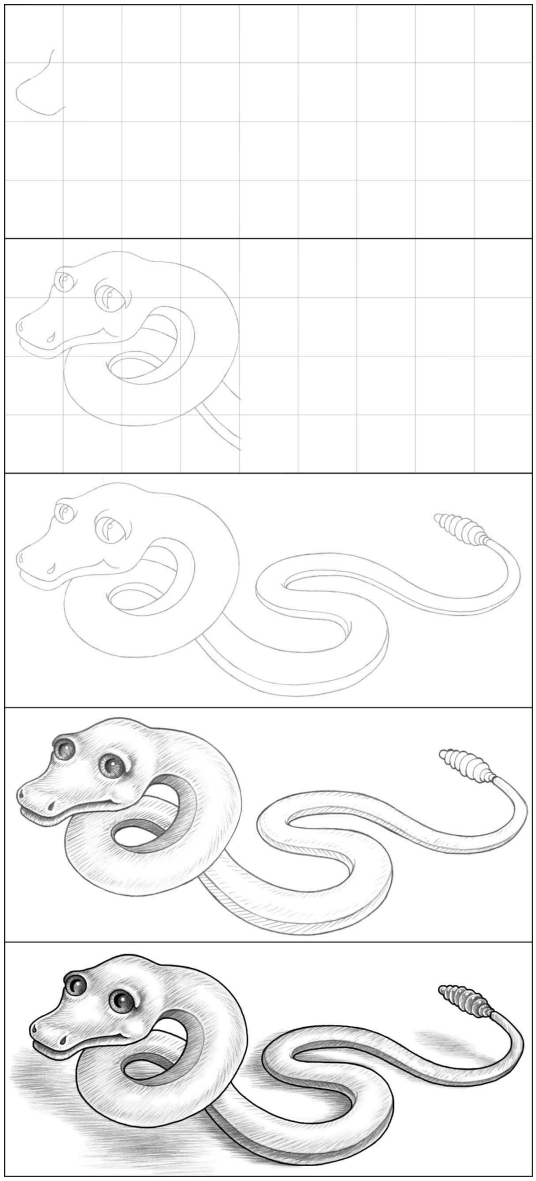
# CUDDLES

Brenda Hoddinott



## I13 BEGINNER: CARTOONS & CRITTERS

The primary goal of this project is to strengthen your skills with drawing curved lines. You first outline the various contours of a cartoon snake within the squares of a grid, add shading (optional), and then outline Cuddles with a fine-tip black marker.

This project is divided into the following three sections:

- **CREATING A CONTOUR DRAWING:** You draw Cuddles by drawing various lines and shapes within the squares of a grid.
- **ADDING SHADING:** You can add shading to Cuddles using any technique you prefer.
- **OUTLINING IN MARKER:** You outline Cuddles with a thin, neat line using a fine tip marker.

Suggested drawing supplies include good quality drawing paper, HB, 2B and 4B pencils, erasers, a pencil sharpener, sandpaper block or fine sandpaper, tracing paper, and a fine tip black marker.

## 11 PAGES – 27 ILLUSTRATIONS

This lesson is recommended for artists from age 10 to adult with basic drawing skills, as well as students of home schooling, academic, and recreational fine art educators.

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# CREATING A CONTOUR DRAWING

In this section, your goal is to draw Cuddles on your drawing paper proportionately correct, by drawing various lines and shapes within the squares of a grid. Needless to say, I had a little fun naming this snake; most people definitely do NOT think of snakes as cuddly. However, snakes do have lots of curved lines; hence my choice of subject.

## ART SPEAK

Drawing is the application of an art medium to a surface so as to produce a visual image that visually defines an artist's choice of drawing subjects from his or her own unique perspective.

Curved lines are created when a straight line curves (or bends).

Proportion is the relationship in size of one component of a drawing to another or others.

Shading refers to the various shades of gray in a drawing that create the illusion that subjects are three-dimensional.

Shape refers to the outward outline of a form. Basic shapes include circles, squares and triangles.

Contour drawing is a drawing comprised of lines that follow the contours of the edges of various components of a drawing subject.

Form as applied to drawing, is the illusion of the three-dimensional structure of a shape, such as a circle, square or triangle, created in a drawing with shading and/or perspective.

Light source is the direction from which a dominant light originates. The placement of this light source shows you where to draw all the values and shadows.

**1) Draw a rectangle and divide it into 36 squares, 9 across by 4 down.**

To maintain the same proportions as in my drawing, suggested sizes include 9 by 4 inches with 1 inch squares, or 18 by 8 inches with 2 inch squares. Use an HB pencil - but don't press too hard! Lightly drawn lines are easier to erase!

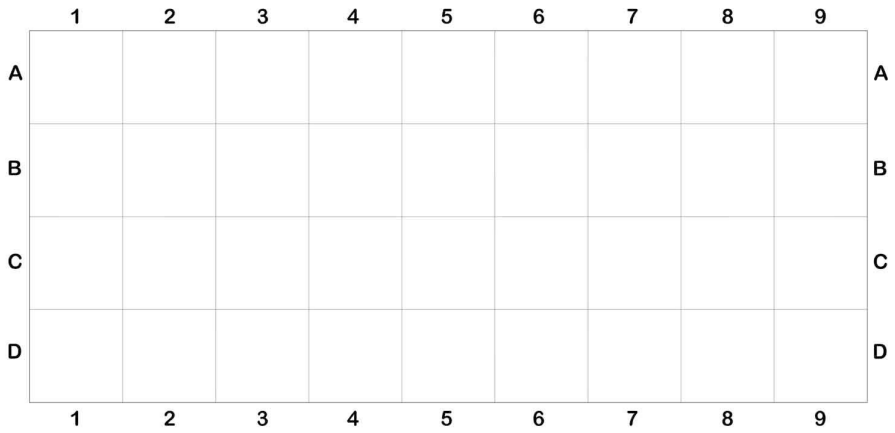
FIGURE 1301



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**2) Add sequential letters along the top and bottom of your rectangle, and numbers down both sides.**

FIGURE 1302




Letters and numbers help you identify each square.

For example, the first square in the upper left is called A1; the square directly below A1 is called B1.

**3) Begin in the upper right and outline Cuddles' many curves.**

Follow along with Figures 3 to 22. Each step is well illustrated; so you only need to draw what you see. Pay close attention to the locations and curves of the various lines, in relation to the sides of each grid square.

Remember; don't press too hard with your pencil! No matter how careful you are when drawing with a grid, accidents can happen! If you draw some lines in the wrong squares, simply erase that section, redraw the grid lines, and keep on going!

FIGURE 1303

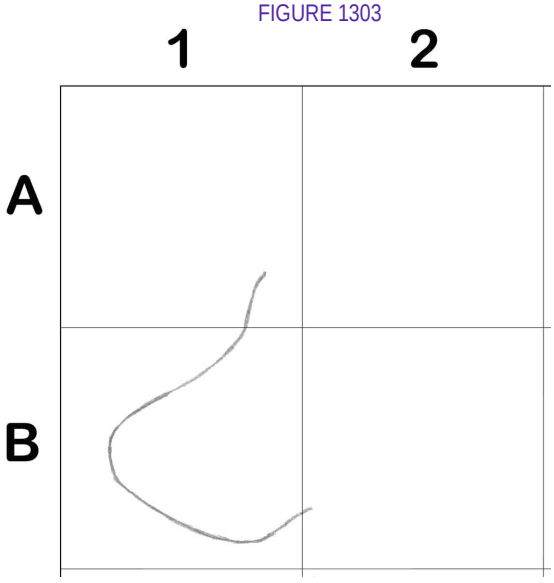
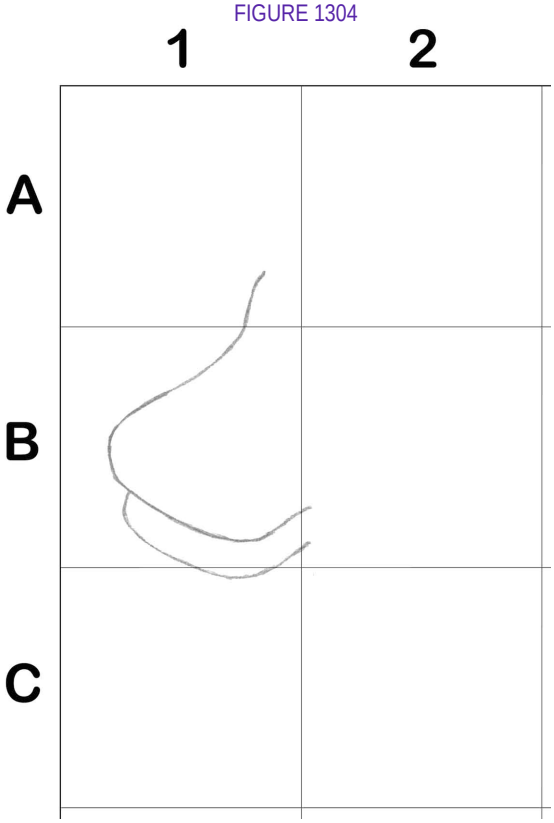



FIGURE 1304




Take your time! Pay special attention to the places where lines extend into adjourning grid squares. These short extensions mark where you begin drawing in that adjacent square.

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FIGURE 1305

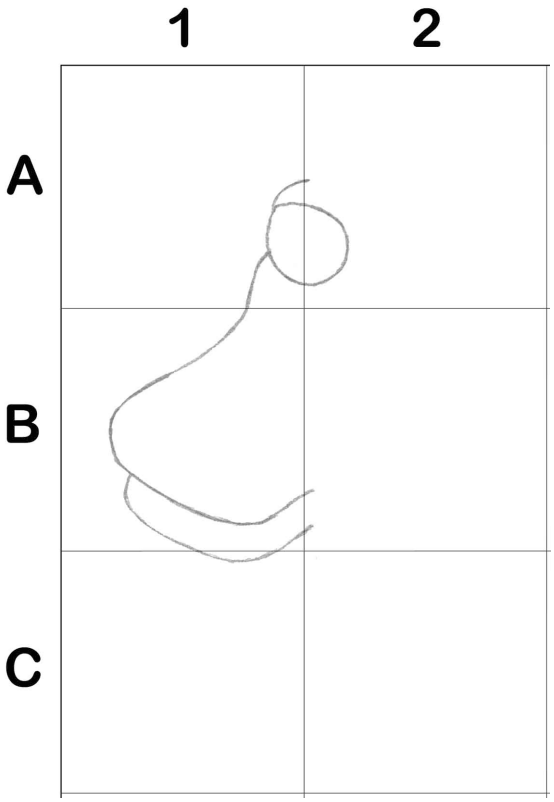



FIGURE 1306

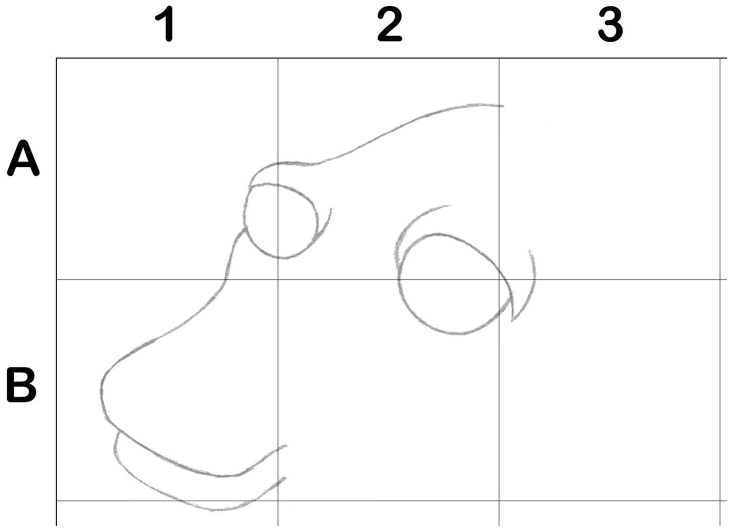



FIGURE 1307

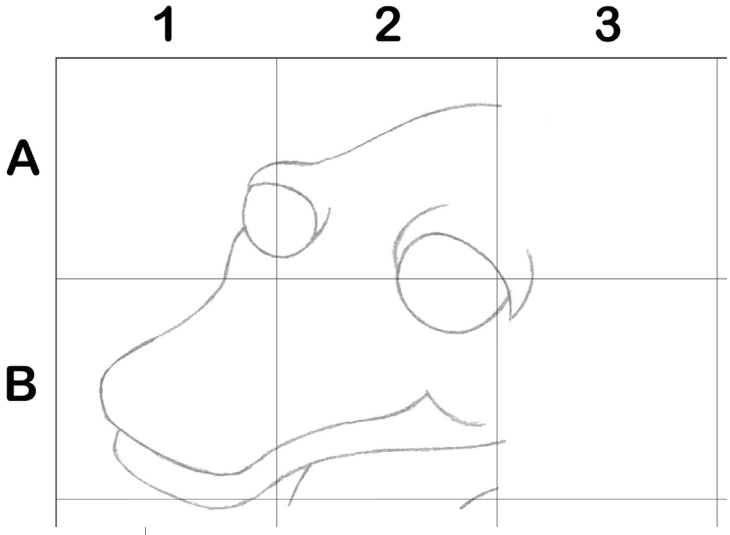



FIGURE 1308

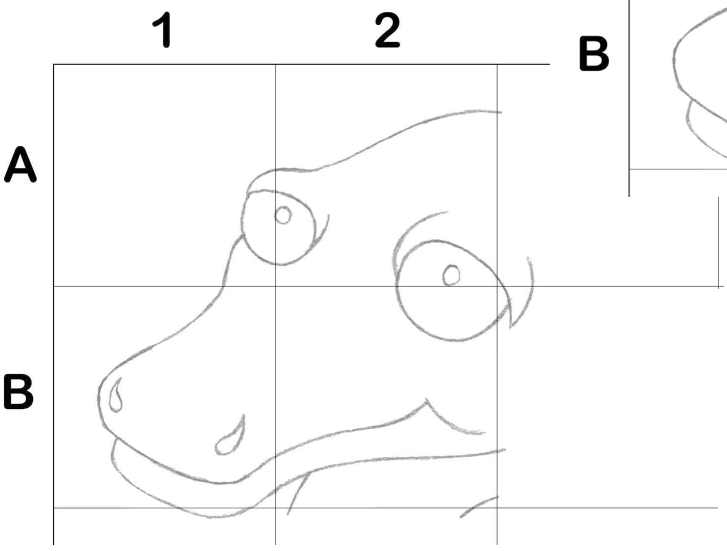
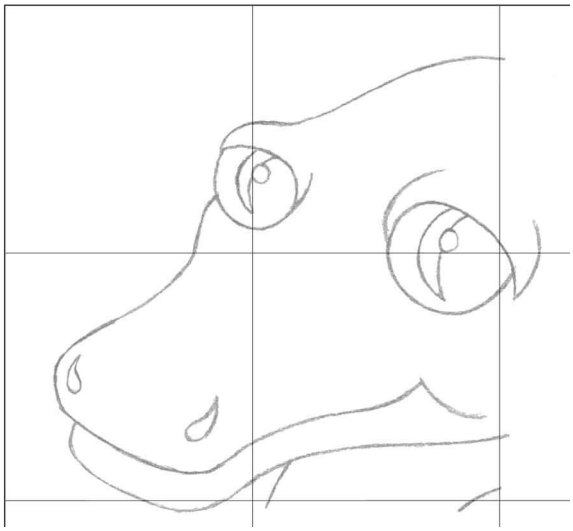



FIGURE 1309



Cuddles has two sections that I consider challenging to draw; one is his head and the other is the tip of his tail. You have the head finished, so it's fairly easy going now until you get to the end of his tail.

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FIGURE 1310

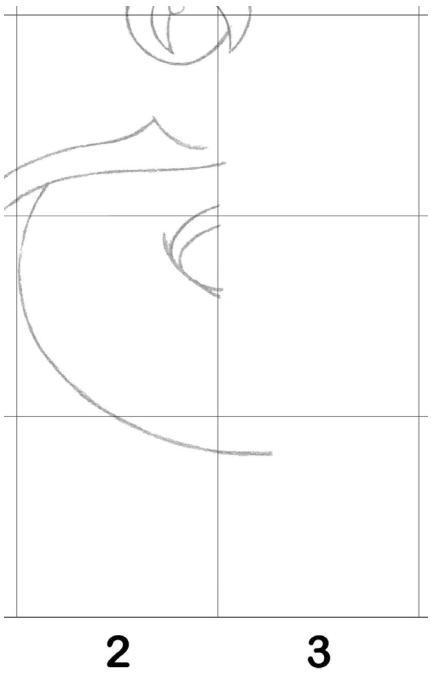



FIGURE 1311

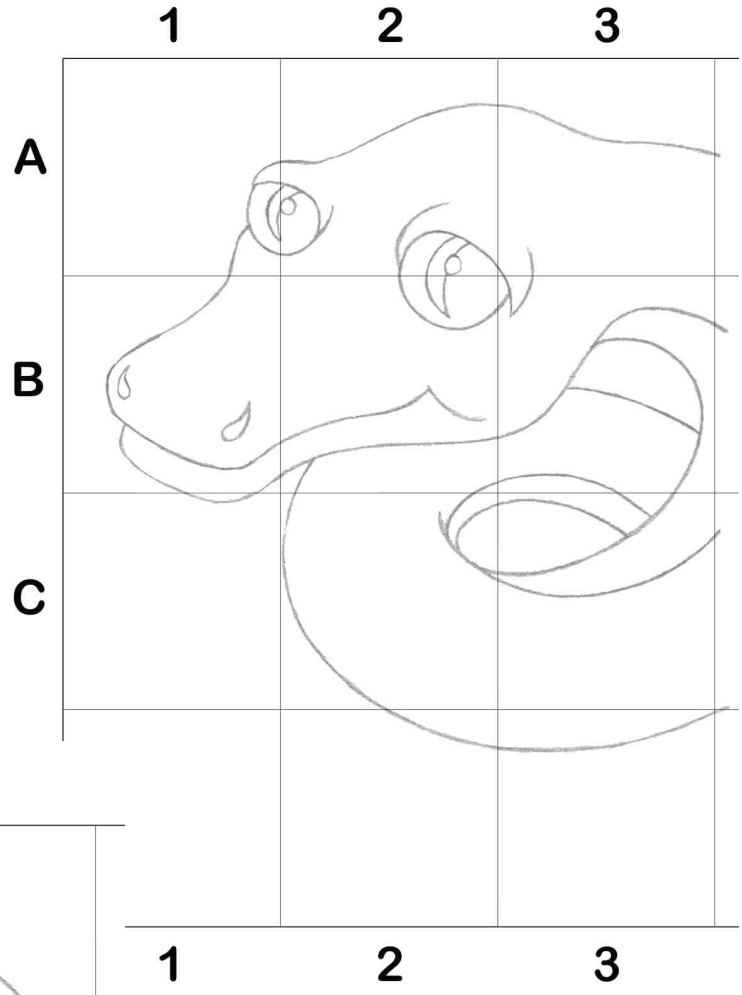
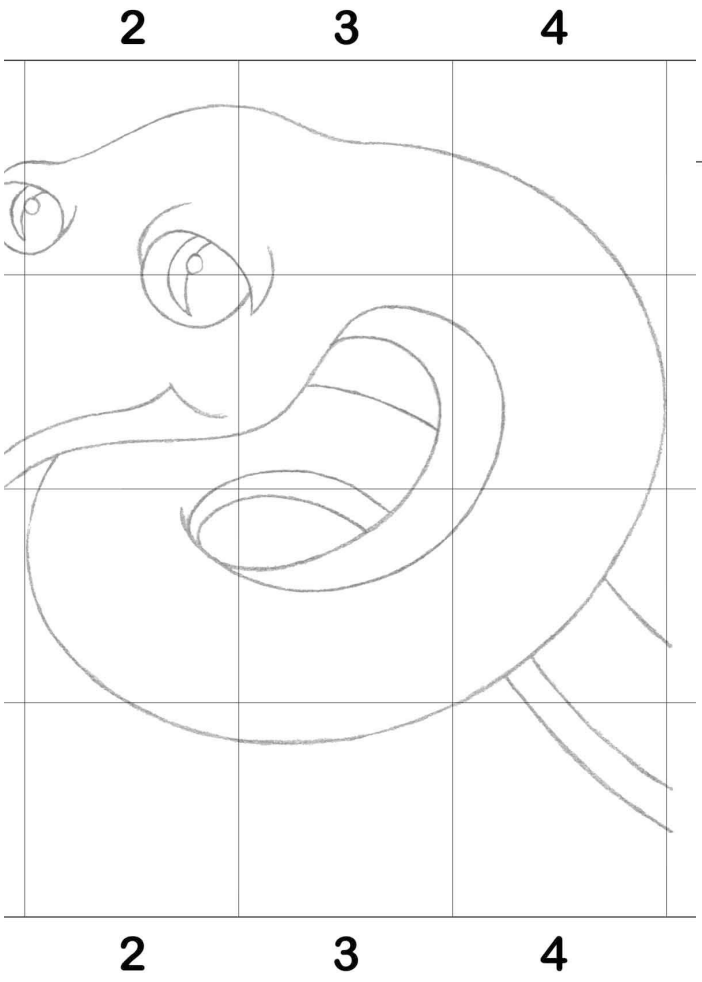



FIGURE 1312




Turn your paper as you draw the longer curved lines. As you complete each section, check out your other curved lines. If some lines don't flow smoothly or look quite right, erase and redraw them.

Observe that the section of his body on the right (where his head is) is quite thick; his body progressively becomes thinner closer to the end of his tail.

Again, watch the grid lines very closely and use them as guidelines for drawing Cuddles' body accurately.

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FIGURE 1313

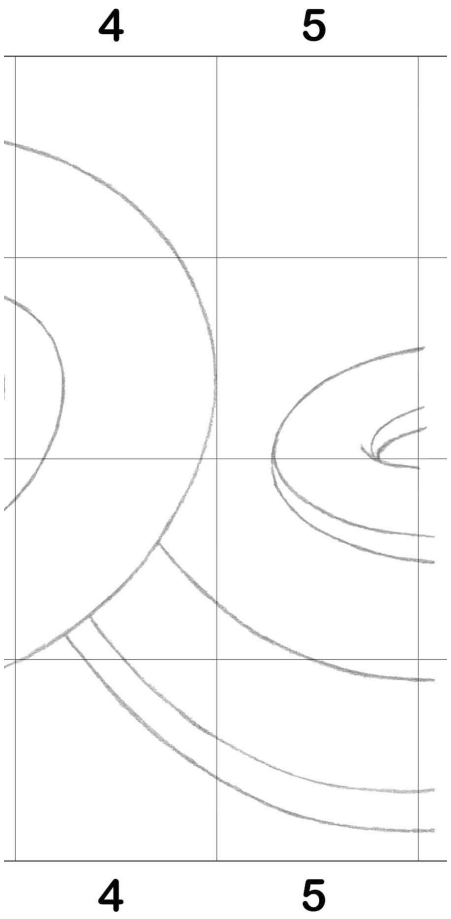



FIGURE 1314

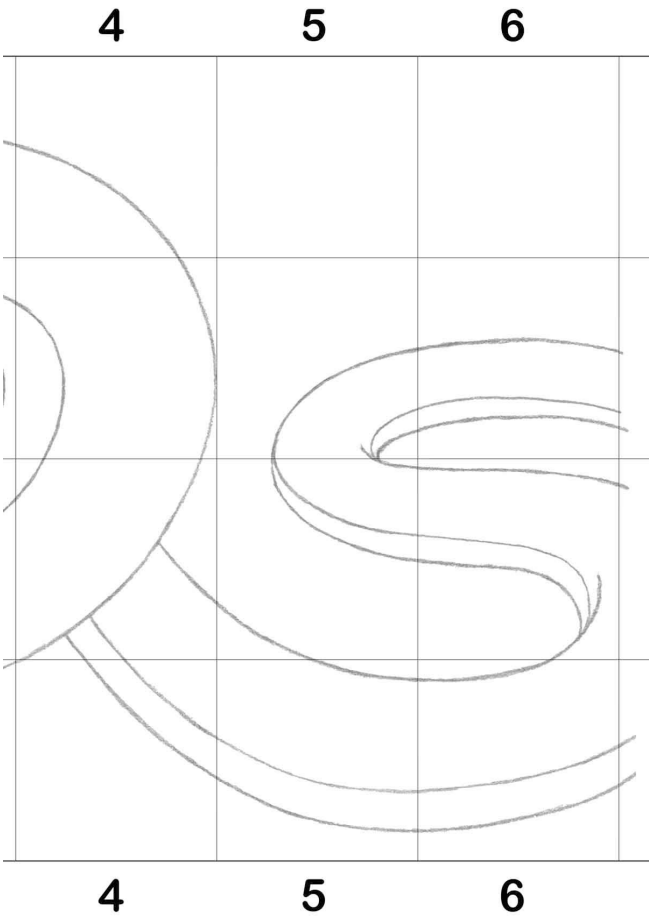
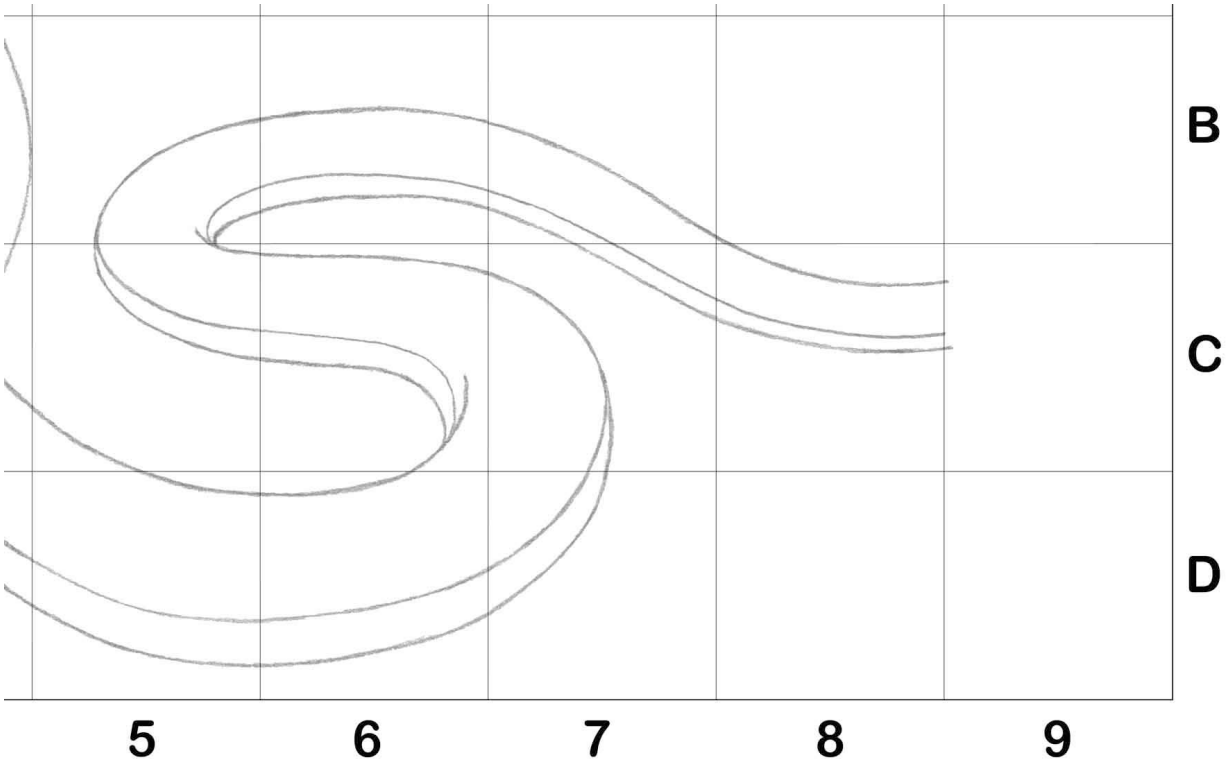



FIGURE 1315




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FIGURE 1316

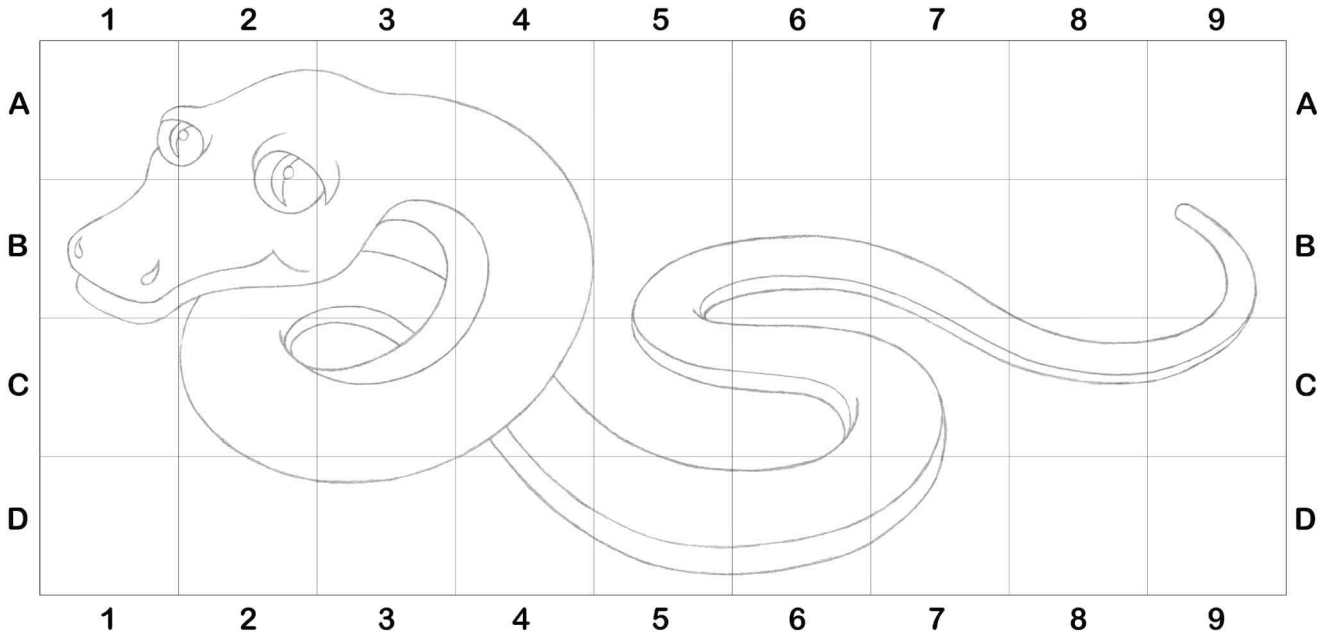



FIGURE 1317

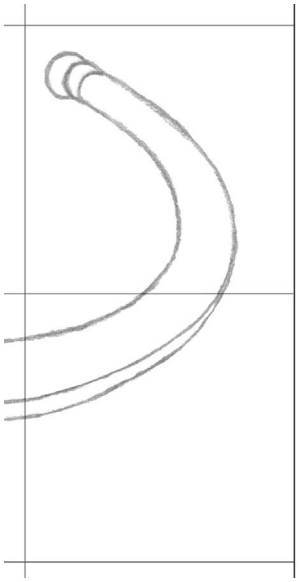



FIGURE 1318

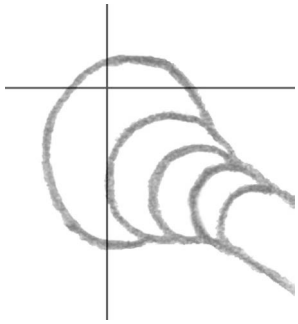


FIGURE 1319

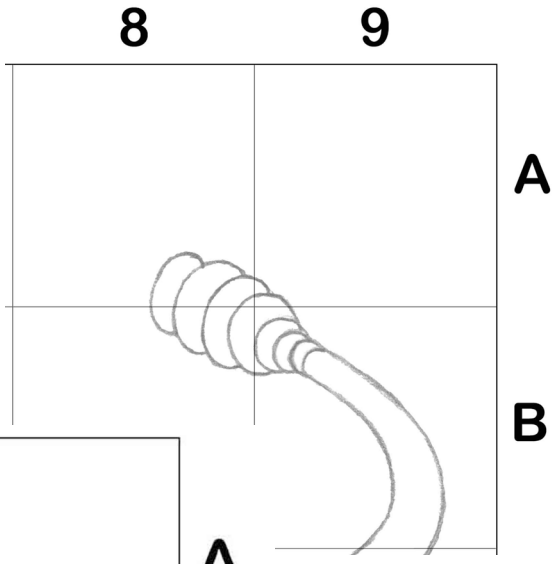
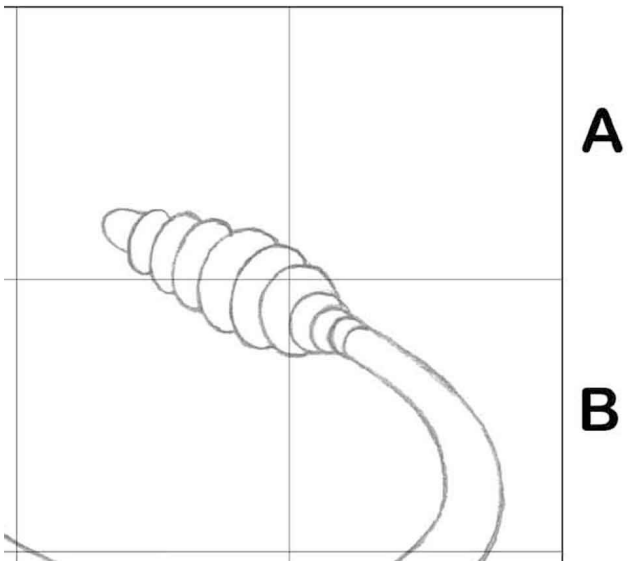



FIGURE 1320

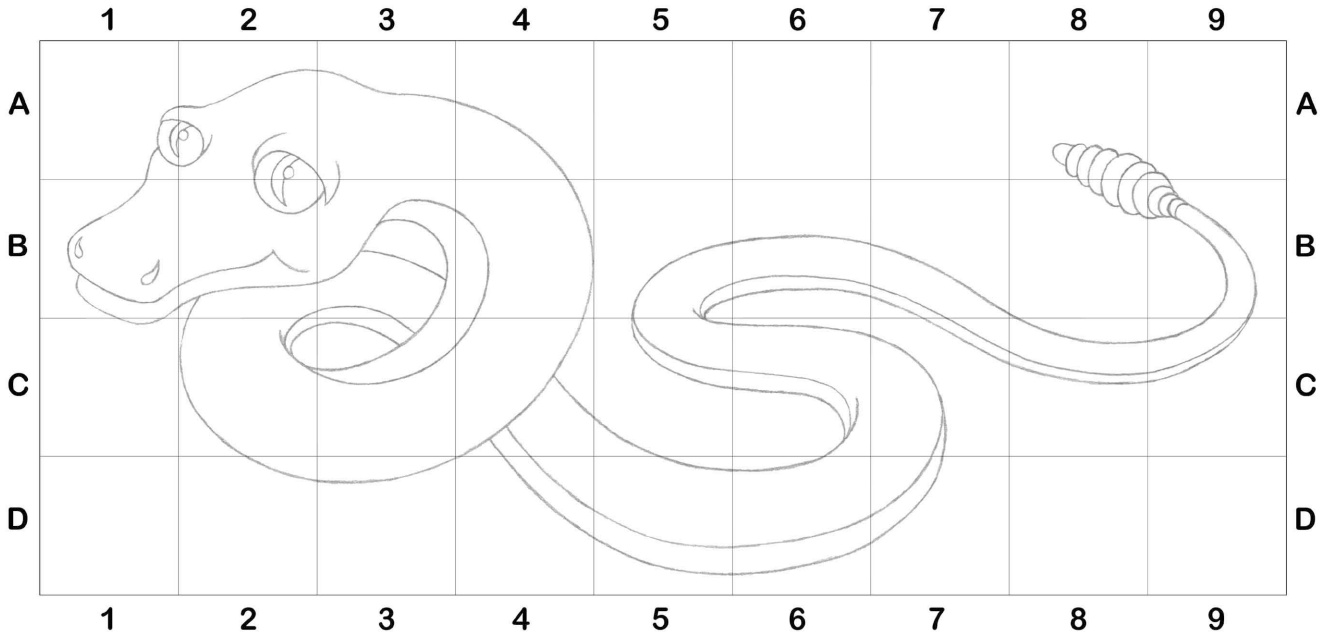



**4) Check over your drawing carefully and change any curved lines with which you are not happy.**

Refer to Figure 1321.

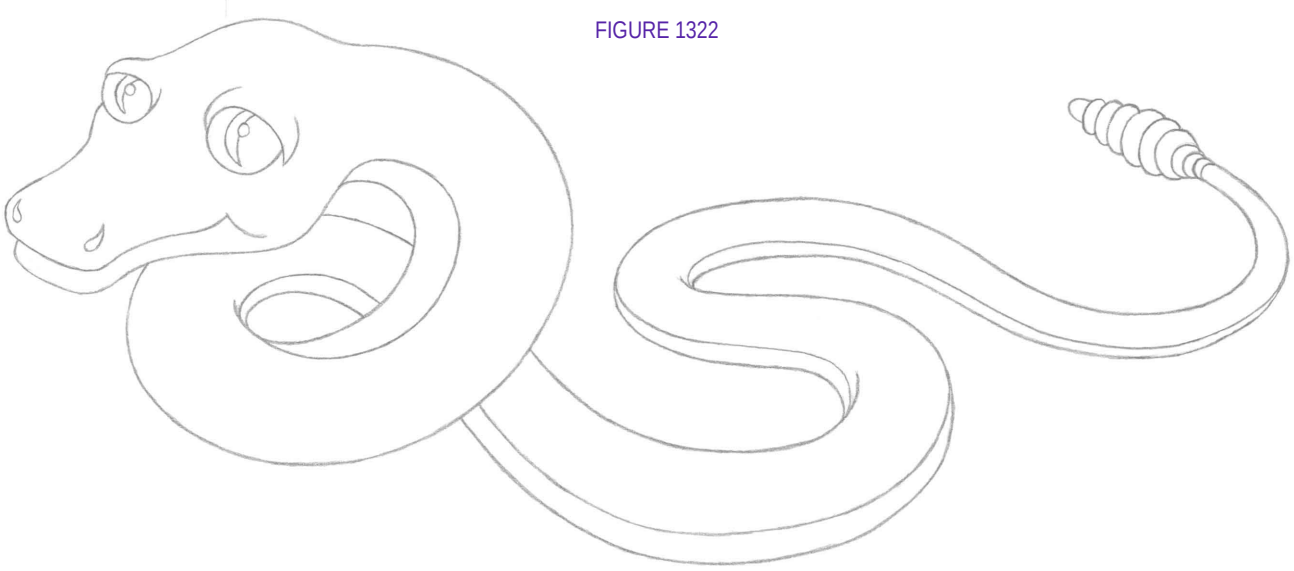
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FIGURE 1321




You can lighten or erase your grid lines if you wish; use the sharp edge of a vinyl eraser. Needless to say, if you erase the grid lines, you may need to redraw some sections.

FIGURE 1322



## ADDING SHADING

In this optional section, you can add shading to Cuddles using any technique you prefer.

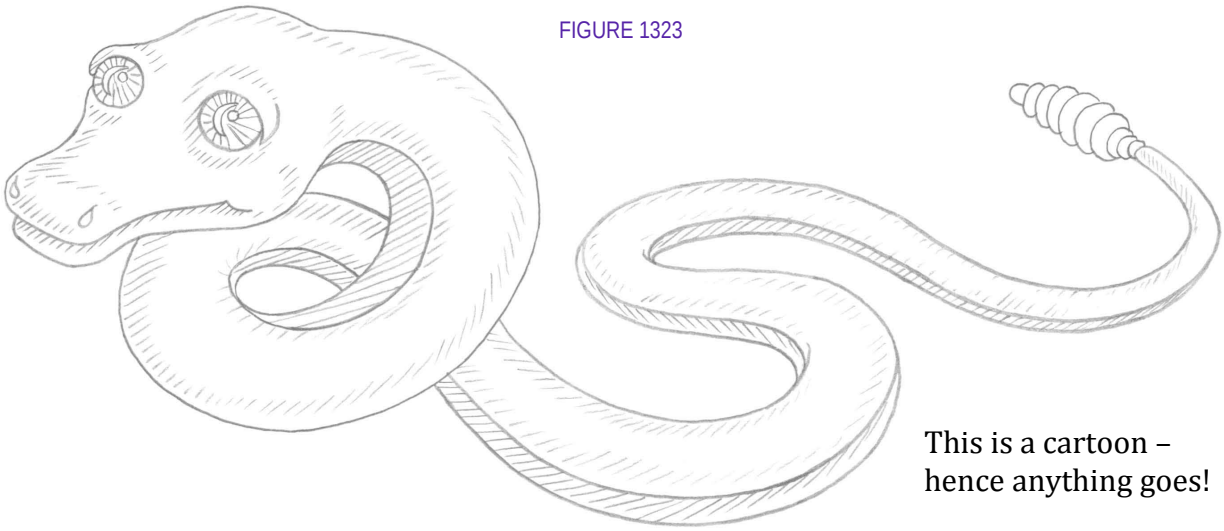
I used a simple shading technique with lines. Whatever technique you use, don't press too hard with your pencils, or you may leave dents in your paper, spoiling the overall appearance of your drawing. Also, when you do the final outline in marker, the lines may not flow smoothly if you have dents in the paper.

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**5) Add shading to Cuddles using any technique you like.**

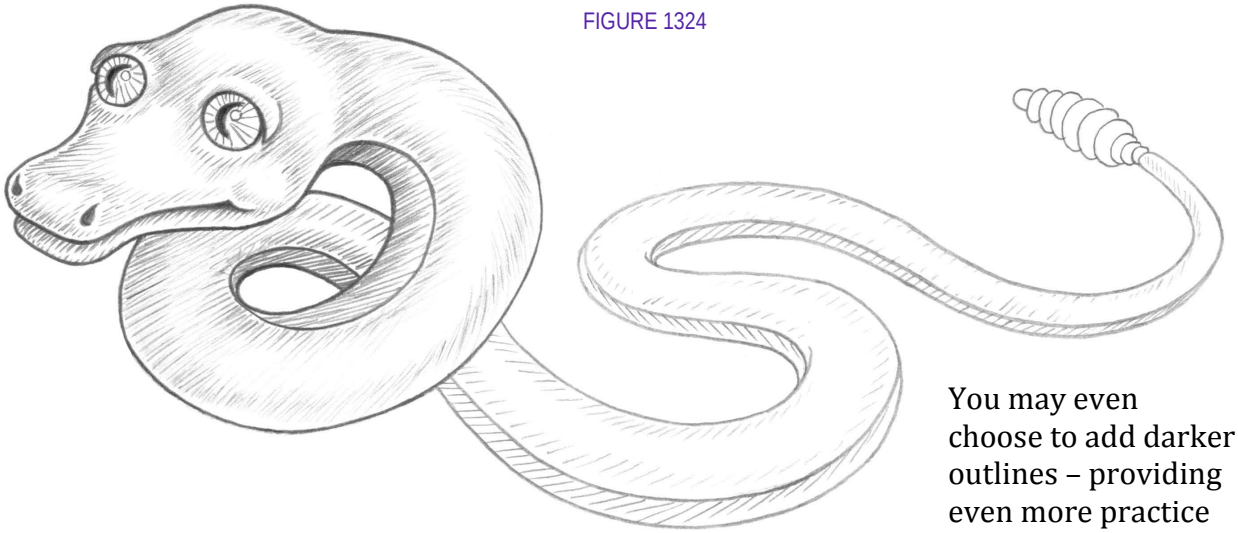
You can follow along with Figures 1323 to 1326, or just come up with something on your own.

FIGURE 1323



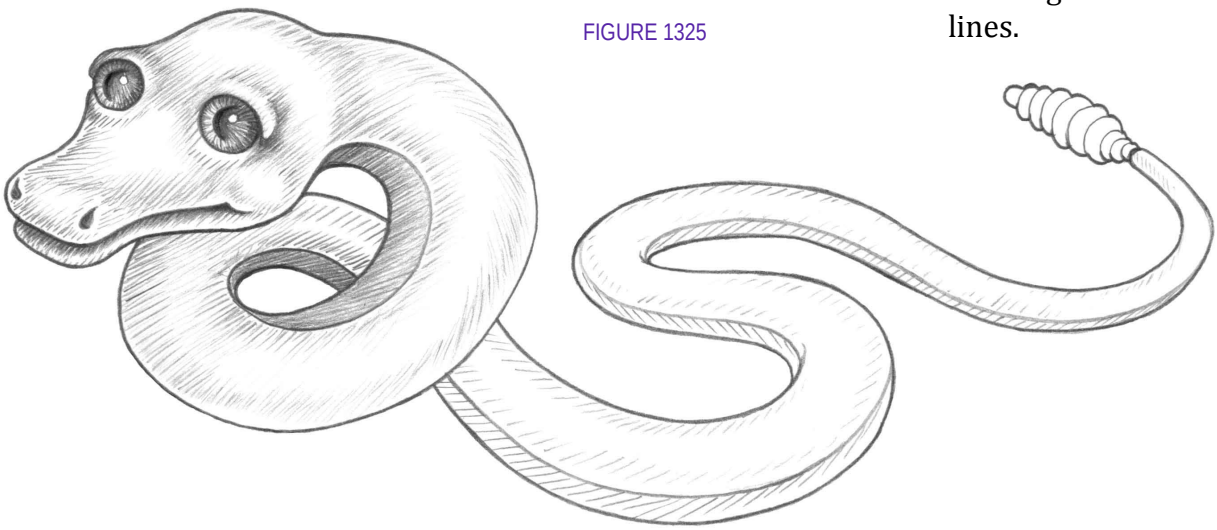
This is a cartoon – hence anything goes!

FIGURE 1324



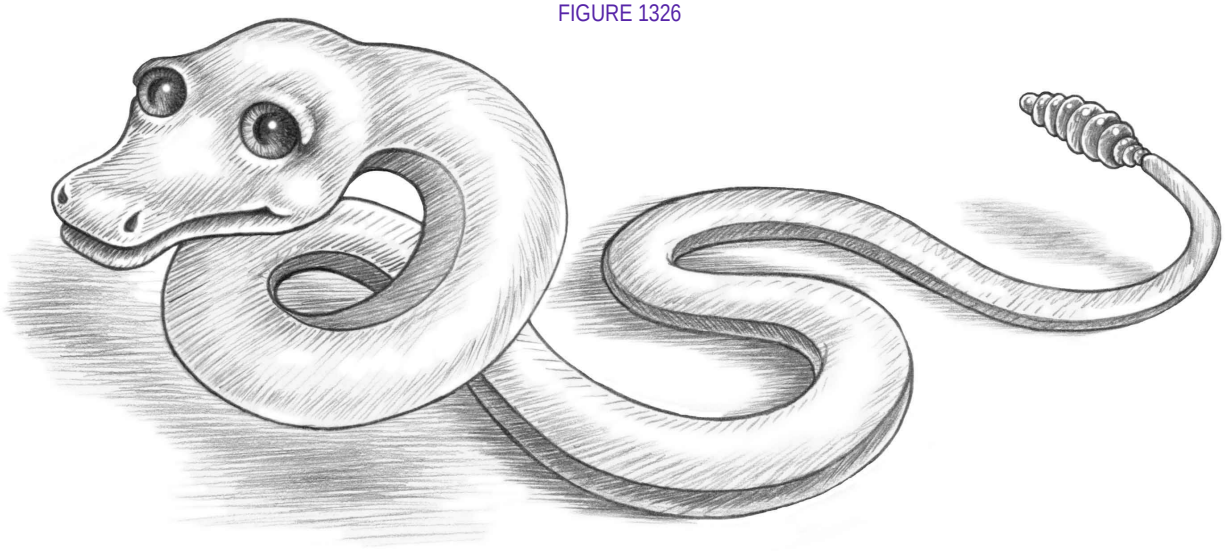
You may even choose to add darker outlines – providing even more practice drawing curved lines.

FIGURE 1325



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FIGURE 1326



## OUTLINING IN MARKER

In this section, you outline Cuddles with a thin, neat line using a fine tip marker.

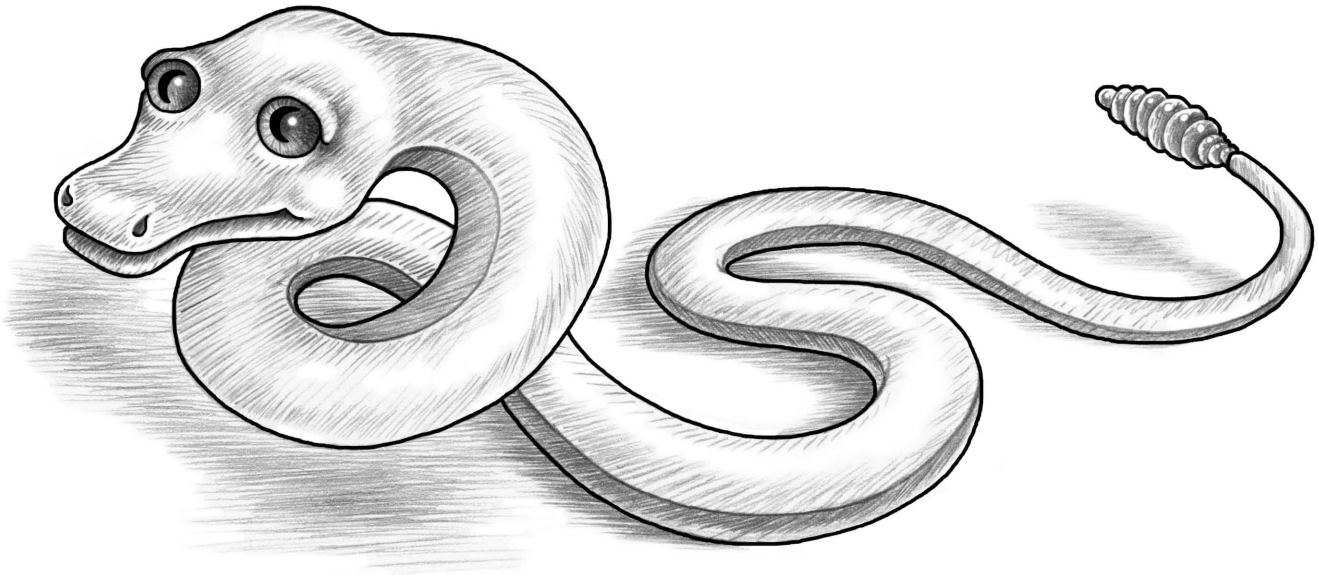
**TIP!** Before you begin, place tracing paper over your drawing and practice doing outlines with your marker before you add them to your drawing. Turn your papers around as you work to take advantage of your natural hand movement. Don't tease the lines along with short dashes. Take the plunge and use gently swooping curved lines.

**6) Outline Cuddles with a fine-tip black marker.**

Keep in mind that you can't erase marker lines. Hence, take your time.

Congratulations, you're finished! Pat yourself on the back, sign your name and put today's date on the back of your drawing.

FIGURE 1327



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## BRENDA HODDINOTT - BIOGRAPHY

As a self-educated teacher, visual artist, portraitist, forensic artist, and illustrator, Brenda Hoddinott utilizes diverse art media including graphite, technical pen, colored pencil, chalk pastel, charcoal, conté crayon, and oil paints.

*My philosophy on teaching art is to focus primarily on the enjoyment aspects while gently introducing the technical and academic. Hence, in creating a passion for the subject matter, the quest for knowledge also becomes enjoyable.*

>Brenda Hoddinott<

Born in St. John's, Newfoundland, Brenda grew up in the small town of Corner Brook. She developed strong technical competencies with a personal commitment to self directed learning, and the aid of assorted "Learn to Draw" books. During Brenda's twenty-five year career as a self-educated civilian forensic artist, numerous criminal investigation departments have employed Brenda's skills, including Royal Canadian Mounted Police and municipal police departments. In 1992, Brenda was honored with a commendation from the Royal Canadian Mounted Police, and in 1994, she was awarded a Certificate of Membership from "Forensic Artists International".

Her home-based art career included graphic design, and teaching recreational drawing and painting classes. As supervisor of her community's recreational art department, Brenda hired and trained teachers, and designed curriculum for several children's art programs. In 1998, Brenda chose to end her eighteen-year career as an art educator in order to devote more time to writing, drawing, painting, and developing her websites.

Drawspace http://www.drawspace.com incorporates her unique style and innovative approach to curriculum development. This site offers downloadable and printable drawing classes for students of all abilities from the age of eight through adult. Students of all ages, levels and abilities have praised the simple step-by-step instructional approach. This site is respected as a resource for fine art educators, home schooling programs, and educational facilities throughout the world.

## LEARN-TO-DRAW BOOKS BY BRENDA HODDINOTT

- **Drawing for Dummies:** Wiley Publishing, Inc., New, York, NY, this 336 page book is available on various websites and in major bookstores internationally.
- **The Complete Idiot's Guide to Drawing People:** Winner of the Alpha-Penguin Book of the Year Award 2004, Alpha - Pearson Education – Macmillan, Indianapolis, IN, this 360 page book is available on various websites and in major bookstores internationally.

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