



**Linaro
connect**

Las Vegas 2016

ART JIT in Android N

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connect

Las Vegas 2016

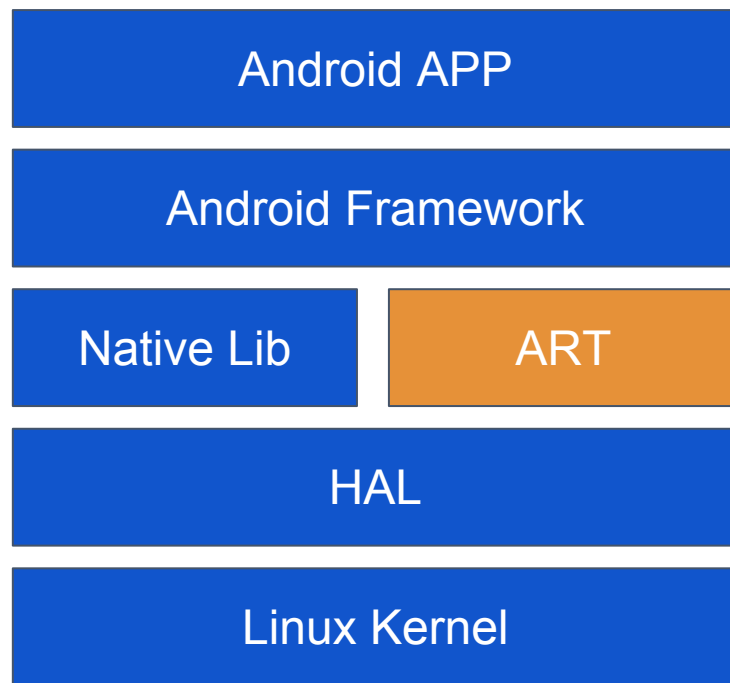
ENGINEERS
AND DEVICES
WORKING
TOGETHER

Outline

- Android Runtime (ART) and the new challenges
- ART Implementation in Android N
- Tooling
- Performance Data & Findings
- Q & A

ART

- Android Runtime (ART)
- Performance Requirements for ART:
 - Run APPs smoothly.
 - Fast APP startup.
 - Fast APP installation.
 - With minimal overhead.
 - CPU, memory, storage, power, ...



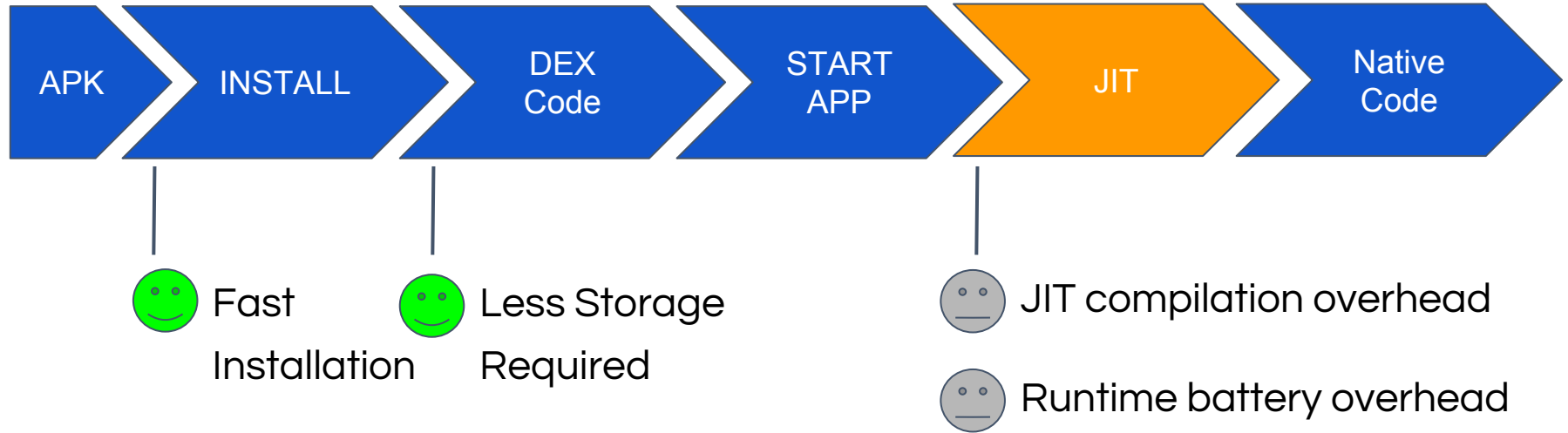
Android KitKat Just-In-Time (JIT) Solution



- **Dynamic compilation**



Android KitKat Just-In-Time (JIT) Solution



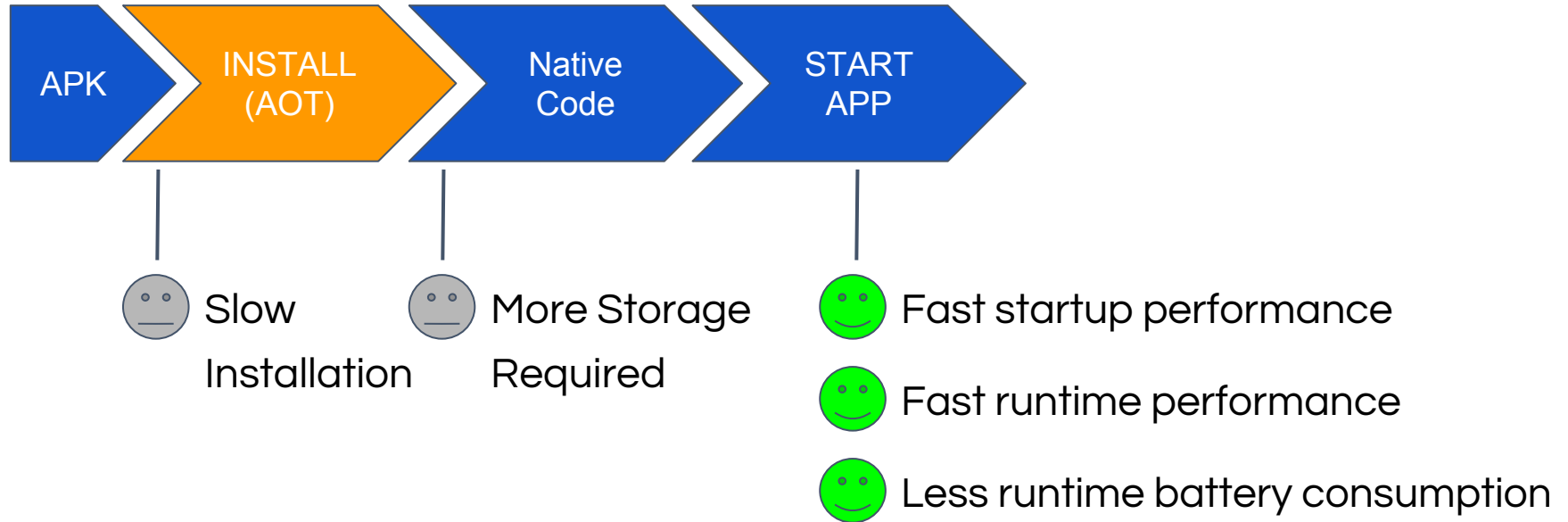
Android Marshmallow Ahead-Of-Time (AOT) Solution



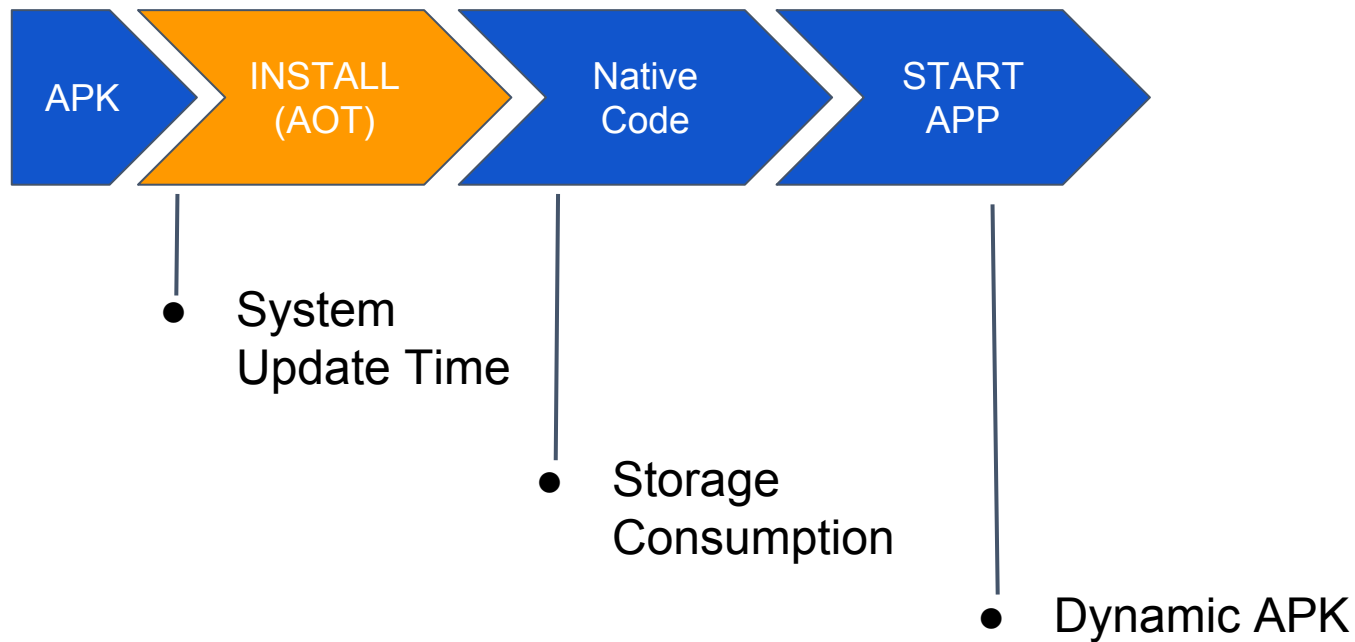
- **Static** compilation



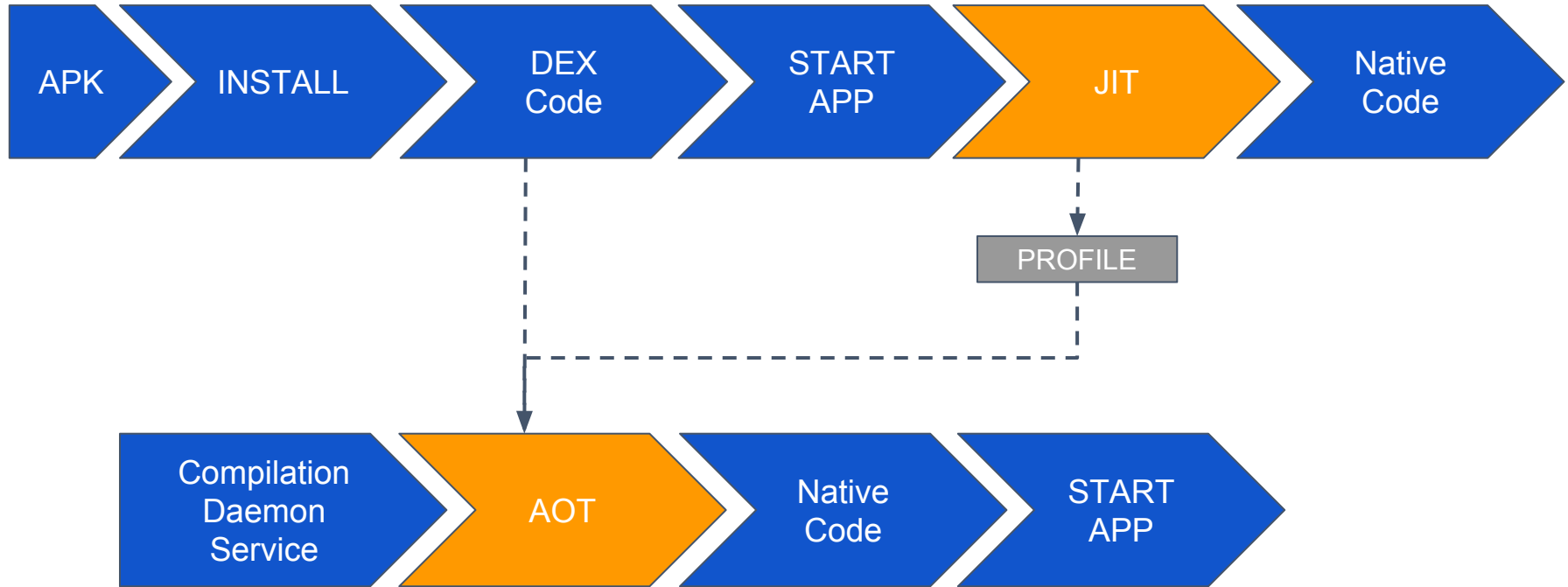
Android Marshmallow Ahead-Of-Time (AOT) Solution



More Challenges for AOT Nowadays



ART Implementation in Android N



ART Implementation in Android N



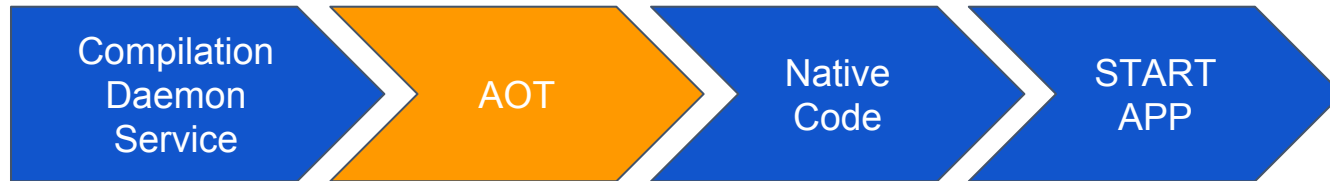
- JIT Phase
 - Fast installation
 - Fast system update time (OTA)



ART Implementation in Android N



- Profile Guided AOT:
 - Fast startup and runtime performance
 - Lower overheads: CPU, storage, power ...



ART JIT - Implementation Overview



- JIT Runtime
- JIT Compiler
- Generates Profile File



ART JIT - Implementation Overview



- **Interpreter**

- Computed-goto based
- Opcode handling in ARM assembly

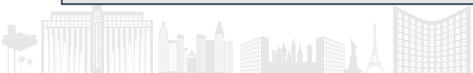
- **Profiling & Triggering JIT Compilation**

- Based on execution count and heuristics
- 'hotness_count'

- **JIT Code Cache**

- Manages JITed Code
- Allocating 'ProfilingInfo' for hot methods

- **JIT Runtime**
- JIT Compiler
- Generates Profile File

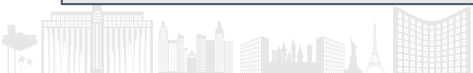


ART JIT - Implementation Overview



- Method granularity compilation
- Background compilation.
 - Avoid blocking APP thread (e.g. UI thread)
- Based on ART optimizing compiler.
 - Same compiler used for AOT compilation.
- JIT compilation enhancements in optimizing compiler

- JIT Runtime
- **JIT Compiler**
- Generates Profile File



ART JIT - Implementation Overview

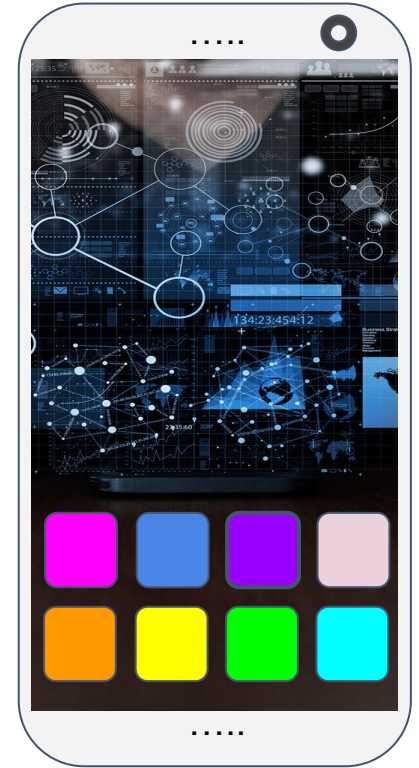


- ProfileSaver thread
 - Reads 'ProfilingInfo' about hot methods
 - Writes such info to disk
- Minimize overhead
 - Wakeup frequency
 - Minimize things to write

- JIT Runtime
- JIT Compiler
- **Generates Profile File**

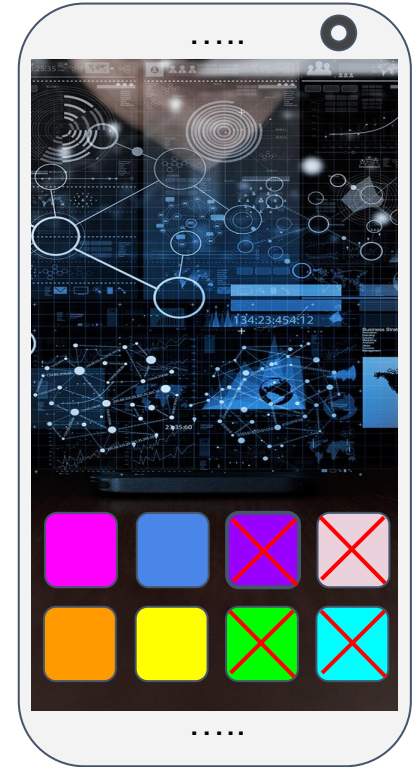
ART Hybrid Mode

- Idea of Hybrid Mode (JIT + AOT)



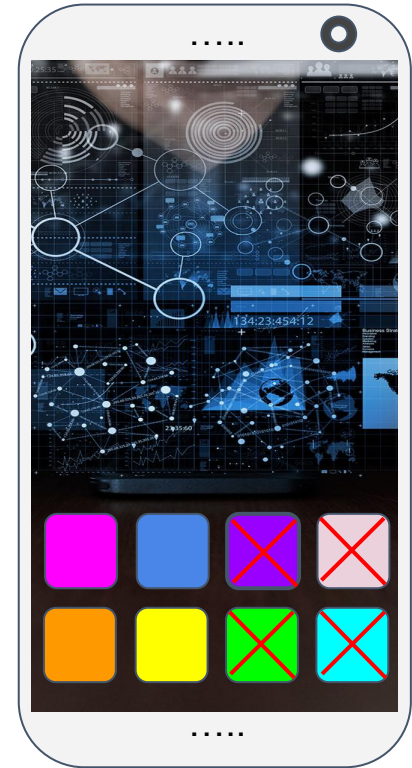
ART Hybrid Mode

- Idea of Hybrid Mode (JIT + AOT)
 - **Some users only use part of the APP. Only these frequently used features (and code behind them) are worth compiling into native code.**



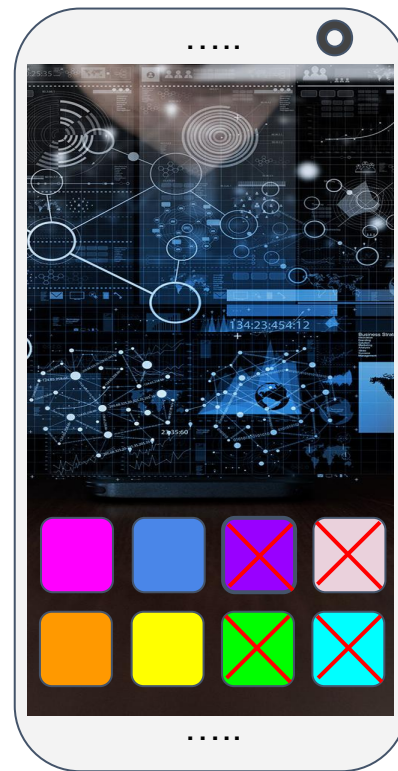
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 - Some users only use part of the APP. Only frequently used features (and code behind them) are worth compiling into native code.
 - **Use JIT phase to find out the frequently used code.**



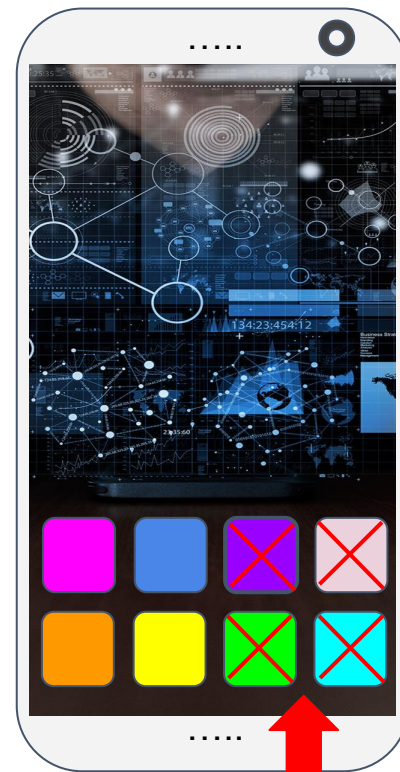
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 - **Use AOT compilation & optimization to speed up frequent use cases.**



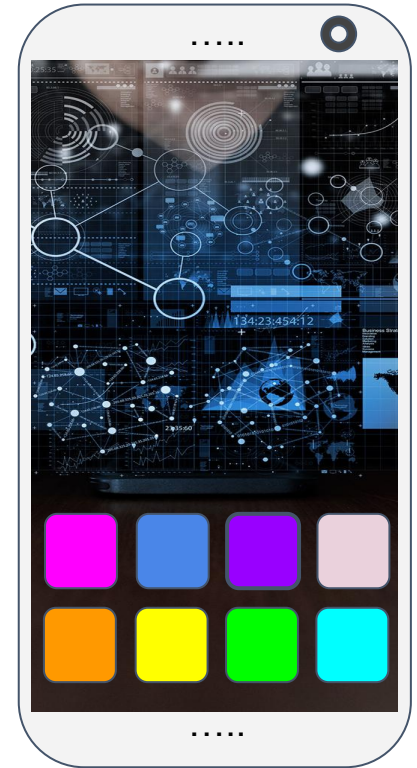
ART Hybrid Mode

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 - Some users only use part of the APP. Only frequently used features (and code behind them) are worth compiling into native code.
 - Use JIT phase to find out the frequently used code.
 - Use AOT compilation & optimization to speed up frequent use cases.
 - **Avoid paying overheads (compilation, storage, etc) to those less used codes.**



ART Hybrid Mode - Overview

- Implementation
 - Generate Offline Profile During JIT
 - Offline Profile File Format
 - Enhanced AOT Compiler (dex2oat)
 - Compilation Daemon Service

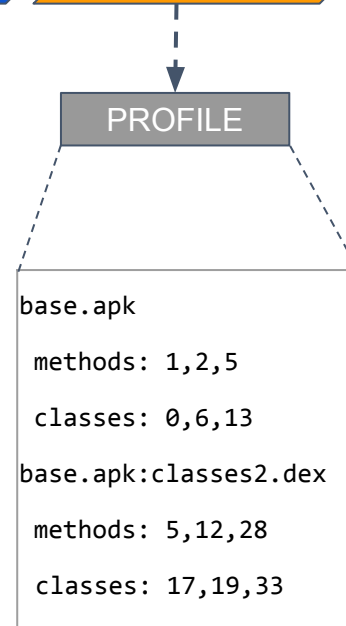


ART Hybrid Mode



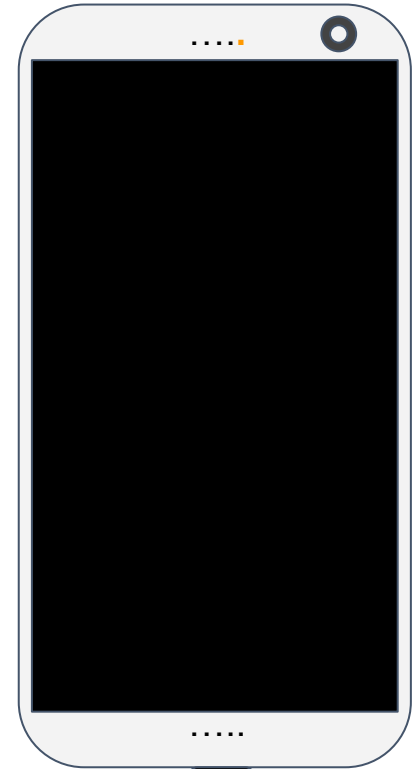
Offline Profile File

- Each APP has its own profile.
- Stored in APP local storage.
- Simple format.
- Analysis through **profman** tool.

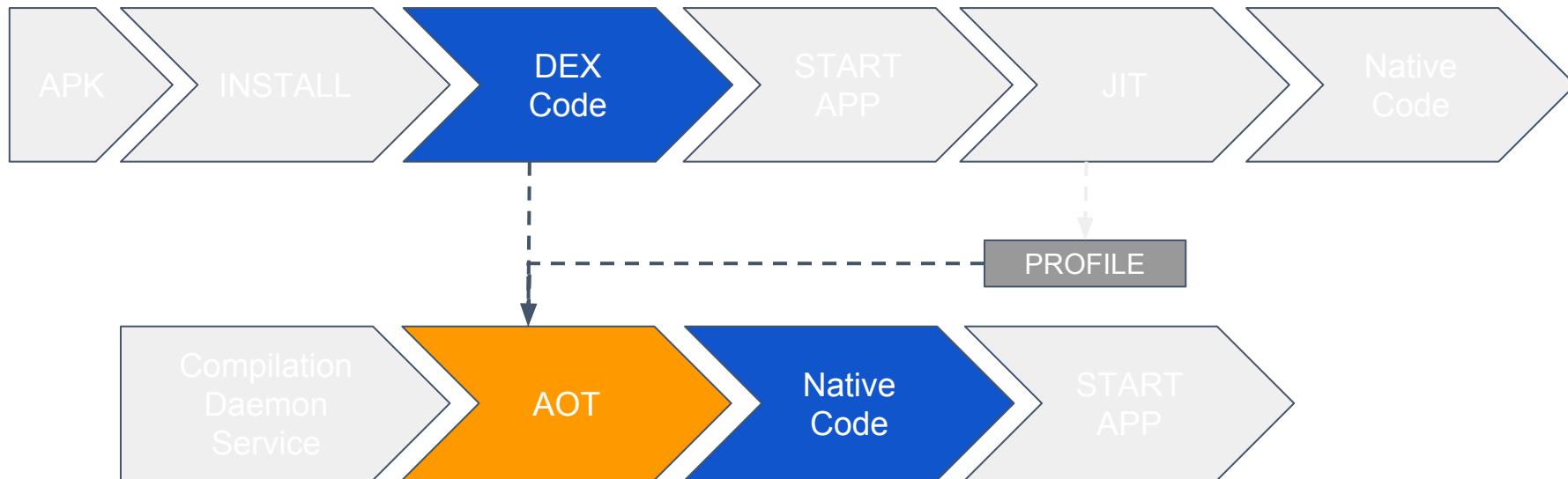


ART Hybrid Mode

- Compilation Daemon
 - Triggers AOT when the device is **charging** and **idle**.
 - 'BackgroundDexOptService'
 - frameworks/base/services/core/java/com/android/server/pm/



ART Hybrid Mode



Profile Guided AOT

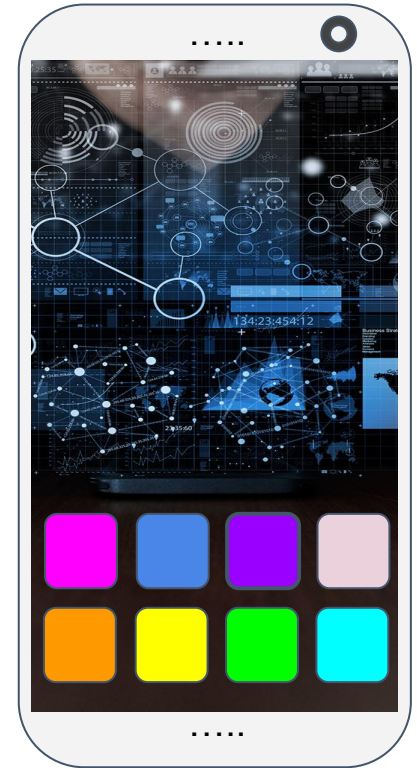
- dex2oat enhanced to accept profile
- selective compilation based on profile

```
dex2oat32 | compiler_driver.cc Skipped method:void MyClass.<init>()
dex2oat32 | compiler_driver.cc Compiled method:int MyClass.foo(int)
dex2oat32 | compiler_driver.cc Compiled method:void MyClass.main()
dex2oat32 | compiler_driver.cc Skipped method:boolean MyClass.verify()
dex2oat32 | compiler_driver.cc Skipped method:void Class2.<init>()
```



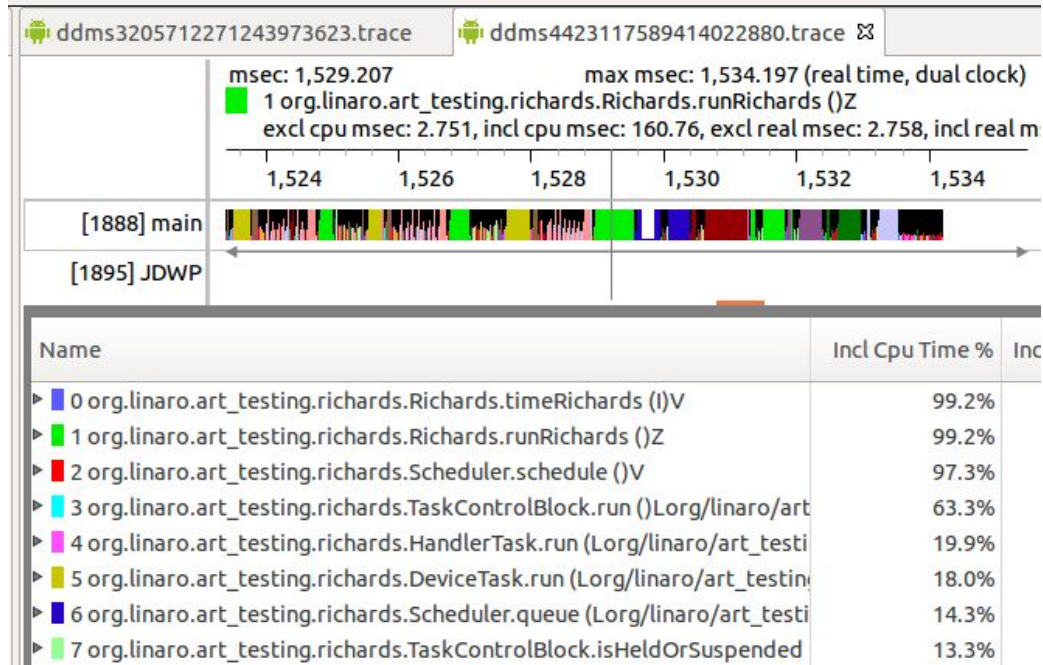
ART Hybrid Mode

- Run in Hybrid Mode
 - All previous 'hot' methods are AOT compiled
 - JIT compiler is still loaded in memory
 - For unexplored features/codes.
 - May generate new profiles.



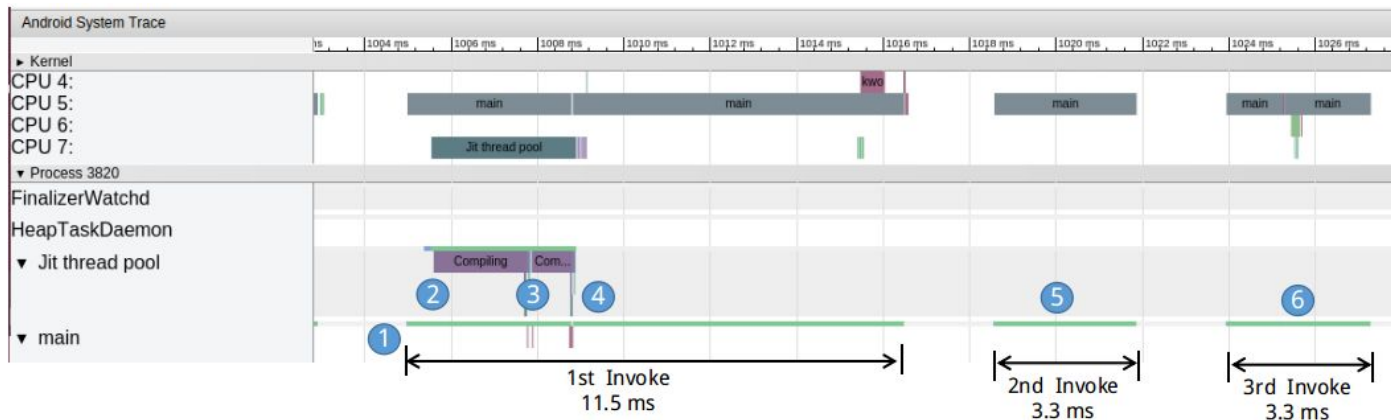
Tools

- TraceView (Android Studio / Android SDK)



Tools

- Systrace (Android Studio / Android SDK)
 - Enable 'dalvik' trace
 - Analyze JIT behaviors: JIT code cache, ProfilerSaver, GC, etc.
 - Helps to measure:
 - i. Invoke Time (1, 5, 6)
 - ii. JIT compilation time for each method (2, 3)
 - iii. JITed code execution (4)



Tools

- JIT Compiler Analysis

- CFG dump

```
dalvikvm -Xusejit:true -Xcompiler-option --dump-cfg=jit.cfg -cp Main.dex Main
```

- CFG file analysis: [IRHydra2](#) or [c1visualizer](#)

- Profiling JITed code

- Support generating `/tmp/perf-PID-maps` for method level profiling with **perf**.
 - Profile AOT compiled code is preferred, for instruction level profiling.

- Other useful JIT statistics & logs:

- `-verbose:compiler, -verbose:jit`
 - `-XX:DumpJITInfoOnShutdown`



Tools

- Profile Guided AOT Analysis - **profman**

```
profman --profile-file=<filename> --dump-only
```

This command can dump the contents in the given prof file.

```
profman --generate-test-profile=<filename>
```

This command can generate a random profile file for testing.

```
runtime/jit/offline_profiling_info.cc
```

```
// Debug flag to ignore checksums when testing.
```

```
// Used to facilitate testing across a large number of apps.
```

```
static constexpr bool kDebugIgnoreChecksum = true;
```

```
compiler/driver/compiler_driver.cc
```

```
// Print additional info during profile guided compilation.
```

```
static constexpr bool kDebugProfileGuidedCompilation = true;
```

Performance & Findings

- A Popular News Reader APP

	APP Installation Time
Full AOT Approach	88.7 sec
Hybrid Mode	11.4 sec

	APP Startup Time
Full AOT Approach	2.4 sec
Hybrid Mode (JIT)	2.9 sec



Performance & Findings

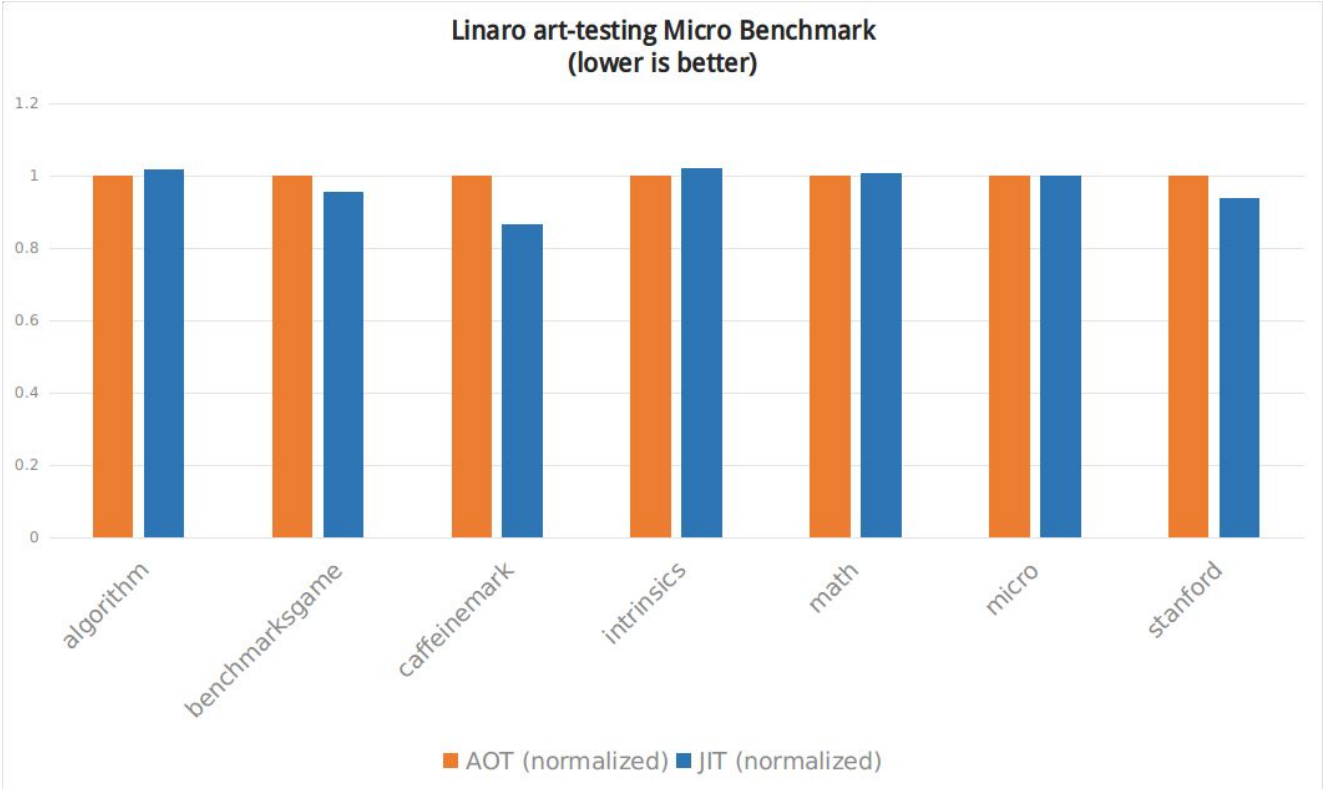
- A Popular News Reader APP

	.oat File Size in APP Local Storage
Full AOT Approach	97 MB
Hybrid Mode	42 MB (.prof file size 0.03MB)



Performance & Findings

- Micro Benchmark Performance, AOT vs. JIT



More Talks & Resources

- Linaro-ART Team:
 - VIXL: A Programmatic Assembler and Disassembler for AArch32
 - Android Runtime Performance Analysis

- The Evolution of ART - Google I/O 2016
 - <https://www.youtube.com/watch?v=fwMM6g7wpQ8>

- Implementing ART Just-In-Time (JIT) Compiler
 - <http://source.android.com/devices/tech/dalvik/jit-compiler.html>





Thank You

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For further information: www.linaro.org

LAS16 keynotes and videos on: connect.linaro.org



Backup



Performance & Findings - Example

- Micro Benchmarking – Running Unexpected Modes

```
void runAlgorithm(int iterations) {
    for(i=0; i<iterations; i++) {
        // long operations ...
    }
}

void main() {
    int iterations = 20000;
    int before = time();
    runAlgorithm(iterations);
    int after = time();
    // ...
}
```



Performance & Findings - Example

- JIT's Advantage over AOT – Inlining

```
public class MyClass {  
    public /*private*/ /*final*/ /*static*/ int arithmeticSeries(int i)  
    {  
        if(i == 0)  
            return 0;  
        else  
            return i + arithmeticSeries(i - 1);    // invoke-virtual  
    }  
}
```



ART JIT - Workflow

