

Names

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Character Frameworks

1. Belloq, from *Raiders of the Lost Ark*
2. Han Solo, from *Star Wars*
3. Yu Shu Lien, from *Crouching Tiger, Hidden Dragon*
4. Dolores Claiborne, from *Dolores Claiborne*
5. Tom Hagen, from *The Godfather*
6. Sherif Ali, from *Lawrence of Arabia*
7. Dick Hallorann, from *The Shining*
8. Sgt. Dignam, from *The Departed*
9. Sgt. Apone, from *Aliens*
10. Little Bill Daggett, from *Unforgiven*
11. Jean Lundegaard, from *Fargo*
12. Chuckie Sullivan, from *Good Will Hunting*
13. Robert "Bobby Elvis" Munson, from *Sons of Anarchy*
14. Chief Tyrol, from *Battlestar Galactica*
15. Calamity Jane, from *Deadwood*
16. Mike Ehrmantraut, from *Breaking Bad*
17. Rupert Giles, from *Buffy the Vampire Slayer*
18. Titus Pullo, from *Rome*
19. Lorne, from *Angel*
20. Sir Francis Walsingham, from *Elizabeth*

NPC Traits

1. Bulbous nose
2. Storm-swimming eyes
3. Deep scar across mouth
4. Fangs
5. Faded tattooed scalp
6. Missing both little fingers
7. Swirling stone in one eye
8. One arm made of iron
9. Actual silver hair
10. Jaw made of iron
11. Always sketching
12. Wild bird on shoulder
13. Accosted by cats
14. Asymmetric clothing
15. Small skull necklace
16. Chemically burned hand
17. Branded with glyph
18. Missing an ear
19. Possessed by imp
20. Reincarnated devil

NPC Occupations

1. Gold miner
2. Blacksmith
3. Innkeeper
4. Traveling tradesman
5. Estranged noble
6. Poet
7. Spy
8. Priest
9. Healer
10. Prostitute
11. Leatherworker
12. Guardsman
13. Moneylender
14. Apothecary
15. Stonemason
16. Farmer
17. Shoemaker
18. Bounty Hunter
19. Carpenter
20. Servant

Movie-inspired Quests

1. Hunt down a powerful beast never seen in this area before (*Jaws*)
2. Find an ancient buried artifact before an evil army does (*Raiders of the Lost Ark*)
3. Find a lost treasure to negotiate a hostage rescue (*Romancing the Stone*)
4. Hunt down constructs that believe they are human (*Blade Runner*)
5. Protect a young girl who holds the fate of a kingdom in her mind (*Firefly*)
6. Seek revenge upon the cult that wiped out a whole village (*Conan the Barbarian*)
7. Drop behind enemy lines to destroy a bridge (*Bridge over the River Kwai*)
8. Hunt down a rogue general now seen as a god by an army of goblinoids (*Apocalypse Now*)
9. Seek revenge on rogue bandits who accosted a bar wench (*Unforgiven*)
10. Find the last surviving brother of five in the middle of a war (*Saving Private Ryan*)
11. Take revenge on the orc tribe that murdered a young girl's father (*True Grit*)
12. Protect a village from a band of monstrous brigands (*Seven Samurai / Magnificent Seven*)
13. Save a village from two warring bandit tribes (*Yojimbo*)
14. Find a lost treasure before two other parties find it (*The Good, the Bad, and the Ugly*)
15. Imprison or slay a powerful demon trapped within a keep (*The Keep*)
16. Destroy an ancient artifact containing the soul of a demon prince (*The Prince of Darkness*)
17. Hunt down and destroy a shapeshifting monster released from an ancient buried vessel (*The Thing*)
18. Kill the gang of assassins who left you for dead (*Kill Bill*)
19. Kidnap or rescue an unborn heir (*The Way of the Gun*)
20. Steal an artifact from the most powerful bank in the city (*Heat*)

Adventure Seeds

1. Dwarven explorers uncover a mad wizard's vault.
2. Undead attack an old monastery protecting an evil artifact.
3. An isolated village seeks heroes to defend it from monstrous attackers.
4. Hobgoblin slavers allied with a demon-blooded dragon terrorize local farmsteads.
5. A powerful noble family seeks vengeance for a slain criminal son.
6. Orc raiders enslaved dwarves to dig into an ancient dark elf ruin.
7. A fledgling apprentice releases a demon who begins building a fiendish army.
8. A corrupt warlord harries a poor village with a hired band of rogues.
9. A supernatural plague from a forgotten elven ruin turns local villagers into ghouls.
10. A floating keep from an alternate world crashes into a nearby wild forest.
11. A thieves guild threatens to release a hallucinogen into a city's water supply.
12. Forbidden knowledge revealed in an old book brings powerful justicars who plan to wipe out everyone in the town.
13. The corpse of an old god infested with devils appears embedded within a nearby mountain.
14. The death of a hill giant lord's son brings down the lord's goblinoid army onto a nearby walled city.
15. A king finds a hidden door within his keep that leads to a vast multi-leveled labyrinth.
16. A kobald witch-doctor discovers a powerful artifact that sways inhuman armies to his service.
17. A band of mercenaries starts a war between two feuding cities.
18. An evil priest becomes filled with terrible power and unleashes charismatic cultists across the land.
19. A fallen hero's father frames local adventurers, while allying with wilderness tribes to increase terror.
20. Recent foresting expansions upset a nearby swamp full of lizard-men and their black dragon god-king.

Dungeon Locations

1. A network of natural caves beneath an ancient hollowed-out tree
2. A long-forgotten cellar beneath an inn
3. A forgotten dungeon beneath a castle
4. A ruined temple to a dark forgotten god
5. A field of ruin in the corpse of a massive dragon
6. A mad wizard's trapped dungeon
7. A twisted maze in a haunted wood
8. The ruins of a keep fallen in battle
9. Festering sewers beneath the town
10. A fortress carved from a stone mountain
11. A haunted catacombs in a mound carved like a giant skull
12. A forgotten crypt of a mad king
13. A temple of an evil cult hidden in the chambers of a church
14. A network of passages in a huge mansion
15. Dark passages of swirling nightmare beyond a portal of black-mirrored glass
16. The remains of a city buried under volcanic rock
17. A hidden vault beneath a seaside lighthouse
18. Hidden passages lost beneath an old library
19. A wizard's tower on a floating earthmote
20. Natural caves behind a huge waterfall

Dungeon Room Effects

1. An unholy circle of power that steals life energy
2. A skull glyph painted in blood that fills creatures with battle rage
3. A summoning circle that spawns minions
4. A mystical obelisk that radiates arcane power
5. A flaming cauldron that spurts fireballs
6. A gargoyle statue that spits poison darts
7. A statue of a warrior with a swinging axe trap
8. A dragon statue that breathes fire
9. Murder holes firing arrows
10. Invisible exploding runes on the floor
11. A skull on a pike that whispers dark words
12. A crystal that fires a beam of burning light
13. A pit trap filled with poison sticks
14. An area of anti-gravity
15. A mirror of entrapment
16. Portraits of screaming maidens that drive living creatures mad
17. Delicate urns of poison gas
18. Serpent statues that spit acid
19. Steel rods that fire lightning
20. A pillar of black tentacles

Monsters

1. Dire Rats
2. Kobolds
3. Goblins
4. Skeletons
5. Orcs
6. Zombies
7. Bugbears
8. Gnolls
9. Stirges
10. Dire Wolves
11. Ghouls
12. Spiders
13. Oozes
14. Bandits
15. Lizardfolk
16. Troglodytes
17. Werewolves
18. Gargoyles
19. Vampire
20. Dragon

Traps

1. Poisoned dart
2. Swinging blade
3. Crossbow quarrels
4. Spiked pit
5. Poisoned gas
6. Explosive pots
7. Crushing Walls
8. Acidic coating
9. Exploding rune
10. Electrical charge
11. Fills with water
12. Diseased
13. Glyph of madness
14. Blinding flash
15. Deafening Blast
16. Slippery / spiked floor
17. Scorching beams
18. Trapping mirror
19. Demonic possession
20. Enervation Ray

Treasure

1. Sack of gold
2. Chest of silver
3. Leather bag of gems
4. Jeweled tiara
5. Crown
6. An ancient weapon
7. King's armor
8. Old spellbook
9. Treasure map
10. Jeweled dagger
11. Platinum mirror
12. Jeweled egg
13. Onyx demonic statue
14. Jade animal
15. Magical music box
16. Jeweled ring
17. Lost necklace
18. Jeweled scepter
19. Otherworldly statue
20. Amazing artifact

Dungeon Rooms

1. Privy
2. Torture chamber
3. Dungeon cells
4. Laboratory
5. Sacrificial altar
6. Museum
7. Sleeping chamber
8. Library
9. Summoning chamber
10. Pool
11. Kitchen
12. Pantry
13. Armory
14. Throne room
15. Crypt
16. Scrying chamber
17. Treasury
18. Kennel
19. Monstrous menagerie
20. Chapel

Room Details

1. Whispering religious symbols
2. Sinful tapestries
3. Everburning candelabras
4. Shifting artwork
5. Intricately runed chests
6. Forbidden tomes
7. Blood-filled fountains
8. Crying statues
9. Floating orbs
10. A moving starmap on ceiling
11. A miniature moving map
12. A dais and throne
13. Rumbling counterweights
14. Steam fissures
15. Rushing waterway
16. Butcher's hooks
17. Torture implements
18. Unidentifiable corpses
19. Sacrificial altar
20. A burning dragon's skull

Forbidden Artifacts

1. Ancient book from before the time of mortals
2. Sealed copper cylinder containing the last breath of a dead god
3. Crown of the lich queen
4. A jeweled demon skull that always speaks the dark truth
5. The dagger that pierced the heart of a child heir to a fallen empire
6. A ancient tablet describing the death of a current king
7. A steel coffin containing the dust of an entombed vampire
8. An urn containing the ashes of an adulterous queen and her dark priest lover
9. An immortal child
10. Scrolls of a dark spell that cannot be destroyed
11. An ancient well leading to a dark world
12. A twisted horn that awakens the eater of the world
13. A sphere holding the souls of the dead
14. A jeweled box of secrets, lies, and jealousy
15. A priceless gem that brought murder to every previous owner
16. An ethereal prison in the form of an adamantine monolith
17. An ancient primordial burial ground
18. An intricate mechanical box containing an unknown seed
19. A treasure chest containing a still-beating heart
20. The skull of a man dated a million years older than mortals

Environmental Effects

1. Growing clouds of poisonous gas
2. Whispers of the insane dead cause psychic damage
3. Acid dripping from the ceiling burns creatures
4. Thick fog makes it difficult to see at range
5. Quaking ground threatens to knock people prone
6. Hallucinogenic gas makes people attack allies
7. Hot steam burns creatures more severely each round
8. Lightning bolts damage or incapacitate creatures
9. Portals vomit forth hordes of minions
10. Ghosts of vengeance fill creatures with bloodlust
11. Shifting time increases accuracy but decreases defenses
12. An unholy presence limits healing
13. Arcing electricity hurts those that are close to other creatures
14. Arcane lodestones limit magic use
15. Icy floors make people slide around Mario style
16. Freezing mist damages and slows those within
17. Crushing walls close in
18. Clouds of bats interrupt casting
19. A flood of foul water threatens to drown creatures
20. Flammable oil threatens to ignite