children should be supervised during play.
- Retirer tout l'emballage avant utilisation.
- Conserver les informations, adresses et numéros de téléphone pour consultation ultérieure.
- Le contenu peut différer des images.
- Conforme aux exigences de sécurité de la CPSC.
- Un adulte doit régulièrement examiner ce jouet afin de s'assurer qu'il ne présente pas de dommage ni de risque. En cas de problème, ne plus l'utiliser.
- Les enfants doivent être surveillés lorsqu'ils jouent.

MEME THE GAME

CONTENTS:

• 175 Word Cards • 225 Picture Cards • 1 Instruction Sheet

CONTENU :

• 175 cartes "expression" • 225 cartes illustrées • 1 règle du jeu

OBJECT:

Be hilarious. Combine a Picture Card and a Word Card (to create a meme) and be first to be judged funniest in 5 rounds.

SETUP:

- Don't worry. Everyone will get a chance to be the Dealer (and "Judge," see above).
- The oldest player is the Dealer first, and then dealing and judging move to the right.
- The Dealer shuffles the Picture Cards and Word Cards separately.
- The Dealer deals 3 Word Cards and then 3 Picture Cards to each player EXCEPT themselves.
 - The Dealer doesn't play this round, but the Dealer gets to decide whose meme is funniest.



LET'S PLAY:

1. Each player should take a look at their Picture Cards and Word Cards without allowing the other players to see their cards.
2. Play begins with the player on the Dealer's left. Each player presents what they think is their funniest Picture and Word combination to create their meme.
 - Consider putting a time limit on creating and presenting the combination to say, 60 seconds (or not).
3. Play continues left, with each player presenting what they think is their most hilarious meme.
4. The Dealer judges and decides which meme is the funniest.
 - The player with the funniest meme wins this round.
5. The person to the right of the Dealer becomes the Dealer for the new round.

TO WIN:

Be hilarious. Combine a Picture Card and a Word Card (to create a meme) and be first to be judged funniest in 5 rounds.

