Live Disaster Recovery Testing in vSphere Environments

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Live Disaster Recovery Testing in vSphere Environments

The **Live Disaster Recovery Testing vSphere Environment** document contains the following topics:

- Basic Recovery Operations Provided by Zerto on page 4
- Live Disaster Recovery Best Practices on page 23
- Frequently Asked Questions on page 31
- Feedback on page 31

The basic recovery operations and best practices are the same, whether you are testing in a vSphere environment or in a Hyper-V environment.
Basic Recovery Operations Provided by Zerto

Zerto provides a number of operations to recover virtual machines at the peer site, as follows:

- The Move Operation on page 5
- The Failover Operation on page 7
- The Failover Test Operation on page 10
- The Clone Operation on page 11
- One To Many on page 13
The Move Operation

Use the Move operation to migrate protected virtual machines from the protected (source) site to the recovery (target) site in a planned migration.

When you perform a planned migration of the virtual machines to the recovery site, Zerto assumes that both sites are healthy and that you planned to relocate the virtual machines in an orderly fashion without loss of data.

The Move operation has the following basic steps:

1. Gracefully **shutting down the protected virtual machines**. This ensures data integrity.
   
   If the machines cannot be gracefully shut down, for example, when Integration Services (Hyper-V) or VMware Tools (vSphere) is not available, you can manually shut down the machines before starting the Move operation or you specify as part of the operation to forcibly power off the virtual machines.
   
   If the machines cannot be gracefully shut down automatically and are not manually shut down and the Move operation is not set to forcibly power them off, the Move operation stops and Zerto rolls back the virtual machines to their original status.

2. **Inserting a clean checkpoint**. This avoids potential data loss since the virtual machines are not on and the new checkpoint is created after all I/Os have been written to disk.

3. **Transferring all the latest changes** that are still in the queue to the recovery site, including the new checkpoint.

4. **Creating the virtual machines in the recovery site** and **attaching each virtual machine to its relevant virtual disks**, based on the checkpoint inserted in step Inserting a clean checkpoint. This avoids potential data loss since the virtual machines are not on and the new checkpoint is created after all I/Os have been written to disk. on page 5.

   **Note:** The virtual machines are created without CD-ROM drives, even if the protected virtual machines had CD-ROM drives.

5. (vSphere environments) **Setting VMware HA to prevent DRS**. This prevents automatic vMotioning of the affected virtual machines during the move operation.

6. (Hyper-V environments) **Setting Failover Clustering to prevent Dynamic Optimization**. This prevents automatic Live Migration of the affected virtual machines during the move operation.

7. **Powering on the virtual machines** making them available to the user. If applicable, the **boot order defined in the VPG settings** is used to power on the machines.

   **Note:** If the virtual machines do not power on, the process continues and the virtual machines must be powered on manually.
8. **Committing the Move operation.** The default is to automatically commit the Move operation without testing. However, you can also run basic tests on the machines to ensure their validity to the clean checkpoint. Depending on the commit/rollback policy that you specified for the operation, the operation is committed, finalizing the move, or rolled back, aborting the operation.

9. **Removing the protected virtual machines from the inventory.**
   - If a virtual machine is protected in several VPGs, the virtual machine is removed from all the VPGs containing the virtual machine. The journals of these VPGs are reset.

10. **Promoting the data from the journal to the machines.** The machines can be used during the promotion and Zerto ensures that the user sees the latest image, even if this image, in part, includes data from the journal. That is, when accessing the migrated virtual machine, Zerto can present both data from the disks and from the journal, to ensure that information is current.
   - Virtual machines cannot be moved to another host during promotion. If the host is rebooted during promotion, make sure that the VRA on the host is running and communicating with the Zerto Virtual Manager before starting up the recovered virtual machines.

11. If reverse replication is specified, the virtual disks used by the virtual machines in the protected site are used for the reverse protection. A Delta Sync is performed to make sure that the two copies, the new recovery site disks and the original protected site disks, are consistent.

   *If reverse replication is not specified, the VPG definition is saved but the state is Needs configuration and the virtual disks used by the virtual machines in the protected site are deleted. Thus, in the future if reverse protection is required, the original virtual disks are not available and a full synchronization is required.*

The following diagrams show the positioning of the virtual machines **before** and **after** the completion of a Move operation:

- Before Move on page 6
- Move: After Commit - With Reverse Protection on page 7
- Move: After Commit - No Reverse Protection on page 7
- Move: After Commit - Keep source VM, No Reverse Protection on page 7

**Before Move**

![Diagram showing before move positioning of virtual machines in protected and recovery sites with VPG and VM.]
Move: After Commit - With Reverse Protection

Move: After Commit - No Reverse Protection

Move: After Commit - Keep source VM, No Reverse Protection

The Failover Operation

Use the Failover operation following a disaster to recover protected virtual machines to the recovery site.

A failover assumes that connectivity between the sites might be down, and thus the protected virtual machines and disks are not removed, as they are in a planned Move operation.

When you set up a failover you always specify a checkpoint to which you want to recover the virtual machines.

When you select the checkpoint – meaning, the latest automatically generated checkpoint, an earlier automatically generated checkpoint, or a user-defined checkpoint – Zerto makes sure that virtual machines at the remote site are recovered to this specified point-in-time.

- To decide which checkpoint to use, you can perform a number of consecutive test failovers, each to a different checkpoint until the desired checkpoint for recovery is determined.

The Failover operation has the following basic steps:
1. **Creating the virtual machines at the remote site** in the production network and **attaching each virtual machine** to its relevant virtual disks, configured to the **checkpoint** specified for the recovery. The virtual machines are created without CD-ROM drives, even if the protected virtual machines had CD-ROM drives.

   **Note:** The original protected virtual machines are not touched since the assumption is that the original protected site is down.

2. (vSphere environments) **Preventing automatically moving virtual machines to other hosts:** Setting VMware HA to prevent DRS. This prevents automatic vMotioning of the affected virtual machines during the failover operation.

3. (Hyper-V environments) **Preventing automatically moving virtual machines to other hosts:** Setting Failover Clustering to prevent Dynamic Optimization. This prevents automatic Live Migration of the affected virtual machines during the failover operation.

4. **Powering on the virtual machines making them available to the user.** If applicable, the boot order defined in the VPG settings to power on the machines in a specified order is used.

   **Note:** If the virtual machines do not power on, the process continues and the virtual machines must be manually powered on.

5. The **default** is to **automatically commit the failover operation without testing.** However, you can also run basic tests on the machines to ensure their validity to the specified checkpoint. Depending on the commit/rollback policy that you specified for the operation, after testing either the operation is committed, finalizing the failover or rolled back, aborting the operation.

6. If the **protected site is still available,** for example, after a partial disaster, and **reverse protection is possible** and specified for the failover operation, the protected virtual machines are powered off and removed from the inventory. The virtual disks used by the virtual machines in the protected site are used for reverse protection. A Delta Sync is performed to make sure that the two copies, the new target site disks and the original site disks, are consistent.

   - If a virtual machine is **protected in several VPGs,** the virtual machine is **removed** from all of the **VPGs** containing the virtual machine. The **journals** of these VPGs are **reset**.

     **Protecting** virtual machines in **several VPGs** is enabled only if **both the protected site** and the **recovery site,** as well as the **VRAs installed on these sites,** are of version **5.0 and higher.**

   - If **reverse protection is not possible,** or reverse protection is configured not to use the original disks, the source site virtual machines are not powered off and removed. In the latter case, if possible, the virtual machines should be shut down manually before starting the failover.

7. **The data from the journal is promoted to the machines.** The machines can be used during the promotion and Zerto ensures that the user sees the latest image, even if this includes data from the journal.
Failback after the Original Site is Operational

To perform a failback to the source site, the VPG that is now protecting the virtual machines on the target site has to be configured, and then a Delta Sync is performed with the disks in the source site. Once the VPG is in a protecting state the virtual machines can be moved back to the source site.

The following diagrams show the positioning of the virtual machines before and after the completion of a Failover operation.

- Before Failover on page 9
- Failover - Protected Site Down on page 9
- Failover - Protected Site Up, No Reverse Protection on page 9
- Failover - Protected Site Up, With Reverse Protection on page 10

Before Failover

![Diagram of Before Failover](image)

Failover - Protected Site Down

![Diagram of Failover - Protected Site Down](image)

Failover - Protected Site Up, No Reverse Protection

![Diagram of Failover - Protected Site Up, No Reverse Protection](image)
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**Note:** The Failover operation without reverse protection does not remove the VPG definition but leaves it in a Needs Configuration state.

### Failover - Protected Site Up, With Reverse Protection

The Failover Test Operation

Use the Failover Test operation to test that during recovery the virtual machines are correctly replicated at the recovery site.

The Failover Test operation creates test virtual machines in a sandbox, using the test network specified in the VPG definition as opposed to a production network, to a specified point-in-time, using the virtual disks managed by the VRA.

All testing is written to scratch volumes.

The longer the test period the more scratch volumes are used, until the maximum size is reached, at which point no more testing can be done.

The maximum size of all the scratch volumes is determined by the journal size hard limit and cannot be changed. The scratch volumes reside on the same storage (Hyper-V) datastore (vSphere) defined for the journal.

**Note:** During the test, any changes to the protected virtual machines at the protected site are sent to the recovery site and new checkpoints continue to be generated, since replication of the protected machines continues throughout the test. You can also add your own checkpoints during the test period.

The Failover Test operation has the following basic steps:

1. Start the test.
   a. Choose a **checkpoint** to use for the test. The checkpoint can be an existing checkpoint or you can create a new one before starting the test.
   b. Create the **test virtual machines** at the **remote site** using the network specified for testing in the VPG settings and configured to the checkpoint specified for the recovery.
c. **Power on** the virtual machines making them **available to the user**. If applicable, use the **boot order** defined in the **VPG** to power on the machines.

2. Stop the test.
   a. **Power off the test virtual machines** and **remove** them from the inventory.
   b. **Add** the following **tag** to the **checkpoint** specified for the test: **Tested at startDateAndTimeOfTest**.

   **Note:** The updated checkpoint can be used to identify the point-in-time to restore the virtual machines in the VPG during a failover.

The following diagrams show the positioning of the virtual machines **before** and **during** a **Failover test** operation.

- Before Failover Test on page 11
- During Failover Test on page 11

**Before Failover Test**

**During Failover Test**

**The Clone Operation**

Use the Clone operation to create a copy of the VPG virtual machines on the recovery site. The virtual machines on the protected site remain protected and live.

The Clone operation has the following basic steps:
1. Create the cloned disks with the data from the journal to the specified checkpoint.

2. Create the virtual machines at the remote site in the production network and attach each virtual machine to its relevant cloned disks, configured to the checkpoint specified for the clone.

The cloned machines are named with the names of the protected machines, with the timestamp of the checkpoint used to create the clone. The cloned virtual machines are not powered on and are not protected by Zerto.

The following diagrams show the positioning of the virtual machines before and after the completion of a Clone operation.

- Before Clone on page 12
- After Clone on page 12
One To Many

When a virtual machine is protected in more than one VPG, Failover and Move operations may have different results than when the virtual machine is protected in a single VPG. For details, see the following sections:

- Failover on page 13
- Move on page 17

Failover

- As mentioned in The Failover Operation section, if Reverse Protection was selected, then the protected virtual machines are removed from the inventory.
  - This will result in the removal of these virtual machines from other VPGs in which they exist, and the resetting of the journal on these VPGs.
- The entire VPG will be deleted if:
  - The virtual machine was the only VM in the VPG.
  - All the VMs in this VPG were failed over or moved to a different site.
- Additionally, the replica disks of these virtual machines are removed from the Recovery site, to which the other VPGs were replicating.

Flow:

- Before Failover on page 14
- Step 1: Failover Before Commit on page 15
- Step 2 (option A): Failover Commit - No Reverse Protection on page 15
- Step 2 (option B): Failover Commit - With Reverse Protection on page 16
Before Failover

- The VM replicates to both sites.

![Diagram showing replication between sites](image-url)

**One To Many**
Step 1: Failover Before Commit

- The VM is Failed Over to Site 1.
- Before Commit, the VM runs in Site 1, while also being replicated to both sites.

Step 2 (option A): Failover Commit - No Reverse Protection

- Upon Commit, the data that was in the Journal is promoted to the recovery VM disk in Site 1.
- Reverse protection is not selected.

Result: The original protected VM is not removed from VPG 2, and continues to be replicated from the original Protected site, to Site 2.
Step 2 (option B): Failover Commit - With Reverse Protection

- Upon Commit, the data that was in the Journal is promoted to the recovery VM disk in Site 1.
- Reverse protection is selected.

**Result:** The original protected VM is removed from the protected site, and subsequently, VPG2 is removed. The original protected VM's disks are used for preseeding of VPG1.
Move

- As mentioned in **The Move Operation** section, if **keep source VM** is not selected, the protected virtual machines are removed from the protected site inventory.

- This will result in the removal of these virtual machines from other VPGs in which they exist, and the resetting of the journal on these VPGs.

- The entire VPG will be deleted if the virtual machine was the only one in the VPG.

- Additionally, the replica disks of these virtual machines are removed from the Recovery site to which the other VPGs were replicating.

- If all of the VMs in a specific VPG are removed from a site due to migration or failover, then that VPG is removed from that site.

**Flow:**

- **Before Move** on page 18

- **Step 1: Move Before Commit** on page 19

- **Step 2 (option A): Move Commit - Keep Source VM, No Reverse Protection** on page 19

- **Step 2 (option B): Move Commit - With Reverse Protection** on page 20

- **Step 2 (option C): Move Commit** on page 21
Before Move

- The VM replicates to both sites.
Step 1: Move Before Commit

- The VM is moved to Site 1.
- Before Commit, the VM runs in Site 1, while also being replicated to both sites.

Step 2 (option A): Move Commit - Keep Source VM, No Reverse Protection

- Upon Commit, the data that was in the Journal is promoted to the recovery VM disk in Site 1.
- Reverse protection is not selected, and Keep Source VM is selected.

Result: The original protected VM is not removed from VPG 2, and continues to be replicated from the original Protected site, to Site 2.
Step 2 (option B): Move Commit - With Reverse Protection

- Upon Commit, the data that was in the Journal is promoted to the recovery VM disk in Site 1.
- Reverse protection is selected.

Result: The original protected VM is removed from the protected site, and subsequently, VPG2 is removed. The original protected VM’s disks are used for preseeding of VPG1.
Step 2 (option C): Move Commit

- Upon Commit, the data that was in the Journal is promoted to the recovery VM disk in Site 1.
- Reverse protection is not selected, and Keep Source VM is not selected.

**Result:** The original protected VM is removed from the protected site, including its' disks, and subsequently, VPG2 is removed.
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One To Many
Live Disaster Recovery Best Practices

This section describes how to use the basic Zerto recovery operations to perform live disaster recovery tests, in different situations.

When performing a live DR test you need to consider the following:

- **The purpose** of the live DR test:
  - Do you only want to **verify that the VMs can recover properly**?
  - Or -
  - Do you want to conduct a **full DR test** that will include **running user traffic** against the recovered VMs?

- **The length of time** you want to test the recovery, a **few hours** or **several days**.

- Whether the **changes** to the recovered machine need to be **retained after the test** or can they be **discarded**?

- Whether you are willing to accept **temporary downtime** of the application.

- Whether you want to **simulate an actual disaster** at the protected site, for example by simulating a network outage or bringing down the protected site.

The following flowchart shows the testing decision flow:

![Flowchart](image)

During any live test, Zerto recommends that you only maintain **one working version of the same virtual machine**.
As such, the first step in any test, except for a Failover Test or Clone, is to make sure that the \textbf{protected virtual machines} are \textbf{shut down} before starting to test recovered machines.

During a Zerto Move operation the first step Zerto performs is to shut down the protected machines, to ensure \textbf{data integrity}.

However, a Zerto \textbf{Failover operation} assumes that the \textbf{protected virtual machines are no longer accessible} (the total site disaster scenario) and does not attempt to shut them down at the beginning of the operation.

In a \textbf{live test using a Failover operation} you have to \textbf{manually} shut down the virtual machines to be tested at the beginning of the test in order to prevent potential split-brain situations where two instances of the same applications are live at the same time.

If you want to perform a \textbf{live DR test} that includes a \textbf{simulated disaster} you can simulate the disaster, for example, by \textbf{disconnecting the network between the two sites}. In this type of test, once the disaster is simulated a Move operation cannot be used, since it requires both sites to be healthy, while a Failover operation can be used.

See the following sections:

- Basic Verification - User Traffic Is Not Run against the Recovered VMs on page 24
- Test Run User Traffic Against the Recovered VMs on page 27

\textbf{Basic Verification - User Traffic Is Not Run against the Recovered VMs}

Basic testing that the virtual machines can recover is done using either a \textbf{Failover Test operation} or an uncommitted \textbf{Move operation}, using the \textbf{Rollback setting}.

See the following sections:

- Using a Failover Test Operation on page 24
- Using an Uncommitted Move Operation on page 26

\textbf{Using a Failover Test Operation}

Use a Failover Test operation if you intend to recover the virtual machines in a sandbox, and if the test network, which is specified in the VPG definition for network isolation, is sufficient for the test. The Failover Test operation is described in the Zerto Virtual Manager Administration Guide for your environment.

See the following sections:
Using a Failover Test Operation: Recommended Procedure for a Live DR Test on page 25

Using a Failover Test Operation: Failover Test Considerations on page 25

Using a Failover Test Operation: Recommended Procedure for a Live DR Test

1. Change the VPG Failover Test Network to the production network used at the recovery site.
2. Manually shut down the virtual machines in the VPG.
3. Insert a new checkpoint. This avoids potential data loss since the virtual machines are shut down and the new checkpoint is added after all I/Os have been written to disk.
4. Optionally simulate a disaster, for example by disconnecting the two sites.
5. Perform a test failover on the VPG, choosing the checkpoint you added in step 3 on page 25.
6. Verify that the test machines are recovered as expected.
7. Run user traffic against the virtual machines.
8. Stop the failover test.
9. Reconnect the sites.

Using a Failover Test Operation: Failover Test Considerations

- You do not have to shut down the protected virtual machines, and changes from the test phase are not kept or applied to the protected applications.
- You can recover to a specific point-in-time.
- You can use an isolated network to enable testing in a sandbox environment and not a live DR environment. This is the recommended practice.
- During the testing period, every change is recorded in a scratch volume.
  - Therefore, since both the scratch volume and virtual machines tested are on the same site, performance can be impacted by the increased IOs during the failover test.
  - In addition, the longer the test period the more scratch volumes are used, until the maximum size is reached, at which point no more testing can be done.
  - The maximum size of all the scratch volumes is determined by the journal size hard limit and cannot be changed.
  - The scratch volumes reside on the storage defined for the journal.
- At the end of the test, if you powered off the virtual machines in the protected site, you can power them back on and continue to work without the need to save or replicate back any data changed during the test.
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• You can also use a Failover Test operation if you want to simulate an actual disaster for around an hour or less and do not want to save any changes on the recovery site.

Using an Uncommitted Move Operation

You use a Move operation with the commit/rollback policy set to rollback after the test period, if recovering the virtual machines needs testing in the recovery site production environment.

Note: Committing the Move operation will necessitate failing the migrated virtual machines back to the production site after a Delta Sync has been performed on the committed machines in the recovery site.

Refer to the following:

• Using an Uncommitted Move Operation: Recommended Procedure for a Live DR Test on page 26
• Using an Uncommitted Move Operation: Move Considerations on page 26

Using an Uncommitted Move Operation: Recommended Procedure for a Live DR Test

1. In the Move wizard, in the EXECUTION PARAMETERS tab, for commit policy, select None.
2. In the EXECUTION PARAMETERS tab, either power off the relevant virtual machines or select Force Shutdown, to make sure that the virtual machines are shut down, if they cannot be powered off using VMware Tools.
3. After testing the machines in the recovery site, roll back the Move operation, which will return the virtual machines to their pre-test state.

Using an Uncommitted Move Operation: Move Considerations

• Changes from the pre-commit phase are not kept or applied to the protected applications.
• The virtual machines are allocated disks and connected to the network for a full test of the environment.
• The protected machines are turned off until the end of the test, ensuring that there are no conflicts between the protected site and recovery site.
• During the testing period, every change is recorded in a scratch volume to enable rolling back.
  • Therefore, since both the scratch volume and virtual machines being moved are on the same site, performance can be impacted by the increased IOs during the testing period.
  • In addition, the longer the test period the more scratch volumes are used, until the maximum size is reached, at which point no more testing can be done.
The maximum size of all the scratch volumes is determined by the journal size hard limit and cannot be changed.

The scratch volumes reside on the storage defined for the journal.

You can only recover to the last checkpoint written to the journal, at the start of the Move operation.

Test Run User Traffic Against the Recovered VMs

Testing actual user traffic against the recovered virtual machines can be done using a Clone, Move, or Failover operation, as follows:

- **Move operation**: When you can shut down the source virtual machines, and you don't need to simulate an actual disaster. See Test Run User Traffic against the Recovered VMs - Using a Move Operation on page 27.

- **Failover operation**: When you want to simulate an actual disaster. See Test Run User Traffic against the Recovered VMs - Using a Failover Operation on page 28.

- **Clone operation**: When the source application has to continue throughout the test. See Test Run User Traffic against the Recovered VMs - Using a Clone Operation on page 30.

Test Run User Traffic against the Recovered VMs - Using a Move Operation

You use a Move operation when you can shut down the source virtual machines but you don't want to simulate an actual disaster.

After the virtual machines have been recovered in the target site they are used as the production machines for as long as the test lasts.

The Move operation is described above, and in the Zerto Virtual Manager Administration Guide for your environment.

See the following sections:

- Using a Move Operation - Recommended Procedure for a Live DR Test on page 27
- Using a Move Operation - Move Considerations on page 28

Using a Move Operation - Recommended Procedure for a Live DR Test

1. To enable using the Move functionality for a DR test, in the Move wizard, in the EXECUTION PARAMETERS tab, for commit policy, select None.

2. Move the VPG back to the original protected site. A Bitmap Sync is performed to copy the new transactions performed on the virtual machines in the recovery site back to the original protected site.

   For details when a Delta Sync, or a Bitmap Sync will occur, see .
Using a Move Operation - Move Considerations

- You can test the moved machines before they are committed.
- You can test for as long as you want.
- The virtual machines are allocated disks and **connected to the network** for a full test of the environment.
- The originally protected disks are maintained for a faster failback when reverse replication is specified.
- The **protected machines are turned off** until the move is committed and then they are removed from the protected site. This ensures that there are no conflicts between the protected site and recovery site.
- You must test to the **last checkpoint**, taken after the protected virtual machines are shut down.
- An actual disaster is not simulated.
- During the testing period, if **reverse replication is not specified**, there is **no protection for the recovered machines**.

Test Run User Traffic against the Recovered VMs - Using a Failover Operation

You use a **Failover operation** when you can **shut down the source virtual machines** and you want to **simulate an actual disaster**.

After the virtual machines have been recovered in the target site they are used as the **production machines** for as **long as the test lasts**.

Using a Failover operation to test DR requires specific steps to ensure that the virtual machines are gracefully migrated to the target site, similar to a Move operation and that, like a Move operation, they can be verified prior to committing the failover. The Failover operation is described above, and is described in the Zerto Virtual Manager Administration Guide for your environment.

The following procedure highlights specific steps for a **DR test**.

See the following sections:

- Using a Failover Operation - Recommended Procedure for a Live DR Test on page 28
- Using a Failover Operation - Failover Considerations on page 29

Using a Failover Operation - Recommended Procedure for a Live DR Test

1. Manually **shut down the virtual machines**.

2. Insert a **new checkpoint**. This avoids potential data loss since the virtual machines are shut down and the new checkpoint is added after all I/Os have been written to disk.

3. Optionally **simulate a disaster**, for example by disconnecting the two sites.
4. Perform a **live failover on the VPG**, specifying the commit policy and choosing the checkpoint you added in step **Insert a new checkpoint**. This avoids potential data loss since the virtual machines are shut down and the new checkpoint is added after all I/Os have been written to disk. on page 28. Choose a commit policy that will give you the necessary time to check that the failed over virtual machines have been successfully recovered to the correct point-in-time and if they are not, you are able to roll back the failover.

5. Continue to **use the recovered virtual machines**.

6. The VPG is in a **Needs configuration** state, because there is no access to the protected site.

After testing the recovered virtual machine you can **finalize the live DR test** and fail the virtual machines **back to the original protected site**:

1. **Reconnect** the sites.

2. Enable **protection** for the virtual machines by editing the VPG and clicking **DONE**.

3. Zerto uses the **original** disks to **preseed the volumes** and expedite the synchronization between the two sites, using a **Delta Sync**.
   - The time it will take for the Delta Sync to complete is based on total size of the disks and storage performance at both sites.
   - After the synchronization completes, the VPG enters the **Meeting SLA** state.

4. Perform a **Move operation** to fail back the virtual machines to the **original protected site**.

5. In the **Move wizard**, in the EXECUTION PARAMETERS tab, for commit policy, set the **commit policy** to **enable basic testing** **before** the move is committed.

The virtual machines are recovered at the original protected site, and the VPG enters a Delta Sync phase before it enters a Meeting SLA state.

**Using a Failover Operation - Failover Considerations**

- The **originally protected** disks are **maintained** for a faster failback.

- Using the Failover operation for testing is non-intuitive.

- Testing by using the **Failover operation** requires performing **manual procedures**, such as shutting down the protected virtual machines.

- During the testing period, there is **no protection** for the recovered machines.
Test Run User Traffic against the Recovered VMs - Using a Clone Operation

- You use the Clone operation when the source application has to continue throughout the test.
- You can create a clone of the virtual machines in a VPG on the peer site to a specific point-in-time.
- The clone is a copy of the protected virtual machines on the recovery site, while the virtual machines on the protected site remain protected and live.
- The Clone operation is described above, and in the Zerto Virtual Manager Administration Guide for your environment.
- The cloned virtual machines are independent of Zerto. At the end of the test you can remove these machines or leave them.

Using a Clone Operation - Clone Considerations

- You can clone to a specific point-in-time.
- There is no protection for the cloned machines.
- After use of the clone ends, no changes made to the cloned virtual machines are applied to the protected virtual machines.
- The original virtual machines on the source site are live and online throughout the test.
Frequently Asked Questions

Q: Can I use a Failover Test or Move with precommit operation for long test runs?

A: Yes. These operations use scratch volumes. The longer the test period the more scratch volumes are used, until the maximum size is reached, at which point no more testing can be done. The maximum size of all the scratch volumes is determined by the journal size hard limit and cannot be changed. The scratch volumes reside on the same storage (Hyper-V) or datastore (vSphere) defined for the journal.

Q: Can I use a Move operation in conjunction with a simulated disaster?

A: No. A Move operation requires a healthy environment and assumes network connectivity between the sites.

Q: Can I use a Clone operation and keep changes to the cloned machines?

A: No. The Clone operation creates an extra copy of each virtual machine which is not related to the source virtual machine.

Q: How soon can I failback my virtual machine?

A: After reverse protection is set, a Delta Sync will take time, based on the dataset size and storage performance.

Q: Can I detach the disks from the VRA and attach them to a VM?

A: Disks that were not properly promoted to a desired checkpoint might not be in a consistent state and therefore using them might produce unexpected results. Also, the disks will be recovered to a point in time that goes back as far as the history window was defined.

Feedback

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