

Dedicated to the Development
of the
Youth of Trumbull County

Trumbull County Youth Baseball & Softball

Rules and Regulations 2015

www.leaguelineup.com/tcybs

A hundred years from now it will not matter what my bank account was, the sort of house I lived in, or the kind of car I drove...But the world may be different because I was important in the life of a child.

2015 Trumbull County Youth Baseball & Softball

RESOLUTION

THESE RULES AND REGULATIONS ARE PRESCRIBED FOR ALL LOCAL ORGANIZATIONS IN ORDER THAT THE EXECUTIVE COMMITTEE CAN ASSURE ALL WHO PARTICIPATE IN TRUMBULL YOUTH BASEBALL AND SOFTBALL WILL BE GOVERNED THE SAME AND SHALL RECEIVE THE SAME BENEFITS. IT IS MANDATORY THAT ALL LOCALS ENFORCE THESE RULES AND REGULATIONS. IF IT IS FOUND THAT A LOCAL DOES NOT ENFORCE THESE RULES, AN IMMEDIATE SUSPENSION FROM TRUMBULL YOUTH BASEBALL AND SOFTBALL MAY BE ISSUED BY ORDER OF THE EXECUTIVE COMMITTEE OF TRUMBULL YOUTH BASEBALL AND SOFTBALL.

GENERAL RULES OF CONDUCT

1. **SMOKING & TOBACCO USE:** There will be no smoking or use of smokeless tobacco on or in the playing area during the progress of the game. PENALTY: Ejection from the game.
2. **INTOXICATING BEVERAGES:** Anyone indulging in liquor of any kind will not be permitted on or in the playing area. A special report must be made by the Umpire-in Chief and the manager regarding anyone violating this rule. This report must be filed immediately with the Executive Committee following the game. No manager or member of the coaching staff shall indulge in any intoxicating beverage during the game; should he/she drink prior to the game and there be evidence of such beverage or he/she be judged by an umpire as unfit to manage, he/she shall leave the playing field and park. A second offense shall immediately terminate this person as a manager for a period of one calendar year.
3. **PROFANITY:** Profanity will absolutely not be allowed. PENALTY: Ejection from the game.
4. **TAKING TEAM FROM PLAYING FIELD:** No manager will take his team off the playing field or refuse to take the field once the game has started for any reason whatsoever. Also, no betting on ball games is allowed. If any manager disregards this rule, he may be suspended from the League for one calendar year.
5. **SUSPENSIONS AND PENALTIES:** Any players, manager, sponsor, or coach causing directly or indirectly any attack upon the person of an official or players, or interfering with the efficient performance of his duties, may be subject to immediate suspension from the league by the Executive Committee and may be placed on the ineligible list for a period of two (2) calendar years. Any manager, assistant manager, coach or player ordered from the players' field by an authorized official or umpire, and refuses to do so, will make the game a forfeit, and be subject to suspension for one year. Badgering of an umpire by a manager or anyone affiliated with the team will not be tolerated. They will be warned, and a second offense will initiate automatic ejection from the game.

DEFINITION OF EJECTION: The person ejected must leave to the point where he or she is out of sight and hearing range of the playing field.

DEFINITION OF SUSPENSION: The person is suspended from all League activities. A person under suspension may attend games but only as a spectator. He or she must take a position no closer than 200 feet from either bench.

6. **REPORTING AN EJECTION:** If a player or manager is ejected from the ball game, the umpire must make out a report and turn it into the Executive Committee. If it is the judgment of the Committee that this offense is a severe one, the player or manager will be dismissed for a minimum of two games for a first offense and for one year for the second offense.
7. No manager or adult official shall do or say anything to jeopardize the mental, physical, or moral well being of any player. In case of this nature, the Executive Board may meet and levy the penalty if any, that they deem necessary.
8. Any manager, assistant manager, coach or player found guilty of violating any of the other foregoing rules and regulations may be suspended for a minimum of one year with reinstatement subject to the approval of the Executive Committee of this organization.

CHATTER

No manager, player, substitute, coach, trainer, or batboy shall at anytime, whether from the bench, the coach's box or on the playing field, or elsewhere do any of the following:

1. Incite, or try to incite, by word or sign a demonstration by spectators.
2. Use language which will in any manner refer to or reflect upon opposing players, an umpire, or any spectator.
3. Call "Time" or employ any other word or phrase or commit any act while the ball is alive and in play for the obvious purpose of trying to make the pitcher commit a balk.
4. Make intentional contact with an umpire
5. No fielder shall take a position in the batter's line of vision, and with deliberate unsportmanlike intent, act in any manner to distract the batter.
6. No cow bells, air horns or any noise making devices that could distract players are permitted within the proximity of the playing field. This rule applies to opposing teams and spectators alike.

PENALTY: The offender shall be removed from the game and shall leave the playing field, and if a balk is made, it shall be nullified. If the offender is a base runner he shall be called out, as well as being removed from the game. The same will apply to any ejected base runner.

UNIFORM RESTRICTION

No player may have his/her name on the back of their shirts in PeeWee Boys, PeeWee Girls, H & G League Boys, or A & B League Girls.

INJURY RULE

Any player rendered unconscious may not resume playing that day, unless authorized in writing by a physician.

TEAM ROSTER

- A Six (6) typewritten copies of a team roster, which shall include the team name, league classification, city and charter holder local under which the team plays; full names and address of the manager, assistant manager, and all coaches and turn in on the roster deadline day. The team manager must sign all team rosters. Any illegible copies will not be accepted.
- B The manager is responsible for the conduct of his team and any other business of his team.
- C Any manager knowingly using any ineligible player during their local play or in any tournament play shall be suspended for a minimum of one year with the reinstatement subject to the approval of the Executive Committee.
- D A photocopy of each player's birth record must accompany a roster.
- E A team may consist of 18 players in any one league classification, (except with approval of Executive Committee.)
- F No team shall have more than **two** players in the senior group than any other team. No team shall have more than two players in the junior group than any other team if there are two or more teams in that league, (except with approval of Executive Committee.)
- G When an organization has more than one team in classifications with three age groups, no team may have more than **two** senior players than any other team or no more than two players in the middle or junior age group, (except with approval of Executive Committee.)
- H No team roster shall be accepted unless signed by the team manager as well as the authorized league official.

GENERAL RULES PERTAINING TO ALL LEAGUES

MANAGER AND COACH ELIGIBILITY

- A All team personnel must have a clear background check & **completed concussion test** on file with the Board of TCYBS for the current playing season to be eligible. **Copies of both certification items must be on file by March 28 for the current season for all league affiliations.** Periodic record checks will occur during the playing season to ensure that the personnel remain eligible. If at any time a marked record is returned, the personnel will be immediately deemed ineligible and will not be permitted to work with the children until a clear record is returned.
- B **Background Check Information: Hot Stove teams must have backgrounds checks by NCSI. Lexis-Nexis checks will be accepted for all others.**

PLAYER ELIGIBILITY

- A If at any time a player is found to be ineligible, that game and any other game in which he/she has participated will be forfeited.

PLAYER RESTRICTIONS

- A A boy or girl is bound to the territory to which his or her local organization was assigned: as long as there is a team in his or her age group.
- B When a local does not have a team of a certain age group, but they do have boys and girls that want to play ball; these youths must be approved to play for another local by the County Executive Board. All requests must be in writing and agreed upon by the two locals involved. The signatures of the local presidents are required.
- C Any youngster who wants to participate and no local is available, that youngsters' participation must be approved by the County Executive Board.
- D The county board must approve all releases at the regular scheduled March meeting. (Except D, E, and EE).

FORFEIT TIME

- A Forfeit time for all league games will be fifteen (15) minutes after scheduled starting time.
- B Teams must have nine (9) players to start and finish an official ball game. If a team has nine (9) players on hand at the scheduled starting time, they must start the game and are not allowed to wait the additional time in order that a certain player or players be there to start the game. (PeeWee—ten (10) players).
- C If a team that has nine (9) players on hand at the scheduled starting time fails to start the game, this will be cause for a forfeit and a report by Umpire-in-Chief. This report will be forwarded to the Rules Interpreter. If any manager disregards this rule, he shall be subject to suspension from the league for one (1) calendar year.

GAME PRACTICE

- A The home team shall have their warm-up practice over by 5:55 P.M. The visiting team must be given the field for warm-up practice from 5:55 P.M. until 6:10 P.M. at which time the home team will take the field and remain there until game time. (Game time will be 6:15 P.M.)
- B In case of poor weather conditions, it is advisable that neither team holds a warm-up practice on the playing field.
- C It will be the duty of the umpires to see that this rule is enforced. This rule is to show good sportsmanship.
- D All batting practice will be taken in front of or in back of the batting box.
- E The home team shall designate an "on deck" area restricted to one player preparing to become the next batter. "Teams will use no bat persons. Only roster players, wearing batting helmets and coaches shall assist in this capacity."

OFFICIAL SCOREBOOK

- A The home team scorebook is official. The managers or scorekeepers of teams playing the game shall sign each other's scorebook and verify correct number of innings pitched. All games will be official when the umpire signs the scorebook.

- B Accurate line-ups must be kept in the scorebook of both books.
- C All managers must record the innings that all pitchers pitched in the ball game.
- D The scorebook will be kept for complete game when the ten (10) run rule is used. The criterion in 'A' above also applies.

NOTIFICATION

- A. The home team manager should notify the visiting manager and Umpire-in-Chief when conditions are unfavorable to play the game. This should be done as soon as possible in order to avoid unnecessary travel for all concerned.
- B. No game shall be canceled before 2-hours prior to scheduled game time.

BACKSTOP & BENCH

No spectators or players are permitted to stand or sit behind the backstop area or player's bench. It is the manager's responsibility to enforce this rule. Offenders will be asked to remove themselves from the area; if this is unsuccessful the umpire shall halt the game until the backstop area is clear. League officials are permitted to observe from this vantage point when conducting official league business and upon identification.

PLAYING RULES

- A All bases must be stationary.
- B The home team shall furnish at least one new ball for each league game plus additional balls that are playable. The use of two new balls is recommended.
- C The home team shall furnish the umpire behind home plate and each team may furnish one base umpire, if 2 umpires are not supplied.
- D The home team manager shall supply the ground rules to the visiting team manager and umpire. The Umpire-in-Chief reserves the right to alter or make additions to the ground rules so as to cover any situations that might arise.
- E Rained out games must be rescheduled within 10 days on the next open or weekend date. If the managers cannot agree on a date, they must contact the League Coordinator who will reschedule the game for them. Games not shown as played or rescheduled in the **Unreported Games** section of the **Standings** web page that exceed 10 days of the schedule date will be displayed with ** preceding the game date. The League Coordinator will contact the managers and establish a reschedule date. If the game is not played on a date established by the League Coordinator, a double forfeit will be issued.
- F Teams must complete 90% of scheduled games to be eligible to win division championship

awards.

- G Bases on over-throws are not governed by ground rules. They are covered by Official Baseball Playing Rules.
- H **TWO INNING RULE for PeeWee Boys, PeeWee Girls, A League, B League, H League and G League:** All players must play a minimum of two innings on offense. Substitutes must play 12 consecutive outs (two innings). All substitutions must be made by the top of the third inning. Rules governing violation of this rule can be found in this book.
- I **School Night Rule for PeeWee Boys & PeeWee Girls:** If either team has school the next day, no new inning may begin after 8:15. The game will be a complete game unless it is tied. In the event of a tie, the game will have to be continued on another day to break the tie. If the game ends in the middle of an inning with the home team behind, the game will revert back to the last full inning. Games must meet the criteria of a completed game, games not meeting this criterion will be continued at a later time.
- J **All substitutions must be announced to the opposing scorekeeper at the time a substitution is made.** Failure of a manager to report a substitution may result in a two game suspension once proper documentation is submitted reporting the violation to a TCYBS executive committee member. The documentation of unannounced substitutions must be in writing and signed by the opposing manager and home plate umpire.

FILING OF PROTEST

- A No protest shall be considered on Umpire's judgment decisions unless is in violation of a baseball or softball rule. Protest that relate to Official Baseball Playing Rules and Trumbull Youth Baseball and Softball Rules and Regulations must be made to the Umpire-in-Chief at the time of the incident. The time of the incident shall mean that exact point that any situation occurs to cause the manager to bring this to the attention of the Umpire-in-Chief. Protests shall be denied if they are made after the next pitch that follows the incident. Both scorekeepers shall be notified at the time of the protest by Umpire-in-Chief and scorebooks shall be marked.
- B All written accounts of protest must be in detail and must quote the rule number and page number and umpire's name and phone number. All protests filled must be made by a Manager. The manager must sign all protests.
- C A written account of the protest must be given to any member of the Trumbull County Board within twenty-four (24) hours after the game is played by the manager and must be accompanied by a fee of \$50.00.
- D All managers, umpires, and coaches may be heard at the protest committee meeting (if needed). Every effort will be made to have a timely response to the protest - perhaps seven (7) days.

TOURNAMENT BIDS

Any local wishing to host a tournament should submit, in writing, at the February meeting. The bid shall include the tournament mentioned (level of play), descriptions of facility where tournament would be held - such as - number of fields, adequacy of parking area and restroom facilities, number of adult personnel to assist with supervision and other pertinent data.

UMPIRES

ALL Umpires are required to complete and file a annual concussion test certificate

Tournament Play - Umpires must be at least sixteen (16) years of age or older for classes PeeWee, A,B, H, & G.

Local League Play Only - Trained fourteen (14) and fifteen (15) year old umpires are permitted to umpire class PeeWee, A, B, H & G. Fourteen year old umpires may umpire any time after their 14th birthday.

UMPIRES DRESS UNIFORM

1. Black shoes, shined & with black laces. (A single white stripe on the side is permissible.)
2. Black or dark blue socks.
3. Dark gray trousers.
4. Major League navy blue shirt for all play.
5. Regulation black or dark blue cap shall be worn by all umpires with the bill of the cap always to the front.
6. All Umpires, their uniforms and equipment shall be clean & neat.
7. Chest protector, mask, shin guards, indicator, protective cup and a short brush are a must.
8. Shin guards must be worn underneath trousers.
9. No jewelry shall be worn that can cause a reflection on the field.

NOTES

PEEWEE PLAYING RULES FOR GIRLS AND BOYS

PURPOSE STATEMENT

The purpose of PeeWee Baseball is to teach our children how to play baseball and/or softball, to teach them sportsmanship, but most importantly, it is for the children to have fun. We need to teach the children to do their very best and to strive to do better each game. If they make a mistake, show them how to correct their mistake. Do not criticize or demean them because of an error. This is the age when our children are very impressionable, and a negative comment can be very harmful, and have long lasting effects on a child. All managers, coaches, and parents need to remember that the game is for the children and it is their job to help these children, not hinder them.

THE FIELD

1. The field is to be laid out in a standard Hot Stove or Little League diamond. Bases are 60 ft. from the back point of home plate to the front of the first and third base, and 60 ft. from the outside of first and third base to the inside of second base. The distance from the back point of home plate to the front of second base is 84 ft. 9 in. Outfield should be at least 150 ft. deep.
2. The batters boxes are 4 ft. deep and 6 ft. long. Six inches from the side of home plate. The center of the batters box and home plate should be even.
3. An arc starting at the first base foul line, 30 ft. from the back point of home plate and extending to third base foul line. A line, 6 ft. to 8 ft. long, between first and second and second and third base, halfway. An adult pitching rubber on the 30 ft. arc centered on a straight line between home plate and second base. A 15 ft.-wide and 5 ft.-deep pitcher's box, centered on a line between home plate and second base, with the front edge lined up with first and third bases. All field markings should be white and non-caustic lime, (marking lime), or flour.

Note: *If playing on a large field (where the out of play fences are more than 15 ft. from the foul line), a line shall be struck, in foul territory, 15 ft. from the first and third base lines. This line will serve as a point of reference for the out of play area.*

TEAMS

1. A team consists of 10 players in the field. BOYS ONLY: A catcher, pitcher, first baseman, second baseman, third baseman, and shortstop, and 4 outfielders (positioned at equal depth). GIRLS ONLY: A pitcher, first baseman, second baseman, third baseman, shortstop, and 5 outfielders (positioned at equal depth).
2. The batting order will consist of the entire team.
3. Each team will have a manager and coaches of at least 18 years of age.
4. An adult pitcher-coach must be at least 18 years of age, and will pitch to his/her own team. It is recommended that coaches pitch underhand to the girls and overhand to the boys. This helps the children get use to the type of pitching they will see when they get older.

EQUIPMENT

1. Players will have a hat, glove, and shirt with a number on it. Players are permitted to wear shorts, but they could cause problems when sliding.
2. Bats must be at least 24 inches in length, and no longer than 30 inches in length. Bat weight shall not exceed 23 ounces. The diameter of the barrel may not exceed 2 ¼ inches. Tee-Ball or Little League bats made of aluminum are recommended.
Composite bats are NOT permitted to be used by boys teams
3. An official size baseball will be used for boys. Girls will use a 10" yellow softball.
4. Helmets with ear tabs on both sides and chinstraps are required on all base runners, the batter, and the on deck batter of the offensive team. The first and third baseman, and the pitcher are required to wear helmets on the defensive team. It is highly recommended that the player pitcher have an attached face shield for safety purposes on his/her helmet.
5. **BOYS ONLY:** The catcher is required to wear all of the catcher's protective equipment, shin guards, chest protector, and catcher's helmet with attached facemask. The facemask must have a throat protector attached.
6. No jewelry is permitted. Earrings, necklaces, bracelets, or rings must be removed before the start of the game. Glasses/sunglasses should be safety glasses.

UMPIRES, COACHES, MANAGERS, AND SPECTATORS

1. Team personnel must meet all criteria as outlined in the General Section of this book (page 3)
2. Umpires must be at least 14 years of age, regular season play only, but adults are highly recommended. See umpire eligibility criteria in this book. The first base umpire will be the umpire-in-charge.
3. Any dispute regarding an umpire's call will be handled by the manager only, in a civil and calm manor. **Unruly** or **abusive** behavior by any manager, coach or spectator toward an umpire or any of the players is subject to ejection. If an umpire ejects anyone, the director of PeeWee should be notified after the game ends. Failure to comply with an ejection will result in a forfeit of that individual's team involved, and the game is over.
4. Proper attire for managers and coaches are required. No sleeveless shirts or short shorts are permitted. Regular T-shirts and coaches shorts are okay.

PEE WEE PLAYING RULES

1. Teams must start a game with 10 players (Tournament_only). Regular season games can start with 9 players and finish with 8 players due to injuries or illness. One out will be added to the batting order for each player under 10. If a player shows up after the game has started, he/she will be added to the bottom of the batting order, and that out subtracted.

2. Each batter gets 6 pitches to hit the ball in fair territory.
3. The batter must hit the ball past the 30-foot arc and within the foul lines. If the ball does not reach the 30-foot arc, a foul ball is called and the batter is charged with a pitch. If a player touches the ball before it reaches the arc, but still passes the arc, it is a fair ball in play.
4. If a batted ball hits the pitcher-coach, a dead ball is called and no pitch is charged to the batter. The pitcher-coach must start with both feet on or behind the pitching rubber.
5. A pitcher-coach that starts an inning must finish that inning unless he/she is injured.
6. If a pitcher-coach intentionally interferes with a batted ball, the batter is called out and no runner may advance.
7. A manager or coach cannot tell a batter when to swing at a pitched ball, nor can they coach the base runners. If this occurs and the ball is hit, the ball is called dead and a pitch is charged on the batter. All runners must return to their base before the pitch.
8. Games will be 6 innings in length unless tied after 6 full innings. Extra innings should be played to break any tie. A complete game can be called due to weather or darkness after 3 1/2 or 4 innings, depending on who is leading. Each team gets three outs on offense, or until they have scored 5 runs in that inning (except in the last inning of play). See rule 28
9. The catcher's position must be no closer than 4 feet from the back point of home plate. A line will be drawn at 4 feet and the pitcher-coach will not pitch until the catcher is in position.
10. **GIRLS ONLY:** An adult will act a catcher when his or her team is up to bat. The adult catcher will catch balls pitched by the adult pitcher only and will not interfere with a batted or thrown ball from the field of play. If an adult interferes with a play, the ball is ruled dead, and all runners will have to return to the last base they touched.
11. All outfielders must remain in the outfield, positioned at equal depth, until the ball is hit. This is a location beyond the imaginary line straight between the bases. If violated, no pitch is called and the umpire will warn the players and coaches for the first offense. The second infraction in an inning could result in the manager being ejected.
12. All infielders cannot play more than 4 feet forward of the imaginary straight line between bases until the ball is hit. Managers are encouraged to offer guidance when this occurs. If violated, no pitch is called and the umpire will warn the players and coaches for the first offense. The second infraction in an inning could result in the manager being ejected.
13. No practice swings will be permitted on the playing field. The first violation constitutes a team warning. The second violation, the batter is called out. A practice swing must be a swing going around more than 180 degrees and breaking the plane of the plate. Tapping the plate, holding the bat out over the plate, or pointing the bat towards the field is not a swing.
14. A batter is not permitted to throw the bat. The first offense constitutes a team warning. The second offense, the batter is called out and the ball is dead, and no runners can advance. The bat must be thrown; a bat that is dropped and rolls is not a thrown bat.

15. If the ball is popped up and caught, whether fair or foul, the batter is out and runners must tag-up or run at their own risk.
16. Runners cannot leadoff or leave the base until the ball is hit fair or foul. The umpire will call no pitch and all runners will return to their base. No pitch will be charged to the batter. A runner that leaves too soon will be warned the first time, and can be called out for the second offense. Umpires and coaches are encouraged to offer guidance when this occurs.
17. Overthrows going over the 15 foot out-of-play line on the first or third base side of the field will constitute an overthrow and each base runner will be awarded one base from the last base that they had touched when the ball went out-of-play. Out-of-play lines will be determined by ground rules. Baseball fields with overthrown fences positioned closer than 15 feet from the foul line (unless the ball is thrown over, through, or under the fence) will constitute all bases the runner can get, with the liability to be put out. When using the drawn 15-foot line, if the ball touches or passes the line, an overthrow is called.
18. **GIRLS ONLY:** A throw from the field that goes past the 30 foot arc towards the backstop will become a dead ball and all base runners will be awarded one base from the base they had touched.
19. The pitcher-player is permitted to roam inside the pitchers box prior to the ball being hit, but cannot leave the box until the ball is hit. Leaving early, the umpire will call no pitch and award all base runners one base.
20. All appeals must be made before the ball is given to the pitcher coach. After the pitcher-coach receives the ball, the play stands.
21. To stop play after the ball is hit fair, a defensive player must return the ball to the pitcher's box. The player can throw the ball to the player-pitcher or carry the ball in himself/herself. The ball becomes dead when a player has control of the ball and **BOTH** feet in the pitcher's box.
22. When the ball becomes dead in the box, all runners that have one foot on or past the halfway lines or arc, are awarded the base they are going to. If they did not reach the halfway line or arc, they must return to the previous base.
23. If a fly ball is hit to the player-pitcher inside the pitcher's box, and is caught, the batter is out, and the pitcher has three seconds to make a play on any base runner. If the pitcher holds the ball, it becomes dead. Base runners then advance or return to a base according to where they were in relation to the halfway or arc lines.
24. Pitcher-coaches will only accept the ball after it becomes dead.
25. A ground ball hit to the player-pitcher in the box; the pitcher has 3 seconds to make a play. If the pitcher holds the ball, it becomes dead, all runners advance one base, and the batter gets first base.
26. A fielder can pass through the box to make a play without the ball becoming dead. Any ball thrown into the box becomes dead or any fielder that stops in the box the ball becomes dead.

27. **INJURY RULE:** If a player is injured with what appears to be significant, time is called immediately and the ball automatically becomes a “dead ball” and each base runner will return or advance to his or her achieved base depending on the runners location, with regards to the halfway lines, when time is called.
28. There is a five (5) run per inning per team maximum until the 6th or last inning. When a team scores five runs with less than two outs, the half-inning is considered completed. In the last inning, the 5 run per inning per team is dropped and unlimited runs may be scored by either team. The 5th or 6th inning is considered the last inning only if at any point during the inning either team has a lead of 10 or more runs. Once an inning is determined to be the last inning, unlimited runs can be scored by either team in all following innings.
29. All rules not covered in this book shall be decided in accordance by the OFFICIAL BASEBALL RULES, (MAJOR LEAGUE).
30. Home team managers shall establish all ground rules with the umpire and visiting manager.
31. PeeWee players play under free substitution. A manager may substitute any player any number of times in any position on the field.
32. The age of PeeWee players may be 6 thru 8 years of age by June 1st of the current year.
33. **TWO INNING RULE:** All players must play a minimum of two consecutive innings on offense. All substitutions must be made by the top of the third inning. Rules governing violation of this rule can be found in the Trumbull Youth Baseball and Softball Rulebook.

RULES FROM OFFICIAL BASEBALL RULES THAT COME UP QUITE FREQUENTLY IN PEE WEE BASEBALL

There is no infield fly rule in PeeWee

Obstruction is when a fielder gets in the way of a runner, and he/she is not fielding the ball. If in the umpires' judgment this was an intentional act, he should award the base runner whatever base he things they would have reached.

If the batted ball hits a base runner before the ball passes an infielder, the runner is out. If the ball has already passed an infielder, there is no call.

In referring to Rulebooks for all PeeWee play, refer to:

- 1. PeeWee playing rules**
- 2. Trumbull County Rulebook**
- 3. Official Major League Rules**

GIRLS SOFTBALL

OGSO and High School Rules

BASE DISTANCES

1. Class "C" 60 feet.
2. Class "B" 60 feet.
3. Class "A" 60 feet.

PITCHING DISTANCES

1. Class "C" 40 feet.
2. Class "B" 40 feet.
3. Class "A" 35 feet.

"A" & "B" LEAGUE PLAYING EXCEPTIONS

Local Play ONLY

1. All players on "A" & "B" League teams must play a minimum of two (2) innings.
2. All substitutions must be made by the top of the third (3rd) inning and must play 12 consecutive outs.
3. After five (5) innings and meeting requirements of "#1" manager may use free re-entry of all players as long as you do not change the batting order.
4. "A" League only: Games may end after 4 ½ or 5 innings if there exists a 10 run differential.
(The losing team must have had at least five times at bat).
5. **"A" League only:** No new inning may begin after 8:15. The game will be a complete game unless it is tied. In the event of a tie, the game will have to be continued on another day to break the tie. If the game ends in the middle of an inning with the home team behind, the game will revert back to the last full inning. Games must meet the criteria of a completed game, games not meeting this criterion will be continued at a later time.
6. Class "A" (Local Play Only) - A continuous batting order that would allow all players on the roster to bat. **EXCEPTION:** If one team has more players than the other, then the team with more players needs to match only the other team in batting order.

VIOLATION OF THE TWO INNING RULE

If the infraction is discovered at the game, the opposing manager will allow the players to enter the game and play 12 consecutive outs. If the game progresses to a point that a player cannot be in the game for 12 consecutive outs, the game may be played under protest.

Penalty may or may not include resumption of the game, or forfeiture of the game. Offending managers may be suspended.

NOTE: All players, both starters and required substitutes, are to play their required innings.

A team ("A" & "B") will be permitted to finish a game with 8 players (an out will be declared in the ejected player's spot in the line-up).

Exception:

1. If one team has a different number of players than the other, then the team with more players present need only match the other team in substitutes.

2. Player does not have to play two innings if being disciplined. However, the discipline for the game covers all past violations of team rules by the players thus prohibiting long-term discipline unless new violations occur after the penalty has been served.

VIOLATIONS

Disciplinary action (in writing to designated league official).

- a. Managers must verbally notify umpire during ground rules.
- b. League officials must be notified via phone within 24 hours and in writing within five days.

A & B LEAGUE PITCHING RULES

1. A pitcher may pitch eight (8) innings in a 48-hour period. Note: A 48-hour period is to be used as a sliding scale.
2. If a pitcher pitches eight (8) innings in a 48-hour period, she will not be eligible to pitch in any game that is to be played in the next or following 48 hours.
3. Innings shall be determined by the number of putouts pitched. A sudden double or triple play cannot be construed as a violation of the eight (8) -inning rules.
4. An inning or partial inning is only charged when outs are (an out is) awarded.
5. A pitcher shall not pitch more than four (4) innings in one (1) day (calendar day).
6. The 48-hour pitching rule shall be from the scheduled game starting time to the next scheduled game starting time of that team. This includes all pitchers that have participated in that game.
7. If any game is not a complete game as stipulated, all records of any full inning or part of any innings a pitcher has pitched in the game shall count toward the interpretation of the number of innings a pitcher may pitch in a 48-hour period.

SOFTBALL NOTES

BOYS HOT STOVE

Ohio Hot Stove and Official Baseball Rules

HOT STOVE Rule Enforcement Notification:

All Classifications – The Hot Stove organization has notified all charters that only 4 adult personnel will be permitted in the dugout at any time, this includes the scorekeeper. Please refer to your 2011 Ohio Hot Stove Baseball League rule book for exact wording.

HOT STOVE BASEBALL NOTES

T-BALL RULES

T-Ball is played using the basic PeeWee rules and field layout found in this rulebook, with the following exceptions.

1. Players are between the ages of 5 and 6 years of age. All teams are Co-Ed.
2. A game consists of 2 complete innings.
3. One coach should be positioned on each base with 2 additional coaches in the outfield.
4. 5. There is no limit to the number of swings that a batter gets to hit the ball from the tee, "Swing 'till you hit" **THERE IS TO BE ABSOLUTELY NO PITCHING TO THE KIDS!**
5. There is NO score kept, and there are NO outs recorded.
6. A side shall be retired when a team bats all of its players. The batting order must be reversed for the second inning.
7. Batters are allowed to advance only 1 base per hit, after all players have had a turn at bat the coaches shall take a turn at bat until all players have reached home.
8. Playing Positions: All positions in the infield must be filled first, and the remainder of the players should be scattered throughout the outfield. NO players shall remain on the bench, with the **EXCEPTION** of an injured or ill player.
10. Fielding positions must be rotated.
11. There will be no forfeits; we encourage sharing of players and equipment.
Players should be at the field 30 minutes prior to scheduled game time.
12. Keep in mind that this is an instructional league and criticism of players by coaches, fans, or other players will not be tolerated.
13. HAVE FUN! And keep a positive attitude.

T-Ball Equipment

1. Each team is required to provide a tee for every game. *Suggestion:* set the spare tee for the on deck batter to save time.
2. Each team must provide a "STARR-8.5 Rookie", in good condition, for every game.
3. The bats shall be limited to "official T-Ball" size and weight. ***Composite bats are NOT permitted.***
4. All players are required to have a mitt while in the field.
5. Batting helmets are required for all batters and baserunners.
6. All infielders shall wear a helmet. The player pitcher is encouraged to wear a shield on their helmet.

T-BALL End of Season Event

In celebration of a completed season our T-Ball players and families will be treated to an event at a predefined location where all players will be individually recognized and awarded a medal of participation by a member of the board of TCYBS. Because this activity takes quite a bit of time, the game to follow will only consist of one full inning. Pictures are welcomed.

Immediately following the completion of the one inning game a Team picnic is scheduled at the game complex. Hot Dogs will be prepared and provided to players, coaches and family members by the host community. Participants are responsible to provide condiments, beverages and paper products for their team only. All are welcomed to "make a picnic" of the event by bringing covered dishes and all the fixings for a season wrap up feast. A \$2 donation per car is appreciated to help offset the costs to the host community in the form of a parking offering.

One coach from each team must call Debbie at (330) 889-4029 by June 15 to report the number of folks to expect from your team.

2014 Executive Committee & Board Members

President:

Kathy Baltes.....330-898-3226

Vice President:

Larry Banning.....330-553-9663

Secretary/T-Ball Commissioner:

Debbi Gotschall.....330-889-4029

Pee Wee Commissioner:

Katherine Baltes Jr.....330-898-3226

Pee Wee Coordinator:

Joe Nay.....330-501-5933

Head Umpire-in-Chief

Debbie Daugherty.....330-979-5095

Girls Umpire-in-Chief/Coordinator

Edith Brown.....330-953-3611

Softball Commissioner

Jim Nicula.....330-469-1156

Hot Stove TC Rep/Boys Umpire-in-Chief

Ed Sisler.....330-240-3867

Hot Stove Coordinator

Bill Hamilton.....330-240-2217

Scheduling Coordinator/OGSO Rep.

Larry Kuhns.....330-637-3126

Advisory Board

Paul Mick 330-637-5227

Alex Geordan 330-898-2213

Bruce Hendryx 330-898-5802

Valerie StClair 330-898-4757

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Jack Baird.....330-494-2776