E-Virtuality presents Team-based Collaborative VR Attraction Eclipse 4D
Why choose Eclipse VR 4D?

- An attractive Sci-Fi StoryLiving for all

Eclipse, a Backlight Corp. spaceship declared lost in space, has just been located. Players’ mission, should they accept it, is to find out what happened to the crew and come back safe... if they can.

- A high quality concept, artistically and technologically advanced
  - Full immersion in the story and the setting
  - Feeling of moving through physical space 10 times larger than real
  - Free roaming experience
  - Full body awareness
  - Vibrating floor for more sensations
  - Dynamic Lighting and shadowing
Why choose Eclipse VR 4D?

 ➤ A unique experience
   • 2 to 4 players
   • 2 different teams: explorers in the lost ship and support team in the rescue ship to help
   • 2 different experiences to live, High repeatability
   • Enigmas finding and problem solving. No violence. Multiple endings
   • 40 minutes gaming

 ➤ With prestigious rewards and recognition
   • Halo Awards Chicago, 2018 Winner - Silver - Creative Accomplishment
   • Out of Home VR Entertainment Awards London, Shortlisted
   • Venice Mostra Film Festival, Virtual Reality Competition – selection Interactive category
   • “A unique long form experience”, Charlie Fink in Forbes
Eclipse VR Installation & Equipment

- Installation, per unit
  - Playing area 2 rooms, 15 sqm each, with vibrating floor
  - WIFI network + Voice communication
  - 1 briefing and equipment area, 8-10 sqm
  - 1 gamemaster remote station
  - Total area 40 sqm (430 sqft)

- Equipment for 4 players
  - HTC Vive Pro, backpack computer, batteries, straps
  - Spare batteries and chargers, trackers

- Equipment for Gamemaster
  - Pc server Windows10 and videoscreen
  - Audio headset with microphone

- Options: theming, SFX: heat and scent
- A setup that can accommodate other VR games
Eclipse VR
A proven business model

- France: 2 locations, 5 units
- 4 months = 12,000 players
- 29 euros per player, excl. tax
- Turnover 350K euros, excl. tax
- Payback period: 2 to 5 months
- Development: 13 locations to come
E-Virtuality, Producer and Distributor of VR experiences
• A department of Loisirs & Marketing
• A company that assists and advises operators in Leisure and Tourism with their projects.
• And provides its clients with the best equipment and film productions, through selected partnerships.

Backlight, a European leader in the VR market
• 10 years Production Studio in Paris, 400 projects
• VR experiences since 2014, 45 VR projects

Eclipse, 1st Team-based Collaborative VR Attraction in France, a Backlight-Virtual Adventure co-production

THE FRENCH TOUCH!

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