

Official NFHS Baseball Signals

A. DO NOT PITCH



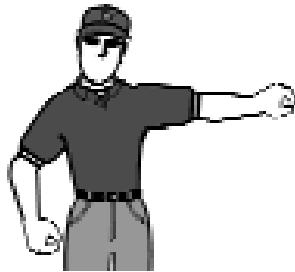
B. PLAY BALL



C. FOULBALL/TIME OUT/DEAD BALL



D. DELAYED DEAD BALL



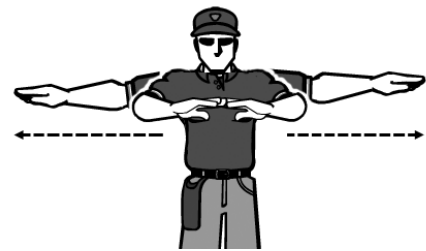
E. STRIKE/OUT



F. INFIELD FLY



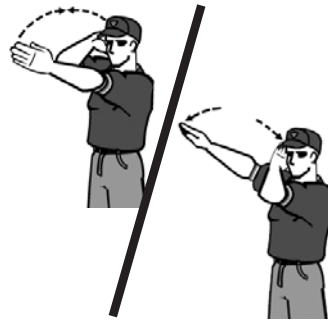
G. SAFE



H. FAIR BALL



I. FOUL TIP



J. COUNT



K. TIME PLAY



- A. Right arm straight out front with palm outward and fingers up — signifies do not pitch, the ball is dead.
- B. Pointing with right hand index finger while facing pitcher — signifies play is to start or be resumed and simultaneously umpire calls "Play."
- C. Both hands open above the head — signifies foulball, time-out or ball is dead immediately.
- D. Left fist extended to the side at shoulder height — signifies an infraction for which (1) the penalty may be ignored or (2) bases may be awarded after no further advance is possible.
- E. Fist up and then out away from body. Coordinate, verbal call, "He's out!" or "Strike!", with the hammering action of the closed fist.
- F. Index finger of right hand is held above the head — signifies infield fly.
- G. Coordinate verbal call, "Safe." Signal also used for dropped balls in the outfield and to determine if a batter's checked swing was legal.
- H. Point toward fair ground with open hand. No verbal call.
- I. The palms of the hands glance off each other as they pass above eye level, followed by a strike call.
- J. Left hand indicates balls followed by the number of strikes thrown on the right hand. Verbally give count.
- K. Place two fingers of the right hand on the left wrist, as if on top of a watch. This signal will only be used in two-out situations where a time play involving a potential run is likely.