

**River Rats
Fun Races
Sailing Instructions**

1 Rules

The regatta will be governed by the *Racing Rules of Sailing (RRS)* as adopted by US Sailing and the rules of the individual classes, except as any of these are changed by these sailing instructions

2 Entries

All entries will race as a Portsmouth Handicap Fleet. Eligible boats may be entered by completing registration with River Rats, Inc., during the registration period announcing themselves to the Committee Boat prior to each race.

3 Changes In Sailing Instructions

Any change to the sailing instructions will be posted on the Club Bulletin Board prior to the first race.

4 Schedule of Races

Race 1 1845

5 Racing Area

The racing area will be between the Oceanic Bridge and Lewis Point.

6. The Course

The courses will be announced by the Race Committee from the Committee Boat prior to each race.

7 Marks

Marks will be Orange Round Shapes.

8 The Start

8.1 Races will be started per Rule 26 or using the Sound Signal Start System (Appendix Q). The Race Committee will announce prior to the first race which system will be used.

8.2 Rule 26 starts: Rule 30.1 (Round the Ends Rule) will be invoked at the discretion of the Race Committee by flying Code Flag "I". Times shall be taken from the visual signals; the failure of a sound signal shall be disregarded.

WARNING	Class Flag (Pennant "0")	5 minutes	1 horn
PREP	Code Flag "P" or "I"	4 minutes	1 horn
ONE MINUTE	Remove PREP Flag	1 minute	1 long
START	Class Flag Removed	0 minutes	1 horn

8.3 The starting line will be the mast on the committee boat flying an orange flag and an orange shape. The orange shape will be left on the same side of the yacht as the other marks of the course.

8.4 Sound Signal System:	3 minutes	1 long horn
	2 minutes	1 long horn
	1 min, 30 sec	1 long, 3 short horns
	1 minute	1 long horn
	30 sec	3 short horns
	20 sec	2 short horns
	10 sec	1 short horn
	5,4,3,2,1	1 short horn
	Start	1 long horn

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9 Mark Boat

The Race Committee will make every effort to station a mark boat beyond each mark for the first lap of the race. Failure of a mark boat to be on station will not be grounds for redress. This changes rule 62.1(a).

10 The Finish

The finishing line will be between the mast of the committee boat and an orange shape. When on station the committee boat will fly a blue flag.

11 Penalty System

The 720^o Penalty, rule 44.2 will apply. Rule 31 will apply for penalties associated with touching a mark.

12 Time Limit: 1 hour

12.1 The time limit for each race for each fleet will be 1 hour for the first boat to finish.

12.2 If boats in or near last place in a race are unduly delaying the start of another race, the race committee may terminate the race and score those boats in the place they would have finished based on their position at the time the race is terminated. If this occurs, the boat(s) will be notified. Code Flag "T" and two horns will be sounded to indicate the race is terminated.

13 Protests

The Race Committee must be notified at the finish line of all protests. All protests must be filed within 1/2 hour after the committee boat docks. Protest forms will be available with the Race Committee.

14 Scoring

The low point system as specified in A4 will be utilized.

15 Signals

Individual Recall	Code flag "X"	One Horn
Postponement	"Answering Pennant"	Two Horns
General Recall	"First substitute"	Two Horns
Abandonment	Code flag "N"	Three Horns
Notification	Code flag "L"	One Horn
Life Jackets	Code flag "Y"	One Horn
Shorten Course*	Code flag "S"	Two Horns

*Finish between the committee boat and the nearby rounding mark.