

SECTION DE TEXTILES AND CLOTHING

General Guidelines:

For **all** classes in Textile and Clothing in addition to the completed exhibitor entry card, include the following:

- a. name or source of the pattern (it is recommended to include pattern envelope and/or directions, if possible.)
 - b. the fiber content of item when available
 - c. care label information; and
 - d. if a kit is used for down or fiberfill items or outdoor equipment (i.e., parka, hood, booties, sleeping bag, tent) this must be stated.
 - e. Where did you get your ideas from (name of 4-H Project?)
- ✓ No kits are allowed for the original pattern and design class.
 - ✓ Projects selected to come to Otsego County Fair should be age and experience appropriate.
- NOTE: For clothing made using a form of textile art or non-traditional material other than sewing enter in Section DC.

WEARABLE SEWN ITEMS

Class No.

1. **CLOTHING** – any beginner, intermediate or advanced level sewn garment. Note the general guidelines for each entry. **Pieces of a coordinated outfit should be entered as one entry.**

Class No.

2. **CLOTHING ACCESSORIES, SEWN** - an item created by the exhibitor, which has a decorative and/or functional purpose such as a hat, belt, etc.

Class No.

3. **HISTORICALLY ACCURATE CLOTHING, SEWN** - clothing made using materials and construction techniques appropriate for period clothing. Exhibit does not have to use the exact fabric or technique but there should be evidence of effort.

Class No.

4. **COSTUMES** made using materials and construction techniques appropriate for the costume design and use. For example if the costume is to be worn only once in a school play, the “look” of it from a distance will be more important than neat sewing.

RECYCLED SEWN ITEMS

Class No.

5. **RECYCLED GARMENTS OR NON-CLOTHING, SEWN** – including remodeled or renovated garments OR remodeled or renovated items that are not clothing, like jeans turned into grocery/all-purpose bags, t-shirts turned into a purse, towels turned into a dog toy, etc.

NON-CLOTHING, SEWN

Class No.

6. **NON-CLOTHING, SEWN** – examples include purses, tote bags, backpacks, outdoor equipment, horse articles such as saddle pad, cooling sheet, recreational items such as kites or toys. For reference see the 4-H Curriculum *Simple Gifts and The Flight/Fabric Connection*. (<https://ecommons.cornell.edu/handle/1813/9399>).

ORIGINAL PATTERN DESIGN

(Note that items in these classes will be evaluated by clothing evaluators)

Class No.

7. **WEARABLE OR NON-WEARABLE ITEMS DESIGNED AND CONSTRUCTED BY EXHIBITOR** designs may be made by hand, by computer or combinations/design alterations of purchased patterns. Include pattern and description.

PURCHASED GARMENT

Class No.

8. **PURCHASED GARMENT** - entries in this class should reflect wise consumer decision- making. Garment or outfit must be accompanied by an 8 ½” x 11” information notebook. The notebook must include the following (1) color photo of entrant wearing garment or outfit – label photo with name, county and color of complexion, hair and eyes; (2) cost of garment – include price tags or information, itemized comparison of cost to make garment – consider cost of fabric, notions, pattern, labor, etc. (3) story that describes: a) why garment was purchased; b) how it fits into wardrobe; c) fabric structure, fiber content and care; d) simple accessories selected; and e) activities for which garment will be worn. For reference see the 4-H Curriculum *Clothing Decisions*.

TEXTILE & CLOTHING OPEN CLASS

Class No.

9. **OPEN CLASS** is an option for exhibits deemed to be worthwhile but fall outside the categories described above. The decision to bring such exhibits is left to the discretion of the Extension 4-H educator.