

Player Info: 2017

- **7 minute warm up**
- **Play No Ad scoring for the entire match, receiver's choice at deuce.**
- Captains exchange 1 Scorecard (line up) for a split match at the very beginning. You do not need to do 2 separate line up exchange for the split court times.
- Players should be ready to step on the court and ready to play at the scheduled match time.
- Captains – Remind players to turn off their CELL PHONES.
- When club has split court times, it is recommended to play singles in the first session, unless alternate arrangements are agreed upon by both captains or the facility has a requested preference (see Club Information) prior to the match. If teams cannot agree, singles must be played first. For a 3/2 split, play #1, #2 singles & #1 doubles.
- **Due to time constraints, change ends only between sets. If you should split sets, discuss prior to 3rd set match tiebreak whether you want to just remain on that side until the match tiebreak is completed OR if you want to change every 6 points. If you can't agree, please default to just remaining on the same side. This is merely to help you SAVE TIME!!!**

Lateness: The cell phone is the OFFICIAL clock.

The following rules are adopted for Local League play and apply when one player or team is on court and the other has not yet shown up. The late clock doesn't begin until match start time or when the court becomes available (the latter of the two). Local League playoffs may defer to the Friend at Court rules for a default.

5 minutes or less: Loss of service toss plus 1 game

5:01 – 10 minutes: Loss of service toss plus 2 games

10:01 or more minutes: Default

Players must have the full **7-minute** warm-up even when one player or team is late.

Tie Breaks:

For the 1st and 2nd Set: At 6-6 play a Set Tie Break. First player/team to 7 points and ahead by 2 points wins.

If you split sets: Play a Match Point Tie Break. First player/team to 10 and ahead by 2 points wins.

Point Dispute

Players, they should model good sportsmanship at all times. If a dispute occurs with the score, players should do one of the following:

1. Count all points and games agreed upon by the players and replay only the disputed points or games.
2. Play from a score mutually agreeable to all players.
3. Spin a racket or toss a coin.