



TRACK MODULE 6 – Keirin Racing



Purpose

The purpose of this module is to provide track referees with the basic rules knowledge and mechanics for refereeing keirin races. After completing this module, the official should have the skills to be a Referee or Chief Judge for local level keirin events. The module serves as part of the training necessary for Level C Track Officials for advancement to Level B Track Official.

- Completion of the questions and reading is required.
- Tasks from *at least one of* Module 6 – Keirin Racing *or* from Module 7 – Madison Racing are required for upgrade to Level B.

Prerequisites

- Track Module 1 – General
- Track Module 4 – 200M & Sprints

Required Reading

1. USA Cycling Rulebook Section 2 Track Racing: 2H. *Keirin*
2. USA Cycling Race Officials Manual Part 3: Officiating Track Events Chapters 32-33 *Keirin Racing*

Suggested Reading

- UCI Practical Guide for Commissaires in Track Events Section 7.6 *Keirin*

Goals

After successful completion of this module the Level C Track Official will be able to:

1. Have a general knowledge of seeding principles for the Keirin
2. Understand the racing rules as they apply to keirin racing
3. Understand what to watch for while the pacer is on the track vs. after the pacer leaves the track.

Criteria for Successful Completion

1. Handle the draw for positions, note the positions of riders as they take the track, ensure the Sprinter's lane is kept free for the pacer.
2. Act as assistant referee during a keirin – assessing riding behavior.
3. Judge the results of a keirin.
4. Assist the Chief Referee with determining the format and seeding for the keirin.

Tasks to be Completed:

Task	Keirin at Event:	Referee Name/Signature	License #	Date
Draw				
Referee		CJ:		
Judge		CJ:		
Seeding		CR:		

I have read all of the required materials and completed the exercises for this module.

NAME:

Signed _____ Date: _____