



# Let's get started...

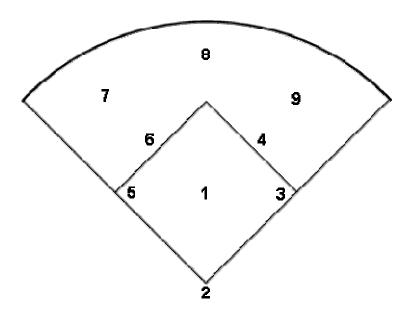
A baseball scorebook can be a little intimidating the first time you see one. Is there really a need for all that information in Little League? But "scoring" a baseball game is a bit more involved than just keeping track of the runs on the scoreboard. In fact, with pretty good data, we can actually recreate a game batter by batter, out by out, inning by inning. This official record of the game is very important for most age groups in our league.

## **Game Data**

After you have familiarized yourself with the scorecard layout, it is time to start filling it in. Normally at the top you'll find places to log information such as team names, date, and time. Some scorecards also contain spaces for location, umpire and coach names. Fill in as much as you want, **but be sure to fill in the team names, date, and time.** If you don't, we won't know what game you were scoring or when.

### **Player Data**

Enter the players data. This will be a grid with inning numbers and other designations running across the top and spaces for the players' names, numbers and positions down the side. Fill these in when the batting order is announced. Before entering the player positions, you should be aware of the standard way of recording them. Instead of alphabetic abbreviations, most people assign numbers to the positions. The standard position numbers are shown below.



1 - Pitcher; 2 - Catcher; 3 - 1st Base; 4 - 2nd Base; 5 - 3rd Base; 6 - Shortstop; 7 - Left Field; 8 - Center Field; 9 - Right Field

These numbers are easy to remember if you start with the pitcher and then work your way around the bases. The only hitch is the shortstop. You might think the numbers for shortstop and third base should be reversed. One explanation was that the shortstop was not originally considered part of the infield. It was originally part of the outfield as a "short fielder." True or not, it does explain the number system.



Finally, you'll notice an area where you can register statistical totals. Some of these, such as runs and hits, should be totaled after each half-inning. Others, such as player and team totals, can be tallied after the game has been played. This will be discussed in this section later.

# **Scorekeeper Shorthand**

Scorekeeping is accomplished by a sort of "shorthand," which is basically a combination of position numbers and abbreviations. Refer to the "Scoring Abbreviation" page to see some common numbers and abbreviations used throughout a game.

#### **Batter Up!**

Here's what we need to do as each player has his turn at bat. (Example limited to the top of the lineup)

#	Player	Pos	1
9	Smith, J.	8	
	Si	ıb	
29	Lawson, A.	4	$\wedge$
	Si	ıb	
17	Henry, D.	2	$\wedge$
	Si	ıb	
33	· ·	9	$\wedge$
	Si	ıb	

If you've familiarized yourself with the position numbers, you'll see that the center fielder, second baseman, catcher, and right fielder are the first batters up.

Smith singles to center field. A lot of pre-printed scorecards will have a diamond representing the field in the middle of each box. To mark Smith's single, we'll darken the line from home to first and place a 1B next to it. Many people also like to draw a line to show where the batter hit the ball.

9	Smith, J.	8	$\Lambda$
	Sub		√ <sub>1B</sub>

Lawson's up next – and strikes out swinging. A "K" is placed in his box to indicate that he struck out. If it was a called strike three, a backwards "K" (strike out looking) would be placed in the box. A circled "1" is also placed in the box to indicate that it is the first out.





Henry is batting next, but while he is batting Smith manages to steal second. The line from first to second should be darkened and an "SB" along with a player number to indicate who was at bat is written to indicate that Smith stole second during Henry's plate appearance. It makes it easier to keep track of things. If Henry hit or sacrificed the batter over to second, you would place just the uniform or player number next to the path from first to second to show how Smith got to there.

9	Smith, J.	8	1867
	Sub		V <sub>1В</sub>

Henry manages to draw a walk. The line from home to first is darkened and either a "BB" or "W" is written to indicate the walk. Most prefer to use BB for "Base on Balls."

17	Henry, D.	2	$\wedge$
	Sub		V <sub>BB</sub>

Jones is now at bat and hits it to the short stop who tosses it to the second baseman who tags the bag to get Henry out. The second baseman then throws to first to get Jones out. A classic 6-4-3 double play, which is what, is written in Jones' box. Of course, both outs must be recorded. So a line is drawn halfway between first and second in Henry's box and is marked with a '33' to indicate that Jones was the batter. A circled '2' is also entered to indicate that Henry was the second out.

17	Henry, D.	2	33
	Sub		2 /BB

In Jones' box a 6-4-3 is written along with a 'DP' for the double play and a circled '3' to indicate the third out. A 'DP' could also have been entered in Henry's box to indicate that he was caught up in the double play as well. One other method is to draw a line connecting the two boxes.

33	Jones, T.	9	DP
	Sub		3

The '6-4-3' above is an example of how all players who were involved in putting the runner out are given credit.

Since this is the third out, a slash is drawn across the lower right-hand corner of Jones' box to indicate the end of the inning. This is what the scorecard should look like after the first half-inning.



Here's what our scorebook looks like:

#	Player		Pos	1
9	Smith, J.		8	1867
		Sub		V <sub>1B</sub>
29	Lawson, A.		4	(K)
		Sub		0,0
17	Henry, D.		2	33
		Sub		2 BB
33	Jones, T.		9	DP
		Sub		3 4-3
				1

# Take a Swing

Obviously, this just a short example. But hopefully, these examples will give you some idea about how scorekeeping is done. Don't be afraid to experiment. What works best for others may not be best for you.

## Later in the game...

Most of our age groups will bat their complete lineup. But in the Majors and Juniors divisions, at least one player substitution is usually made. There are many reasons to replace a starter: normal defensive playing time rotation, pitchers get tired, batters aren't hitting, players get injured, someone's ejected, or the manager just makes a strategic move. Whatever the reason, sooner or later you're going to have to mark a substitution on your scorecard.

So, how do you do this? For Pitcher and hitter substitutions, draw a line between the last scorebox of the previous batter and the first scorebox of the new batter.



Kitt pinch hits for Lawson

At the top of every inning column place the number of the Pitcher or Pitchers that pitched in that inning. This simple indication is especially important is keeping track of innings pitched.



#### **Summary**

The **HOME** team is responsible for keeping the official scorebook. During the course of the game, the official scorekeeper may be called upon by the umpires and/or managers for clarifications.

# **Back in the Dugout**

Now that the game is over, you can tabulate all the data you've compiled. If you haven't been keeping up with it during the game, now is the time to add up the statistics for each inning: runs, hits, errors, passed balls, and men left on base. You can also add up the data for each pitcher: innings pitched, batters faced, strikeouts, walks, hits, runs, earned runs, wild pitches, batters hit, and balks. Professionally printed scorecards may contain several fields to tally a batter's performance: at-bats, runs, hits, singles, doubles, triples, home runs, runs batted in and others. It's up to you to decide how much you want to do.

If you want to learn the formulas for calculating batting average, earned-run average, on-base percentage, or several other stats, check out the back of the scorebook.



	Scorekeeping <i>l</i>	Abbreviations			
<u>H</u>	low on Base	<u>P</u>	<u>ositions</u>		
1B	Single	1	Pitcher		
2B	Double	2	Catcher		
3B	Triple	3	First Base		
BB or W	Walk	4	Second Base		
E	Error	5	Third Base		
FC	Fielder's Choice	6	Short Stop		
HBP or HP	Hit by Pitch	7	Left Field		
HR	Home Run	8	Center Field		
I	Interference	9	Right Field		
IW	Intentional Walk	DH	Designated Hitter		
	Outs	Othe	ther Symbols		
CS	Caught Stealing	BK	Balk		
DP	Double Play	PB	Passed Ball		
F	Fly Out	WP	Wild Pitch		
FO	Foul Out				
G	Ground Out				
К	Strikeout Swinging				
backward 'K'	Strikeout Looking				
L	Line Out				
SF	Sacrifice Fly				
SH	Sacrifice Hit (Bunt)				
TP	Triple Play				
U	Unassisted Put Out				
Pitche	r Abbreviations				
BALK	Balks				
ВВ	Walks				
BF	Batters Faced				
ER	Earned Runs				
Н	Hits				
HBP	Hit by Pitch				
IP	Innings Pitched				
K	Strikeouts				
R	Runs				
W-L	Win/Lose				

WP

Wild Pitch



