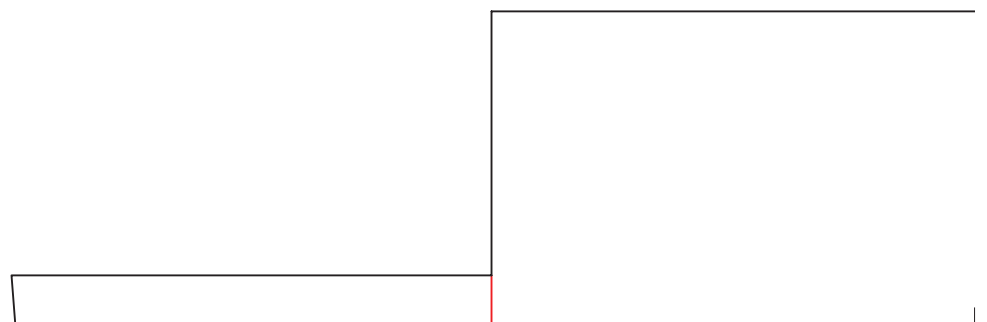
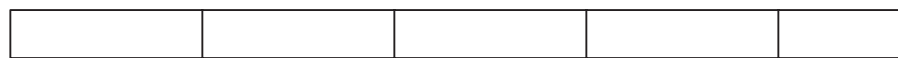


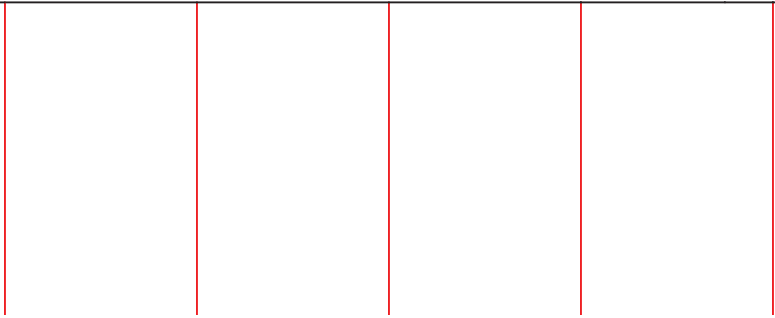
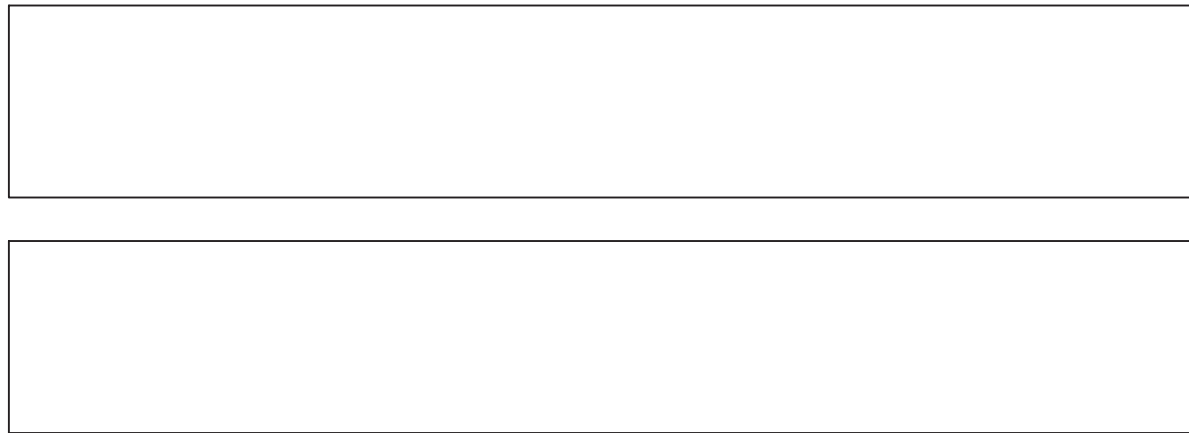
# Flink

black = cut

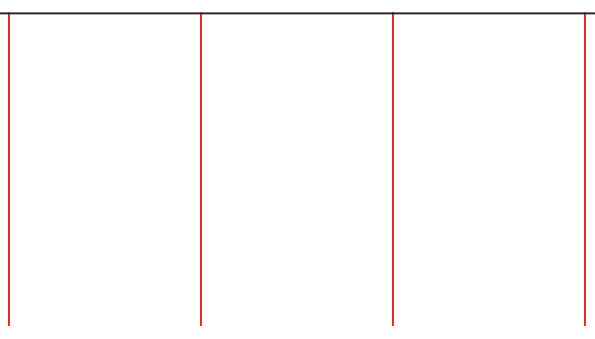
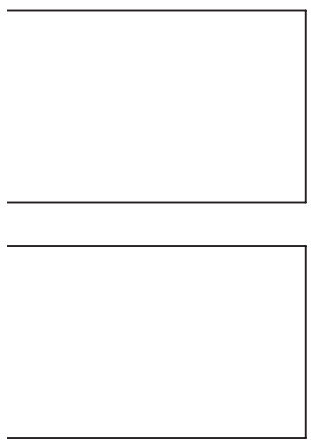
red = score 50%

blue = lightly crease or reference



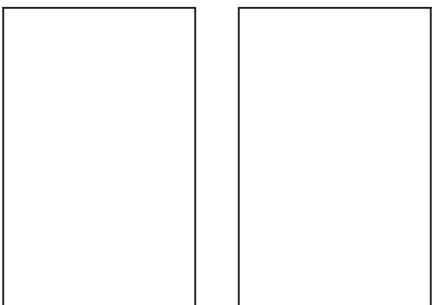






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