

2018

USTA League Tennis



Colorado District League Regulations

Operating Procedures
(Changes from 2017 are in red font and underlined)

v. 2018-1.0

USTA COLORADO MAJOR REGULATION CHANGES - 2018

11.00F National Holidays. A five-day advanced notice must be given for requests to reschedule regular season matches due to a National holiday conflict. If captains do not provide a five-day advanced notice of the conflict, the opposing captain is not required to reschedule the match.

13.04 Defaults during Flight Playoffs. If a team submits a lineup with a defaulted line(s), the opposing team will be allowed to receive their lineup back, be notified which line(s) is being defaulted, and make any changes to their lineup. If both teams are defaulting a different line, they are both allowed to make any changes to their lineup; however, their default will stand. Both teams may agree to put the default in the same line, but are not required to do so as long as it constitutes a valid team match. (See 8.01B regarding valid team matches).

USTA NATIONAL MAJOR REGULATION CHANGES - 2018

2.01C(2) Team Match.

- A majority of matches must actually be played
- In the case of invalid matches (less than the minimum number of matches played) if scores are entered in TennisLink they will count only for NTRP ratings and advancement.
- Each Sectional Association shall establish procedures in the event of a team default or double default.

2.06A

- All 2.5 and 5.0 National Championship teams are allowed to retain 3 players who qualified or advanced to National Championships.
- National Championship teams are required to Move Up or Split Up only in the age group from which their team advanced the previous year.
- Sections may restrict crossover between Adult and Mixed Divisions, and also between some or all Age Groups.

“Courtesy is expected. Tennis is a game that requires cooperation and courtesy.”
(The Code of Tennis, Principle #1)

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The USTA League Regulations and Interpretations, the Colorado District League Regulations (this document), The Code, the Rules of Tennis and the Emergency Care Guidelines are in effect for all regular season and post season league matches in Colorado. It is the responsibility of the coordinators, captains and players to read and observe all of the information included within this booklet, as well as, the other aforementioned rule and regulation booklets.

2018 SUBSTANTIVE REGULATION CHANGES ARE IN RED FONT AND UNDERLINED

Important Dates and Deadlines are not included in the regulations. This information is available on our website (COLORADOTENNIS.com).

GENERAL

1.00 Unless stated otherwise, these regulations shall apply to all Adult League programs in Colorado. USTA Colorado League Regulations may be amended with the approval of the USTA Colorado Adult Programs Committee. Interpretations of these regulations are the responsibility of the USTA Colorado Adult Programs Committee.

NTRP RATINGS

2.00 Unless stated otherwise within the specific league, each league participant must have a published NTRP rating or he/she must declare a self-rating on TennisLink. **Penalties up to and including suspension may be assessed to players, captains and/or facility coordinators who answer self-rate questions incorrectly or misrepresent the player's skill level.**

2.01 Leagues that have Plus (+) levels ([USTA National League Regulations](#))

2.01A(1)a In Plus (+) NTRP levels utilizing three individual matches within a team match, no more than one Plus (+) level player shall be allowed to play in a team match and shall be required to play in a #1 position, either singles or doubles.

2.01A(1)b In Plus (+) NTRP levels utilizing four or more individual matches within a team match, two (2) Plus (+) level players may play in a team match and shall be required to play in either (a) both in the #1 doubles position or (b) one player in the #1 singles position and one player in the #1 doubles position.

2.01A(2) When using combined NTRP levels, the combined NTRP rating levels of the doubles team cannot exceed the combined NTRP level in which the players are competing.

ELIGIBILITY

3.00 Membership and age requirements. All players participating in Colorado Adult League Programs must be members of the United States Tennis Association (USTA) and have reached the age of 18 on or before December 31 of the current league year. Membership must be current through the league season, including any advancement beyond the regular season (i.e. Flight Playoffs, District, Sectional, and National Championship) for players involved in post season Championship play. World Team Tennis does not require a USTA Membership.

3.01 Organizational Membership. All facilities participating in the Colorado Adult League Programs must be current organizational members of the USTA.

3.02 Number of teams per league. A player may play on only one (1) team within Colorado with exception to the following leagues, in which players may play on two (2) teams within Colorado in different NTRP levels: CTA Adult 65 & Over, USTA Mixed 18 & Over, USTA Mixed 40 & Over, USTA Adult 55 & Over, ITA Fall Mixed. USTA Colorado does not prohibit players from playing on league teams within another state, even if they have played in the same league within Colorado. If a player violates this rule before playing matches on both teams, the player can be removed from one team without penalty. If a player violates this rule after playing matches on both teams, the player will be disqualified from the team they most recently registered and matches played on that team will be reversed and count as 6-0, 6-0 wins for their opponents. Matches played on the original team will not be affected.

3.03 Flight Playoff, District, Sectional, National Championship Eligibility. ([See charts on page 16](#) and [USTA National League Regulations](#)).

FACILITY REQUIREMENTS

4.00 Number of Required Courts. Each participating site (club / facility) must have three (3) courts available at the scheduled match time for all league matches except CTA Twilight and CTA Adult 18-39. ([See 4.02 Staggering Matches](#)).

4.01 Blackouts. Facilities may provide USTA Colorado with blackout dates, but will be required to reduce the number of teams they may field based on the team count chart (available on COLORADOTENNIS.com). Efforts will be made to adjust schedules to accommodate blackout dates that are submitted on time; however, they are not guaranteed. If a schedule cannot be altered to accommodate a blackout date, the home facility may require teams to reschedule the affected match(es). The 3-week rule or score-entry deadline and reschedule rules would still apply in this situation.

4.02 Staggering Matches. The USTA Adult 18 & Over and the USTA Adult 40 & Over league schedules are set up based on a staggered match format. At least three (3) courts must be provided for use at the scheduled start time of the match. Unless captains agree to a different order, the 3 doubles matches shall be played first, followed by the 2 singles matches. If the home site has five courts available for the league match, all matches should be played at the same time. CTA Twilight matches may be staggered on two (2) courts if necessary. CTA Adult 18-39 matches may be staggered on two (2) courts if necessary. Lights or indoor courts must be available if CTA Twilight and/or CTA Adult 18-39 matches are going to be staggered. If staggering, unless captains agree to a different order, the doubles matches shall be played first, followed by the singles match.

4.03 Facility Coordinator. Each facility must appoint a league facility coordinator who shall serve as the primary contact person with USTA Colorado for all teams participating in that facility. The facility coordinator must ensure that there are sufficient courts available based on the number of teams they have. All facility coordinators are required to attend one of the facility coordinator meetings offered at the beginning of each year.

COURT SURFACES / TENNIS BALLS / PAINTED LINES ON COURTS

5.00 Alternative Court Surfaces. Alternative tennis court surfaces (i.e. clay or other USTA approved surfaces) may be used for all or some of the individual matches, except during Flight Playoff matches. A hard-court surface must be used for Flight Playoff matches.

5.00A If a home team plans to play any of their individual matches on alternative court surfaces, the home team captain must designate which position(s) will be played on alternative court surfaces prior to the exchange of line-ups. If the home team captain fails to designate the specific matches to be played on alternative surfaces before exchanging line-ups, the visiting team captain has the ability to designate which individual matches will be played on the courts that are an alternative surface.

5.01 Tennis Balls. The home team will furnish new, high altitude, pressurized, optic yellow USTA approved balls. A list of approved balls can be found on USTA.com.

5.02 Painted Lines on Courts. Any permanent lines that are painted on tennis courts must be shown in the diagram of a tennis court, located inside the Friend at Court (Rules of Tennis). 60' and 36' lines used for 10 & Under tennis are approved lines. **USTA Colorado sanctioned league matches may not be played on courts with Pickleball lines or any other unapproved lines on the courts.**

CAPTAIN RESPONSIBILITIES

6.00 Communications. Sign up to receive BLAST! and Adult League *Alerts!* on COLORADOTENNIS.com. Notify each team member that the local and national league regulations are available on COLORADOTENNIS.com. Insist the players take the responsibility to know the league rules and regulations, as well as The Code and Friend at Court. Ensure that the players arrive at the proper time and place for their match each week. To avoid problems, the home team captain **MUST** call the opposing team captain at least 48 hours before each match to confirm match times, court availability, court surfaces, restrooms and other pertinent information.

6.01 Team Line-ups. Exchange line-ups simultaneously prior to the beginning of the match ([See 2.01C\(5\) USTA National League Regulations](#)). The line-up is considered official after both captains exchange line-ups on site. If a match is rescheduled after line-ups have been exchanged, the line-up would stand only for those positions that had already started (first service attempt) their match. All other positions, even those that were in warm-up may be changed including defaulted courts (USTA National Q & A Interpretations). Prior to the match, it is recommended for captains to login to TennisLink and print the scorecard that contains both teams' rostered players. Each captain should keep a copy of the match scorecard with line-ups and scores in case of a discrepancy. Both captains should sign the scorecards at the completion of the team match.

6.02 Score Entry. ([See 9.05B](#)).

6.03 Removal of Captain. USTA Colorado retains the right to remove any person from the role of captain or co-captain if it is deemed advisable to do so. We expect captains to display good sportsmanship at all times and to demand the same of all players on their team(s).

TEAM ROSTERS

7.00 Minimum Number of Players. A team roster must meet the minimum number of required players by the minimum player requirement deadline to be included in the league schedule. Minimum roster requirements for each league are available under the "League Specific Information" section of these regulations. See the league deadlines calendar on COLORADOTENNIS.com for deadlines. Teams registered after the deadline are subject to acceptance by the USTA Colorado League Director and/or League Manager.

7.01 75% In-level Requirement. At least 75% of all players **on** each team roster must be playing "in level" (i.e. on a 3.5 team, 75% of the players must have a valid 3.5 NTRP rating). This rule does not apply to leagues with a combined NTRP format (i.e. 6.0, 6.5, 7.0, etc.). Teams must reach this percentage no later than the first scheduled match date within each league and maintain that percentage throughout the entire season. All rostered players on teams not meeting the 75% requirement (without a waiver granted by USTA Colorado) may be suspended from the same league the following league season. Teams below the 75% in-level requirement, without being granted a waiver, will not be eligible to participate at Districts. NOTE: This percentage does not apply to the specific set of players in a line-up for a team match. It only applies to the total number of players on the team roster. **See chart on page 16 for specific numbers of players allowed to play up depending on the total number of players on the team.**

7.01A If a team desires a greater percentage of out-of-level players, a waiver request for the team to be below the 75% "in-level" requirement may be submitted by the

team captain or facility coordinator. All waiver requests must be submitted to the USTA Colorado league department at least two weeks prior to the team minimum registration deadline for each league. Waivers received after that date will automatically be denied.

7.02 Unrostered Players. Each player's name is to be listed on the team roster, as shown on TennisLink, prior to participation in any match. Matches played by non-registered players may result in matches being declared defaults for standings purposes. The USTA Colorado Adult Programs Committee Interpretations address when defaults will occur and when they will not. If this situation arises, Contact USTA Colorado league department staff.

7.03 Additions, Moves & Deletions. Additions to rosters may be made until the last regular season match. Players without the required number of matches will not be eligible for the Flight Playoffs or District Championships ([See charts on page 16 and Eligibility Requirements in USTA National League Regulations](#)). Players who have not played a league match may be moved to another team up until the last regular season match, but must still meet minimum eligibility requirements to be eligible for the Flight Playoffs and/or District Championships. Players who submit a player deletion form prior to the deletion deadline stated on the league calendar will receive a refund of their league fee, less the deletion fee and Active.com fee. Deletions requested after the deadline will not receive a refund. Players who have played any matches for the team cannot be deleted, regardless of any deadlines.

INDIVIDUAL DEFAULTS / TEAM DEFAULTS

8.00 Individual Defaults. Prior to the match, if a captain notifies the opposing captain that he/she will be defaulting any of the individual matches, then the default stands, except if the match needs to be rescheduled based on one of the Mandatory Reschedule requirements. ([See 6.01 and 11.00](#)).

POSITIONS ALLOWED TO BE DEFAULTED	
LEAGUE FORMAT	
3 Doubles Positions	
One or Two Players Absent:	Default # 3 doubles positions, with all players moving up.
1 Singles, 2 Doubles Positions	
1 Player Absent:	Default #1 singles or #2 doubles position
2 Players Absent:	Default #2 doubles position
2 Singles, 3 Doubles Positions	
1 Player Absent:	Default #2 singles or #3 doubles
2 Players Absent:	Default #3 doubles position or #2 singles and #3 doubles or both singles matches.
3 Players Absent:	Default #2 singles positions and #3 doubles position or #2 and #3 doubles positions
4 Players Absent:	Default #2 and #3 doubles positions.

8.01 Team Defaults. The USTA Colorado league coordinator or Area Coordinator (outlying areas) must be notified if a team defaults an entire team match (i.e. **2 out of 3 positions or 3 out of 5 positions**), before entering a team default. For local league matches, all scores for the defaulting team, will be reversed from standings and count as 6-0, 6-0 wins for their opponents. If there is more than a single round robin, only the scores from

the round robin segment that has the full team default will be reversed. ([See USTA National League Regulations 2.03I – 2.03L](#)).

8.01A If 2 out of 3 positions or 3 out of 5 positions are double defaulted (i.e. defaulted by both teams), it is considered an entire team default for both teams.

8.01B For each local league, Flight Playoff and/or District team match, a majority of the individual matches must be played to constitute a valid team match. If both teams fail to play a majority of the individual matches (i.e. neither team is available to play; or the teams play some lines, but do not play enough lines to constitute a valid team match), the entire team match (all lines played or not played) will be considered a double default for both teams for team standings. The chart below determines which positions must be played if both teams are short players and their original line-ups would be in violation of this rule. If captains agree, they may play other positions than what is specified below as long as no more than 2 lines are defaulted (5-line format) or 1 line defaulted (3-line format). If the format is 3 lines of doubles, the only position that may be defaulted is the #3 doubles.

When Format is 5 Lines

# Players (Team with fewest)	Positions that must be played
4	1S, 2S, 1D
5	1S, 1D, 2D
6	1S, 2S, 1D, 2D

When Format is 3 Lines (1 is Singles)

# Players (Team with fewest)	Positions that must be played
3	1S, 1D
4	1D, 2D

MATCH REGULATIONS

9.00 Number of positions. An individual may only participate in either one singles or one doubles match during each team match.

9.01 Match Format. Warm-up time for all regular season league matches is not to exceed 10 minutes. Play will be best two of three sets, with a set tiebreak (first to 7 by 2) using the Coman tiebreak procedure if play reaches 6 games all. For all league matches in Colorado, a match tiebreak (first to 10 by 2) using the Coman tiebreak procedure must be played in lieu of a third set. A 2-minute break is permitted between the end of the second set and the start of the tiebreak in lieu of the third set. It is not an option to play out the third set.

9.02 Coman Tiebreak Procedure. The Coman Tiebreak Procedure is to be used for set tiebreaks as well as match tiebreaks.

9.02A How to play a Coman Tiebreak. A Coman Tiebreak follows the same standard tiebreak protocol except for when players change ends of the court. Players change ends of the court after the first point and every four (4) points thereafter (i.e. points 1, 5, 9, 13, 17).

9.03 Coaching. Coaching is not permitted at any time during a local league match, a flight playoff match or a District Championship match. This includes the break between split sets.

9.04 League Season. All leagues in Colorado, except USTA Adult 55 & Over shall consist of a local league season that is up to 7 weeks. Most teams will receive 6-7 weeks of matches. USTA Adult 55 & Over is a 6-10 week league depending on the number of teams in each division. Depending on the number of teams in each flight, some flights may finish earlier than the season end date. All local leagues will consist of round robin play. If there are only two teams in a flight, they will be provided with at least four matches against each other. In situations where the number of teams does not provide for at least 6 matches, additional matches may be added to the flight, without completing another entire round robin. In these situations, the matchups for the additional matches will be randomly determined by TennisLink.

9.05 Scoring, Score entry and standings.

9.05A Scoring. A team match format is used for all leagues. The team winning the majority of the individual positions will be awarded one team point in the standings. The scoring format in TennisLink will be set up as "Match Tiebreak" which will require all third set scores to be entered as 1-0. NOTE: Recording a score as 1-0 instead of the actual set score has a negligible effect on NTRP ratings.

9.05A(1) No-Ad Option. For CTA Twilight, players are allowed to use no-ad scoring if all players on the court agree.

9.05B Score entry. It is the responsibility of both team captains to make sure scores have been reported and confirmed by the 48-hour deadline. This responsibility should be discussed when line-ups are exchanged. If a score is disputed, it is the responsibility of the captain disputing the match to notify the League Coordinator promptly of the reason for the dispute. The initial entry of match scores into TennisLink must take place within 48 hours of the completion of the match. After match scores have been entered in TennisLink, they must be confirmed by the opposing team within 48 hours of the initial entry or the initial score will automatically be considered valid. Scores for make-up matches must be entered in TennisLink within 3 weeks of the original match date or by the score entry deadline, whichever occurs first. Each league has a specific date on the league calendar that is the last date to make up matches and input scores. This date also constitutes the end of the local league season. To avoid a double default, scores must be entered by 11:59pm. **The deadline will not be extended.** See the league calendar on COLORADOTENNIS.com for specific dates.

9.05C Standings. In the event of a tie, whether in round robin or single elimination competition, the tie shall be broken by the first of the following procedures that does so:

- A. **Individual Matches.** Winner of the most individual matches in the competition.
- B. **Head-to-Head.** Winner of head-to-head matches
- C. **Sets.** Loser of the fewest sets
- D. **Games.** Loser of the fewest games
- E. **Head-to-Head.** If three teams are tied past Head-to-Head, but only two of them are tied to Games Lost, the next tiebreak will go back to Head-to-Head.
- F. **A method to be determined by the Championships Committee:** Coin toss or procedure to be announced prior to commencement of championship competition.

9.06 Lateness. A default may be called 15 minutes after the established starting time. If matches are being staggered, the lateness clock does not start until a court is available. If a default is taken because of lateness, the match should not be played. If the match is played, the lateness penalty no longer applies and the scores for the match shall count.

9.07 Point Penalty System. The Point Penalty System is not in effect for regular season / unofficiated league matches. With the exception of District Championships, all league matches are unofficiated. Other players and/or spectators (including team captains) may not officiate the match, even if they are USTA certified officials. All players are expected to abide by The Code. The Point Penalty System is in effect for all District Championship matches.

NON-MANDATORY RESCHEDULES

10.00 Non-Mandatory Reschedules. All matches, that do not fall under the Mandatory Reschedule section, must be played on their scheduled date.

10.00A Requests to Reschedule. Any individual match (i.e. individual line) not played on the scheduled date shall count as a loss by default for the team that is not able to field a player or players for the individual matches involved on the scheduled match date.

10.00B Requests to Play Prior to Scheduled Date / Time.

10.00B(1) Earlier Start Time. Teams may ask the opposing team to play earlier than the scheduled time if it is on the same date. This often occurs when darkness may be an issue and the match is going to be staggered. The opposing team is not required to accept this request.

10.00B(2) Earlier Date. Teams may ask the opposing team to play on a date prior to the scheduled match date **ONLY if all of the following conditions exist:**

- The match is the last scheduled match of the league and/or a flight playoff match
- Inclement weather is predicted
- Indoor courts are not available

10.00C Tournament Conflicts. League matches do not take precedence over tournament matches, nor do tournament matches take precedence over league matches. If a player signs up for a tournament and creates a conflict with a scheduled league match, the player must choose which match he/she will play and which match he/she will default should a substitute player not be available for the league match.

MANDATORY RESCHEDULES

11.00 Mandatory Reschedules. All rescheduled matches that fall under Mandatory Reschedules (Inclement Weather, Darkness, Flight Playoff Conflicts, League Championship Conflicts, National Holidays, and League Department Scheduling Conflicts) must be made up **within three (3) weeks (i.e. 21 days)** of the original match date or by the date specified on the league calendar for each league, whichever comes first. ([See 12.00](#)). **No extension requests will be granted.**

11.00A Inclement Weather. Unless agreed upon by both captains, all players must be present at match time, even if a rainout is obvious. In the event of inclement weather (i.e. lightning), players should observe the USTA's Emergency Care Guidelines. If courts are not playable within 30 minutes from the scheduled match time, either team may force the

match to be rescheduled. Teams are not required to wait longer than 30 minutes from the scheduled match time to start play. [See 12.00](#) for information on rescheduling matches

11.00A(1) Natural Disasters. If natural disasters, such as forest fires, tornados, etc. affect players such that they are unable to complete matches as scheduled, players have until the league score entry deadline to reschedule and complete the matches, even if it requires more than three weeks from the originally scheduled match date. USTA Colorado has the authority to determine if this rule is being misapplied by anyone. Matches that have not been played and input by the league score entry deadline will be input as double defaults. If teams or players do not agree on a reschedule match date that will complete the match prior to the score entry deadline, it is the captains' responsibility to contact the USTA League Coordinator for their area and request assistance. The League Coordinator will assign a mandatory match date and time for teams to play. The League Coordinator may alter the match location or use the same as originally scheduled. Any team or player(s) unable to complete the match at that time will default that match.

11.00B Darkness. If players cannot agree on the suspension of play due to darkness (in the absence of lighted courts), a decision should be made at the end of any even number of games, or any set, by the spin of a racquet. The spin of the racquet determines:

1. Whether two (2) more games (or one, if it ends the set) will be played OR
2. The match is suspended immediately.

11.00B(1) If it is decided to play two (2) more games, at the conclusion of those two games or the set (whichever comes first), the match is suspended due to darkness.

11.00B(2) A tiebreak is considered a game

11.00B(3) Examples:

1. One player is within winning the set by two games (6-1, 5-7, 4-0) and wants to continue. The other player wants to suspend play. A spin of a racquet will decide whether the players play two games, and only two games (to try and finish the set) or whether the match should be suspended. The racquet spin determines two more games to be played. At the conclusion of those two games, or the set, (whichever comes first), the match is suspended due to darkness.

2. If the score is 1-1 and one player wants to suspend play, while the other player wants to continue, a spin of the racquet would determine if they play two more games or the match is suspended. If it is decided to play two more games, at the conclusion of those two games, the match is suspended due to darkness.

11.00B(4) Moving matches indoors ([See 12.01A](#)).

11.00C League Championship Conflicts. Flight Playoffs, District, Sectional or National Championships take precedence over local league conflicts. If players are involved in a Flight Playoff or League Championship on the same day as a local league match, the opposing team for the local league match is required to reschedule the specific positions that are affected for the local league match.

11.00C(1) This rule is in effect for any possible championship matches that may conflict with the local league match, including final rounds, even if the team involved in the playoff has not yet advanced to that round. ([See 11.00E Flight Playoff or Championship Conflict Procedure](#)).

11.00D Flight Playoff & League Championship Conflicts. Flight Playoff matches take precedence over local league matches.

11.00D(1) District, Sectional or National Championships take precedence over Flight Playoff conflicts. If players are involved in a League Championship on the same day as a Flight Playoff match, the opposing team for the Flight Playoff match is required to reschedule the specific positions that are affected for the Flight Playoff match. ([See 11.00E Flight Playoff or Championship Conflict Procedure](#)).

11.00E Flight Playoff or Championship Conflict Procedure.

11.00E(1) Notification of Reschedule. A five-day advanced notice must be given for requests to reschedule regular season matches due to a flight playoff or flights playoffs due to a championship conflict. If captains do not provide a five-day advanced notice of the conflict, the opposing captain is not required to reschedule the match.

11.00E(2) Lineups. Only the individual match(es) affected need(s) to be rescheduled. Players not participating in the conflicting event and are available to play shall play at the originally scheduled match date and time. Makeup / rescheduled matches may only include players who participated in the conflicting Flight Playoff or District Championship (i.e. substitutions cannot be made for any reason by the team causing the reschedule). The line-up for the match(es) being rescheduled should be exchanged at the time of the rescheduling.

11.00E(3) Rescheduling Makeup Match. The positions that are being moved may be played early. If an agreement to play the match(es) early is not made between the teams, the affected matches are to be played on the first Sunday following the Flight Playoff date at 6pm. If that match cannot be played due to weather, the team that caused the reschedule will default the match(es) that had to be rescheduled.

11.00F National Holidays. Team captains are required to reschedule one or all of their individual matches if their opposing team's player(s) cannot play a regular league season match scheduled on a National holiday. The only holidays that apply to this rule are Memorial Day, Independence Day and Labor Day. Rule does not apply for matches scheduled on Mother's Day or Father's Day. A five-day advanced notice must be given for requests to reschedule regular season matches due to a National holiday conflict. If captains do not provide a five-day advanced notice of the conflict, the opposing captain is not required to reschedule the match.

11.00G League Department Scheduling Conflicts. There are occasions when the league coordinators must schedule a match that is a known conflict. Such situations may include, but are not limited to, facility blackout dates, numbers of teams that create the need to add a portion of an additional round robin, etc. These situations are determined by the league coordinators and will be communicated to the facility coordinators / captains when they occur, resulting in a mandatory reschedule situation.

RESCHEDULING DEADLINE / RESCHEDULING PROCEDURE

12.00 Deadline For Rescheduled Matches. Matches that fall under the Mandatory Reschedule section must be made up within three (3) weeks (i.e. 21 days) of the originally scheduled match or by the date listed on the calendar for each league to have all scores reported, whichever comes first. The USTA Colorado League Department may record unplayed matches as double defaults if the teams do not complete the matches prior to the deadline. Any Mandatory Reschedule match during the last two weeks of the season must be made up by the score entry deadline listed on the calendar for each league. **NO EXTENSIONS WILL BE PROVIDED.** If some lines have been completed and others have

not, captains can input the completed match scores and input double defaults for the outstanding scores to ensure that the matches that have been played count (Minimum match requirements still exist. ([See 8.01B](#)). If the other lines are completed prior to the deadline, the scores can then be emailed to the League Coordinator or Area Coordinator.

12.01 Procedure For Rescheduled Matches. Once a reschedule date, time and location have been agreed upon by both captains, that date becomes the official match date. It may not be rescheduled again unless a new event covered under Mandatory Reschedules occurs.

12.01A Teams / players are required to work together to find an agreeable date to make up the match within the allowed time frame ([See 12.00](#)). Teams are not required to move to an alternate site to complete the match if the match has been suspended or rained out. If indoor courts are available at the same site, time and no additional costs will be incurred, teams are required to finish the match indoors.

12.01B If teams or players do not agree on a reschedule match date within the allowed time frame, the match date shall officially be scheduled for the third Friday following the original match date at 6:00pm ([See 12.00](#)). The location will be the same as originally scheduled (unless agreed upon otherwise by both captains). Any team or player(s) unable to complete the match at that time will default that match.

12.01C If the match falls within the last two weeks of the season and an agreement is not reached on a reschedule match date prior to the end of the season, the match date shall officially be scheduled for the day after the last scheduled match date (for that league) at 6:00pm. The location will be the same as originally scheduled (unless agreed upon otherwise by both captains). Any team or player(s) unable to complete the match at that time will default that match. NOTE: this includes matches that are rained out on the last scheduled match date (i.e. the reschedule date would be the next day at 6:00pm).

12.01D Pertains only to Flight Playoff: If weather requires the Flight Playoff match to be rescheduled, the match must be played on the "Flight Playoff Score Entry Deadline" at 6pm, unless an alternate agreement is made between the captains. Regardless, scores must be reported by midnight on the score entry deadline. An extension will not be provided. The location will be the same as originally scheduled (unless agreed upon otherwise by both captains). Any team or player(s) unable to complete the match at that time will default that match.

FLIGHT PLAYOFFS

13.00 Applicability. Only applies to USTA Adult 18 & Over, USTA Adult 40 & Over and CTA Twilight. First place teams and selected wild card teams from regular season flights will be randomly matched up for a single elimination "Flight Playoff" round. Matches will be scheduled on a Saturday (see league calendar for specific dates). Each Flight Playoff match will be scheduled to be played at one of the team's home sites. The home team is responsible for securing courts and providing balls. All winning teams from the Flight Playoff round will advance to the District Championships.

13.01 Eligibility. Players must have played in at least two (2) matches during the regular season (a default can count for one match, retirements count) to be eligible to participate in the Flight Playoff. It is the team captain's responsibility to ensure that all players participating in the Flight Playoff are eligible. If an ineligible player is played during Flight Playoffs or Districts, that match shall count as a default win for the opposing team.

13.02 Suspended or rained out matches. [See 12.01D](#) for information about suspended rainouts or rescheduled matches during the Flight Playoff round.

13.03 Match Format for Flight Playoffs. Play will be best two of three sets with a match tiebreak (first to 10 by 2) using the Coman tiebreak procedure played in lieu of the third set. Hard court surfaces will be used. Flight Playoff scores must be reported by the “Flight Playoff Score Entry Deadline” stated on the league calendar. Scores not input by midnight on this date will be recorded as double defaults. If a double default occurs, the advancing team will be determined by a coin toss.

13.04 Defaults during Flight Playoffs. If a team submits a lineup with a defaulted line(s), the opposing team will be allowed to receive their lineup back, be notified which line(s) is being defaulted, and make any changes to their lineup. If both teams are defaulting a different line, they are both allowed to make any changes to their lineup; however, their default will stand. Both teams may agree to put the default in the same line, but are not required to do so as long as it constitutes a valid team match. ([See 8.01B](#)).

13.05 Wild card selection. If wild card teams are drawn in USTA Adult 18 & Over, USTA Adult 40 & Over and/or CTA Twilight, they will be randomly matched up against a first-place team from another flight for a Flight Playoff match. It will be the sole discretion of the Tournament Committee to decide if wild card teams are invited to participate; including if a first place or wild card team is unable to participate. NOTE: If a team withdraws from the playoffs, the next place team in that flight does not automatically get to go. The Tournament Committee will determine the wild card team to fill the vacancy if needed.

13.06 Flight Playoff Conflicts with Other Leagues. ([See 11.00C and 11.00E](#)).

DISTRICT CHAMPIONSHIPS

14.00 Advancement to District Championships. For all leagues (excluding Trio), all regular season first place teams and wild card teams, will advance to the next round of competition. For USTA Adult 18 & Over, USTA Adult 40 & Over and CTA Twilight, the next round may be a single elimination Flight Playoff to determine which teams will advance to Districts. For all other leagues, the next round is usually Districts. In some rare situations, teams may advance directly to Sectionals and/or Nationals if there are no other teams in the District or Section to compete against after the local league.

14.01 Eligibility. Players must meet all USTA eligibility requirements to be eligible for any Colorado District League Championship. ([See USTA National League Regulations 2.03A Eligibility](#)). It is the team captain’s responsibility to ensure that all players participating at Districts are eligible. If an ineligible player is played during Flight Playoffs or Districts, that match shall count as a default win for the opposing team, even if the discovery is made upon the conclusion of that match. A player is eligible to progress to championship level competition if that player has played on that same team in at least two (2) matches during its local league season. A maximum of one default received by the player during local league competition shall count for advancing. A retired match shall count toward advancing for all players involved.

14.02 District Championship Team Confirmation. It is required for all first-place teams, to confirm with the USTA Colorado league coordinator (via email) if they will be available to participate in Flight Playoffs and District Championships, should their team finish in an advancing position (i.e. 1st place or wild card).

14.03 Inclement weather during District Championships. The tournament committee may decide to make alternate plans in order to complete the tournament. Such plans may include, but are not limited to, relocating/rescheduling matches to a later date or time, and/or using alternate scoring formats.

14.04 Match Format during District Championships. Scoring in the District Championships shall be the best two of three sets with a match tiebreak (first to 10 by 2) using the Coman tiebreak procedure played in lieu of the third set. Only hard-court surfaces will be used.

14.05 Wild card selection. Wild card teams may be invited to participate should the Tournament Committee determine that it would improve the numbers for the event. It will be the sole discretion of the Tournament Committee to decide if wild card teams are invited to participate, including if a first place or wild card team is unable to participate. NOTE: If a team withdraws, the next place team in that flight does not automatically get to go. The Tournament Committee will determine the wild card team to fill the vacancy if needed. Wild card teams will be randomly drawn from a statewide pool of second place teams. Specific wild card drawing information is available on www.COLORADOTENNIS.com under the Adults section.

14.06 Defaults during District Championships. Teams need to have a full complement of players available throughout the District Championships to avoid defaults. If a team submits a lineup with a defaulted line(s), the opposing team will be allowed to receive their lineup back, be notified which line(s) is being defaulted, and make any changes to their lineup. Note: This is a USTA National interpretation of the National League Regulations. If a team has a team default (as defined by each league) in the District Championships (for any reason), all players rostered on that team are subject to penalties up to and including suspension from that league the following year.

14.07 Multiple Teams. If a player advances to Districts on two teams (combo leagues only), scheduling accommodations will not be made. If there is a match conflict, the player must decide which team he/she would like to represent during the conflicting matches.

14.08 Sectional Championship Team Confirmation. Winning teams at the District Championships in leagues that advance beyond District Championships will have 48 hours to confirm that they will be competing in the Sectional Championship. If confirmation is not received, the second-place team may be given the opportunity to compete.

GRIEVANCES AND FORMAL COMPLAINTS

15.00 Formal Complaint. A formal complaint may be filed with USTA Colorado for Code of Conduct violations in situations that do not rise to the level of a grievance. There are no fees to file a formal complaint. Formal complaints will be kept on file at USTA Colorado. Formal complaints may not seek punitive action against involved parties.

15.01 NTRP Grievances. For NTRP Grievances, a \$50 fee (payable to Intermountain Tennis Association) must accompany the grievance. If the person filing the grievance wins the grievance, the \$50 fee will be refunded.

15.02 Non-NTRP Grievances. [See USTA National League Regulations Grievance Procedures Section 3.00](#) for all grievance procedures and information. For non-NTRP grievances, a \$75 fee must accompany the grievance. If the person filing the grievance wins the grievance, the \$75 fee will be refunded.

75% IN-LEVEL REQUIREMENT [See 7.01](#)

Number Players on Roster	Number Required to be in Level	Number Can be Playing Up
5	4	1
6	5	1
7	6	1
8	6	2
9	7	2
10	8	2
11	9	2
12	9	3
13	10	3
14	11	3
15	12	3
16	12	4
17	13	4
18	14	4
19	15	4
20	15	5

This rule does not apply to leagues with a combined NTRP format (i.e. 6.0, 6.5, 7.0, etc.).

MATCHES REQUIRED TO ADVANCE TO DISTRICTS, SECTIONALS, NATIONALS

DISTRICTS / SECTIONALS			NATIONAL CHAMPIONSHIPS		
League Division	LOCAL MATCHES REQUIRED TO ADVANCE TO DISTRICTS AND/OR SECTIONALS	# DEFAULTS THAT COUNT TOWARD ELIGIBILITY		MATCHES REQUIRED TO ADVANCE TO NATIONALS	# DEFAULTS THAT COUNT TOWARD ELIGIBILITY
USTA Leagues	2 matches	1 default may count		3 matches	1 default may count
CTA/ITA Leagues	2 matches	1 default may count		N/A	N/A

A RETIRED Match shall count for all participants.

MATCHES REQUIRED TO PARTICIPATE IN FLIGHT PLAYOFFS

FLIGHT PLAYOFFS		
League	LOCAL MATCHES REQUIRED TO PARTICIPATE IN FLIGHT PLAYOFFS	# DEFAULTS THAT COUNT TOWARD ELIGIBILITY FOR FLIGHT PLAYOFFS
USTA Adult 18 & Over	2 matches	1 default may count
USTA Adult 40 & Over	2 matches	1 default may count
CTA Twilight	2 matches	1 default may count

A RETIRED Match shall count for all participants.

USTA Colorado League Information

League Name/Format/ NTRP levels/Advancement	Minimum Age Requirement	# of Teams Allowed for Each Player	Minimum Roster Requirement	# of Defaults Permitted in a Team Match
Trio (4-5 Matches)				
Format: 1 Singles & 2 Doubles Positions Straight NTRP: 2.5 – 5.0 Advancement: None (warm-up league)	18	1	5	1
USTA Mixed 18 & Over (6-7 Matches)				
Format: 3 Doubles Positions * Combined NTRP: 6.0, 7.0, 8.0, 9.0, 10.0 Advancement: District, Sectional, National	18	2	6	1
USTA Mixed 40 & Over (6-7 Matches)				
Format: 3 Doubles Positions * Combined NTRP: 6.0, 7.0, 8.0, 9.0, 10.0 Advancement: District, Sectional, National	40	2	6	1
USTA Adult 18 & Over (6-7 Matches)				
Format for 2.5 & 5.0+ Divisions: 1 Singles, 2 Doubles Positions Format for 3.0 – 4.5 Divisions: 2 Singles, 3 Doubles Positions Straight NTRP: 2.5, 3.0, 3.5, 4.0, 4.5, 5.0+ Advancement: District, Sectional, National	18	1	5 (2.5&5.0+) 8 (3.0 – 4.5)	1 (2.5&5.0+) 2 (3.0 – 4.5)
USTA Adult 40 & Over (6-7 Matches)				
Format: 2 Singles, 3 Doubles Straight NTRP: 3.0, 3.5, 4.0, 4.5+ Advancement: District, Sectional, National	40	1	8	2
USTA Adult 55 & Over (6-10 Matches) – depends on numbers of teams				
Format: 3 Doubles Positions * Combined NTRP: 6.0, 7.0, 8.0, 9.0 Advancement: District, Sectional, National	55	2	6	1
CTA 2.5 Women's League (6-7 Matches)				
Format: 1 Singles, 2 Doubles Positions Straight NTRP: 2.5 Advancement: District	18	1	5	1
CTA Adult 18-39 (6-7 Matches)				
Format: 2 Singles, 1 Doubles Positions Straight NTRP: 3.0, 3.5, 4.0, 4.5+ Advancement: District	18 Max age=39	1	3	1
CTA Women's Daytime Doubles (6-7 Matches)				
Format: 3 Doubles Positions Straight NTRP: 2.5, 3.0, 3.5, 4.0, 4.5, 5.0 Advancement: District	18	1	6	1
* See next page for minimum levels for combined leagues.				

USTA Colorado League Information

League Name/Format/ NTRP levels/Advancement	Minimum Age Requirement	# of Teams Allowed for Each Player	Minimum Roster Requirement	# of Defaults Permitted in a Team Match
CTA Women's Summer Daytime (6-7 Matches)				
Format: 1 Singles, 2 Doubles Positions Straight NTRP: 2.5, 3.0, 3.5, 4.0, 4.5, 5.0 Advancement: District	18	1	5	1
CTA Twilight (6-7 Matches)				
Format: 1 Singles, 2 Doubles Positions Straight NTRP: 2.5, 3.0, 3.5, 4.0, 4.5+, 5.0+ Advancement: District	18	1	5	1
CTA Adult 65 & Over (6-7 Matches)				
Format: 3 Doubles Positions * Combined NTRP: 6.0, 7.0, 8.0, 9.0 Advancement: District, Sectional Invitational, National Invitational	65	2	6	1
ITA Fall Mixed (6-7 Matches)				
Format: 3 Doubles Positions * Combined NTRP: 6.5, 7.5, 8.5, 9.5 Advancement: District, Sectional	18	2	6	1
* See 2.01 or USTA National League Regulations 2.01A for more information on Plus (+) Players				
* See below for minimum levels for combined leagues.				

MINIMUM LEVELS FOR COMBINED LEAGUES

- 6.0 minimum level=2.5
- 6.5 minimum level=2.5
- 7.0 minimum level=3.0
- 7.5 minimum level=3.0
- 8.0 minimum level=3.5
- 8.5 minimum level=3.5
- 9.0 minimum level=4.0
- 9.5 minimum level=4.0
- 10.0 minimum level=4.5

USTA COLORADO LEAGUE DEPARTMENT

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Kate James (League Coordinator) 303.695.4116 x208 kate@coloradotennis.com	USTA Adult 18 & Over, CTA Women's Daytime Doubles, USTA Mixed 40 & Over, CTA Adult 18-39, ITA Fall Mixed
Saryn Mooney (League Coordinator) 303.695.4116 x206 saryn@coloradotennis.com	USTA Mixed 18 & Over, Junior Team Tennis (JTT), CTA Adult 65 & Over, CTA Twilight, JTT Fall League
Nick Taylor (League Coordinator) 303.695.4116 x207 nick@coloradotennis.com	Trio, USTA Adult 55 & Over, Social League, USTA Adult 40 & Over, CTA Women's 2.5, CTA Women's Summer Daytime
Linda Schley (Flex & Social League Coordinator) lschley100@aol.com	USTA Flex, Social League

USTA COLORADO OUTLYING AREA COORDINATORS

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