

Comparing Path Pattern Syntaxes

A timeline overview of the evolution of the
path pattern syntax of Cypher

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The basic patterns of Cypher

MATCH () -- ()

single edge

MATCH () - [r] - ()

with binding

MATCH () - [r : FOO] - ()

with specific edge

MATCH () - [: FOO] - ()

specific edge, no binding

MATCH () - [: FOO*] - ()

repeated

MATCH () - [r : FOO*] - ()

repeated with binding

binds r to a list of edges

MATCH () - [*] - ()

repeated any edge

MATCH () - [] - ()

single edge

The basic patterns of Cypher

`MATCH () - [:A | B] - ()`

union of edge labels

`MATCH () - [:A | B*] - ()`

repetition of union

- Cannot express repeated sequences or alternatives between sequences
- Binding repeated edges yields a different variable type

The first steps / The origins

Juxtaposed patterns (Cypher internal, Sept 2015)

```
MATCH (a) [  
    [ ()-[:x]->()-[:y]->() ]*  
    ()-[:z]->()  
]* (b)
```

- + Builds on previous pattern syntax
- - Large patterns require long strings
- - Nested patterns hard to understand
- + Pattern in one single place
- - No reuse of common pattern fragments

PGQL with declared patterns (first shared May 2016)

```
PATH X_Y := ()-[:x]->()-[:y]->()  
PATH X_Y_Z := ()-[:X_Y*]->()-[:z]->()
```

```
MATCH (a)-[:X_Y_Z*]->-(b)
```

- - New pattern grammar
- - Large patterns require lots of declarations
- + Nested patterns neatly decomposed
- - Pattern split over declaration and use
- + Easy reuse of declared patterns

Combining the two (February 2017)

- A pattern language over declared path predicates and shorthand syntax for simple edge labels

```
PATH PATTERN X_Y := () -[:x]->() -[:y]->()
```

```
MATCH (a) -/[~X_Y* :Z]*/->(b)
```

- Puts focus on *the pattern itself*, avoids boilerplate, while adopting the benefits from PGQL

Studying examples - what syntax is needed?

- Most patterns focus on the types of relationships by which nodes are connected
 - Short syntax for grouping
- In some cases the pattern of connected nodes is more important
 - Short syntax for *Any Edge*
 - Short syntax for *Node predicates*
- Other times a combination of both
- Sometimes properties are important
 - Short syntax for property constant comparison
- Specifying direction (and bi-directional patterns) matters

The choice of delimiters

$() - [\dots] - ()$

- + reuses/extends existing syntax
- - conflicts with existing syntax
- - complex rules for when variable can be bound
- - hard to declare empty pattern:
 - $() - [] - ()$
already means single edge
- - unnatural operator precedence between disjunction and star

$() - / \dots / - ()$

- - new pattern syntax
- + allows building good semantics

If we still use $[]$ for grouping within a $() - / \dots / - ()$ pattern we free up the use of $()$ for expressing node patterns. *This is a slight deviation from most other regular expression languages.*

Comparing to GXPath (February 2017)

Cypher

- Uses ascii-art (made for users)
- Only supports paths where a single continuous chain of edges can be bound as *evidence*.
- Supports all (other) capabilities of GXPath

GXPath

[L. Libkin, D. Vrgoč et al](#)

- Uses symbols and Greek letters (made for theoreticians)
- Supports arbitrary pairs
 - In particular pairs where a given pattern *does not match*.
 - Although omitting this makes GXPath tractable.

Comparing to RegExp on text (July 2017)

Cypher

- Atoms: Edge/Node labels
- Wildcard: - (any edge)
- Grouping using []
- No short-form for disjunction of atoms - no need!

Otherwise the same constructs!

RegExps over Text

- Atoms: text literals
- Wildcard: .
- Grouping using ()
- Disjunction of atoms:
[. . .]
- *Negation of disjunction:* [^ . . .]
- *Greedy, Lazy, Possessive...*

Influencing GCore (August 2017)

- GCore pattern language defined mostly by:
Tobias Lindaaker, Oskar van Rest, Peter Boncz, Pablo Barcelo
- Heavily influenced by Cypher - and the work done for Cypher
(which of course means it is influenced by PGQL since Cypher is)
- GCore has the need to specify labels (and properties) for the path itself, thus encapsulates the actual pattern in further angle brackets:
`() -/p1<[~X_Y* :Z]*>:MyPath{pathProp:'foo'}/- ()`
If such details are not needed, they can of course be omitted:
`() -/<[~X_Y* :Z]*>/- ()`

Complex cost functions

The influence back from GCore

- GCore deals with *Cheapest Paths*, thus needs to bind the cost
- There is also a need to specify the cost based on *branches* in the pattern:

```
PATH PATTERN similar_friend = (a)-[:KNOWS]-(b),  
    (a)-[a1:LIKES]->(thing)<-[b1:LIKES]-(b)  
    // score is 1-5, we need '1-...' since we do cheapest  
COST (1-a1.score/5) * (1-b1.score/5)  
MATCH ()-/CHEAPEST similar_friend*/-()
```

- These are useful features that we bring back to Cypher

Other interesting comparisons to make

- Regular Expressions with Memory
- [Conjunctive Context Free Path Queries](#)
- Warded Datalog[±]
 - [Arenas et al., 2014](#)
 - [Gottlob and Pieris, 2015](#)
 - [Used in VADALOG \[Bellomarini, Luigi, et al., 2017\]](#)

A network diagram with various sized nodes and connecting lines, overlaid on a blue-to-purple gradient background.

This is all documented
in CIP 2017-02-06
(rendered document)

