



Fall 2016 Minor “AAA” Division Interleague Rules

Rules

All rules are in accordance with the Little League “Official Regulations and Playing Rules” rule book. Certain rules have been amended by our local rules; explanations and exceptions are:

Regulation Game

1. A game consists of 6 innings if time permits. Games can end in a tie
2. No new inning will start after 1 hour and 30 minutes.
3. If a game is shortened for any reason, it is considered to be a regulation game if
 - a. Visiting team is ahead after 4 innings, or
 - b. Home team is ahead after 3 and ½ innings, or
 - c. The game time limit has been reached
4. If a team cannot field 9 players within 10 minutes of the scheduled game time, the game will be considered a forfeit by that team with a final score of 0-6.

Run Rules

1. An inning is defined as 5 runs scored or 3 outs.
2. The 6th inning will have unlimited runs allowed.
3. A 10-run rule exists after 4 innings (or after 3 ½ if home team is ahead by 10 or more).

Line-up Cards

1. Line-up cards should have each player’s first and last name along with their uniform number on them.
2. A line-up card must be given to the opposing Manager prior to each game and the umpire (if requested).

Mandatory Play

1. Players may only sit for a total of two (2) innings per game.
2. Players must play two innings (3 consecutive outs per inning), but they do not have to be consecutive innings.
3. Any player, who for any reason, does not complete two (2) innings of play must start the next game and must play four (4) consecutive innings before being substituted.

Batting Order

1. The batting line-up shall consist of all players on the roster.
2. Once the batting order is set it cannot be changed.
3. Any player arriving after the start of the game must be placed at the end of the batting order regardless of the status of the game.
4. Rule 7.14 will not be permitted due to batting the entire roster. There are no pinch runners permitted unless an injury occurs. If a runner is needed, the last recorded out may run for the injured player. Injured player may only be removed for a special pinch runner one time during a game.

Base Running

1. No steals or lead-offs are permitted until the ball has crossed home plate
2. Stealing of home IS permitted in Minors AAA Division.

Pitching

1. Pitching logs must be signed by both teams at the conclusion of each game.
2. Each team's pitch count log must be available for review at all times. A member of the Board of Directors or an

opposing manager has the right to review them at any time.

3. The home team's pitch count will be the official pitch count for the game. It is strongly suggested that the visiting team verifies the pitch count of each pitcher after each half inning.

Pitch counts must be submitted on the specified website after each game or the next morning after the game.

Therefore, any manager that does not record their pitcher's count or uses an ineligible pitcher, that manager may be but not limited to:

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1_{nd} Offense - Suspended for one (1) game.
- 2_{rd} Offense - Suspended for three (3) games.
- 3 Offense - Suspended for the remainder of the season.

It is strongly suggested that teams develop 6-8 pitchers during the season. This only helps your team in post season play.

Tournament System

1. A tournament will be played at the end of the regular season for all Minor Division teams. Teams may be seeded according to their regular season standings.
2. The tournament format can be altered each year to accommodate available dates and/or number of teams. Pool play, double or single elimination are options that can be used. The Board of Directors will approve the format.
3. Awards are provided for 1st and 2nd place tournament teams.

Weather

Teams must show for all scheduled games regardless of weather conditions, unless notified by a league official. Only an umpire or league official can cancel or postpone a scheduled game.

First Aid Kits

First Aid supplies are located in the brown/blue lock-up boxes or at the concession stand at Doc Romeo, they are in the snack shack at Trails Park.

Trash

Dugouts and bleachers should be clear of any trash at the conclusion of the game. Teams must clean up after themselves.

Bases

The home team is responsible for placing the bases and locking them away at the conclusion of each game.