COWLITZ FLAG FOOTBALL LEAGUE RULES K-3RD GRADES

PURPOSE OF LEAGUE

- HAVE FUN!
- K 3RD graders (current school year) are eligible to play.
- Give every child an opportunity to play all skill positions on the football field.
- Focus on skill sets for throwing, catching and open field running.

SEASON SCHEDULE

- April 14 May 19, 2013
- 6 total games
- Each game consists of 2-20 minute halves with 5-minute half time.

COACHES

- Coaches are responsible for the ACTION OF THOSE REPRESENTING THE TEAM.
- Each team will provide one referee for the game.

TEAM MAKEUP

- Games will be played 7-on-7 for K 3RD graders (1 player being the center)
- Any player is allowed to play any position
- Player rotation is up to the coach's discretion.

FIELD DIMENSIONS

- Field Length 45 yards
- Field Width 50 yards
- End Zone 10 yards deep

STARTING GAME

• Coin flip will determine initial possession.

TIME

- Two (2) 20-minute halves (running clock)
- Halftime is 5 minutes
- Clock is operated at the score booth by league officials

SCORING

- Offense
 - 6 points for a touchdown
 - o 1 point for conversion from the 5 yard line
 - o 2 points from conversion from the 10 yard line

OFFENSE

- 1 QB plus any combination of 5 WR/RB and a center (center is an eligible receiver).
- RB can split out as WR.
- All possessions will begin on the 45-yard line
- Each team will have 25 seconds to put the ball into play; delay of game penalty will be loss of down.
- Play starts on the following: when ball is snapped to the QB from the center.
- Play ends when defense pulls the flag of the offensive player.
- No kicking/punting
- A first down will be awarded if the offense crosses the mid-field line into the first down zone.
- Offense can consist of any combination of running and passing plays.
- Lateral pitches/backward passes are permitted down field.
- Fumbles are a dead ball at the spot with the last team in control retaining possession.
- If a lateral pitch/backward pass occurs anywhere on the field and is fumbled, the ball is dead at the spot of the fumble and is retained by the team that fumbled.
- Loss of down if penalty happens and your on the 45 yard line

DEFENSE

- Blitzing/rushing is allowed but players must start behind the 5-yard rush cone.
- No bump and run defense can be used.
- DB's can line up (approx) a minimum of 3 yards off the LOS.
- Interceptions on the extra point no points will be awarded.

SPECIAL RULES

- No down field blocking of any kind for the ball carrier is allowed.
- Responsibility to avoid contact is with the defense; deliberate bumping and grabbing will be a 5 yard penalty from the end of the play.
- Unsportsmanlike conduct may result in a possible expulsion from the game or league.
- Mouthpieces are not required but are strongly recommended. Extra mouthpieces should be available at the playing field.
- All high school football rules apply where needed. All penalties will be enforced.