

EAST VINELAND LITTLE LEAGUE JUNIOR FARM (AGES 6-8)

Game Play—General

Unless indicated otherwise within this document, the current official regulations and playing rules, with addendums, of Little League Baseball apply.

1. There shall be no maximum of Safety Certified individuals on each team.
2. Managers cannot reschedule games. The V.P. of Farm/Tee Ball with the input of the Master Scheduler will make every effort to reschedule games.
3. There should be a coach behind the Catcher and Pitcher at all times prepared with extra baseballs to speed game up.
4. Coaches are permitted on the field: However, only certified/approved coaches may be on the field. Coaches may be anywhere on the field. Limit 3 per team.
5. All players should wear rubber cleats, League provided uniform t-shirt, League provided baseball cap, and approved Safety equipment.
6. The roster will not exceed 12 players at any time during the season.
7. Parents are required to purchase for their child at least one pair of gray baseball pants to be worn for League scheduled games only.
8. Under no circumstance may a child not registered in this division with this league play.
9. All players will bat in a rotating order that shall include all players present for the game.
10. Late arrivals to the game shall be placed at the end of batting order.
11. Infield will consist of standard baseball positions. Outfield will consist of 4 players.
12. The manager is encouraged to rotate players' field positions throughout the game, taking safety into consideration. The goal is to teach the players each position throughout the season.
13. Your batting order should start from the spot where you left off for the next game and players, parents should be made aware of this.
14. Before seasons end, every child should be given the opportunity to experience every position safety permitting.
15. There are unlimited substitutions. Changes should not be made in the middle of an inning unless of injury or extenuating circumstances.
16. The batting order may not change during the game.
17. Games shall consist of 6 innings and last no longer than 2 hours (whichever comes first).
18. An official game is 4 innings.
19. An inning shall continue until three outs have been made or 5 runs have been scored. However, it should be noted that this is an instructional division and the score of the game should not be kept.
20. No inning shall begin 15 minutes to the start of the next scheduled game for that field.
21. Batters and base runners must wear a protective helmet. Catchers must be fully equipped in full catchers gear.
22. Each team's Catcher must be provided with a pinch runner when that player is on base with two outs in order to allow time for him/her to get geared up after coming to the dugout.

23. All players should wear a protective athletic supporter.
24. There is no on deck circle or area at any time for the swinging of bats.
25. The players are not to swing, pick up or hold bats in the dugout.
26. Only the batter at home plate should be holding a bat.
27. There is no infield fly rule. Coaches should send runners back to their original base and instruct them on the rule.
28. There is no stealing in Junior Farm Coach Pitch.
29. Runners can only leave the base once the ball has been hit.
30. Bunting is permitted.
31. Pitching:
Effective with the first game of the season:
 - a. Machine pitch only until 5/1.
 - b. Beginning 5/1 : Machine first three innings, kid pitch 4th and 6th, and Coach pitch 5th only.

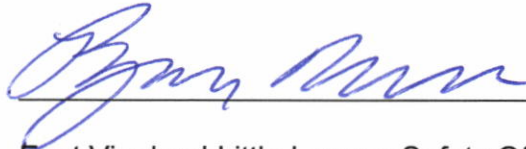
A player shall pitch for a maximum of one inning or 50 pitches per game, whichever occurs first. Pitchers not able to reach the plate may move ahead of the pitchers rubber 2' only.

32. There are no walks with the coach or the player pitching. Managers or coaches shall call balls and strikes on their own players. When ball four (4) has been called when the player is pitching, the player's coach will step in to pitch. Count stays the same until the batter strikes out or the 3rd strike crosses the plate.
33. A batter hit by the pitch shall have his choice of being awarded 1st base or continuing his at bat.
34. On all balls hit to the infield, all runners may advance one base. On all balls hit to the outfield, all runners may advance until the ball lands in the infield. On an overthrow, all players may advance one base.
35. No head first sliding or running into the catcher.
36. All double plays shall be honored.
37. Managers and coaches of the teams are responsible for the umpiring of the games.
38. After approximately May 1st, the V.P. of Junior Farm/Tee Ball will meet with all managers and determine at that point whether we will advance to all kid pitch.
39. Game Play—Playoff Season Not Applicable in Junior Farm Coach Pitch Division
40. Draft Order Not Applicable in Junior Farm Coach Pitch Division
41. Draft Rules Not Applicable in Junior Farm Coach Pitch Division
42. Game Play—Practice time prior to start of game. No practice time for Junior Farm Coach Pitch
43. Game Play—Pitchers Not Applicable in Junior Farm Coach Pitch Division
44. Game Play—Rain outs
45. All cancelled games will be determined by the Director of Recreation and/or the league President by 3:30 pm week days and 8:00 am on weekends.
46. This information will be available on the EAST VINELAND LITTLE LEAGUE web site.
47. All rained out games will be made up by the next available make-up date, as determined by the V.P. of Junior Farm/Tee Ball.
48. If a game cannot be rescheduled within the same week, the game will be played on the first available date.

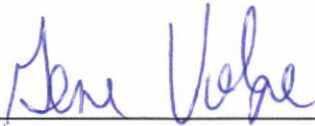
49. If either team cannot play on that date, the V.P. of Junior Farm/Tee Ball will reschedule the game.
50. The goal is to limit teams to three games per week or less.
51. All other Little League playing rules apply.
52. No child will be put into Junior Farm level beyond age 8 without consent from all participating League President's approval. (East/South/North etc. if applicable)
53. Game Play—Playoff Season Not Applicable in Junior Farm Coach Pitch Division
54. Game Play—Playoff Tournament Not Applicable in Junior Farm Coach Pitch Division
55. All Stars—An All-Star game shall take place within 10 days following the final junior farm game and to include only East Vineland Junior Farm players that have turned league age eight (8) prior to May 1 of that applicable league year.
56. Players shall be divided into rosters between 9 and 12 players. Rosters shall be determined by the Managers through the Player Selection Process along with oversight by the President of the League and the VP of Tee/Junior Farm only.
57. All Stars—Managers shall be recommended by the President of the League and the VP of Junior Farm and approved by the East Vineland Board of Directors.
58. Coaches and Managers shall be responsible for returning the bases and equipment to the shed at the conclusion of their game and/or practice. Also, they are required to lock the gate and the bathrooms.



East Vineland Little League VP




East Vineland Little League Safety Officer



East Vineland Little League Secretary



East Vineland Little League Treasurer



East Vineland Little League President



Date of Adoption