

TACTICAL FIREARMS FOR PROTECTIVE SPECIALISTS

TACTICAL FIREARMS FOR THE PROTECTIVE SPECIALIST

DAY 1 Introduction to the Protection Specialist
Tactics - Why? When? How?
Safety and Weapons Handling
Nomenclature - Pistol, Subgun, Shotgun
Firing Techniques
Load, Unload, & Reload
Methods of Carry & Deployment
Intro Firing (Pistol)
Draw and Firing

DAY 2 **PISTOL**
Double Taps
Reloads
Stoppages
One Hand
Concealed Draw
Firing on the Move
Static Turns
Moving Target
Multiple Threats

DAY 3 **SUBGUN**
Intro Fire
Double Taps
Reloads
Stoppages
Concealed Draw
Auto Fire
Firing on the Move
Static Turns
Moving Target
Multiple Threats

DAY 4 **SHOTGUN**
Patterning
Intro Fire
Double Taps
Reloads
Stoppages
Ammo Change Over
Firing on the Move
Static Turns
Multiple Threats
Low Light

DAY 5 Standard Drills
Use of Cover
Scenarios
Walking the Principle

TRAINING SAFETY RULES

A. Rendering the Weapon Safe

1. Always Point Weapon in a Safe Direction - MUZZLE AWARENESS
2. SAFETY ON (S/white) If Applicable
3. Magazine Removed
4. Bolt, Slide, or Cocking Lever Locked to the Rear
5. Visually and Physically Inspect the Chamber

B. FIREARMS SAFETY/MAIN SAFETY RULES

1. Treat Every Firearm as if it Were Loaded
2. Never Point a Firearm at Anything or Anybody that You Do Not Intend to Shoot, or in a Direction Where an Unintentional Discharge May Do Harm.
3. Never Place Your Finger into the Trigger Guard until Ready to Fire
4. Be Sure of Your Target, Backstop, and Beyond

C. GENERAL TRAINING SAFETY RULES

1. Wrap Around Eye Protection is MANDATORY
2. Ear Protection is MANDATORY
3. Hats (Baseball Style) is MANDATORY
4. Long Sleeve Shirt is Recommended
5. We are Responsible for Each Others Safety - Anyone Seeing a Safety Problem Must Report it Immediately to an Instructor. Additionally, Anyone May Stop an Exercise if They See a Safety Problem
6. Report Any and All Injuries Immediately to an Instructor - Don't Suffer in Silence
7. It is Each Participants Responsibility to Cover All Open Wounds and Cuts Before Class Begins. If this Type of Injury Occurs During the Training Session, the Participant Will Immediately Notify an Instructor, Attend to the Injury; and Cover with First Aid Materials Available which Consists of Band-Aids, Gauze Pads & Tape, Alcohol and/or Disinfectant Wipes. Treat All Blood and Body Fluids with the Utmost Caution. Gloves Will be Used if there is any Possibility of Coming into Contact with Blood or Body Fluids
8. AT NO TIME is any Participant Allowed to Leave the Training Area without the Permission of the Primary Instructor.
9. Remember to Work at Your Own Pace - Don't Over Exert Yourself
10. Realistic Training is Important, However Safety Comes First!
11. Do not Enter Any Unauthorized Areas

D. SIMULATIONS

1. Mouth guards Will be Used, as Needed, for Simulation Training
2. No Live Ammunition Will be Loaded or Carried During Simulation Training Exercises (Double Checked by Participants & Instructors)
3. When Using Blank or Marking Cartridges, or Distraction Devices, You may Only Use Those that are Issued and You Must Double Check Them to Insure they are Intact.

C. SHOOTING HOUSE SAFETY RULES IN ADDITION TO MAIN SAFETY RULES

1. Authorized Firearms Instructors Must be Present During Use

2. **BODY ARMOR** Must be Worn by Everyone who Enters the House
3. Prior to Live Fire Exercises, **Rooms Will be Checked** to Insure that No Personnel are Present
4. Firearms Instructors Will Insure Targets are Placed so that when Engaged, Rounds will Not Exit the House
5. Pistol Caliber Ammunition Shall Only be Used (Approved List)
6. No Steel Targets Allowed
7. Instructors Must Review All Targets and Angles of Deflection Before Beginning Live Fire
8. All Damage Must be Repaired, Replaced and Reported
9. During Multiple Use, Doors Must be Double Locked
10. Rotating Light Must be On During Use
11. Fire Extinguishers Must be Present During Use
12. Building Must be Checked for Damage and Fires, then Secured After Use

E. BLOOD UNDER THE IMPAIR THEIR FIREARMS SHALL NOT BE HANDLED BY PERSONS WITH A ALCHOL CONTENT IN EXCESS OF .00% BY WEIGHT OR INFLUENCE OF DRUGS OR MEDICATION THAT WOULD MOTOR SKILLS, JUDGEMENT OR BALANCE

I, the undersigned, have read the training safety rules listed above. These Rules have been explained to me. I understand their Meaning and Agree to Adhere to these Training Safety Rules.

SIGNATURE _____

PRINT NAME _____

DATE _____

WITNESSED BY: _____

PRINCIPLES OF MARKSMANSHIP

PRIMARY OBJECTIVES

A. Reduce Motion

B. Consistency

1. Grip

2. Stance

3. Sight Alignment

4. Trigger Control

5. Follow through

6. Scan and breathe

PISTOL

NOMENCLATURE

1. HAMMER
2. CONTROL LEVER/SAFETY/DECOCKER
3. REAR SIGHT
4. EJECTION PORT
5. CALIBER DESIGNATION
6. FRONT SIGHT
7. SERIAL #
8. SLIDE RELEASE
9. TRIGGER GUARD
10. TRIGGER
11. MAGAZINE RELEASE
12. MAGAZINE WELL/ FINGER RECESS
13. SLIDE
14. FRAME
15. FINISH

LOAD/UNLOAD

LOAD

1. Point the pistol in a safe direction.
2. Lock the slide to the rear.
3. Insert a loaded Magazine.
4. Release the slide.
 - a. Activate the slide release with the strong or the support thumb

OR
 - b. Grab the slide over the top and pull slightly to the rear while pushing the grip forward and release the slide. (**Overtop**)

OR
 - c. Tilt the firearm towards the support side and pinch the slide with the index finger and thumb. Pull the slide towards the rear while pushing the grip forward and release the slide (**Sling Shot**)

UNLOAD

1. Point pistol in safe direction
2. Apply safety (if applicable)
3. Remove magazine
4. Lock slide to the rear
5. Visually and physically inspect the chamber

DO NOT ATTEMPT TO CATCH THE EJECTING ROUND, ALLOW IT TO FALL TO THE GROUND.

RELOADS

A. SPEED

1. Pistol is loaded
2. Keep eyes on the threat and/or threat area as much as possible
3. Tilt magazine well towards support side and tuck arm in
4. Find fresh magazine and remove (indexing finger)
5. Depress magazine release (finger or thumb) fresh magazine is inserted while used magazine falls.
6. Return to ready

B. EMERGENCY

1. Slide has locked to the rear
2. Keep eyes on the threat and/or threat area as much as possible
3. Tilt magazine well towards support side and tuck arm in
4. Find fresh magazine and remove (indexing finger)
5. Depress magazine release (finger or thumb) fresh magazine is inserted while used magazine falls.
6. Release slide
7. Return to ready

C. TACTICAL

1. Pistol is loaded
2. Keep eyes on the threat and/or threat area as much as possible
3. Tilt magazine well towards support side and tuck arm in

Find fresh magazine and remove (indexing finger)

5. Depress magazine release (finger or thumb) catching used magazine, fresh magazine is inserted, then place used magazine in pocket (do not place used magazine in pouches)
6. Return to ready

D. One-handed

1. Securing the firearm
2. Activating Slide

STOPPAGES

TAP, RACK, READY Method

1. Failure to fire/Bad Ammunition.
2. Stove Pipe/Failure to Extract or Eject

MAGAZINE OUT Method

1. Double Feed.
2. Bad Magazine.

HOLSTERS

Practice with the carrying system that you'll be using, and choose your holster with these two factors in mind: The holster should secure the gun when you need and want it secured, and the holster should allow a smooth and fast draw when needed.

SELECTION

1. **Should Cover Trigger**
2. **Should Hold Pistol Secure**
3. **Nylon vs Leather vs Laminate**
4. **Placement**
 - a. Holster
 - b. Magazine Pouches

USES

1. **Duty**
2. **Special ops (Swat, Military, Etc.)**
3. **Concealed**

**THE PISTOL MUST BE DECOCKED OR ON SAFE BEFORE
HOLSTERING**

REHOLSTER

1. **Follow through after firing.**
2. **Scan and Breathe** bringing the pistol to a ready position.
3. **Decock/or apply Safety** (finger out of the trigger guard).
4. **Thumb behind the hammer, Index finger moving security strap.**
5. **Secure pistol** and activate the security device while maintaining observation of the threat and threat area.

CONCEALED CARRY

A. Position of the Holster

1. Shoulder Harness
2. Hip
 - a. On Belt
 - b. Inside
3. Ankle
4. Misc.
 - a. Thunder pants
 - b. Briefcase
 - c. Bags
 - d. Fanny Pack

B. Position of Magazine Pouch

1. Shoulder Harness
2. In Pouches
3. Pockets
4. Wrist

C. Drawing Techniques

1. Shoulder rigs
2. Hips
3. Ankle
4. Misc.

READY POSITION

A. Ready Position

1. Muzzle

2. Elbows

B. Threat Ready

1. Slightly Higher

2. Elbows Slightly Extended

STANDARDS DRILLS

RANGE

DRILL RDS

HOLSTER

TIME

7M

DBL
TAP 2

UN

1.5

7M

RELOAD
2+2

UN

6.0

7M

STOPPAGE
2

UN

5.0

7M

ARMOR
3

UN

2.5

7M

		MULTIPLE 2
		UN
		2.5
7M		1 HAND 1
		UN
		1.5
7M		DBL TAP 2
		H
		2.5
7M		1 HAND 1
		H
		2.0
7M		
		MULTIPLE 1RD EA. H
		3.0
START READY POSITION		

SUBGUN

NOMENCLATURE

- A. Buttstock with Sling Attachment and Rear Take Down Pin**
- B. Rotary Rear Sight**
- C. Scope Mounts**
- D. Cocking Lever and Tube**
- E. Front Sight**
- F. Barrel and Lugs**
- G. Front Sling Mount and Take Down Pin**
- H. Forearm**
- I. Magazine Release/Butterfly and Button**
- J. Magazine Well**
- K. Center Sling Mount**
- L. Center Take Down Pin**
- M. Trigger, Trigger Guard and Pistol Grip**
- N. Safety Select Lever**

LOAD/UNLOAD

LOAD

- 1. Firearm pointed in a safe direction**
- 2. Safety on**
- 3. Lock Back**
- 4. Magazine on**
 - a. Seat and lock**
 - b. Two stages**
- 5. Try to pull off**
- 6. Bolt forward**

UNLOAD

- 1. Firearm pointed in a safe direction**
- 2. Safety**
- 3. Magazine off**
- 4. Lock Back**
- 5. Visually and Physically inspect chamber**

RELOAD/STOPPAGES

- A. Lock back while going down on one knee**
- B. Remove Magazine**
- C. Insert Fresh Magazine**
- D. Give a tug down on fresh magazine**
- E. Bolt forward**
- F. Single stack - get new magazine before locking back**

STOPPAGES

- 1. Always press trigger twice to insure stoppage**
- 2. Lock back**
- 3. Mag off**
- 4. Shake from 4-8 o'clock.**
- 5. Rack bolt back and forth and lock back.**
- 6. Insert a fresh mag on, then bolt forward.**
- 7. Do not point firearm up or down, maintain the master grip and weapon in shoulder**

READY POSITION

A. Weapon in shoulder

B. Dropped below sight (no tunnel vision) scanning

C. Finger off the trigger and indexed

D. Manipulation of the Safety Select Lever

STANDARDS DRILLS

<u>RANGE</u>		<u>DRILL</u>	<u>RDS</u>	<u>TIME</u>
Semi		10M	Dbltap	
			2rds	
				1.5
				sec
10m			Reload	
			2rds, reload, 2	
			rds	7.0
				sec
10m	Stoppage	Dry fire,		
	Backup			
	Fire 2rds			
				4.0
				sec
10m		Body		
		armor		
			2rds	
		Body, 1rd		
		Head	2.5	
				sec
10m		Multiple (2)		
			2rds	
		Body each		

		Trgt 2.5 sec
Auto		10m Auto
		3rd burst Body
		1.5 sec
	10m	Body Armor 3rds Body, 1 rd Head 2.5 sec
	10m	
		Multiple (2)
		3rds Body each Trgt 2.5 sec
Semi		15m Dbltap
		2 rds
		2.0 sec
	25m	Dbltap kneeling 2 rds
		2.5 sec
	50m	Dbltap prone 2 rds

3.0
sec

SHOTGUN

NOMENCLATURE

- A. Stock
- B. Butt Pad
- C. Sling Mount
- D. Safety
- E. Trigger Guard &
Trigger
- F. Cartridge Drop Lever
- G. Bolt Handle
- H. Ejection Port
- I. Bolt Release
- J. Free Carrier or Follower
- K. Hand Guard or Forend
- L. Magazine Tube
- M. Forend Nut
- N. Barrel
- O. Choke Tubes
- P. Sling Mount
- Q. Front Sight
- R. Rear Sight

AMMUNITION

STANDARD

000 Buck

00 Buck

00 Buck Magnum

#4 Buck

#9, 8, & 7 2

Rifled Slug

Sabot Slug

SPECIALTY

Chemical Agents

TKO Slug Shok Lock

Bean Bag

Rubber Pellets

Rubber Slug

LOW READY POSITION

- A. Weapon in shoulder**
- B. Dropped below sight (no tunnel vision) scanning**
- C. Finger off the trigger and indexed**

HIGH READY POSITION

- A. Butt Hip Level**
- B. Front Sight in Line of Vision**
- C. Finger Off Trigger & Indexed**

LOADING

- 1. Safety On**
- 2. Insert Rounds in Magazine Tube**
- 3. Cruiser Safe**
- 4. Operational Ready**
- 5. Chamber Round**
- 6. Safety On or Off**

UNLOADING

SEMI - AUTO

1. Safety On
2. Pull Bolt Handle Back
3. Unload Magazine Tube

PUMP

1. Safety On
2. Pull Action Back
3. Unload Magazine Tube

RELOADING

A. Speed Reload or Chamber

1. Empty Magazine

B. Tactical Reload on Tube

1. Opportunity

LOW LIGHT FIRING

A. DIFFERENT ACCESSORIES & HOW THEY WORK PROS & CONS

- FLASHLIGHT MOUNTED ON FRAME
- LASER
- NIGHT SIGHTS
- AVAILABLE LIGHT
- CAR
- FLARES
- CHEMICAL LIGHT
- STROBES
- ROLLING FLASHLIGHT
- MUZZLE FLASH
- NIGHT VISION

B. FLASHLIGHT TECHNIQUES

- CHAPMAN
- HARRIES/MODIFIED HARRIES
- AYOOB
- PLACEMENT OF FLASHLIGHT

STANDARDS DRILLS

RANGE

DRILL

RDS

TIME

10m

Single
Rds 1 Rd
1.0
sec

10m

Double Tap
2 Rds
1.5
sec

10m

Reload
2 Rds
5.0
sec

10m

Stoppage

1 Rd
Handgun
4.0
sec

10m

Multiple

1 Rd 2
Targets
2.0
sec

10m

Changeover
1 Rd
5.0

sec

START "LOW READY POSITION

USE OF COVER

A. Cover vs. Concealment

B. Use of Cover

- 1. Quick Peeks**
- 2. Cutting the pie**
- 3. Rolling out**
- 4. Distance from cover**
- 5. Barrel position**