

2026 Trip Leader's Discount Policy

Amazon Outreach exists to mobilize short-term mission teams to assist Brazilian churches in making disciples by sharing the love of Jesus on the Amazon River Basin. As a result, villages are transformed as the gospel takes root. Returning teams are transformed into missional followers of Jesus at home. Lives are transformed on two continents.

An indispensable part of AO's impact comes through the hard work of our trip leaders. Trip leaders make one of the biggest commitments of all: TIME. In appreciation, we are offering the following Trip Leader Discounts...

Discounts are based on the team size of full-paying team members...

- 15-20 = \$500 off AO fee (applicable as long as the team doesn't drop below 15 full-paying team members)
- 20+ =Cost is airfare only (\$1770 AO Fee waived)
- 25+ =Free trip
- 30+=Second free trip
- Multiple-trip churches = Free trip leader per trip. This discount is only applicable to churches that have multiple trips within the same calendar year and meet the minimum guidelines below.

Discount Guidelines...

- 1. Trip numbers are based on "full paying team members" and do not include Vision Trips, AO Reps, etc.
- 2. Discounts apply only to one trip leader per trip. Co-leaders must split or defer discounts.
- 3. Trip leader discounts can be deferred to individual team members or towards the entire team.
- 4. Discounts will be calculated based on the team's total 45 days before departure.
- 5. If a trip leader's fundraising exceeds the trip discount, the surplus can be deferred to help the team or used as future trip credit.
- 6. Trip credits are valid through the end of the following calendar trip year (e.g., a 2026 surplus is valid through the end of 2027). Afterward, the credit becomes a donation to AO.
- 7. AO relies on trip leaders to ensure their discounts are applied to their Managed Missions account, so keep us informed of your status before ticketing.
- 8. These discounts and guidelines apply only to trips in the 2026 calendar year.