## **EAM Model Demonstration**

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Christy.M.Foran@usace.army.mil

# Simple Example?

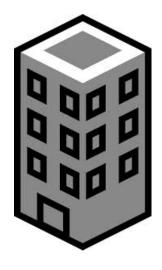
- Developed a simple example to demonstrate the approach, and identify all the pieces.
- The example is fictional, and develops a models for something you might do "in your head"
- However, it might provide some clarity... So here goes.

## **Morning Commute**

- It is something we will do repeatedly, in succession and would like to learn to make more effective.
- We have different opinion about what is important



- »Predictability
- **»**Time
- »"Movement"



## Objective Statement

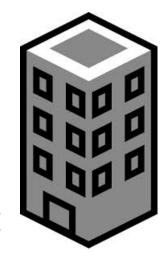
 We would like to select the way to work that allows us to arrive comfortably on time, regularly, without spending a fortune or substantial amount of time waiting.

 Decided to use AM because learning about the system, being able to predict and understand the outcome is important.

## Commute EAM



Identify criteria for successful commute from objectives (predictable, short, inexpensive, little waiting) – and metric(s) that inform each.



**Criteria:** 

Duration

Cost

Wait time

Variability

**Metric:** 

Average time

\$/month

Time sitting still (daily)

Max- Min time/month, freq

**Utility Scale (min – max):** 

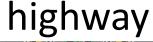
30min – 2hrs

\$50-\$250

20min - max

15min – max, 1/week

Select initial set of alternatives that you want to compare.







#### urban maze



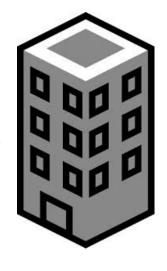
### commuter rail



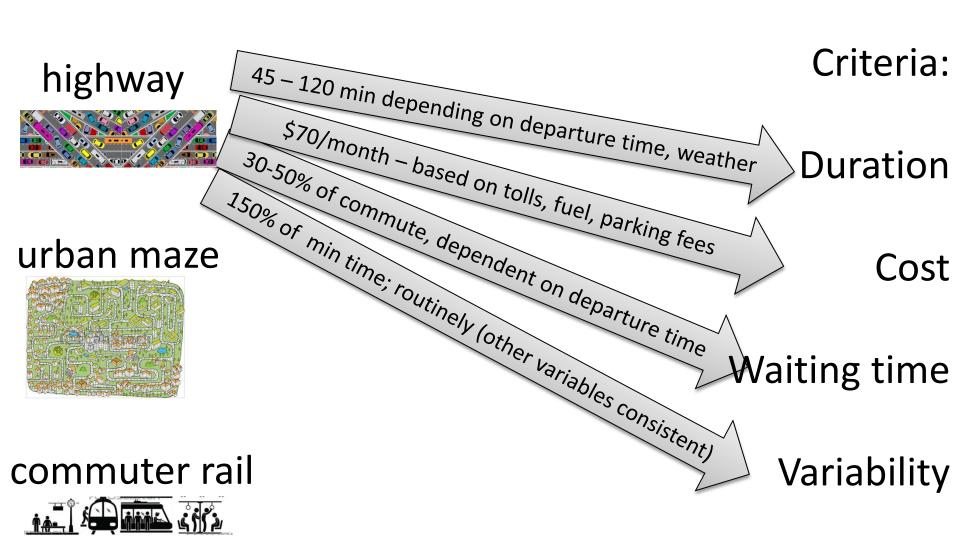






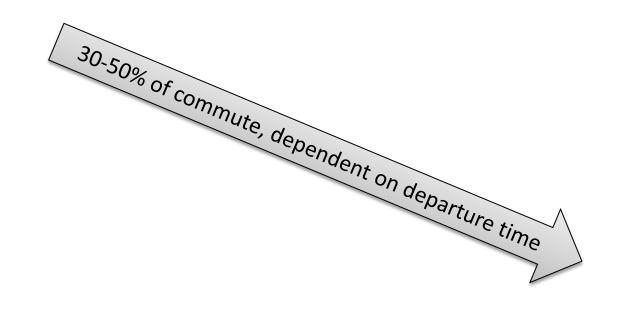


Construct best understanding of the effects of each alternative to predict their performance (scores).



Use mechanistic and conceptual models, empirical relationships, experience, etc. to predict\*:

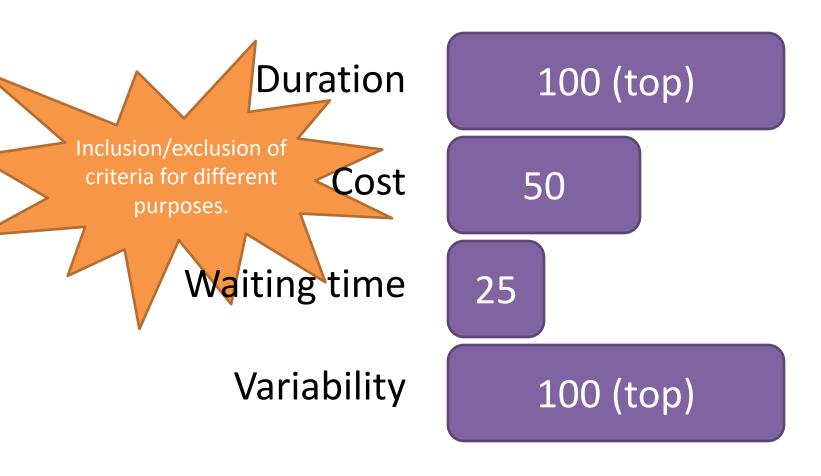
- the anticipated outcome
- the external or intermediate factors that the outcome is dependent on (monitoring plan)
- predicted relationship between the factors



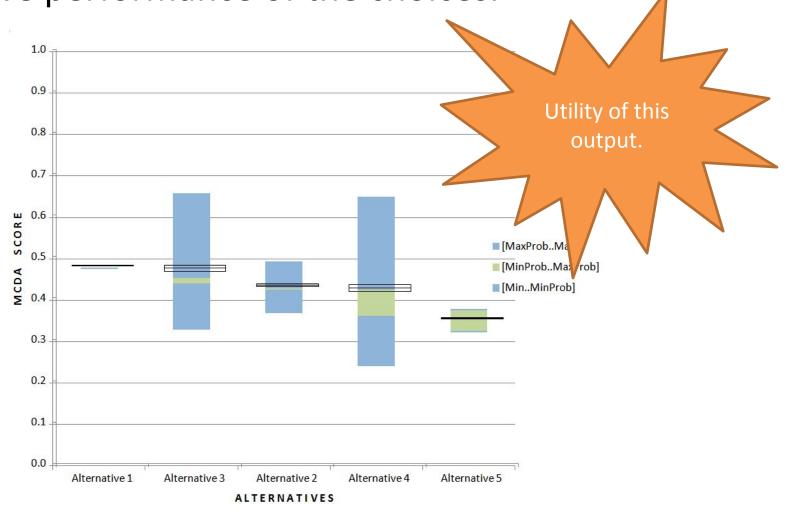
\*basis of "learning" and reduction in

In order to compare the alternatives, we also need to characterize the preferences or trade-offs between criteria(weights).

#### Criteria:



Normalized weighted sum (value) allows you to visualize the relative performance of the choices.



Updating the "effects" (monitoring) allows you to see the change in performance with additional information.

### Putting the pieces together:

Ouration

**Naiting time** 

Variability

Weights

**Alternatives** 

Criteria

**Scores** 



$X_1 - y_1$	$X_1 - y_1$	x

$$X_1 - y_1 \mid X_1 - y_1$$

urban maze



$$X_1 - y_1 \mid X_1 - y_1 \mid X_1 - y_1 \mid X_1 - y_1$$

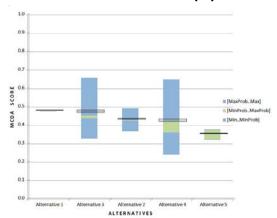
 $X_1 - y_1 \mid X_1 - y_1 \mid X_1 - y_1 \mid X_1 - y_1$ 

commuter rail



**Utility Scale** 0-1  $X_2-y_2$  min-max etc.

#### **Value** visualization(s)



## South River EAM

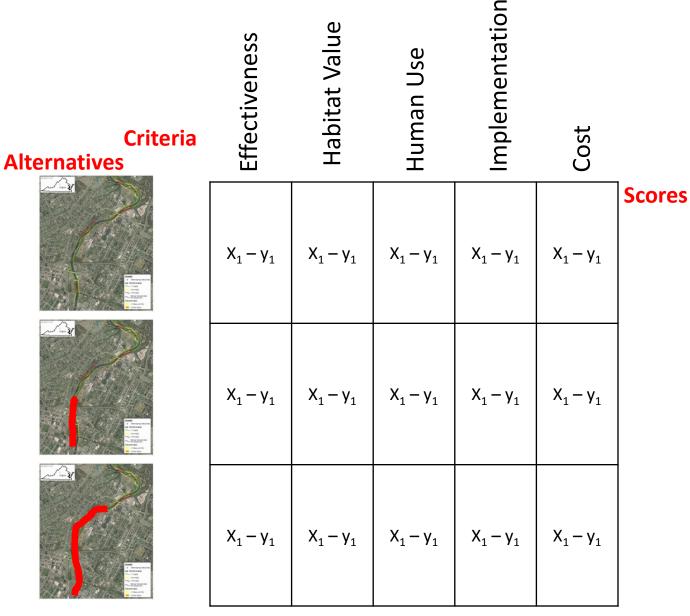
#### • Two functions:

- Archive the predictions and uncertainty expected from each remedial alternative
- Provide a way to visualize how different alternatives perform for different objectives and when trade-offs between objective add value

#### Two levels of use:

- Creating and scoring different alternatives
- Changing weights, or utility scales, corresponding to different preferences

## Creating and scoring alternatives:



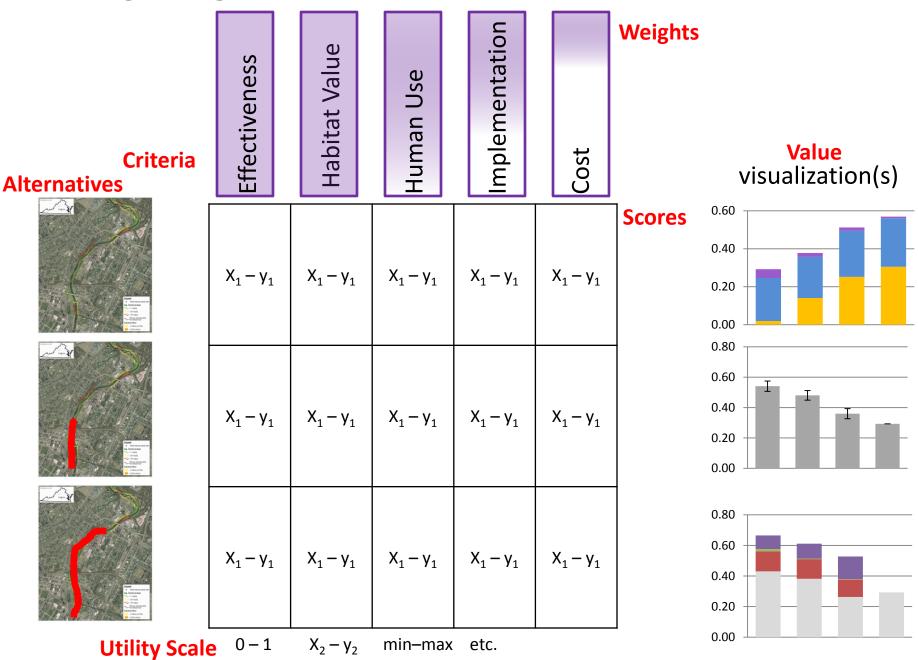
Utility Scale 0-1  $X_2-y_2$ 

min-max etc.

# Creating and scoring alternatives

- 1) Consider the criteria (set)
- 2) Choose number of alternatives
- 3) Name and describe
- 4) Score each in data tabs
- 5) Consider utility scale

### Altering weights and scales:



## Altering weights and scales

- 1) Consider trade-off between criteria and sub-criteria
- 2) Review relative weights
- 3) Check utility scales
- 4) Run
- 5) Save output
- 6) Repeat as needed...