

# Game Gallery

# POKER

AGE  
6+



## TEXAS HOLD 'EM

### OBJECT:

Form the best hand from a total of seven cards and/or win the biggest pot (chips put into the middle of the table during betting).

### SETUP:

- The game is divided into a series of hands (deals).
- After each completed hand, move the “Dealer” button clockwise to the next player. They then become the dealer.
- Dealer, give each player the same number of the same color chips.
- Determine the amount of bets and raises before play begins.
  - During the first two rounds, each bet and raise must be in the amount of the minimum bet.
  - During the last two rounds of betting, each bet and raise must be in the amount of the maximum bet.
  - The minimum bet should be half the amount of the maximum bet. I.e., 2 chips (minimum bet), 4 chips (maximum bet).
- To insure there is always a pot, begin each hand with “blinds.” This is done ONLY prior to the first round of betting in each hand:
  - Player 1 (person to the left of the dealer), prior to seeing your cards, bet 50% of the minimum bet.
  - Player 2, you need to bet the minimum.
  - Betting then continues left.
- All bets should be put in the center of the table in the pot.
- Determine if players may check or call a bet during their first turn and raise the next time the action comes to them (See How to Bet).

### LET'S PLAY:

Toss a coin to determine who becomes the dealer. Place the “Dealer” button in front of them. Play moves clockwise.

1. Dealer, deal two cards to each player, facedown. These are “pocket cards.”
2. Players, don't let anyone else see your cards!
3. A round of betting now takes place (see “How to Bet”).
4. Dealer, now turn three community cards (the cards left facedown in the deck) faceup on the table. These are called “the flop.”
5. A second round of betting now takes place.
6. Dealer, now place a fourth community card (“the turn”) faceup on the table.
7. A third round of betting now takes place.
8. Dealer, now place a fifth community card (“the river”) faceup on the table.
9. Now the fourth and final round of betting takes place.
10. Each player in turn may use the best combination of five of the community cards and pocket cards to make a hand.
11. The highest-ranking hand in play wins the pot.
  - If 2 hands are in the same category, the one with the higher card wins. I.e., 2 Aces and 2 6s in a hand beat 2 Kings and 2 Queens in a hand (Aces are higher than Kings).
12. If the community cards on the table are the best hand, remaining players split the pot.

### HOW TO BET:

- Betting is always done in clockwise order.
- The person to the left of the dealer goes first.

- Player 1, you have three choices:
  - Bet
  - Fold (turn in your cards and drop out of the hand)
  - Check (pass the opportunity to bet to the next player)
- After the first bet, the rest of the players have three choices:
  - Fold
  - Call (match the bet of the previous player)
  - Raise (call and make an incremental bet)
- A round of betting ends when all remaining players have acted at least once and have contributed the same amount to the pot.
  - NOTE: The cumulative number of raises for each round of betting cannot exceed three.

### ALTERNATE PLAY:

No Limit Texas Hold'em

- Players may bet as much more as they want, up to all of their chips:
  - The minimum raise amount must be at least as much as the previous bet or raise in the same round. For example, if the first player to act bets 2 chips, then player two must raise a minimum of 2 chips (for a total bet of 4 chips).
  - Maximum raise amount – all of your chips.
- There is no limit on the number of raises allowed.

Scoring Poker Hands from Highest to Lowest:

- Straight Flush (5 consecutive cards of the same suit)
- Four of a Kind
- Full House (3 of a kind and one pair)

 **WARNING:** CHOKING HAZARD – Small parts. Not suitable for children under three years.



- Remove all packaging before use.
- Retain this information, addresses and phone numbers for future reference.
- Content may vary from pictures.
- An adult should periodically check this toy to ensure no damage or hazards exist, if so, remove from use.
- Children should be supervised during play.
- Meets CPSC safety requirements.

- Flush (5 cards of the same suit)
- Straight (5 consecutive cards – Aces may be used before a 2 or after a King)
- Three of a Kind
- Two Pairs
- One Pair
- High Card (Ace, King, Queen, Jack, 10, 9, 8, etc.)

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