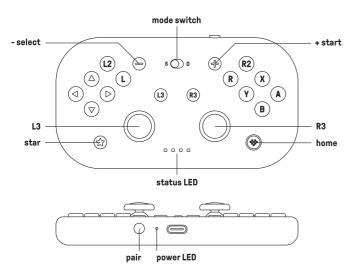
Lite SE Bluetooth gamepad — instruction manual

English

Lite SE 蓝牙手柄 — 使用说明





- press home button to turn on the controller
- hold \boldsymbol{home} button for 3 seconds to turn off the controller.
- hold home button for 8 seconds to force the controller off.



模式开关

- 开机:按下 home 键。
- 关机:按住 home 键 3 秒。
- 强制关机:按住 home 键 8秒。

Switch

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- NFC scanning, IR camera, HD rumble, notification LED are not supported, nor can the system be waken up wirelessly.
- the status LED indicates the number of players, 1st LED on for the first player, the 1st and 2nd LEDs on for the second player, up to 8 players maximum

Bluetooth Connection

- 1. turn the mode switch to S.
- 2. press home to turn on the controller, LED starts to rotate from left to right.
- $3. \ \mathsf{hold} \ \mathsf{pair} \ \mathsf{button} \ \mathsf{for} \ \mathsf{3} \ \mathsf{seconds} \ \mathsf{to} \ \mathsf{enter} \ \mathsf{its} \ \mathsf{pairing} \ \mathsf{mode}. \ \mathsf{LED} \ \mathsf{stops} \ \mathsf{blinking} \ \mathsf{for} \ \mathsf{a} \ \mathsf{short} \ \mathsf{momental} \ \mathsf{mode} \ \mathsf{mode} \ \mathsf{hold} \ \mathsf{pair} \ \mathsf{hold} \ \mathsf{hold} \ \mathsf{pair} \ \mathsf{hold} \ \mathsf{pair} \ \mathsf{hold} \ \mathsf$ then starts to rotate again. (This is required for the very first time only)
- 4. go to your Switch home page to click on Controllers, then click on Change grip/order and wait for the connection.
- 5. LED becomes solid when connection is successful.

Wired Connection

- please ensure the [Pro Controller Wired Communication] is enabled
- OTG cable is required for Nintendo Switch Lite.
- 1. turn the mode switch to S.
- $2. \ \ connect the \ controller \ to \ the \ USB \ port \ of \ your \ Switch \ dock, wait \ till \ the \ controller \ is \ successfully$ recognized by your Switch to play.

Android

required system: Android 9 or above

Bluetooth Connection

- 1. turn the mode switch to D.
- 2. press $\mbox{\bf home}$ to turn on the controller, the 1st LED starts to blink
- 3. hold pair button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right. (This is required for the very first time only)
- 4. go to your Android device's Bluetooth setting, and pair with [8BitDo Lite SE], LED becomes solid when connection is successful.

Wired Connection

- * OTG support is required on your Android device, please contact your device manufacturer for more details.
- 1. turn the mode switch to D.
- $2. \ \ connect the \ controller \ to \ the \ USB \ port \ of \ your \ Android \ device, wait \ till \ the \ controller \ is \ successfully$ recognized by your Android device to play

required system: i0S16.3, iPad0S16.3, tv0S16.3, mac0S13.2 or above

Bluetooth Connection

- turn the mode switch to D.
- 2. press start to turn on the controller, the 1st LED start to blink.
- 3. hold the **pair** button for 3 seconds to enter its pairing mode. LED starts to rotate from left to right. (this is required for the very first time only)
- 4. go to your Apple device's Bluetooth setting and turn it on, pair with [8BitDo Lite SE], LED becomes solid when connection is successful.

Wired Connection

- USB wired connection is only available for macOS or iPadOS devices with USB-C ports. 1. turn the ${f mode\ switch\ to\ D.}$
- 2. connect the controller to the USB port of your Apple device, wait till the controller is successfully recognized by your Apple device to play.
- Turbo
- * the 4th LED blinks continuously when the button with the turbo functionality is pressed.
- the star button is the screenshot button when connected to Nintendo Switch.
- D-pad, joysticks, home, +, buttons are not supported.

 Hold the button you would like to set turbo functionality to, then press the **star** button

to activate/deactivate its turbo functionality.

Button swap

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- $^{\hspace{-0.1em} \bullet}\hspace{-0.2em}$ the 4th LED blinks continuously when the swapped buttons are pressed.
- A.B.X.Y.L.R.L2.R2.L3.R3 are supported.

Hold either two buttons you would like to swap, then press the **star** button to activate/deactivate the button swap.

Switch 不支持 NFC 扫描、红外摄像头、HD 振动、通知灯、唤醒主机等功能。

- 状态指示灯支持显示玩家数量,亮1号指示灯为第一个玩家,亮1、2号指示灯为
- 第二个玩家,最多支持8个玩家。

蓝牙连接

- 1. 将 模式开关 移动到 S 位置。
- 2. 按下 home 键 开启手柄,**状态指示灯** 左右滚动闪烁。
- 3. 按住 配对键 3 秒至 状态指示灯 短暂熄灭后左右滚动闪烁,进入配对状态。(仅首次连接时需要配对) 4. 打开 Switch 主机「手柄」,选择「更改握法/顺序」。
- 5. 连接完成后,**状态指示灯** 常亮。

有线连接

- 请确保 设置 手柄与感应器 Pro 手柄的有线连接 功能已开启。
- Lite 机型需要使用 OTG 转接线。
- 1. 将 模式开关 移动到 S 位置。
- 2. 使用 USB 线将手柄连接到 Switch 主机的 USB 端口,等待系统识别完成后即可使用。

Android



* 要求 Android 设备系统为 Android 9.0 或更高版本。

蓝牙连接

- 1. 将 **模式开关** 移动到 **D** 位置。
- 2. 按下 home 键 开启手柄,1号 状态指示灯 闪烁。
- 3. 按住配对键3秒至状态指示灯左右滚动闪烁,进入配对状态。(仅首次连接时需要配对) 4. 打开 Android 设备蓝牙,搜索 8BitDo Lite SE 手柄连接,连接完成后 状态指示灯 常亮。

有线连接

- * 使用有线连接需要设备支持 OTG 功能,请咨询设备制造商。
- 1. 将 模式开关 移动到 D 位置。
- 2. 使用 USB 线将手柄连接到 Android 设备的 USB 端口,等待系统识别完成后即可使用。

Apple

* 要求 iOS 16.3、iPadOS 16.3、tvOS 16.3、macOS 13.2 或更高版本。

蓝牙连接

- 1. 将 **模式开关** 移动到 **D** 位置。
- 2. 按下 home 键 开启手柄, 1 号 状态指示灯 闪烁。
- 3. 按住配对键3秒至状态指示灯左右滚动闪烁,进入配对状态。(仅首次连接时需要配对) 4. 打开 Apple 设备蓝牙,搜索 8BitDo Lite SE 手柄连接,连接完成后 状态指示灯 常亮。

有线连接

- 仅 macOS 和配备 USB-C 端口的 iPadOS 设备支持有线连接。
- 1. 将 **模式开关** 移动到 **D** 位置。
- 2. 使用 USB 线将手柄连接到 Apple 设备的 USB 端口,等待系统识别完成后即可使用。

连发

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- * 已开启连发功能的按键,按下时 4号指示灯 会持续闪烁。
- 连接 Switch 时 星号键 功能位截图。
- 方向键、左 / 右摇杆、home、-、+ 键不支持连发。 按住需要设置连发的功能键,再按下 星号键 可开启 / 关闭连发。

按键交换

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- * 已启用交换的功能键,按下时 4号指示灯会持续闪烁。
- 支持交换的功能键: A、B、X、Y、L、R、L2、R2、L3、R3。 按住任意两个需要交换的功能键,再按下 星号键 可开启 / 关闭交换。

Battery About 20 hours of play time with a 480mAh built-in battery pack, rechargeable with 1 hour charging time

LED indicator low battery red LED blinks red LED stays solid fully charged red LED turns off

- * controller will turn off in 1 minute with no connection or 15 minutes of inactivity
- when connected with Bluetooth.

 * controller stays on with wired connection.

电源

红灯闪烁

红灯常亮 红灯熄灭

配备 480mAh 可充电式锂聚合物电池, 充电时间约 1 小时, 可持续使用约 20 小时。 电源指示灯状态

正在充电 充电完成

* 开机后 1 分钟内未连接,或连接后 15 分钟内无操作会自动关机。 * 使用有线连接时不会自动关机。

support





