MID SEASON TOURNAMENT 2018 RULES OF PLAY April 14th – 15th PonyTail hosted by SMGS Div. 1 & Div. 3 hosted by OYSA Div. 2 hosted by LGSA

1) ASA rules apply with the following exceptions:

2) Strict rules of conduct will be enforced. Players, parents and coaches will be ejected from the game for inappropriate language, abuse to players or umpires. If coach is ejected he or she cannot coach the next game but can coach the following game. Umpires need to document any ejections. Any fighting is automatic suspension from the Tournament. <u>No</u> coaches on fields for all teams on defense.

3) **5 runs** per inning for ALL divisions. Championship game there will be no run limit except for PonyTail which will be **5 runs per inning**.

4) Each pool game will be **DROP DEAD** at 7 innings or 1 hour 20 mins time limit whichever comes first. **NO reverting back. Score is what it is at the end of time.** Ties count in pool play only, ¹/₂ point per team.

Sunday elimination games: International tiebreaker will be used; ALL divisions: Time limit will be 1 hour and 20 mins, finish the inning. If tied after 7 innings or time limit has expired, game will then go into international tiebreaker.

Championship game will be 7 innings no time limit except for PonyTail which is 5 innings no time limit.

5) Roster players from your team only, absolutely no pickups. Minimum 8 players per team to start a game. 10 players per team on the field. Entire team will be continuous batting order. Late player needs to be listed on official lineup at the bottom and late player may not play once entire team has batted. Games will start on time, no grace period.

6) PT will use a 10" softie; Div 1 an 11" hard ball; Div 2 & 3 a 12" hard ball. PonyTail: No coach pitch, hot home plate, bunting allowed and steal 1 base per pitch. Hot home plate and drop 3rd strike for Div. 1 and above. ***In PonyTail, please see additional rules of play.**

7) No metal Cleats.

8) Pitching distances for each division is as follows:

a. PonyTail 30' b. Division I 35' c. Division II 40' d. Division III 43'

9) There are no maximum innings pitched in all Divisions.

10) A mercy rule applies if a team has a 15 run lead after 3 innings, 12 run lead after 4 innings or an 8 run lead after 5 innings then the game will be stopped.

11) The umpire's decision is final. NO protests

12) There will be a 2 game minimum.

13) There will be a blind draw for pools.

14) 1st and 2nd place teams out of each pool will advance to Championship play. 3 teams per pool if possible, maximum 5 teams per pool.

15) Home team (flip of coin) will keep official scorebook for Saturday games. Team listed 1st will occupy first base dugout. Team listed 2nd will occupy 3rd base dugout.

16) Higher seed will be Home Team for Sunday elimination games and occupy 3rd base dugout.

17) Standings are based on win/loss, head to head, runs allowed, runs earned, then if still a tie the dreaded coin flip.

18) Each team to provide a new or nearly new game ball to the umpire at the start of each game.

19) Reminder: a courtesy runner may be requested for the pitcher or catcher only. If an injured player is unable to take their turn to at bat the batting order will be compressed with no out recorded for the injured player unable to bat.

LOCATION

PONYTAIL – Santa MariaDIVISION II - LompocDIVISION I - OrcuttDIVISION III - Orcutt

AWARDS

1st and 2nd place teams for each division will receive a prize provided by their individual league.

8U Additional Rules of Play- Midseason Tournament:

Base Running:

1. Runners may steal one base per pitch. Home plate is hot.

2. OVERTHROWS:

a. <u>On a throw to first base the following occurs.</u> No batter can advance to second base as a result of an errant throw to first base. All other runners may advance one base past the base they are going to with liability of being put out.

b. <u>On a throw to any other base position.</u> If on a throw to any other base errant throw occurs all runners and batter/runner may advance one base past the base they are going to with liability of being put out.

c. The umpire will only award a base to the runners if the ball has been thrown out of play. No bases will be awarded on errant throws when the ball stays in play.

d. Runner and batter/runner may be put out if they advance beyond the base they are entitled to on the errant throw. At the end of play the umpire will return all runners to the base they are entitled to if they have not been put out.

Fielding:

10 players may be allowed on defense in the field at any one time, four of which are outfielders. Outfielders must position themselves at least 10 feet behind the baseline.
2. No infield fly rule.

Batting:

- **1.** Everyone bats and free defensive substitutions.
- 2. No dropped 3rd strike.
- **3.** Bunting is allowed.
- 4. No coach pitch.

Pitching:

- **1.** Pitching distance: 30 feet
- **2.** Players will pitch to opposing team.
- **3.** Batter/runner may not advance to 2^{nd} base when walked.