

USTA Arkansas Sanctioned Junior Tournament Guide

1. 8 and Under

- a) 36 foot court
- b) Racquet – 19 to 23 inches
- c) May be co-ed
- d) Red low compression ball
- e) Round Robin
- f) Scoring format shall be 7 point games (first to seven by one), best two out of three games; Players alternate serves every 2 points and change sides after each game.
- g) Ball Usage---Tournament must start with new stage 3 (red) balls. There is no limit to the number of matches for which the balls may be re-used.
- h) Rest between matches---The referee shall offer reasonable rest to players between matches.
- i) Play Limitations—A player should play no more than 18 tiebreak games in a day.

2. 10 and Under Youth Tennis Progression

A. 10U Orange 2 ---AR Level 5 & 6 Tournaments

- 1) 60 foot court
- 2) Orange low compression balls
- 3) Racquet – 23 to 25 inches
- 4) AR Level 6 may be coed
- 5) **AR Level 6 (10 and Under)** -- events must use a non-ranking, non-elimination format (Round Robin); One day events
- 6) **AR Level 5 (10 and Under)** -- it is recommended that, whenever possible, format should be non-elimination (Round Robin) or Feed-in (through quarters or semis) and that play should be completed in no more than two days (one day when possible)
- 7) Scoring format shall be:
 - **Singles:** Best two out of three short sets (first to 4, win by 2) with a set tiebreak (first to 7 and win by 2) at 4-4, and a set tiebreak (first to 7 and win by 2) for the third set; Before the tiebreak for the 3rd set, there will be a two minute set break with no coaching. No Ad scoring
 - **Doubles:** One regular 6 game set with a set tiebreak (first to 7 and win by 2) at 6-6; the 10 and Under Singles format may be used; No Ad scoring

- 8) Ball usage---Tournament must start with new stage 2 (orange) balls. Balls should not be used for more than eight short sets. Balls should be in use for no more than 4 hours (balls are not changed when a match is in progress).
- 9) Rest between matches--- The referee shall offer reasonable rest to players between matches.
- 10) Play Limitations---A player should play no more than 75 games in a day, no more than 60 of which should be singles.

B. 10U Orange 1 ---AR Level 4 Tournaments

- 1) 60 foot court
- 2) Orange low compression balls
- 3) Racquet – 23 to 25 inches
- 4) Scoring format shall be:
 - **Singles:** Best two out of three short sets (first to 4, win by 2) with a set tiebreak (first to 7 and win by 2) at 4-4, and a set tiebreak (first to 7 and win by 2) for the third set; Before the tiebreak for the 3rd set, there will be a two minute set break with no coaching. No Ad scoring
 - **Doubles:** One regular 6 game set with a set tiebreak (first to 7 and win by 2) at 6-6; the 10 and Under Singles format may be used; No Ad scoring
- 5) Ball usage---Tournament must start with new stage 2 (orange) balls. Balls should not be used for more than eight short sets. Balls should be in use for no more than 4 hours (balls are not changed when a match is in progress).
- 6) Rest between matches--- The referee shall offer reasonable rest to players between matches.
- 7) Play Limitations---A player should play no more than 75 games in a day, no more than 60 of which should be singles.

C. 10U Green ---AR Level 1, 2 & 3

- 1) Full size 78 foot court
- 2) Green ball
- 3) Racquet – Up to 29 inch
- 4) Scoring format shall be:
 - **Singles:** Best two out of three short sets (first to 4, win by 2) with a set tiebreak (first to 7 and win by 2) at 4-4, and a set tiebreak (first to 7 and win by 2) for the third set; Before the tiebreak for the 3rd set, there will be a two minute set break with no coaching. No Ad scoring
 - **Doubles:** One regular 6 game set with a set tiebreak (first to 7 and win by 2) at 6-6; the 10 and Under Singles format may be used; No Ad scoring

- 5) Ball usage---Tournament must start with new stage 1 green balls. Balls should not be used for more than eight short sets or six 6-game sets. Balls should be in use for no more than 4 hours (balls are not changed when a match is in progress)
- 6) Rest between matches--- The referee shall offer reasonable rest to players between matches.
- 7) Play Limitations---A player should play no more than 75 games in a day, no more than 60 of which should be singles.

3. AR Level 5 Tournaments: 12 and Under

- a) Full size 78 foot court
- b) Green ball
- c) Singles: First Match Loser Consolation or Feed-in; Draws with fewer than 5 players must be a Round Robin.
- d) Doubles: Tiebreak in lieu of the third set or an 8 game pro set
- e) Regular scoring
- f) Ball usage---Tournaments must start with new stage I (green) balls. Balls should not be used for more than eight short sets or six 6-game sets. Balls should be in use for no more than 4 hours (balls are not changed when a match is in progress).
- g) Tournament Director must check to make sure no players registered for AR Level 5 are currently on the AR Level 5 Ineligible List.

4. AR Level 5 Tournaments: 14U, 16U, & 18U

- a) Full size 78 foot court
- b) Yellow ball
- c) Singles: First Match Loser Consolation or Feed-in; Draws with fewer than 5 players must be a Round Robin
- d) Doubles: Tiebreak in lieu of the third set or an 8 game pro set
- e) Regular scoring
- f) Tournament Director must check to make sure that players registered for the AR Level 5 divisions are not currently on the AR Level 5 Ineligible List.
[Click here](#) to view the Boys' AR Level 5 Ineligibility List.
[Click here](#) to view the Girls' AR Level 5 Ineligibility List.

5. AR Level 4 Tournaments: 12U, 14U, 16U, & 18U

- a) Full size 78 foot court
- b) Yellow ball
- c) Singles: First Match Loser Consolation or Feed-in; Draws with fewer than 5 players must be a Round Robin.
- d) Doubles: Tiebreak in lieu of the third set or an 8 game pro set
- e) Regular scoring

6. AR Level 1 - 3 Tournaments: 12U, 14U, 16U, & 18U

- a) Full size 78 foot court
- b) Yellow ball
- c) Feed-in through the Quarterfinals; Draws with fewer than 5 players must be a Round Robin.
- d) Singles: 12s---Main draw and consolation will be a 10 point tiebreak in lieu of the third set
Singles: 14s-18s---Main draw must be best of three full sets; Consolation should be a tiebreak in lieu of the third set.
- e) Doubles: Tiebreak in lieu of the third set or an 8 game pro set
- f) Regular scoring

Note: There may be different/additional requirements and formats for Southern Level 1, 2, & 3 tournaments held in Arkansas.

7. Draws/Scheduling

a) Seeding

1. General Seeding Info

- Maximum ratio of one to three
- Number of seeds must equal a **power** of two (2, 4, 8, 16)
- Post seeding method on tournament homepage
- Be consistent throughout each division

2. Seeding: 12 – 18 Age Divisions

- For AR Levels 1-4 tournaments, use the most recently published Southern standings list. (Southern Level 1, 2 & 3 events will follow the current Southern seeding procedures).
- For AR Level 5 tournaments, use the most recent published Arkansas (Southern-Arkansas) standings list.

3. Seeding for 10 and Under

- a. **10U AR Level 5 Orange 2**---Auto seed in TDM using the most recent AR Standings list. This list will not be published in TennisLink so in the Auto Seed box, be sure to check "Include Unpublished Rank Lists". The list name will look like this: 2017 B10 AR L5 Orange 2
- b. **10U AR Level 4 Orange 1**--- Auto seed in TDM using the most recent AR Standings list. This list will not be published in TennisLink so in the Auto Seed box, be sure to check "Include Unpublished Rank Lists". The list name will look like this: 2017 G10 AR L4 Orange 1

FYI---USTA Southern will not be running or posting any standings for Orange ball.

- c. **10U AR Level 1, 2, 3 Green**---Auto seed in TDM using the most recently published Southern standings list. Ex: 2017 Southern Standing List (Jan) Combined (the word "Green" **will not** be in the list name.) (Southern Level 1, 2 & 3 events will follow the current Southern seeding procedures).

4. For more seeding info, consult page 61 in The Friend at Court.
[Click here](#) to view the FAC.
- b) **Schedule equal rest for both sides of the draw.**
- c) **Any changes to scheduled match times should be updated in TDM as soon as possible.** All players involved should be contacted to verify that they are aware that their match time has been changed--- a little work upfront, but it will save you lots of headaches in the long run!
- d) **Two entries do make a draw** (consult the players involved before cancelling division or moving players---possible round robin, best two out of three)
- e) **Fewer than five entries should be a round robin** (Consider making draws of 5 round robins---players would appreciate it!)
- f) **Recovery Rule**---must offer two hours rest between matches when playing three full set format

8. Juniors: Minimum Rest between Sets

- a) **Rest between Best of 3 Tiebreak Sets**
 - Players in all age divisions receive a mandatory 10 minute rest period before starting the 3rd set.
 - Players may receive coaching during the 10 minute break.
 - Players may not practice on the court during the 10 minute break.
- b) **Match Tiebreak in Lieu of 3rd Set**
 - Players will receive a 3 minute set break after the 2nd set.
 - Coaching is allowed, but should occur on the court or near the court.
 - Players should stay on the court or in an area near the court designated by an official.
 - A player may receive additional time for a restroom break where the player will be given reasonable time to return to the court. A player's right to coaching is waived if a request for a restroom break is made during the 3 minute break.

9. Play Limitations for Juniors

Match Format	12s Divisions	14s, 16s, & 18s Divisions
All Matches: Best of 3 Tiebreak Sets	2 singles	2 singles + 1 doubles
	1 singles + 2 doubles	1 singles + 2 doubles
	3 doubles	3 doubles
All Matches: Tiebreak in lieu of 3rd Set or Short Sets	3 singles	3 singles + 1 doubles
	2 singles + 1 doubles	2 singles + 2 doubles
	3 doubles	1 singles + 3 doubles
Main Draw Singles: Best of 3 tiebreak sets	2 main draw singles	2 main draw singles + 2 doubles and/or consolation singles
	1 main draw singles + 3 doubles and/or consolation singles	1 main draw singles + 3 doubles and/or consolation singles
	4 doubles and/or consolation singles	4 doubles and/or consolation singles
Main Draw Singles: Tiebreak in lieu of 3rd set or short sets	3 main draw singles	3 main draw singles + 2 doubles and/or consolation singles
	2 main draw singles + 2 doubles and/or consolation singles	2 main draw singles + 3 doubles and/or consolation singles
	1 main draw singles + 3 doubles and/or consolation singles	1 main draw singles + 4 doubles and/or consolation singles
	4 doubles and/or consolation singles	5 doubles and/or consolation singles
Combinations of singles, doubles, and consolation singles not shown above	117 games, no more than 88 of which should be singles	117 games, no more than 115 of which should be singles

Consult The Friend at Court for more details.

[click here](#)

10. Juniors: Rest Periods Between Matches

- a) **Minimum Rest for Best of 3 Full Sets**
A minimum of 120 minutes must be offered between all singles and doubles matches (**Recovery Rule**). This does not apply to short set matches, tiebreak for the 3rd set matches, or any match played indoors where the duration of the match is less than 120 minutes.
- b) **Minimum Rest when using 10 Point Tiebreak in Lieu of the 3rd Set**
A minimum rest period of 60 minutes must be offered.
- c) **Minimum Rest for Doubles Using an 8 Game Pro Set**
A minimum rest period of 30 minutes must be offered between doubles matches.
- d) **Minimum Rest for 10 and Under Matches**
Singles & Doubles: The referee shall offer reasonable rest to players between matches with the duration of the previous match taken into account.
- e) **Rest Periods in Inclement Weather Situations:**
Scoring formats and scheduling guidelines are subject to change during inclement weather situations; however, the rest period between matches and maximum number of matches allowed per day are not subject to change.
- f) **12s-14s:** No matches start or resume after 8 pm
- g) **16s-18s:** No matches start or resume after 10 pm
- h) **12 Hour Rule:** Players should be given at least 12 hours of rest between the completion of their last match of any day and the start of their first match the following day.

Consult The Friend at Court for more details on Set Breaks and Rest between Matches. [Click here](#)

General Info for Junior Tournaments

- [Click here](#) for the **TDM on the Web Intro**
- [Click here](#) for **TDM on the Web Virtual Training**
- [Click here](#) for information on **Code Violations and Penalties**
- **Scoring in TDM**
 1. Third set tiebreak scores should be recorded as follows---1-0(8)
 2. Withdrawal---a player pulls out of the tournament before playing (make sure TDM moves the withdrawing player to conso)
 3. Walkover---a player pulls out of the tournament after having played
 4. Retirement---a player pulls out of the tournament during a match (a partial score should be posted)

- **Entry Level Tournaments (AR Level 6)**
 - One or half day events
 - 8-18 age divisions (10 & Under is Youth Progression Orange 2)
 - Non-ranking, non-elimination (round robin) format.
 - A referee is not required, but recommended.
 - Tournament Directors receive an incentive of \$10.00 per player (\$100 maximum).
 - \$35.00 sanction fee (plus \$3.00 TennisLink fee)
 - Head tax (\$2.00 per entry)
 - **TDM Wizard** may be used to run certain Entry Level events.
[Click here](#) to view the **TDM Wizard Webinar**.

- **Label AR Level 5 Divisions**—In order to distinguish between AR Open and AR Level 5 divisions in draws in TennisLink, edit the division name by clicking on “Edit Events” in TDM then make your change to the name at the top of the Event Properties box (such as “Boys 12 Singles Level 5”).

- **Label Youth Progression Divisions**—If there is more than one Progression level of 10 & Under in your event, edit the division name by clicking on “Edit Events” in TDM then make your change to the name at the top of the Event Properties box (such as “Boys 10 Singles Orange 1”).

- **Risk of future AR Level 5 ineligibility** should be considered when players are asked to change from an AR Level 5 division to Open division when the AR Level 5 division the player registered for does not make.

- **Late Entries**
 Acceptance of late entries into a tournament is at the discretion of the tournament director. No late entries may be accepted that would affect seeding.
 Tournaments sanctioned by USTA Southern may have specific guidelines regarding acceptance of late entries. These guidelines will be posted on each tournament homepage.