DYAN BRANSTETTER

SESSION THREE

Empowering Students with Choice

STEP I: CHOOSE A TOPIC TO EXPLORE



That Promote Creativity

[ARTS INTEGRATION]

An approach to teaching and learning where content standards are taught and assessed equitably in and through the arts.

[STEAM]

An approach that uses STEM + ARTS as access points for guiding student inquirym dialogue and critical thinking.

[PROJECT-BASED LEARNING]

A teaching method in which students gain knowledge and skills by working to investigate and respond to an authentic problem.



Platforms & Audiences

[SEESAW]

Student driven online portfolios Explore seesaw and set up and account.

[SEESAW]

Connected Blogs

Learn about connected blogs and connect to classes.

[BEYOND THE CLASSROOM]

Buncee/Skype

Connect students and authentic audiences through their digital compositions.



[CHOICE BOARDS]

Paper or digital/hyperlinked

Documents that give students a choice in product.

[GEEKOUT PROJECTS]

Interest Driven Research

Build class community while providing student choice of topic to meet ELA standards.

[GENIUS HOUR]

Passion projects. Innovation Days Students are in control; Choosing

what they study, how they study, and what they produce or create as a result.

SHARE YOUR FINDINGS WITH AN AUTHENTIC AUDIENCE. FLIP FOR OPTIONS.

STEP 2: CHOOSE A PLATFORM FOR SHARING



[TWITTER]

Post a tweet about an important takeaway. Bonus points: Link to source.

[BLOG POST]

Write a blog post about an important takeaway.

[PLAN]

Begin to plan a lesson or unit using something from today.



[PHOTOGRAPH]

Take a picture or videos to capture takeaways. Post on Twitter or create a story to post on Instagram.

[INFOGRAPHIC]

Create an infographic about an important takeaway.

[SKETCH NOTE]

Create a Sketchnote about an important takeaway.

POST ANY INSIGHTS THAT YOU UNCOVERED DURING YOUR EXPLORATION.

WHAT WILL YOU TRY IN THE FUTURE?

WHAT CAN YOU USE RIGHT AWAY?

