

U9 / U10 Build-Out Line Playing Rules

The build out line is used to promote playing the ball out of the back in an unpressured setting.

When the goalkeeper has the ball, in hand during play from the opponent, the opposing team must move behind the build out line until the ball is put into play.

Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate (punting and drop kicks are not allowed).

After the ball is put into play by the goalkeeper, the opposing team can cross the build out line and play resumes as normal.

The opposing team must also move behind the build out line during a goal kick until the ball is put into play (i.e. when ball leaves the penalty area.)

If a goalkeeper punts or drop-kicks the ball within the penalty area, an indirect free kick will be awarded to the opponent to be taken from the penalty area line parallel to the goal line at the nearest point to where the offense occurred.

If a goalkeeper punts or drop-kicks the ball outside the penalty area a direct free kick will be awarded for handling to the opponent from the location of the offense. (This punishment will only be considered by the referee if the goalkeeper steps outside the penalty area holding the ball on his/her hands before punting or drop-kicking the ball).

The build out line will also be used to denote where offside offenses can be called. **PLAYERS CANNOT BE PENALIZED FOR AN OFFSIDE OFFENSE BETWEEN THE HALFWAY LINE AND THE BUILD OUTLINE, PLAYERS CAN BE PENALIZED FOR AN OFFSIDE OFFENSE BETWEEN THE BUILD OUT LINE AND THE GOAL LINE**

Build Out Line Applications

Ideally, the goalkeeper will wait to put the ball into play once all opponents are past the build out line

However, the goalkeeper can put the ball into play sooner but he or she does so accepting the positioning of the opponents and the consequences of how play resumes

Referee can manage the situation with misconduct if deemed appropriate

Referees should be flexible when enforcing the 6 second rule and counting time of possession should only begin when all opponents have moved behind the build out line

Heading

Playing the ball deliberately with the head. **STOP THE GAME**

INDIRECT FREE KICK where contact was made.

If the player plays the ball with the head inside the penalty area , the restart is an **INDIRECT FREE KICK TAKEN FROM THE NEAREST POINT OUTSIDE THE PENALTY AREA WHICH RUNS PARALLEL WITH THE GOAL LINE**

Incidental or accidental head contact, **STOP THE GAME.**

If it happened on any place on the field of play, except the penalty area the **RESTART IS A DROPPED BALL WHERE CONTACT WAS MADE**

If it happened **INSIDE THE PENALTY AREA** , the restart is a **DROPPED BALL TAKEN FROM THE NEAREST POINT OUTSIDE THE PENALTY AREA WHICH RUNS PARALLEL WITH THE GOAL LINE**

If a player plays the ball deliberately with the head to prevent a goal, the player is not guilty of DOGSO, no red card should be given.

If a player keeps playing the ball deliberately with the head, the player is **NOT** guilty of persistent infringement, no yellow card should be given.