

# Our Catalogue



**COQS  
EN PÂTE**  
CRÉATEURS DE JEUX



# Who are les Coqs en Pâte ?

At its core, les Coqs en Pâte are game makers. It all started in 2008 thanks to the creative minds of two fresh graduates...

Today, it's also :

**15 years of practice** in the fields of gaming and gamification for both businesses and the general public.

**600+ businesses** who trusted us with more than 3500 gaming sessions organized all over France and abroad...

**4 divisions :** team building, serious games, CSR games and creating games and venues for all B2C customers. 

**Awards received** at some of the biggest event sector fairs : Heavent, Com'en Trophy, Event Days...

**A Coop** of passionate, hard-working people, integrating all the expertise required to drive gaming projects to success (dev, studio, graphism, production...)

**2 venues in Paris** L'Atelier des jeux, for a packaged gaming experience, and Pandore et Associés, our multi award-winning escape game.

# We are all gamers

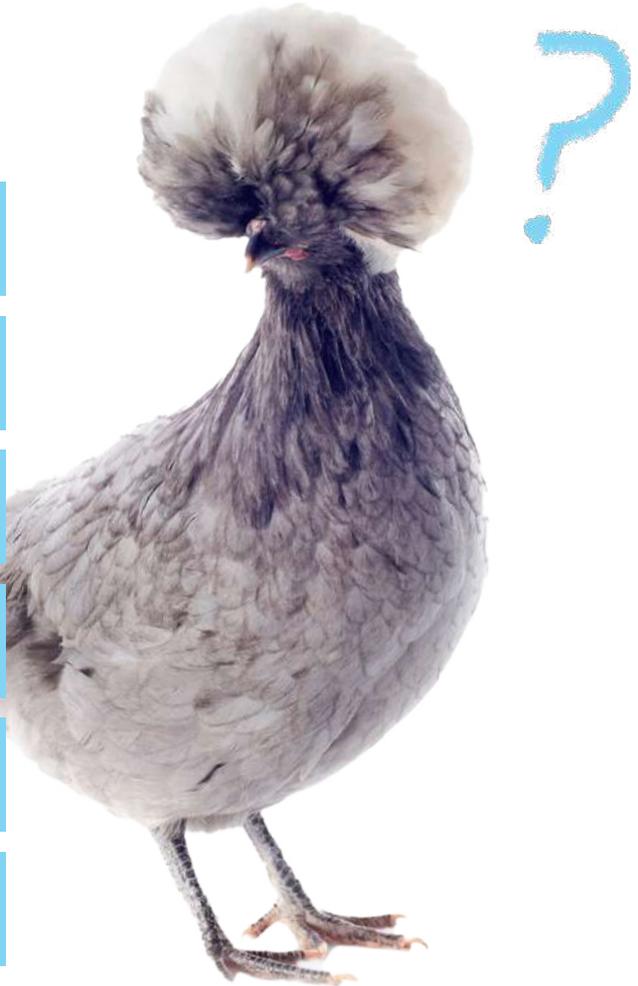
We make games, and it's been our craft for 15 years. We've already engaged over 600 companies of all sizes, spanning various industries.

Explore our expertise in designing, developing, deploying, and animating games tailored for businesses.



# Where to ?

<b>Team Building activities</b>	<b>04</b>
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# Team Building Activities



Detective Game

# Agent 006

## The Henry G Case

An unresolved case controlled live by the players!



In this unforgettable investigation, you and your colleagues must put together the best team of analysts to join the Prometheus research center.

Achille, your instructor at the center, will assess the analytic and communication skills within your team.

You must collaborate and coordinate to guide Ulysses, your field agent.

Your collective choices are those that will influence all of Ulysses' actions. If he finds Henry G, the missing professor, it will be exclusively thanks to you.

### BASICALLY

-  6 to 8 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  In person or online

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# Indicative technical sheet\*

## Schedule:

Set up : 1h30  
 Game : 1h to 1h30  
 Uninstallation : 30 min

Total : 3h to 3h30

## Included:

### Material:

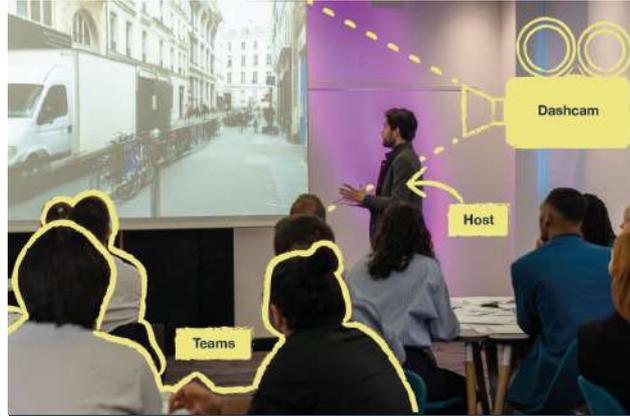
- 1 iPad per team
- Visual supports for the game and the investigation

### Staff:

- 1 to 2 hosts

## To provide:

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- 1 table per team
- Electrical access



Detective Game

# Arsène Lupin

Become the next  
Arsène Lupin



You passed the first recruitment tests to become Arsène Lupin's understudy with flying colors! You have therefore been invited to the final selection phase.

But while you were learning the secrets of the master of trickery, the mission goes wrong...

Step into the skin of the character and immerse yourself in a crazy adventure full of twists and turns, living up to the reputation of the famous Arsène Lupin.

Accompanied by your instructor, and as a team, you will have to face the events that will disrupt your training as the future Arsène Lupin!

## BASICALLY

-  6 to 8 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  In person or online

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# Indicative technical sheet\*

## Schedule

Set up : 1h30  
Game : 1h to 1h30  
Uninstallation : 30 min

Total : 3h to 3h30

## Included:

Material:  
 1 iPad per team  
 Visual supports for the game and the investigation

Staff:  
 1 to 2 hosts

## To provide:

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- 1 table per team
- Electrical access



Rally game

# 100% Fun

THE moment to let it all go !  
(you deserve it)



An interactive and high-energy journey filled with amusing and diverse challenges.

It's a key moment, and the fun level of your team is at an all-time low! Your Smiley has lost its natural cheerfulness. Are you ready to bring back the smile?

Navigate the site in search of challenges to take on: observation, puzzles, creative videos, quirky anecdotes, sports challenges, and more.

The boldest participants will be rewarded.

BASI  
CALLY

-  6 to 10 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  in person

**COQS  
EN PÂTE**  
CRÉATEURS DE JEUX

## Indicative technical sheet\*

### Schedule:

Set up : 1h30  
Game : 1h to 1h30  
Uninstallation : 30 min

Total : 3h to 3h30

### Included:

#### Hardware :

- 1 iPad per team
- A5-sized challenges for the players to scan

#### Staff :

1 main host + comedians

### To provide:

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- Electrical access



Evening game

# Be a Star

Jump on stage  
and become the new stars!



A producer is looking for the stars of tomorrow and the participants are at the final stage of the selection. They will have to brilliantly complete the musical tests (don't forget the lyrics, blind tests, group photos, etc.) before the grand final where each team goes on stage to sing a song in collective Karaoke mode in front of a crazy room!

A moment of celebration, slightly regressive so that everyone can shine under the sunlight.

## BASICALLY

-  6 to 8 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  In person

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## Indicative technical sheet\*

### Schedule:

Set up : 2h00  
 Game : 1h to 1h30  
 Uninstallation : 30 min

Total: 3h to 3h30

### Included:

#### Material :

- 1 iPad per team
- Game accessories (surprise surprise)
- Micro and tech for karaoke
- Lights
- Production department
- Green background and clip shooting area

#### Staff :

- 2 to 3 hosts

### To provide:

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- 1 table per team
- Electrical access



Strategy game

# The Empire of Lego's™

Build an empire  
alongside your colleagues!



In this grandiose odyssey, teams cooperate with each other AND with other teams to succeed in building the most giant Lego buildings.

Their goal is simple: build the most powerful city and conquer the throne. To do this, they will have to meet challenges, but will be subject to constraints which will force them to constantly rethink their strategy and communicate differently.

An excellent exercise to assimilate key concepts for the company and help your colleagues grow together.

EN BREF

-  5 to 8 pax / team
-  2h to 3h
-  8 to 1000 pax
-  FR, EN
-  In person

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# Indicative technical sheet\*

## Schedule

Set up : 2h00  
 Game : 2h to 3h  
 Uninstallation : 45 min

Total: 4h45 à 5h45

## Includes:

Material :  
 1 iPad per team  
 Giant legos (of course)  
 Accessories

Hosts :  
 2 + depending on group size

## To provide:

- 1 large empty room or outdoor space with sound system
- 1 microphone
- 1 control table
- A maximum of additional spaces to arrange team challenges
- Electrical access



Olympiads

# The Quest for Olympus

This game doesn't really make sense,  
but it's great!



**YOU ARE HEROES!!** Good old Zeus got up this morning and realized that there were no more Heroes on earth...

So he sent his best recruiter who came down from Mount Olympus to judge YOU.

In this epic, collaborative and humorous adventure, participants must prove themselves and brave the toughest trials in the Peloponnese

## BASICALLY

-  6 to 8 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  In person

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## Indicative technical sheet\*

### Schedule:

Set up : 1h30  
 Game : 1h to 1h30  
 Uninstallation : 30 min

Total : 3h to 3h30

### Included:

Material :  
 1 iPad per team  
 Exterior game material

Host :  
 1 to 2 hosts

### To provide:

- An outside private space
- 1 micro
- 1 outside sound system
- 1 table
- 1 electrical access



Escape Game

# The Infernal Machine

Save the world in 90 minutes!



**EVERYTHING WILL EXPLODE** 🔥  
ChatGPT has evolved and threatens the human species.

Enter the Infernal Machine and try to save the world: 1h30 against the clock to save humankind!

Equipped with iPads and assembled as a team, players will have to organize themselves to solve puzzles, master augmented reality and destroy the machine before the great catastrophe.

Communication and analytical skills are necessary to defeat the machine. Who will emerge victorious?

BASICALLY

- 👥 6 to 8 pax / team
- 🕒 1h to 1h30
- 📅 8 to 1000 pax
- 💬 FR, EN
- 📍 In person

**COQS  
EN PÂTE**  
CRÉATEURS DE JEUX

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## Schedule:

Set up : 1h30  
 Game : 1h to 1h30  
 Uninstallation : 30 min

Total : 3h to 3h30

## Included:

### Matériel :

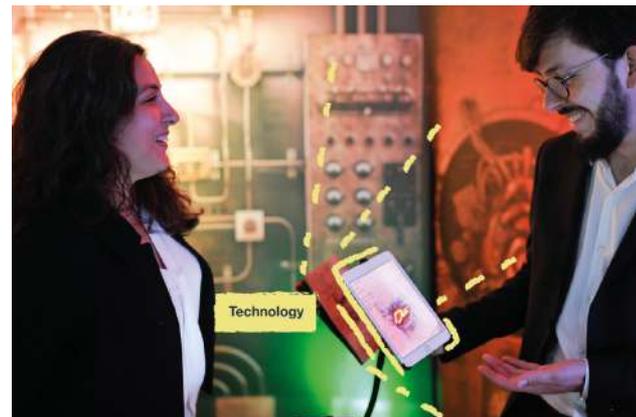
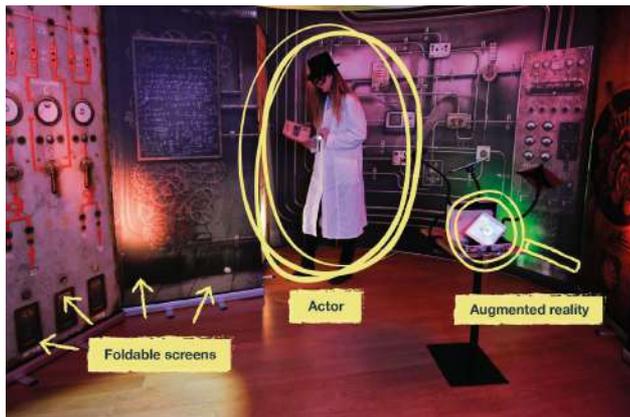
- 1 iPad per team
- Gaming accessories
- Augmented reality iPads
- Decors and lighting ambiance
- Smoke machine

### Hosts:

1 to 2 hosts

## To provide:

- Empty room with sound system
- 1 micro
- 1 video projector
- 2 tables
- Electrical access



Escape Game

# The Infernal Machine

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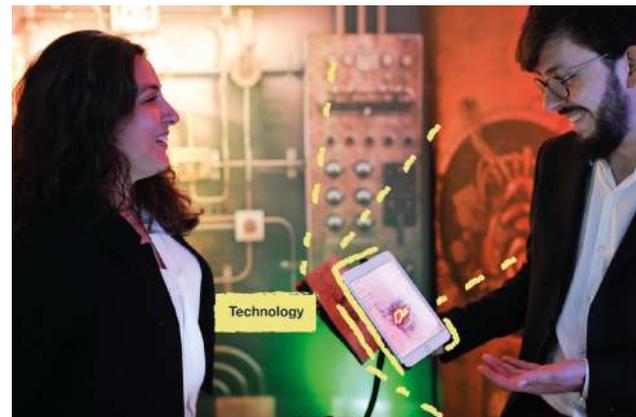
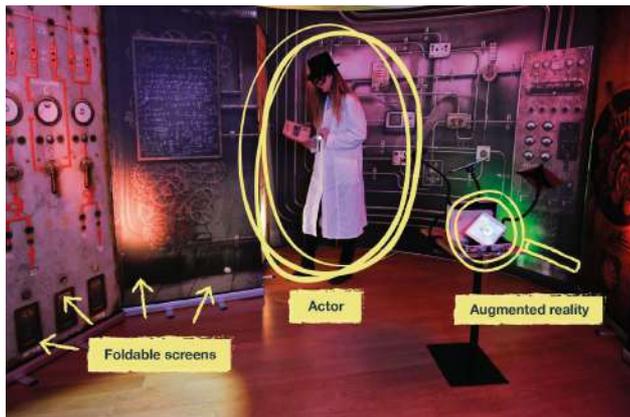
- 1 iPad per team
- Gaming accessories
- Augmented reality iPads
- Decors and lighting ambiance
- Smoke machine

### Hosts:

1 to 2 hosts

## To provide:

- Empty room with sound system
- 1 micro
- 1 video projector
- 2 tables
- Electrical access



Creative game

# Make Your Movie

Ready, set ... action!  
Discover the cinematic inside you



Steven Spielberg is on the bench because your teams have the mission to create short films that will be remembered! Centered around a single major theme related to your company, your collaborators, gathered in teams, will have the challenge of writing a script, directing, filming, and even acting in it ! What a program...

In this creative game, each team receives cards with creative restrictions (placing an object, a line...) to gamify the experience.

A unique animation that reveals the hidden talents of your teams in a wild creative frenzy!

## BASICALLY

-  8 to 10 pax/team
-  2h to 3h
-  8 to 500 pax
-  FR, EN
-  In person

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# Indicative technical sheet\*

## Schedule

Set up: 2h00

Game: 2h to 3h

Briefing : 10 min

Script : 40 min

Shoot : 45 min

Editing : 45 min

Media extraction : 15 min

Screening : 15 min

Uninstallation : 1h00

Total: 5h à 6h

## Included :

### Material :

- 1 iPad per team
- Shooting gear (sound card, boom mic, accessories...)

### Hosts :

- 2 + depending on group size

## To provide :

- 1 room with sound system
- 1 microphone
- 1 screen
- 1 table for the host
- 1 table / team
- Electrical access
- As much indoor and/or outdoor space as possible



Olympics

# Olympic Games: The Challenge

Create your nation  
and win the competition!



Have you ever dreamed of representing a country at the Olympic Games? It turns out that we still have a free spot...

Create your nation with your team, and face the other nations in a series of challenges: from anthem blind tests, sports competition, speed quiz and even a special Nelson Monfort event! You've always dreamed of speaking quickly to comment on the pole vault (we know that). And expect many more mini-games!

Immerse yourself in a rich universe, test your Olympic knowledge, prove your skills and make your nation the best one of all!

EN BREF

-  6 à 8 pax / équipe
-  1h à 1h30
-  8 à 1000 pax
-  FR
-  Présentiel

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# Indicative technical sheet\*

## Schedule:

Set up : 1h30  
 Game : 1h to 1h30  
 Uninstallation : 30 min

Total : 3h to 3h30

## Included:

### Material:

- ☑ 1 iPad per team
- ☑ Visual supports for the game

### Staff:

- ☑ 1 to 2 hosts (or more if larger group!)

## To provide:

- ☐ 1 room with sound system
- ☐ 1 microphone
- ☐ 1 screen or projector
- ☐ 1 table for the host
- ☐ 1 table per team
- ☐ Electrical access



# CSR and building Awareness



CSR GAME

# Solidarity Bay

Your CSE team building to better understand the today's problematics



Faced with current societal challenges, raising employee awareness of CSR is essential in the deployment of your business strategy.

But how can we approach these subjects without doing an information overload?

Through collaborative and committed play!

By participating in the CapSo Solidarity Regatta, your skippers will sail to better understand CSR and the various subjects linked to Sustainable Development.

## BASICALLY

-  6 to 8 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  In person or online

**COQS  
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## Fiche technique indicative\*

### Schedule:

Set up : 1h30  
Game : 1h to 1h30  
Uninstallation : 30 min

Total : 3h to 3h30

### Included:

#### Material:

- 1 iPad per team
- Visual supports for the game and the adventure

#### Staff:

- 1 to 2 hosts

### To provide:

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- 1 table per team
- Electrical access



CSR GAME

# The CSR'xperts

The rally  
to understand  
the challenges of CSR



Clear your mind through numerous challenges to discover the different pillars of CSR: Economic, Social and Environmental

You are the CSR experts dispatched to develop the sad town of Griseville and make it a haven of peace, harmony and greenery thanks to your precious advice.

Browse the site looking for challenges to take on: puzzles, observation, videos, challenges... A frantic race where players discover the key concepts of CSR while moving and having fun!

EN BREF

-  6 to 8 pax / team
-  1h to 1h30
-  8 to 1000 pax
-  FR, EN
-  In person

**COQS  
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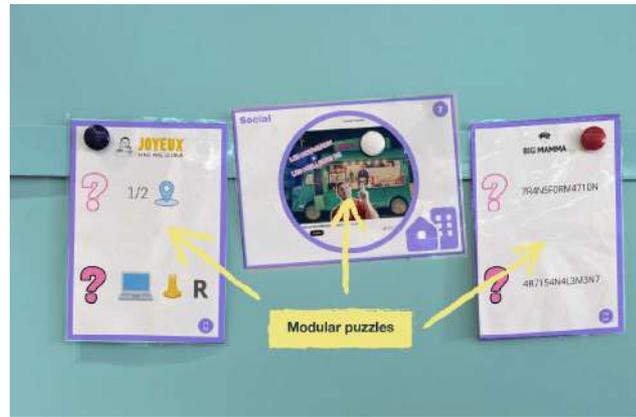
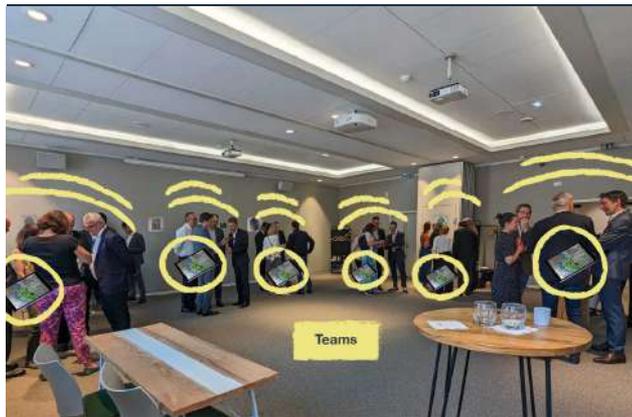
## Included:

Material:  
 1 iPad per team  
 Challenges on A5 prints

Staff:  
 1 to 2 hosts (more if large group)

## To provide :

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- 1 table per team
- Electrical access



CSR GAME

# Carbon investigation

Distinguish the green from the fake



“Carbon neutral”, “Offset”, “Eco-responsible”... With all this jargon, it’s easy to get caught!

After an interactive awareness phase, you investigate 6 fictitious companies as a team and learn to analyze its Carbon Footprint, its transition commitments and the means deployed for this purpose.

It’s the perfect activity for detecting what’s left unsaid and evasiveness in corporate communications, while questioning a company’s environmental commitment!

## BASICALLY

-  6 to 8 pax / team
-  1h to 1h30
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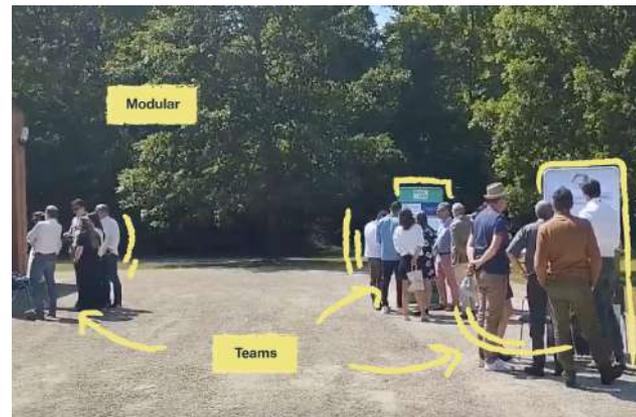
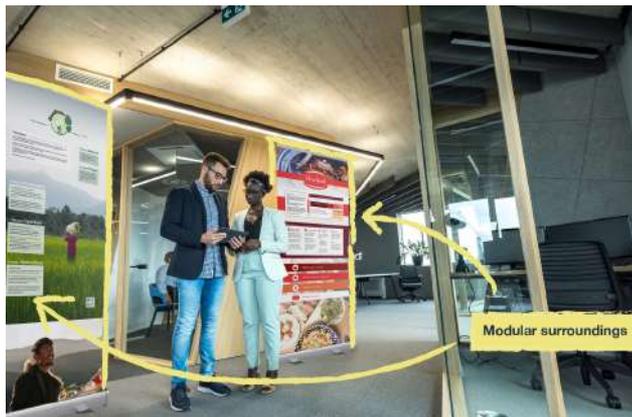
## Included:

Material:  
 1 iPad per team  
 Visual supports for the game and the adventure

Staff:  
 1 to 2 hosts

## To provide:

- 1 room with sound system
- 1 microphone
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- 1 table for the host
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- Electrical access



CSR GAME

# Carbon investigation

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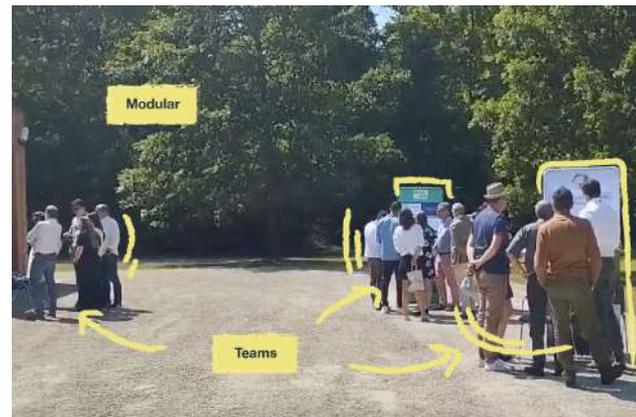
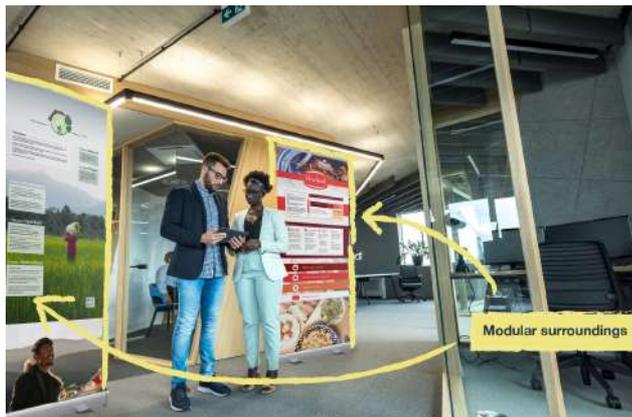
## Included:

Material:  
 1 iPad per team  
 Visual supports for the game and the adventure

Staff:  
 1 to 2 hosts

## To provide:

- 1 room with sound system
- 1 microphone
- 1 screen or projector
- 1 table for the host
- 1 table per team
- Electrical access





**Sarah Baudu**  
**Commerciale Fabuleuse**  
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**Ambroise Lebrun**  
**Commercial Sentimental**

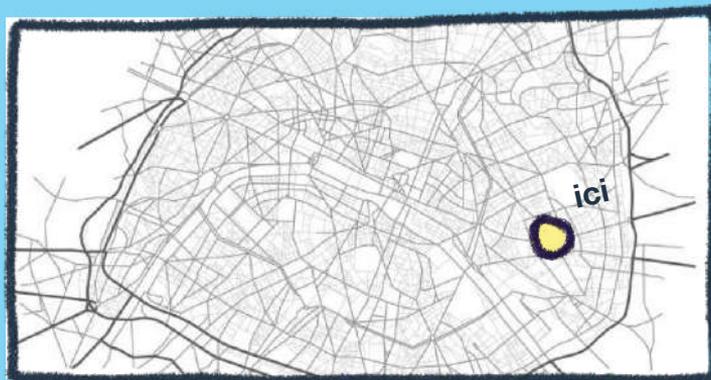
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Coqs en Pâte

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