

# Wolf

Players: 4  
Format: Stroke Play

## Reasons to play:

- Teams can vary every hole.
- You can play with multiple skill levels. Lower handicap players can choose to play on their own, higher handicap players can choose to pair up.
- You will always play your own ball, and have a formal score upon completion.

## Setup:

- The first order of business is to set the order in which you will tee off. This order will be kept for the entire round. You can base the order on anything (age, handicap, height, flipping a tee...). This teeing order will rotate every hole, so hole 1 will be ABCD, hole 2 will be BCDA, Hole 3 CDAB, and so on. The "Wolf" will be the last player to tee off each hole.

## Rules:

- The "Wolf" will get to choose which player they would like to team up with after each tee shot. To do this, they will state after each tee shot whether they "choose" or "pass" on that player. If the "Wolf" passes on all three players consecutively, they will be a "Lone Wolf" for the hole, playing against the other 3 players as a team. Once the teams are set, each player plays the hole individually, the team with the single lowest score will win the points awarded for that hole.

## Scoring:

- If a team of 2 wins the hole, 2 points are awarded to each team member.
- If a team of 1 (Lone Wolf) wins the hole, 3 points are awarded.
- If a team of 3 wins the hole, 1 point is awarded to each team member.