

ALGORITHMS

PAST SUCCESS / PRESENT FINDINGS/
FUTURE IMPLICATIONS
SUPPORTING UNDERSTANDING
AND FLUENCY

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Christine Moynihan, Ph.D.
Educational Consultant
moynihan.christine@gmail.com

THE THREE Rs OF ARITHMETIC

REASONING

RELEVANCE RELATIONSHIPS



(Moynihan)

THE THREE COMPONENTS OF COMPUTATIONAL FLUENCY

What defines computational fluency?

- ❖ Generate a list of what this looks like.
- ❖ Prepare to share your thinking.

~ EFFICIENCY ~

~ ACCURACY ~

~ FLEXIBILITY ~



(Russell, 2002)

ALGORITHMS

What is an ALGORITHM???????

- ❖ Write your own definition.
- ❖ Prepare to share your thinking.

- a step-by-step operational procedure
- a recipe of sorts used to complete tasks
- a basic technique used to get a job done
- a series of well-defined steps used to solve problems
- a set of rules which will yield a correct answer if done properly

LET'S GET CRACKING

Caitlin was so excited that she found a great deal for Spring Break! Jet Blue was offering a flight to Fort Lauderdale for \$396 round trip. She was then planning to split a room with three of her close girlfriends and her share would be \$235. What will be the cost of her flight and hotel bill?



ADDITION U.S. HISTORICALLY-TAUGHT

Explanation: Start by adding the ones and "carry" if necessary. Follow the same procedure with the tens, hundreds, etc.

Example:

$$\begin{array}{r} 257 \\ + 389 \\ \hline 6 \end{array}$$

1. Add the ones ($7 + 9 = 16$)
Put down the 6/carry the 1.

$$\begin{array}{r} 11 \\ 257 \\ + 389 \\ \hline 46 \end{array}$$

2. Add the tens ($1 + 5 + 8 = 14$)
Put down the 4/carry the 1.

$$\begin{array}{r} 11 \\ 257 \\ + 389 \\ \hline 646 \end{array}$$

3. Add the hundreds ($1 + 2 + 3 = 6$)

DR. JOHN VAN de WALLE

- Internationally-known mathematics educator
- Author of multiple books/resources
- *Elementary and Middle School Mathematics: Teaching Developmentally*; series often used as text in pre-service classes
- Taught at Virginia Commonwealth University for almost 30 years both pre-service and in-service teachers



It is fun to figure out the puzzle of how children go about making sense of mathematics and then how to help teachers help kids.

TRADITIONAL ALGORITHMS

THE TRADITIONAL ALGORITHMS ARE NOT SERVING US WELL.

The four traditional algorithms are each clever procedures for computation that have been devised to work for all numbers with attention only to basic facts.

Some of the problems with these methods are inherent in the algorithms themselves.

Others are related to the difficulties of teaching these algorithms in light of their reduced need in today's society.

(Van de Walle)

IN THE WORDS OF KEITH DEVLIN

*All the Mathematical Methods
I Learned In My
University Math Degree
Became Obsolete
In My Lifetime*

This article is an expanded version of an essay
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**ALGORITHM
ASSESSMENT**

ALGORITHM ASSESSMENT

Name of Algorithm: _____

Operation: _____

Example: _____

**Let's
Take
A
Look**

	YES	NO
1. Is number-oriented rather than digit-oriented	—	—
2. Is left-handed / starts with most significant numbers	—	—
3. Is something students could generate on their own	—	—
4. Relies on understanding rather than memorization	—	—
5. Can be completed mentally, involving little/no regrouping	—	—
6. Supports flexibility in thinking about numbers	—	—
7. Supports use of precise vocabulary	—	—
8. Is relatively efficient	—	—
9. Is visually clear, easy to follow w/ few chances for error	—	—
10. Supports development of number sense	—	—

**ADDITION – U.S. HISTORICALLY-TAUGHT
ASSESSMENT**

	YES	NO
1. Is number-oriented rather than digit-oriented.	✓	
2. Is left-handed/starts w/ most significant numbers.	✓	
3. Is something students could generate on their own.	✓	
4. Relies on understanding rather than memorization.	✓	
5. Can be completed mentally, involving little or no regrouping.	✓	

**ADDITION – U.S. HISTORICALLY-TAUGHT
ASSESSMENT**

	YES	NO
6. Supports flexibility in thinking about numbers.	✓	
7. Supports use of precise vocabulary.	✓	
8. Is relatively efficient.	✓	
9. Is visually clear, easy to follow w/ few chances for error.	✓	
10. Supports development of number sense.	✓	

ADDITION LANDMARK / FRIENDLY NUMBERS

Explanation: Change number(s) to “landmark” number(s) – “friendly” number(s) in our number system that are easy to work with; often multiples of 10

Example:

- | | |
|--|-------------------|
| | $498 + 236$ |
| 1. Change 498 to 500. | $498 + 2 = 500$ |
| 2. Add the two addends. | $500 + 236 = 736$ |
| 3. Compensate for the +2 by subtracting 2. | $736 - 2 = 734$ |

ADDITION EQUAL / OPPOSITE CHANGE

Explanation: Change one number to a landmark number. Equalize that change by performing the opposite operation on the other addend.

Example:

- | | |
|--|----------------|
| | $34 + 48$ |
| 1. Change 48 to 50. | $48 + 2 = 50$ |
| 2. Apply an equal but opposite change to 34. | $34 - 2 = 32$ |
| 3. Add the two changed addends. | $50 + 32 = 82$ |

ADDITION PARTIAL SUMS (LEFT-TO-RIGHT)

Explanation: Add the components of the addends by place value. Add the partial sums to find the total sum.

- | | |
|---|---------|
| | 364 |
| | $+ 168$ |
| Example: | |
| 1. Add the hundreds: $(300 + 100)$. | 400 |
| 2. Add the tens: $(60 + 60)$. | 120 |
| 3. Add the ones: $(8 + 4)$. | 12 |
| 4. Add partial sums: $(400 + 120 + 12)$. | 532 |

ADDITION ALGORITHMS

- Landmark / Friendly Numbers
- Equal and Opposite Change
- Partial Sums: Left-to-Right
- Partial Sums: Right-to-Left
- U.S. Historically Taught



NUMBER SENSE

To the person without number sense,
arithmetic is a bewildering
territory in which any
deviation from the
known path may
rapidly lead
to being
totally
lost.

(Dowker)



SUBTRACTION PARTIAL DIFFERENCES (LEFT-TO-RIGHT)

Explanation: Subtract components of the numbers
by place value. Subtract the partial
differences to find total difference.

Example:	534
1. Subtract hundreds: (500 - 200).	<u>- 256</u>
	300
2. Subtract the tens: (30 - 50).	-20
3. Subtract the ones: (4 - 6).	-2
4. Combine partials: (300 - 20 - 2).	278

SUBTRACTION ADDING ON

Explanation: Place numbers on the number line
(mentally or pictorially). Find the difference by
adding on to subtrahend until reaching minuend.

Example: 72 - 34

1. Place numbers on number line.
2. Add 6 to 34 to get to 40. + 6
3. Add 30 to 40 to get to 70. + 30
4. Add 2 to 70 to get to 72. + 2
5. Combine all moves for total difference. $6 + 30 + 2 = 38$



SUBTRACTION SAME CHANGE

Explanation: Change the subtrahend to the
nearest multiple of 10, 100, etc.
Apply the same change to the
minuend and find the difference.

Example:	<u>836 - 378</u>
1. Change 378 to 400.	$378 + 22 = 400$
2. Apply the same change to the minuend.	$836 + 22 = 858$
3. Find the difference.	$858 - 400 = 458$

SUBTRACTION ALGORITHMS

- ADDING ON
- SAME CHANGE
- PARTIAL DIFFERENCES: LEFT-TO-RIGHT
- PARTIAL DIFFERENCES: RIGHT-TO-LEFT
- LEFT-TO-RIGHT
- U.S. HISTORICALLY-TAUGHT



MULTIPLE WAYS TO CALCULATE

Being able to calculate in multiple ways means that one has transcended the formality of the algorithm and reached the essence of numerical operation - the underlying mathematical ideas and principles.



(Liping Ma)

MEMORIZING WITHOUT UNDERSTANDING

Growing evidence suggests that once students have memorized & practiced procedures without understanding ...

... they have difficulty learning to bring meaning to their work.

(Hiebert)



MULTIPLICATION PARTIAL PRODUCTS

Explanation: Think of each factor in expanded form. Multiply components of each factor by components of other factor. Add the partial products to obtain the total product.

Example:

	34
	x 26
1. Multiply ones by ones (6 x 4).	24
2. Multiply ones by tens (6 x 30).	180
3. Multiply tens by ones (20 x 4).	80
4. Multiply tens by tens (20 x 30).	600
5. Add partial products to obtain the total product.	600 + 180 + 80 + 24 = 884

MULTIPLICATION ALGORITHMS

- CLUSTER / FRIENDLY
- PARTIAL PRODUCTS (BOX)
- LATTICE
- U.S. HISTORICALLY-TAUGHT



DIVISION PARTIAL QUOTIENTS

Explanation: Multiply the divisor by familiar numbers (begin w/ 10 or multiples of 10 if possible) and subtract that product from the dividend. Continue until remainder < divisor.

Example:

- $$200 \div 9$$
1. $10 \times 9 = 90$
 2. $200 - 90 = 110$
 3. $10 \times 9 = 90$
 4. $110 - 90 = 20$
 5. $2 \times 9 = 18$
 6. $20 - 18 = 2$
 7. Add partial quotients/account for remainder: 22 R2

DIVISION ALGORITHMS

- CLUSTER / FRIENDLY
- PARTIAL QUOTIENTS
- U.S. HISTORICALLY-TAUGHT



CHILDREN'S FIRST METHODS

Children's first methods are admittedly inefficient.

However ...
if they are free to do their own thinking,
they invent increasingly efficient procedures just as our
ancestors did.

By trying to bypass the constructive process,
we prevent them from making sense of
arithmetic.

(Kamii & Livingston)

IF I TEACH MATHEMATICS ...



If I teach mathematics

ONLY

in the way I understand it, ...

*then only children who understand it
in the same way*

will learn it.

(Lee Stiff)



LOOKING AHEAD FOR OUR STUDENTS

*We can no longer afford the time required
for the teaching, reteaching, and
remediation of outmoded skills
[traditional algorithms].*

*Good workers in almost every field will need number
sense. Today's curriculum shortchanges students
in the necessary skills while wasting time
teaching those skills that are obsolete
in the work place.*

(Van de Walle)

A WORD TO ALL

... whereas the focus used to be on
mastering the skills with the goal of
carrying out the procedures accurately-
something that, thanks to the learning
capacity of the human brain, could be
achieved without deep [or] conceptual
understanding - the focus today is on that
conceptual understanding.

**That is a very different goal, and quite
frankly a much more difficult one
to reach.**

(Devlin 2017)



A FAVORITE

Learning is not attained by chance.

*It must be sought for with ardor
and
attended to with diligence.*

~ Abigail Adams ~