

2013 Grayson County Dixie Baseball League Rules
AAA (9/10) - Ozone (11/12) - Ranger (13/14)

1. Borrowing Players –If a team does not have enough players to play, the team may borrow from the younger age group. These borrowed players must play in the outfield and placed at the bottom of the batting line up. Only borrow players from your own town
2. Pitching Rule: If a player pitches more than the maximum number of innings allowed for their age group (intentionally or unintentionally) during any given week beginning Monday through the following Sunday night, the team in violation will automatically forfeit the game in which the violation occurred. The Head Coach of the team in violation will automatically be suspended from the next 2 consecutive games played by his team following the date in which the pitching rule was violated or noticed. Regardless of when the rule violation is noticed, the team in violation will still receive a loss for the game and the Head Coach will serve a consecutive 2 game suspension immediately following the date in which the violation is noticed. If the coach in violation abuses the pitching rule a second time they will be suspended for the season.
3. Pitchers will NOT be allowed to wear shoes with cleats (molded or screw on) that contain any METAL materials when pitching from portable mounds.

“O” ZONE & RANGER DIVISION-Time Limit/Run Rule

TIME LIMIT: A new inning must not be started after 1-hour & 45 min; however, no game shall end in a tie, even if the time limit has expired. In the event of a tie, the game being played will immediately go to extra innings .UNLIMETED RUNS DURING EXTRA INNINGS.

4. RUN RULE: Ten run rule (10 runs after the 4th inning) & Fifteen run rule (15 runs after 3rd inning) will apply

RANGER DIVISION

- (a) Coaches are required to list all players present in the batting order for each game. The entire roster must be batted through, in order, without substitution.
- (b) This is the only Division that allows UNLIMITED runs per innings.
- (c) Coaches are encouraged to play all players a minimum of 6 defensive outs. However, this will not be considered as a basis for a protest.
- (d) Face guards are not required for this division.
- (e) A runner is allowed to head first slide into a base
- (f) A pitching distance of 54’ will be used. With 80 feet base distance
- (g) A regulation game shall be 7 innings.

- (h) A pitcher shall not pitch more than ten (10) innings between Monday through the following Sunday night except that in a tie game at the end of seven innings, a pitcher who has pitched in seven consecutive innings in the same game may pitch in a eight consecutive inning. Under no other condition shall a pitcher pitch in more than seven innings in one game.
NOTE: The pitcher shall be charged only for the innings pitched. If a pitcher does not have to pitch the bottom half of an inning he is NOT charged for that inning.
- (i) A pitcher may pitch in two games in the same day provided that he does not pitch in more than three innings in the first game and no more than seven (7) innings on the same day,
- (j) All other DYB regular season pitching rules apply.

“O” ZONE DIVISION

- a) Coaches are required to list all players present in the batting order for each game. The entire roster must be batted through, in order, without substitution.
- b) Coaches are encouraged to play all players a minimum of 6 defensive outs. However, this will not be considered as a basis for a protest.
- c) **The Official Rules – “O” Zone section contained in the 2013 Official Texas Dixie Youth Baseball Handbook will be used for the “O” ZONE Division.**
- d) A pitching distance of 50’ will be used. With 70 feet base distance
- e) A maximum of 6 runs per inning may be scored by the offensive team.
- f) A regulation game shall be 6 innings.

AAA DIVISION

TIME LIMIT: A new inning must not me started after 1 ½ hours. However, no game shall end in a tie, even if the time limit has expired. In the event of a tie, the game being played will immediately go to extra innings .UNLIMETED RUNS DURING EXTRA INNINGS.

- a) Coaches are required to list all players present in the batting order for each game. The entire roster must be batted through, in order, without substitution.
- b) Coaches are encouraged to play all players a minimum of 6 defensive outs. However, this will not be considered as a basis for a protest.
- c) **RUN RULE:** Ten run rule (10 runs after the 4th inning) & Fifteen run rule (15 runs after 3rd inning) will apply
- d) A pitching distance of 46’ will be used. With 60 feet base distance.
- e) A maximum of 6 runs per inning may be scored by the offensive team.
- f) A regulation game shall be 6 innings
- g) Base runner will be tight base; No balks
- h) Face masks and chin strap **will** be required.

AAA & “0” ZONE DIVISION

Pitching Over View

- a)—A pitcher shall not pitch more than six innings between Monday through the following Sunday night except that in a tie game at the end of six innings or more, a pitcher who has pitched in six consecutive innings in the same game may pitch in a seventh consecutive inning. Under no other condition shall a pitcher pitch in more than six innings in one game. **NOTE:** The pitcher shall be charged only for the innings pitched. If a pitcher does not have to pitch the bottom half of an inning he is NOT charged for that inning.
- (b)—A pitcher may pitch in two games in the same day provided he does not pitch more than two innings in the first game and does not pitch more than a total of six innings in both games on the same day.

(c)—A pitcher after pitching in four (4) or more innings in the same game or on the same day shall have a Minimum of thirty-six (36) hours rest before becoming eligible to pitch in another game. The rest period shall begin when the pitcher leaves the mound. For the purpose of this rule, the pitching of one pitch shall be counted as the pitching of one inning.

(d) - A pitcher removed from the mound for any reason shall not return to the mound to pitch during the same game...

Revised 01/27/13-Robbie Seagroves