6u All Star Rules

SECTION 14 – 6U RULES (for complete set of rules visit the IFA/VTD rulebook online)

1. Participation:

1.1. All teams will bat throughout the roster until three outs are made.

1.2. Maximum of ten players play the field. Infielders will take normal infield positions. All outfielders must be positioned on the outfield grass and cannot come into the infield until the ball is put into play by the batter.

1.3. The game will be played if seven or more players are present from each team.

1.4. Fielders must attempt to make plays with overhand throws or underhand tosses to the bases. Intentionally rolled balls will result in the runner being called safe.

1.5 Outfielders must play on grass at time of pitch, (see 1.2 for details)

1.6 Field Umpire will make all calls. Coaches may not argue judgment calls. Home team is determined by a coin toss for pool games.

1.7 Home team in bracket games will be the highest seeded team.

2. Base Running:

2.1. Runners may not leave a base they are occupying at the time of the pitch. Runners may leave once the ball is contacted by the batter. Stealing bases is not allowed.

2.2. (RULE OMITTED FOR INTERLOCKING REC SEASON)

2.3. Runners are not allowed to advance on any overthrow, as long as the ball was previously under control by an infielder. (RULE MODIFIED FOR REC SEASON)

2.4. (RULE OMITTED FOR INTERLOCKING REC SEASON)

2.5. Play is stopped when ball is in the possession of an infield player who is in the infield dirt. An outfielder running into the infield does not stop play. The ball does not need to hit the grass or have an outfielder in the grass for the runners to advance. Once it is in control of an infielder whom is in the infield, the runner will need to stop at the base they are approaching. If they have not already left the base then they will need to stay on their current base they occupy. (RULE MODIFIED FOR REC SEASON) 2.6. (RULE OMITTED FOR INTERLOCKING REC SEASON)

2.7 No "slap" hitting. If a batter turns to bunt, she may not pull bat back and swing at pitch. Player will be called out on first "slap" attempt. No bunting allowed in coach pitch. (RULE MODIFIED FOR REC

SEASON)

2.8 There is NO INFIELD FLY RULE

3. Pitching:

3.1. Coach pitch only.

3.2 Coaches must release the ball with both feet inside of the pitching circle, assuming the pitching circle is around the pitching rubber set at 35'. (RULE MODIFIED FOR INTERLOCKING REC SEASON)

3.3. Catcher must be on field for every pitch. (RULE MODIFIED FOR INTERLOCKING REC SEASON) If umpire determines that a team is delaying game by slowing down getting a catcher on the field, batter will be awarded first base. This is considered a judgment call.

3.4. Each batter receives 5 coach pitches, unless the ball is put in play prior to the 5th pitch. The batter is out after 5 pitches if nothing is put in play. The player receives an additional pitch for a foul on the last pitch. If the batter receives an additional pitch, and it is not fouled or put in play, she is out. No balls or strikes recorded. (RULE MODIFIED FOR INTERLOCKING REC SEASON)

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3.5. (RULE OMITTED FOR INTERLOCKING REC SEASON)

3.6. If a batted ball should hit the coach pitching, the ball is declared a "dead ball" and the pitch will be replayed. All runners must return to the base where they began. (RULE MODIFIED FOR INTERLOCKING REC SEASON)

All defensive players (excluding the pitcher) shall be positioned outside of the pitching circle at their normal positions. The pitcher should be in a position on either side of the

pitching coach (1st base side or 3rd base side) with at least one foot inside the pitching circle, and shall be no closer to home plate than the coach pitcher.

3.7 No drop 3rd strike in effect

4. Coaches Responsibilities:

4.1. Two defensive coaches will be allowed in the outfield. A coach is allowed to help retrieve balls that pass the catcher but is not allowed to engage in coaching the players. (RULE MODIFIED FOR INTERLOCKING REC SEASON)

4.2. Offensive coaches are to be in coach's boxes at first base, third base and behind the pitching line.

5. General:

5.1. A five run rule for each one-half inning will apply.

5.2. All batters must wear helmets with face masks and chin straps.

5.3. The game is officially over once 6 innings have been played or time has expired.

5.4. 60 minutes finish the inning for ALL games. No NEW inning will start after 60 minutes have been played. Once time has expired and it is determined that there is no way the losing team can score enough runs to tie or win the game within the inning they are playing, the batter at the plate will finish her at bat and then the game is over.

5.5. (RULE OMITTED FOR INTERLOCKING REC SEASON)

5.6. All players must be properly equipped and must have matching uniforms with numbers on the back.

5.7. Line up must be turned into score keeper before first pitch. NO EXCEPTIONS.

5.8. All players must bat in order. Any deviations will be considered outs.

5.9. Games can end in a tie.

Interlock specific rules:

- There are no playing or rotation requirements for fielders.

- Teams can play with fewer than 9 players, and will not be required to take an out for less than 9.

- The coach pitcher must finish their pitch with both feet inside of the pitching circle.

- Coach pitch games will last 60-minutes.

- Bases are set at 60'.

- Teams will use an 11" Easton Incrediball safety ball.